

BLACKSTAR

"THE QUEST"

BS #62005

MAY 7, 1981

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CAST

- BLACKSTAR - The All-American hero with the chipper voice of a JIM GARNER or a HANS SOLO. With a twinkle in his eye. He sees the lighter side of life; but commanding, fierce in times of peril.
- BALKAR - Orson Wells.
- TERRA - New England Farmer.
- CARPO - Wally Cox.
- GOSSAMEAR - Mickey Mouse.
- BURBLE - Goofy Dog.
- RIF - Walter Brennan
- POULO - no dial, WHISTLES, SQUEAKS, SQUEALS, etc.
- THE OVERLORD - With a powerful, sinister voice, like DARTH VADER. Perhaps more of a HISS to it. Strong, forceful, reflecting his omni-potence.
- MARA - the beautiful, mystical friend to Blackstar. With a sultry very feminine voice, perhaps with some kind of foreign accent. Maybe like GARBO, but probably more like CAROL LOMBARD or JEAN ARTHUR.
- KLONE - With a British accent ala RONALD COLEMAN. The Albino Shape-Changer.
- DYSON - a man of about 50 or 60. The elder of the Desert Dwellers.
- EMERALD KNIGHT - Woman whose VOICE is so electronically distorted at first that the sex is undetermined. Later, must sound like a YOUNG WOMAN transforming into an OLD WOMAN in the course of one speech.
- TWO-HEADED CREATURE - nasal, computer-like voice to be double tracked.
- ALLIGATOR-SERPENT - roars, etc.
- GARGOYLES - screeches, etc.
- ALIEN GUARD - snarling, etc.

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TEASER

FADE IN:

1 WIDE ESTABLISHING SHOT - ALIEN SWAMP - DAY

A frightening marsh-like area completely overgrown with thick ragged underbrush, distorted and grotesque trees, overgrown vines. Colors are drab and dreary except for an ORANGE MIST hovering above. CAMERA TRUCKS IN on an especially thick pocket of branches.

SFX: eerie JUNGLE NOISES: howls, chattering birds, etc.

PUSH THROUGH TO:

2 EXT - LAKE - DAY

A murky lake in the middle of the swamp. A rectangular shaped DINGY floats on the surface, with a square sail mounted crosswise to the length of the boat. Aboard is BURBLER, RIF, POULO, and TERRA each holding poles over the water.

RIF (outraged)  
You call this fruit-fishing?

3 ANGLE ON POULO

He motions wildly as his pole suddenly bends sharply toward the water.

TERRA (V.O.)  
Whatcha got, Poulo?

With that, the pole snaps right in half. (SFX: WOOD CRACKING.)

4 WIDE ANGLE - LAKE AND DINGY

Suddenly a horrendous ALLIGATOR-SERPENT thrusts its head from the water in front of the dingy. It has the long, slimy neck of a snake, and the head and teeth of an alligator. It ROARS ferociously as it lunges toward the dingy.

5 CLOSER ON DINGY

Trobbits huddle on one end of the boat.

TROBBITS  
(ad. lib yells)  
Look out! Watch it!!

6 TROBBIT'S POV

Terrifying shot of Alligator-Serpent attacking CAMERA, jaws spread, ROARING furiously.

## 7 ANGLE ON DINGY

The Alligator Serpent bites off the end of the boat (a la Jaws) and it begins to nose down into the water, sinking. The Trobbits retreat to the highest part of the boat, but it's only a matter of time.

BURBLE

A serpent of the Overlord!  
We're sunk!

## 8 ABOVE - SKY

BLACKSTAR THEME MUSIC, as BLACKSTAR cruises through the orange mist mounted on WARLOCK. Flying alongside of him is the CLOUDHOPPER, carrying CARPO And BALKAR; GOSSAMEAR flies alongside. They are searching the ground for something.

BLACKSTAR

There they are! Quick Warlock!

He reins his steed downward and they zip OUT OF FRAME.

## 9 ANGLE ON LAKE

The Alligator Serpent is about to make another strike on the sinking boat as Blackstar and Warlock ENTER FRAME, hovering over the dingy.

CLOSER ON DINGY, BLACKSTAR

TERRA, BURBLE

Blackstar!

RIF

Thank Sagar! (as in "thank god")  
That critter looks hungry.

## 10 ON BLACKSTAR

drawing the dazzling STARSWORD from his sheath.

BLACKSTAR

Then let's give him something to  
chew on.

## 11 WIDER ON BLACKSTAR AND ALLIGATOR-SERPENT

With a mighty ROAR, the Serpent lunges toward Blackstar, mouth open wide. Blackstar makes a throwing motion with his Sword, causing an ENERGY BOLT to shoot out from the tip. The bolt flies through the air, lodging in the Serpent's mouth, propping it open. It continues to GURGLE and ROAR.

## 12 ON DINGY

The Cloudbopper containing the other TROBBITS accompanied by Gossamear flies INTO FRAME just above the dingy which should be about three-quarters submerged by now. Carpo drops a rope and wooden LADDER over the side, down to Rif, Burble, Terra, and Poulo, huddled on the rear end of the boat, still above water.

CARPO

All aboard for the Sagar Tree.

Rif begins scampering up the ladder.

## 13 ON ALLIGATOR SERPENT

furiously thrashing about making ferocious, grotesque GURGLING SOUNDS, eyes bulging. It's trying unsuccessfully to disengage the Energy Bolt by shaking it loose.

## 14 BACK ON DINGY

Poulo is the last one on the ladder, jumping on the bottom rung just as the last part of the dingy disappears into the murky water. As he steps toward the second rung of the ladder, he slips, falling into the water.

SFX: SPLASH

## 15 ANGLE ON POULO

Struggling to tread water he can't help but swallow a little of it.

## 16 ON ALLIGATOR SERPENT

With a dramatic thrash of its head, it bites down forcefully, finally breaking the Energy Bolt in half. The Bolt gives off SPARKS as it breaks.

(SFX: a SNAP like a branch breaking, accompanied by small EXPLOSION.)

## 17 WIDER

The Serpent is making a beeline for Poulo when Blackstar swoops INTO FRAME on Warlock.

## 18 ANOTHER ANGLE

As Blackstar sweeps past Poulo, he leans over the side of Warlock, reaches out, and scoops Poulo up from the water, carrying him off just before the Serpent snaps its awesome jaws shut on the spot where Poulo had floated seconds before.

## 19 BLACKSTAR AND POULO

on top of Warlock as they fly away through the Orange Mist. Poulo is wet and shivering.

## BLACKSTAR

Let's go home, Poulo. This place has the smell of the Overlord.

## 20 WIDER ANGLE - TRACKING

They execute a steep bank, and catch up to the CLOUDHOPPER.

CUT TO:

## 21 MATCHING SHOT

of Blackstar and the Cloudhopper flying, but we are now seeing it as an image on a CRYSTAL BALL. CAMERA PULLS BACK showing this Crystal Ball is actually the HEAD of a glass and metal human shaped CRYSTAL CREATURE.

## 22 REVERSE ANGLE

With the back of the Crystal Creature in f.g., CAMERA PUSHES IN SLOWLY to a CLOSE UP of the OVERLORD, sitting on his throne gazing into the Crystal Creature's head. Evil OVERLORD THEME MUSIC.

## OVERLORD

Now that the Trobbit has swallowed the Poison of the Pond, you will fall right into my trap, Blackstar!

MUSIC BUILDS to evil STING as we:

FADE OUT.

END TEASER

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ACT ONE

FADE IN:

23

ESTABLISHING SHOT - SAGAR TREE - DAY (STOCK)

TRUCK IN on the branches of the Trobbit's dwelling.

PUSH THROUGH TO:

24

WIDE ANGLE

Near the base of the tree. CARPO lounges in a Trobbit-style redwood HOT TUB. Carpo wears an 1890's style, one-piece bathing suit. The whole tub is mounted on a wooden stand. RIF stands below, with his hands on his hips, looking mad as usual. A flame shoots up from his hat, which is just below the bottom of the tub -- it heats the tub like a Bunsen Burner. GOSSAMEAR is also in the tub, and he flutters his wings in a rapid blur, causing the jet-action bubbling and surging of the water. BURBLE ENTERS FRAME, with a bucket of water which he dumps into the tub.

CARPO

(contentedly)

Aaaahh...(beat)...Hop in the  
Hot Tub, Poulo -- you'll feel better.

25

ANGLE ON POULO, BALKAR AND TERRA

POULO is wrapped in a blanket, still shivering, standing between BALKAR and TERRA. His eyes roll upward, then close as he faints, crumbling to the ground.

POULO

(fading whistle) \*

TERRA (alarmed)

Poulo...

26

CLOSER ANGLE

Balkar bends over the prone Poulo, opens Poulo's eyelids, and examines his eyes. He looks up gravely.

BALKAR (gravely)

He suffers the Poison of the Pond!

27

CLOSER ON BALKAR

BALKAR (cont.; very grim)

Without a cure, he is doomed!

DISSOLVE TO:

REVISED
DATE

27A INT. BALKAR'S LABORATORY

The Trobbits are gathered around Balkar's lab table, which is covered with beakers and test tubes, and a large opened book. Balkar holds a liquid-filled beaker in his hand as he studies the book. Terra and Carpo hold up a shivering Poulo.

27B CLOSE ON BURBLE

BURBLE

Do you think it'll work, Balkar?...

27C ON BALKAR

Holding up the beaker, and reading the book.

BALKAR

I'm not too sure, but it's worth a try.

27D ANGLE ON BOOK

We see some ancient scribbling, of an alien language in the book.

BALKAR (V.O. reading:)

"To stop the heat and cool the fever,  
Add the hair of an iceberg beaver..."

27E ANGLE ON GOSSAMEAR

Beside Balkar, Gossamear holds up a tiny white hair in his hand.

27F ON BEAKER

As Gossamear drops the white hair into the beaker. The liquid contents of the beaker begins to let off a frosty smoke.

27G ON BALKAR, BURBLE AND RIF

BALKAR (still reading:)

"And if the potion's cool, you can tell--  
By testing it first on one who's well."

BURBLE

Try it on Rif. He's a hothead to begin with.

27H CLOSE ON RIF

Enraged, Rif's hat shoots a flame.

RIF (mad)

I am not!...Gimmie that!!

Rif grabs the beaker and takes a sip of the potion. (Rif's hat has a flame on it in in this scene.)

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27 I ANGLE ON TROBBITS  
Watching Rif, O.S.

27 J ANGLE ON RIF  
Smacking his lips, then suddenly, with wide eyes, he becomes completely motionless.

27 K ON RIF'S FEET  
Rif begins to freeze icy blue, from his feet up, as the CAMERA PANS UP his frozen body to his flaming hat. With a sizzle and a little puff of smoke, the icy blue extinguishes Rif's flame.

27 L ON BALKAR, BURBLE AND GOSSAMEAR  
Pleased. They look down at the potion in the beaker.

BALKAR/GOSSAMEAR/BURBLE  
(in unison)  
Now that's COOL!

27 M ON TERRA, POULO AND CARPO  
Terra and Carpo hold up the ailing, feverish Poulo.

TERRA  
Quick! Give it to Poulo!!

27 N ON BALKAR  
Bringing the beaker to Poulo's lips and pouring it down.

27 O ON TROBBITS  
Watching Poulo, O.S.

27 P ON POULO  
He turns even redder with the heat. He opens his mouth, and out comes a tiny, smokey flame (SFX: SIZZLING).

27 Q ON TERRA AND CARPO  
CARPO (bleakly)  
It didn't work!!

27 R ON BALKAR  
Turning the page of his book and reacting.

27 S ANGLE ON BOOK  
We see a final line of scribbling on the next page as Balkar reads.

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BALKAR (V.O. reading:)  
 "While this potion is cool and pure,  
 The Poison of the Pond it cannot cure."

27 T ON RIF

With a bleak expression. He's thawed out.

RIF  
 (hiccup)

27 U CLOSE ON POULO

The CAMERA TRUCKS IN on his red, feverish face.

WIPE TO:

28 INT. POULO'S HUT

SHOT of Poulo lying in his bed of straw. His head is propped up on a fur-covered pillow and fur blanket that is pulled up around his chin. His eyes are closed, he is sweating and shivering. CAMERA PULLS BACK revealing Balkar, a worried Blackstar and Klone, standing next to the bed. Balkar applies a cloth to Poulo's forehead.

BLACKSTAR  
 (desperate)  
 There must be something we can do!

29 CLOSE ON BALKAR

BALKAR  
 They say the Desert Dwellers possess  
 a healing stone!...

30 FULL SHOT - BLACKSTAR, BALKAR AND KLONE

BALKAR (cont.)  
 ...a gem that cures all sickness.  
 It's Poulo's only hope.

31 TWO SHOT - BLACKSTAR AND KLONE

BLACKSTAR  
 (grim determination)  
 If it exists, we'll find it!

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32 A. Blackstar and Klone ride along a riverbank past a grotto lit by the twin moons: a dark cave mouth in the face of a high limestone cliff, from which flows the water that feeds the river below.

DISSOLVE TO:

33 B. A lush, tropical-looking jungle, in the midst of which are ruins of an abandoned village. The buildings, fallen into disrepair and covered with moss and spider-webs, are of Medieval design. Looming over the jungle, in the B.G., is a smoking volcano. The sky grows pink with the approaching dawn as Blackstar and Klone ride THROUGH SCENE, as we:

DISSOLVE TO:

34 EXT. ROCKY PLAIN - DAY

The wind is HOWLING (SFX) fiercely, kicking up dust clouds, and weird pieces of alien sagebrush. Blackstar and Klone, riding Warlock, can barely see ahead of them as they are practically enveloped in a dust cloud. (SFX: HOWLING WIND.)

WARLOCK  
(distressful whinny)

BLACKSTAR  
What's wrong, fella?

35 EXTREME WIDE ANGLE

As the dust cloud blows away, we see they have reached the edge of a cliff. Beyond the cliff is a deep gorge spanning about one hundred feet. Their trail continues on the other side of the gorge. Gale-force wind currents swirl dust and debris up from the gorge, and over the heads of Warlock, Klone and Blackstar. (SFX: HOWLING WINDS, MORE INTENSE.)

KLONE (V.O.)  
The Gorge of Winds!

36 TWO SHOT - BLACKSTAR AND KLONE

BLACKSTAR (worried)  
Warlock can't fly across -- the winds will smash him against the rocks.

KLONE  
Then we must turn back?

37 CLOSE ON BLACKSTAR

Thinking.

BLACKSTAR  
Maybe not...

WIPE TO:

38 EXT. - WIND GORGE - DAY

Blackstar is using a rock to pound a wooden stake into the ground. A rope stretches out from the stake out over the gorge. Blackstar stands, his hands on hips, looking out over the gorge.

BLACKSTAR  
That should do it.

39 BLACKSTAR'S POV

The rope stretched across the gorge like a tightrope. It is attached in a crevice on the other side with a grappling device on the end of the rope.

40 ANGLE ON WARLOCK

Standing near the edge of a cliff. Klone is completing a rope harness, wrapped several times around Warlock's underside. Blackstar ENTERS FRAME with a crude pulley device, made of thick branches. He attaches one loop of the pulley to loops on each end of Warlock's rope harness. The "wheel" part of the pulley is already attached to the rope going across the gorge.

BLACKSTAR  
All set, boy?

WARLOCK  
(whinnying in the affirmative)

41 WIDE ANGLE

Warlock, with Blackstar and Klone astride, begin to slowly span the gorge; Warlock is suspended under the rope by the rope and pulley device. The winds and currents rock them back and forth, and keep their speed fairly slow. (SFX: VIOLENT WIND HOWLING.)

42 ANGLE ON STAKE IN GROUND

That Blackstar had pounded in earlier. The taut rope is bending and straining the stake, close to the point of breaking.

43 TWO SHOT - BLACKSTAR AND KLONE

Blackstar turns to Klone, the wind blowing his hair in all directions. He has to shout to be heard above the wind.

BLACKSTAR (shouting)  
Almost there!

44 BACK ON THE STAKE

Finally snapping from the tension, releasing the rope.

45

WIDE ANGLE ON GORGE

Warlock is very close to the other side, when the loose rope falls from the side on which they started, blowing crazily in the wind. Warlock falls from a horizontal position to a vertical one, as Blackstar and Klone cling for dear life.

WARLOCK (V.O.)  
(neighing in panic)

46

CLOSER ANGLE - WARLOCK

Flapping his wings with all his might to control himself, in the overpowering currents, Warlock flies up the face of the destination cliff. He's still mostly vertical, causing Blackstar and Klone to cling not to slide off his back. Finally, he gets his front paws over the top edge of the cliff, and struggles to pull himself over the edge onto flat ground.

BLACKSTAR/KLONE  
(ad lib encouragement)  
Come on Warlock! You can do it!  
Atta boy! etc.

47

ANGLE ON TOP OF CLIFF

With a final thrust, Warlock throws himself and his passengers over the top of the gorge to safety.

BLACKSTAR  
Way to go, boy!!

48

CLOSE ON WARLOCK

Blackstar leans down INTO FRAME to pat his spanting dragon on the neck.

DISSOLVE TO:

49

EXT. DESERT - DEMON WORLD - ESTABLISHING

CAMERA PANS a barren, desolate desert, not unlike Earth's Sahara; the dunes are high and there is no vegetation. The sun beats down mercilessly on the parched landscape. Blackstar and Klone gain INTO PAN. Klone is now slumped astride Warlock.

50

## ANGLE - ON SAND DUNE

Which drops away sharply on the near side, to the floor of a "valley." The BABBLE OF HUMAN VOICES and the PEALING of a BELL can be HEARD, (SFX) now. Blackstar and Klone APPEAR at the crest of the dune, and stop suddenly, reacting in surprise to what they see O.S.

KLONE (awed whisper)

By the Ancient ones...!

CAMERA PANS following their gaze, to reveal the Village "Square" of the Desert Dwellers. On the hard-packed sand that forms the "valley floor" is a circular clearing ringed by Medieval-design houses and shops -- all built of glittering blue glass! In B.G., towering above the other buildings, we see a bell tower, also of glass, whose glass bell is what we're HEARING. In the center of the "town square" is a long, wooden banquet-table laden with huge platters and bowls of alien-looking food; a green roast, piles of fruit and vegetables in all shapes, sizes and colors. There are about a dozen place-settings.

51 A DOZEN DESERT DWELLERS -- a green-skinned, human-alien race, only slightly larger than the Trobbits -- are approaching the table and taking seats at it. They are clad only in thong-style sandals and simple, one piece garments of lizard hide: the men in loincloths and the women in sarongs. Several of the men have quivers and arrows and bows strapped to their backs. Their unintelligible BABBLE continues as the BELL FADES UNDER and OUT. (SFX: BELL FADING).

52 ANGLE ON BLACKSTAR AND KLONE

Continuing to watch from atop the dune.

BLACKSTAR (whisper)  
The Desert Dwellers Balkar spoke of.

Something O.S., in another direction, catches Blackstar's eye. He turns his head toward it, points O.S.

53 BLACKSTAR'S POV

An altar-stand holding a dazzling, crystalline jewel about the size of a human head. The jewel emits a beautiful glow of changing colors. TWO GUARDS stand alongside, carrying staffs, with bows and arrows slung over their shoulders.

BLACKSTAR (cont. V.O.)  
(whispering)  
... and the Healing Stone!

54 ANGLE ON BANQUET TABLE

The Desert Dwellers have begun to eat their mid-day meal with gusto. Suddenly, we HEAR a strange GRAVELLY SCREECHING SOUND (SFX) from O.S., like a rock scraping against sandpaper, but higher-pitched. A huge shadow falls over the Desert Dwellers at the table. They look up, their eyes widening with fear. A Desert Dweller seated at the head of the table, an older man with a headband around his forehead -- the Dweller's leader, DYSON -- points skyward, shouting:

DYSON (shouting in fear)  
Gargoyles!

55 ANGLE - THE SKY OVER THE "VILLAGE SQUARE"

As THREE GARGOYLES swoops downward THROUGH SCENE. They are made of ANIMATE STONE, and look like the gargoyles on European cathedrals of the 16th Century; they are demonic creatures with lion-like bodies, covered with scales; they have hooked beaks and piercing, cat-like eyes; taloned claws; and long tails. They fly on huge, batlike wings.

56 ON DYSON

As before, pointing skyward.

DYSON (shouting)  
They're after the Healing  
Stone!

57 WIDE ANGLE - HEALING STONE ALTAR

The two Guards have their bows drawn as the Gargoyles swoop DOWN INTO FRAME toward the altar. The Guards fire their arrows at the Gargoyles. (SFX: TWANG OF BOWS, WHISTLE OF ARROWS.)

58 ANGLE - GARGOYLE - TRACKING

As an arrow WHISTLES (SFX) INTO FRAME, strikes the creature's stoney scales (SFX: CRACK OF OBJECT STRIKING SOLID ROCK), and SNAPS (SFX) in two!

GARGOYLE  
(gravelly screech of anger)

SHOT WIDENS to include the other gargoyles, as arrows zip INTO FRAME and, like the first, SNAP (SFX) against their impenetrable stone hides.

59 BACK TO PREVIOUS ANGLE

Dyson runs INTO FRAME, stops a few paces short of the Guards. He points upward at the O.S. gargoyles.

DYSON (shouting)  
Our weapons are useless!

60 BLACKSTAR AND KLONE

Atop the dune, Blackstar draws the glistening Starsword from his sheath.

BLACKSTAR  
Come on!



## 61 WIDE ANGLE - HEALING STONE ALTAR

The Guards have replaced their bows on their shoulders, and now hold their staffs again. We HEAR the GRATING SHRIEKS (SFX) of the Gargoyles O.S. Suddenly the Gargoyles swoop DOWN INTO FRAME, in a "strafing run" on the Guards. The Guards wave their staffs threateningly at the Gargoyles, holding them at bay for the moment. Suddenly, Warlock, with Blackstar and Klone astride, bounds INTO FRAME, skids to a stop in front of Dyson. Blackstar and Klone dismount quickly.

## 62 ANGLE ON BLACKSTAR

BLACKSTAR (cont.)

Don't worry -- we're here to help!

He flicks the Sword twice, each time a BEAM of Starsword-energy darts from the tip of the Sword and O.S. (SFX: EERIE "MAGICAL" SOUNDING HUM.)

## 63 WIDER ANGLE

The FIRST GARGOYLE turns and ZOOMS toward Blackstar, on the attack. Blackstar's beams converge at a point in front of the gargoyle, forming a CLOUD of starstone-energy. The gargoyle flies headlong into it, and suddenly become disoriented, "flying blind!" (Note: The beams dissipate, but the cloud remains -- hovering around the gargoyle's head and "sticking" to it!)

Gargoyle BEATS its wings manically, thrashes its tail in confusion.

BLACKSTAR

(playful)

Lights out, stony!

FIRST GARGOYLE

(RASPING SCREECH OF DISMAY!)

## 64 FIRST GARGOYLE - TRACKING

as it flies DOWN in an erratic pattern, dipping and yawing because it's blind. It heads straight for the bank of the sand-dune, beside the mine-entrance, then GAINS OUT OF PAN. CAMERA HOLDS on now-empty sky as we HEAR a SOFT THUDDING SOUND from O.S.

## 65 ANGLE - BANK OF THE SAND DUNE

as the gargoyle slips down it to the "valley floor," where it lands on its back, thrashing its tail and beating its wings helplessly.

## 66 ANGLE - KLONE

arms crossed, eyes closed...about to do the shape-shift bit.

KLONE

(a murmur; to himself)

The shape of a Clay Demon! Aye,  
that'll scare these beasties off.

HARP GLISSANDO...and he turns into the fuzzy, snow-white silhouette. It "coalesces" into an ALL-WHITE CLAY DEMON: humanoid monstrosity about 8-feet tall, looking like it's made of living clay! Two (PINK) eyes are visible in its head -- but those are its only features. (NOTE: This is a very rapid transformation.)

We HEAR the SHRIEKING of the SECOND GARGOYLE (O.S.) as it descends. The Klone/Clay Demon looks up as gargoyle's huge shadow falls over him.

## 67 WIDER ANGLE

The SECOND GARGOYLE circles the Klone/Clay Demon, overhead, preparing to attack. Klone/Clay Demon pulls a WAD OF CLAY from his own body and shapes it into a ball.

SECOND GARGOYLE

(RASPY, MENACING SCREECHES)

68 KLONE/CLAY DEMON

hurls the ball of clay up at the Second Gargoyle (o.s.); it WHIZZES OUT OF FRAME.

69 SECOND GARGOYLE - TRACKING

It banks sharply, beating its tail and RASPIPLY SQUAWKING in protest as the clay-ball WHIZZES UP INTO FRAME; the gargoyle narrowly dodges it. The gargoyle must execute a series of tricky aerial maneuvers to avoid being hit as MORE AND MORE CLAY-BALLS WHIZ INTO FRAME, coming FASTER AND FASTER.

SECOND GARGOYLE  
(PIERCING SHRIEKS OF DISMAY)

Finally, it gives up, turns tail, and flees OUT OF FRAME.

70 ANGLE - WARLOCK

who has been patiently sitting among all this chaos, watching calmly. Dyson hides behind the dragon-horse's bulk. Now, the THIRD GARGOYLE ZOOMS DOWN INTO FRAME, "strafing" Warlock, its claws extended.

Warlock rears up dramatically and Dyson, his arms across his head to shield himself from the gargoyle, runs OUT OF FRAME in terror.

WARLOCK  
(HISSING, REPTILIAN "WHINNY"  
OF ANGER)

Warlock throws its head back, opens its jaws wide, and exhales a MIGHTY GEYSER OF FLAME! (SFX: SOUND OF BLAST-FURNACE)

71 THIRD GARGOYLE - TRACKING

It banks sharply to evade the flames which CRACKLE UP INTO FRAME, again and again...until it, too, is driven off.

THIRD GARGOYLE  
(SHRIEKS OF FEAR, DIMINISHING  
AS IT RECEDES)

72 WIDE SHOT - NEAR THE ALTAR

Dyson and all the Desert Dwellers have fled the immediate area. Warlock resumes its docile pose and The Clay Demon resumes the form of Klone (HARP GLISSANDO...rapid reverse of transformation-effect -- fuzzy white silhouette, etc.) Blackstar ENTERS FRAME at a run, crosses to the First Gargoyle, still lying on its back beside the sand dune. He grabs its tail.

## 73 ANGLE ON BLACKSTAR

With a Herculean effort, and gritting his teeth, he hoists the First Gargoyle overhead by its tail.

BLACKSTAR  
(through gruns of exertion)  
Time...for the...clean up...detail!

## 74 WIDER ANGLE

As Blackstar begins to twirl the dazed First Gargoyle overhead in a circle, gripping its tail with both hands! (SFX: WIND-WHIPPING SOUNDS.) When he's got it going so fast that it's a blur (SFX: WIND-WHIPPING SOUNDS ACCELERATE), he abruptly lets go... and the centrifugal force sends the gargoyle WHIZZING OUT OF FRAME. \*

## 75 ANGLE ON KLONE AND WARLOCK

As grinning Blackstar strolls leisurely INTO FRAME, dusting his hands off.

BLACKSTAR (cocky)  
Our stone-faced "friends" will think  
twice about coming back.

Grateful, smiling Dyson dashes INTO FRAME, passes Klone and Warlock, moves directly to Blackstar. He takes Blackstar's hand in his, begins to pump it expansively.

DYSON  
Such strength! You must be the  
one they call Blackstar. \*

BLACKSTAR  
In the flesh.

DYSON  
How may we repay you for saving us  
from the Overlord's creatures?

## 76 CLOSE ON BLACKSTAR

BLACKSTAR  
There is one thing...

WIPE TO:

## 77 EXT. HEALING STONE ALTAR - DAY

Blackstar and Klone are mounted on Warlock, preparing to depart. Blackstar holds the Healing Stone, cradling it in front of him. Dyson stands alongside.

<p>REVISED DATE 5-22-81</p>
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BLACKSTAR

I'll return the Healing Stone before  
six moons have passed.

DYSON

I know your legend, Blackstar.  
You can be trusted.

EMERALD KNIGHT (V.O.)

(filtered)

We shall see!

(NOTE: The EMERALD KNIGHT speaks in an electronically distorted heavily filtered voice. It is barely discernible as human, much less male or female.)

They all react with shock, looking up.

78 ANOTHER ANGLE

The EMERALD KNIGHT descends toward them on a flying dragon. The Emerald Knight wears a crystalline, multi-faceted suit of opaque green armor. He carries a jousting lance, which must be futuristic and fantastic in appearance -- more of a raygun than a spear.

79 CLOSE ON KNIGHT

Helmeted, but we see two blood-red eyes peering out from the slitted opening in the helmet's visor.

EMERALD KNIGHT

I'm the Emerald Knight, servant of  
the Overlord!

80 WIDER SHOT

As the Emerald Knight hovers over Blackstar and the others.

EMERALD KNIGHT (cont.)

I claim the Healing Stone for him.

He extends his lance toward Blackstar and a sizzling beam of blue energy zips from its tip toward Blackstar. (SFX.)

81 ON BLACKSTAR

The energy beam surrounds the Healing Stone still held by Blackstar. It seems to rip the stone from his grasp, carrying it back up O.S. toward the Emerald Knight.

82 ON EMERALD KNIGHT

The blue energy beam delivers the Healing Stone right into his hands.

83 ON BLACKSTAR

He draws his Starsword.

BLACKSTAR  
Not so fast, Emerald Knight!

He flicks it, shooting an ENERGY BOLT O.S. (SFX).

84

ON EMERALD KNIGHT

He lifts a shield which shatters as the energy bolt sparks into it. (SFX: SHATTERING GLASS.)

85

ON BLACKSTAR

BLACKSTAR  
Nighty night!

He raises his sword menacingly.

86

ON KNIGHT

EMERALD KNIGHT  
You're a fool Blackstar.  
No mortal can stop the forces  
of the Overlord!

With his lance he shoots another sizzling blue ENERGY BEAM down  
OUT OF FRAME.

87

WIDE ANGLE

Above Blackstar, Warlock, Klone, and Dyson, the Energy beam  
divides into several beams, extending down to the ground forming  
a tall circular cage around them; the bars of the cage are blue  
Energy Beams. The ceiling of the cage is opaque blue.

88

CLOSER ANGLE - OCCUPANTS OF ENERGY CAGE

Blackstar, Klone, Dyson, and Warlock, are suddenly frozen in  
their tracks, immobile. Each of their bodies is outlined with a  
shimmering blue glow.

DYSON  
(panicked)  
I can't move!!

KLONE  
Nor I.

89

CLOSE ON BLACKSTAR

His face contorted, as he struggles to move his lips to talk.

BLACKSTAR  
(straining)  
The Energy Cage has para-  
lyzed us.

90 FULL ON EMERALD KNIGHT

EMERALD KNIGHT  
Correction. Shrinking Energy Cage!

91 WIDE ANGLE ON ENERGY CAGE

with Blackstar et al. trapped inside. It starts to SHRINK, slowly, vertically; the ceiling lowering towards the prisoners inside such that it would crush them eventually.

92 BACK ON EMERALD KNIGHT

EMERALD KNIGHT  
(evilly)  
Farewell, Blackstar. (BEAT)  
Forever.....

Spurring his dragon, he zooms OUT OF FRAME.

93 TWO SHOT - BLACKSTAR AND KLONE

KLONE  
What can we do?

BLACKSTAR  
I don't know, Klone...

94 CLOSE ON BLACKSTAR

He looks grim.

BLACKSTAR (CONT)  
(grimly)  
...except hope for a miracle.

95 WIDE ANGLE-ENERGY CAGE

shrinking closer and closer to our heroes.

Suspenseful MUSICAL STING. (SFX) as we:

FADE OUT.

END ACT ONE

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ACT TWO

FADE IN;

96 ESTABLISHING SHOT

Blackstar, Dyson, Klone, and Warlock still trapped under the "Shrinking Energy Cage." The ceiling has just about reached Warlock's head by now.

97 CLOSER ANGLE

DYSON  
(sadly)  
We are doomed, Blackstar.

Blackstar sees something O.S.

BLACKSTAR  
(excited)  
Maybe not....look!

98 NEAR THE ENERGY CAGE

A pulsating, glowing SPHERE has appeared. It starts out the size of a bowling ball, and grows to the diameter of a person, constantly pulsating and changing from one beautiful color to another. Finally it changes to the shape of a person, and becomes MARA.

(SFX: harps)

99 ANOTHER ANGLE

Mara standing next to the Energy Cage.

KLONE  
Mara the Sorceress!

BLACKSTAR  
Mara -- can you get us out of here?

100 ANGLE ON MARA

MARA  
Only if my mind is strong  
enough to bend the Energy Bars.



Mara furrows her brow in intense concentration, raising her hands to her temples. (SFX: PULSATING HUM), which starts at a slow frequency and slowly increases in frequency.

101 ANGLE ON BLACKSTAR AND KLONE

Seen through the bars of the Energy Cage.

MARA (V.O.)  
It's no use -- they're too strong!

Suddenly the bars begin to separate ever so slightly. (SFX: HUM, with frequency still increasing.)

BLACKSTAR  
No! It's working!!

102 ON BLACKSTAR'S HAND

He begins to move his fingers slowly.

BLACKSTAR (V.O.)  
Give it all you got, Mara!

103 CLOSE ON MARA

Her face is tense, hands still on temples. Her eyes begin to GLOW orange. (SFX: HUM), reaching a fever pitch.

104 WIDE ON ENERGY CAGE

The bars are bending back dramatically. At the same time, the blue glow around Blackstar et. al. begins to recede.

BLACKSTAR  
THAT'S IT!

Finally the opening is large enough for them to escape. The blue glow around their bodies is gone and they can move again.

105 ANOTHER ANGLE

Dyson squeezes through the bars, followed by Warlock with Blackstar and Klone aboard. No sooner do they escape, then the bars SNAP (SFX) back into place. (SFX: HUM CEASES.)

BLACKSTAR  
That's what I call a tight squeeze...

106 ANGLE ON MARA

Wiping her brow, spent. Blackstar (now dismounted) rushes INTO FRAME. He places his hand on Mara's shoulder.

BLACKSTAR

Thanks...

MARA

(slightly flirtatious)  
Any time.

WARLOCK (V.O.)

(whinnying impatiently)

107 FULL SHOT

Warlock, with Klone still astride, approaches Blackstar and Mara.

BLACKSTAR

Right, boy. (grimly) We have  
some business at the Overlord's  
Ice Castle.

He climbs aboard Warlock.

MARA

No Blackstar -- that's just what  
the Overlord wants.

108 CLOSE ON BLACKSTAR

BLACKSTAR

I know. But we must get the Healing  
Stone for Poulo!

WIPE TO:

108A WIDE ON SAGAR TREE

The CAMERA TRUCKS IN as we HEAR Balkar's VOICE.

BALKAR (V.O.)

Burble! More frozen spring water!

108B CLOSE ON POULO - IN HIS CHAMBER

The CAMERA PULLS BACK from Poulo's feverish face to reveal that  
he is lying in his bed. Gathered around the bed are the Trobbits,  
except for Burble.

BALKAR

Hang on, Poulo. We'll cool you  
down.

108C ON BURBLE - AT DOOR OF HUT

He lugs in a large block of ice.

REVISED  
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BURBLE

This is the last of the ice, Balkar.

108 D ANGLE ON POULO

As Balkar and Burble lower the block of ice onto Poulo's forehead.

108 E CLOSE ON FOREHEAD AND ICE

The ice sizzles and melts in the blink of an eye. Poulo's forehead steams.

108 F ON RIF

He touches Poulo's forehead with his hand, and withdraws it fast.  
(SFX: SIZZLE).

RIF (yelling)

Yow! He's hotter than ever!!

108 G CLOSE ON BALKAR

BALKAR

(plaintively)

Hurry Blackstar...

108 H CLOSE ON POULO

As the CAMERA TRUCKS IN to his red hot face.

BALKAR (cont.)

Poulo can't take the heat much longer...

DISSOLVE TO:

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## 109 TRACKING SHOT - DAY

Warlock flies above an eerie, icy landscape. Bare trees are grotesquely distorted; ominous ice mountains rise at weird angles, their peaks taking bizzare shapes: some curved and drooping like the tip of a soft-serve cone, some church-like spires. The sky is gloomy and grey, with occasional eerie black clouds floating by. Aboard Warlock is Blackstar, Klone and Mara. Mara rides between Blackstar and Klone. (SFX: HOWLING WIND.)

## 110 CLOSER SHOT - STILL TRACKING

They are all shivering.

Klone points O.S.

KLONE  
The Ice Castle!

Mara and Blackstar look where Klone is pointing.

## 111 THEIR POV

Balanced perfectly on a sharp point of a peak of an "island" of ice upon which is built the Overlord's Ice Castle: an ominous amalgam of Medieval and futuristic design. It's shaped like a feudal estate -- with parapets, turrets, battlements, and towers -- but it's constructed of gleaming metal! The windows look more like the portholes of a starship...and plexiglass domes cover the tops of the towers.

BLACKSTAR (O.S.)  
(sarcastic)  
Cozy little place...

## 112 BACK ON BLACKSTAR, KLONE AND MARA

BLACKSTAR (cont.; flip)  
Let's see if the Overlord  
can come out and play!

CUT TO:

## 113 EXT. - ICE CASTLE - DAY

Blackstar, Klone and Mara astride Warlock who is now on the ground, approaching the Ice Castle.

## 114 HIGH ANGLE FROM BEHIND THEM

There is a huge opening in the ice in front of them, forming a ring around the castle. Through the opening is nothing but sky!

KLONE

A hole that goes on forever!

BLACKSTAR (grim)

The Overlord's idea of a moat.

Suddenly, a drawbridge CRASHES (SFX) down from the front of the Ice Castle, spanning the "moat." Waiting on the other side of the drawbridge is the Emerald Knight, mounted on his dragon, carrying his lance. (SFX: ECHOING CRASH.)

EMERALD KNIGHT

(filtered)

Welcome, Blackstar. Glad to see you brought the Starsword.

115 ANGLE ON BLACKSTAR

Determined.

BLACKSTAR

You won't be so glad in a minute.

116 ANOTHER ANGLE - WIDE SHOT

Blackstar spurs on Warlock, who begins galloping across the drawbridge. He draws the glistening Starsword, raising it.

117 ON THE EMERALD KNIGHT

Who also begins to gallop across the drawbridge, raising his lance.

118 WIDE ANGLE

In a classical joust, Warlock and the Knight's dragon scrape by each other. Blackstar wields his sword, and the Knight his lance. As they pass, the sword and lance emit sparks and light at each other, and both the Knight and Blackstar are thrown to the ground on the drawbridge. (NOTE: Mara and Klone are still aboard Warlock, who continues across the bridge and O.S.) (SFX: ELECTRONIC SHOOTING SOUNDS.)

119 ON THE DRAWBRIDGE

Blackstar and the Emerald Knight lay on the ground, stunned. The Knight has apparently lost his lance.

BLACKSTAR

(panting)

EMERALD KNIGHT

(filtered hissing grunts)

The Knight reaches in a compartment in his armor and removes a tiny version of the spiked-ball-on-a-chain. Only instead of metal spikes on a ball, there are sparks of energy.

120 ANOTHER ANGLE

The Emerald Knight rises to his feet, swinging the ball around so fast it becomes a blur. He approaches Blackstar menacingly.

EMERALD KNIGHT (filtered)  
Care to play ball, Blackstar?

121 ON BLACKSTAR

Reaching for his sword on the ground next to him. Picking it up, he struggles to his feet.

122 ANOTHER ANGLE

Facing the Knight sideways in a "batting stance", Blackstar holds the Starsword with two hands like a baseball bat. He swings the sword into the blur made by the Knight's swinging chain. The sword hits the ball, breaking it from the chain, and sending it flying O.S. A "Home Run" for Blackstar! (SFX: CRACK OF BALL ON BAT.)

BLACKSTAR  
I'm not big on Knight games....

123 ANOTHER ANGLE

The Emerald Knight spots his lance laying on the drawbridge. He makes a break for it.

EMERALD KNIGHT (filtered)  
My lance!

BLACKSTAR  
No you don't!

Blackstar shoots a beam of energy out of his sword which cuts a hole in the drawbridge. The Knight falls through up to his outstretched arms, which he uses to hold himself from falling all the way through the hole.

124 CLOSER ANGLE - EMERALD KNIGHT

Blackstar comes around behind him, and begins to remove his helmet.

BLACKSTAR  
Let's get a look at you...

The Knight thrashes his head around in a panic, but he is helpless as he must keep his arms pinned to the ground to keep himself from falling through the hole.

EMERALD KNIGHT (filtered)  
No, no!! You must not --

Too late. The helmet's off...and we see the Emerald Knight is actually a beautiful young ALIEN WOMAN, with green skin, long flowing hair of darker green, and slightly pointed ears sticking out of her hair.

125

CLOSE ON BLACKSTAR

His jaw falls, as he stares in amazement.

BLACKSTAR

(incredulous)

A woman! A young alien woman!!

126

BACK ON KNIGHT

She begins to cry as she speaks. And slowly, wrinkles appear on her face, her muscle tone sags...and her hair turns first grey, then white through the next speech. By the end of the speech, she has transformed into a wizened old woman!

EMERALD KNIGHT

(first as a sobbing young woman)

Yes, a woman. But not young. I meant no wrong, but the Overlord made me a bargain...

127

WIDER ANGLE

Which now favors Blackstar, who stares at the now OLD WOMAN, plainly aghast.

EMERALD KNIGHT (cont.)

(now in a creaky, old voice)

...his magic armor made me young...  
in return I became his servant.

128

ANOTHER ANGLE

Blackstar takes one of the old woman's hands, and helps her out of the hole as she continues.

EMERALD KNIGHT (cont.)

...When you removed the helmet, I returned to what I was.

Blackstar sits the woman down on the drawbridge. She buries her head in her hands.

BLACKSTAR

Go hide...I'll be back for you.

He races O.S., along the drawbridge toward the interior of the Ice Castle.

129

EXT. COURTYARD OF ICE CASTLE

Surrounded on all sides by the gleaming, metallic towers of the castle. Mara and Klone stand beside Warlock, as Blackstar rushes INTO FRAME, sword still drawn.

BLACKSTAR  
Wait outside, Warlock.

Warlock takes off O.S.

KLONE  
It's too quiet around here...

130 ANGLE ON DRAWBRIDGE

From the Ice Castle Courtyard. Warlock gallops out over the bridge. Just as he reaches the other side, it slams shut, trapping Blackstar, et. al. inside the Ice Castle. (SFX: ECHOING SLAM)

OVERLORD (V.O.)  
(heavily reverbed and echoing like  
a stadium P.A.)  
Perfect! You're just where I wanted  
you, Blackstar!

131 ANGLE ON ARCHED DOORWAY

Medieval shape, coming to a point at the top. It leads from a tower of the Ice Castle. The door itself is actually a panel which suddenly slides open from the ground up revealing an ALIEN GUARD. He has canine teeth like a werewolf, maroon crusty skin, and ears which consist of short antennae with tiny balls on the end. He wields a weapon which is a short stick with a spiked ball on the end of it.

OVERLORD (V.O. cont.)  
(heavy reverb)  
Guards! Seize them!

The Guard rushes out into the courtyard, followed by THREE OTHER GUARDS of similiar appearance.

ALIEN GUARD  
(snarling)

132 ANGLE ON BLACKSTAR

He makes a violent backhanded swipe of his sword, and the energy BEAMS fly from the tip OUT OF FRAME. (SFX: ELECTONIC ZIP.)

133 ANGLE ON GUARDS

The Energy Beam encircles their ankles like a rope causing them to trip and fall in a heap. (SFX: THUDS.)

134 ON BLACKSTAR

PANNING as he races over to a metallic section of wall of the Ice Castle. Using his sword like an acetyline torch, he carves out an opening in the wall, as sparks fly out. (SFX: METAL BEING CUT BY BLOW TORCH.) He beckons to the others O.S.



BLACKSTAR  
Inside, quick!

Blackstar helps Mara and Klone through the hole he has cut.

MARA  
Where will we find the  
Healing Stone?

135 INT - DARK CORRIDOR

The other side of the hole Mara, Klone, and Blackstar are coming through. Blackstar is just climbing through.

BLACKSTAR  
We'll start with the  
Overlord's chambers.

KLONE  
But surely we'll be  
captured....

136 CLOSE ON BLACKSTAR

BLACKSTAR  
Klone--you've just given  
me an idea!

WIPE TO:

137 INT - OVERLORD'S CHAMBERS

The Overlord sits on his throne, ominous, threatening, and even madder than usual. Before him stands a short alien CREATURE with TWO HEADS, each on a long thin neck. Each head is an exact duplicate of the other moving, expressing, and speaking identically and simultaneously.

TWO-HEAD CREATURE  
(nasally, computerlike-voice,  
double-tracked)  
My lord, a Guard has captured  
Blackstar and the Sorceress.

OVERLORD  
At last!

He presses a button on the arm of his throne, and a panel nearby slides open. Blackstar and Mara stand with their hands behind their back as though tied. Behind them, stands one of the werewolf ALIEN GUARDS we encountered earlier.

138 ANOTHER ANGLE

The Guard pushes Blackstar and Mara into the room. The Guard carries the Starsword, but he has Klone's pink eyes.

GUARD (KLONE)  
The prisoners, m'lord.

139 ON THE OVERLORD

OVERLORD  
And the Starsword.

He pulls his Powersword from its holder beside the throne.

OVERLORD  
My power shall be total!

140 ANGLE ON BLACKSTAR, MARA, KLONE (AS GUARD)

Blackstar and Mara stand in front of the Guard (Klone).

BLACKSTAR  
(bitterly)  
You win, Overlord. You knew  
I'd come for the Healing Stone.

141 BACK ON OVERLORD

He reaches under his throne, and brings out the HEALING STONE.

OVERLORD  
Yes...the bait. You'd do  
anything to save those fool  
Trobbits.

142 ON BLACKSTAR

He suddenly removes his hands from behind his back, swinging into action.

BLACKSTAR  
Now Klone!

143 ON KLONE/GUARD

He tosses the Starsword toward Blackstar.

144 ON BLACKSTAR'S HAND

As he catches and grips the magnificent sword, it glistens and glows with power.

145 ON THE OVERLORD

He leaps from his throne, wielding the Powersword. The Healing Stone falls to the floor.

OVERLORD  
(menacingly)  
Have it your way, Blackstar.

He uses his sword to throw a sizzling black ENERGY BOLT toward Blackstar.

146 ON BLACKSTAR

He ducks as the Energy Bolt zips past his head, and EXPLODES against the wall behind him.

SCREEN SHAKE  
SFX: EXPLOSION

147 ON TWO HEAD-CREATURE

breaking for the door. It glides, as though on wheels.

TWO HEAD CREATURE  
(double tracked)  
Guards! Guards! The--

148 ON KLONE/GUARD

The Guard transforms back into Klone. He runs to intercept the Two Head Creature, He spins one of its heads around the other as the two long necks are twisted in a braid.

TWO HEAD CREATURE (cont.)  
(double tracked)  
--Shape Shifter has tricked us and--

149 ANGLE ON TWO HEAD CREATURE

Now that his two necks are twisted together, he spins around out of control, and his speech degenerates to electronic gobbledeygook.

TWO HEAD CREATURE (cont.)  
(double tracked)  
(degenerating to unintel-  
ligible sounds)  
Blackstar is free with the Starsword...

150 ON OVERLORD AND BLACKSTAR

circling each other, swords still drawn. Blackstar throws off an Energy Bolt at the Overlord, who dodges it. It zips O.S. followed by a CRASH. The Overlord raises his sword and slashes at Blackstar, who must parry with his own sword.

## 151 ANGLE ON THE SWORDS

As they meet, they appear to weld together, emitting a blinding FLASH OF LIGHT.

## 152 WIDER ON BLACKSTAR AND OVERLORD

They each still hold their own sword, but the Energy Glow from the point at which the swords are joined quickly spreads to each of their bodies, transforming them into energy masses. Thus, each is just an outline filled in with glowing color. They quiver as they struggle to break their swords free.

OVERLORD  
(grunting from exertion)  
Resist, Blackstar. My power's stronger!

BLACKSTAR  
(grunting from exertion)  
Perhaps, but my will is stronger!

## 153 ANOTHER ANGLE

With a Herculean final effort, Blackstar slashes his sword free, pushing the Overlord into a wall, where he crumples, exhausted.

BLACKSTAR  
(desperate grunt)

(As soon as the swords separate, Blackstar and Overlord return to their normal forms.)

## 154 ON MARA

pointing.

MARA  
Blackstar--the Healing Stone!

## 155 BACK ON BLACKSTAR

He reaches down to pick up the Healing Stone from the floor.

BLACKSTAR  
Come on!

He races from FRAME.

## 156 ANGLE ON A LARGE DOMED WINDOW

Blackstar, Klone, and Mara ENTER THE FRAME, Blackstar carrying his sword, and the Healing Stone. Blackstar smashes the window open with his sword, the pieces falling free. (NOTE: the glass is opaque, making it impossible to see what's on the other side until

the glass is broken.) When the window breaks, we can see that we're at the top of one of the castle's towers, as there is only dark sky outside. Blackstar sees they've reached a deadend.

BLACKSTAR

Oh oh.

KLONE

Here comes the Overlord!

157 THEIR POV

back into the Overlord's chambers. The Overlord has risen from the floor, and is approaching menacingly.

158 BACK TO SHOT

Mara has her hand to her temple.

MARA

Jump!

BLACKSTAR

(totally incredulous)  
What!!??

MARA

I sense a presence that  
will save us. Jump!!

Blackstar looks O.S.

159 HIS POV

The Overlord is still advancing.

160 CLOSE ON BLACKSTAR

BLACKSTAR

I hope you're right Mara. (beat)  
Let's do it!

161 EXT - TOWER - WIDE ANGLE

We can see Blackstar, Mara, and Klone in the broken window at the top of the tower. They leap off.

162 TRACKING THROUGH THE AIR

Blackstar, Mara, and Klone falling.. Suddenly Warlock gains INTO FRAME, with the Old Woman (previously Emerald Knight) at the reins. Warlock catches up with Blackstar who scrambles aboard, and then helps Mara and Klone do the same.

BLACKSTAR

The Emerald Knight woman!

EMERALD KNIGHT  
 (now as Old Woman)  
 Yes. I want to make up for the  
 evil I have done.

BLACKSTAR  
 (gratefully)  
 You've just made some start!

163 ANOTHER ANGLE

With everybody aboard, Warlock executes a steep bank, flying away from the Ice Castle.

164 BACK ON THE TOWER

The Overlord has reached the point from which Blackstar, et al. had just leaped.

165 REVERSE ANGLE

From over the Overlord's shoulder, looking out the window at Warlock receding in the distance. He turns around toward CAMERA, absolutely furious, and slams his fist against the wall.

OVERLORD (furious)  
 Baaahhh!

166 CLOSE ON OVERLORD

Absolutely beside himself.

OVERLORD (shouting)  
 Guards... (beat, then even louder)  
 Gggguuaarrrrdddssss!!!

DISSOLVE TO:

167 ESTABLISHING SHOT - SAGAR TREE - NIGHT

TRUCK IN on the Trobbits' Treehouse.

PUSH THROUGH TO:

168 INT - POULO'S HUT

Poulo is still unconscious on his bed, surrounded by all the Trobbits. (SFX: DOOR KNOCKING.)

BLACKSTAR (O.S.)  
 Anybody order a Healing Stone?

Balkar, rushes to the door.

169 ANOTHER ANGLE

Balkar opens the door on blackstar, holding the Healing Stone; Mara, Klone, and the Old Woman stand behind him.

BALKAR  
Blackstar! Praise Sagar!

He takes the Healing Stone from Blackstar, and rushes back to Poulo.

170 ANGLE ON POULO

Balkar places the Healing Stone on Poulo's chest.

BALKAR (CONT O.S.)  
Did ye have trouble getting  
the Stone?

171 TWO SHOT - BLACKSTAR, MARA

They smile at each other.

BLACKSTAR  
No big deal.

He winks at Mara.

172 ON TROBBITS

around Poulo's bed.

TERRA  
I think he's cured!

173 ON POULO

His color has returned, as he sits up, blinks his eyes and smiles.

174 BACK ON TROBBITS

They reach to pat Poulo, welcoming him back.

TROBBITS  
(ad lib)  
Poulo! He's cured! etc.

Blackstar enters FRAME, pats Poulo on the head, and takes the Healing Stone.

BLACKSTAR  
I hate to heal and run, but...  
I promised to return this...

175 ANGLE ON THE DOOR

Blackstar ENTERS FRAME, walks past Mara, and Klone, and puts his arm on the shoulder of the Old Woman.

BLACKSTAR (cont.)  
 ...along with my new friend  
 who wishes to live among the  
 Desert Dwellers.

BALKAR (O.S.)  
 Blackstar....

176 ANGLE ON POULO AND BALKAR

Balkar has his arm on Poulo.

BALKAR (cont.)  
 Poulo wants to know how to  
 thank you.

177 BACK ON BLACKSTAR, KLONE, MARA, AND OLD WOMAN

In the doorway.

BLACKSTAR  
 Tell him not to go fishing 'til  
 I get back!

They all laugh.

GROUP  
 (laughing)

As we:

FADE OUT.

THE END

BS #62005