

"DISGUISE THE LIMIT"  
CAST LIST

DARKWING

After being ZAPPED by yet another of DR. SARA BELLUM'S rays, Darkwing finds himself periodically transformed into duplicates of other people. When this happens, he is still recognizable to the audience as Darkwing. He transforms into Darkwingian versions of the following:

GRYZLIKOFF

BELLUM

POLICE OFFICER #2

BABY

TUXEDOED VIOLINIST (long-haired 'egghead' type)

GORILLA

GOSALYN

LAUNCHPAD

LOBSTER

NEGADUCK

Negaduck is also ZAPPED, and similarly transforms into:

WACKY MACKEREL (Charlie Tuna type fish mascot)

HUGE SAILOR

ADDITIONAL CAST

GOSALYN

LAUNCHPAD

J. GANDER HCOTER

DR. SARA BELLUM

GRYZLIKOFF

SNORING GUARD - 3 lines, re-use.

GENERIC FEMALE DOGNOSE - 1 line, re-use.

TEENAGE MALE DOGNOSE - Generic; one line plus a smooch.

TEENAGE FEMALE DOGNOSE - Generic; no lines, smooch only.

NEWSBOY DOGNOSE - 40'2 movie type; 1 line, possible re-use.

POLICE OFFICER #1 - Possible re-use.

NUMEROUS OTHER POLICE OFFICERS - Walla only; possible re-use.

TINY, CUTE KITTEN - Mews and hisses, possible re-use.

DOGNOSE WOMAN - Cat owner; 1 line, re-use.

TOM LOCKJAW - TV REPORTER - a re-use.

DOGNOSE SPECTATORS - Generic crowd; no lines.

~~DOGNOSE SPECTATOR #1 - Generic; one line.~~

~~GENERIC DOGNOSE #1 - 3 lines; re-use.~~

ASSORTED GENERIC DOGNOSES - Walla only; re-use.

CHIHUAHUA - A real dog.

DOGNOSE NANNY - One line; possible re-use.

DOGNOSE BABY - Wears a bonnet; half a line plus "goo-goos."

DOGNOSE GENERAL - 3 lines, re-use from show #4308-032.

ENTIRE ARMY - A bunch of Tanks, Jeeps, and DOGNOSE SOLDIERS; no lines. Re-use from show #4308-032 or 009

~~HUGE SAILOR - One line, possible re-use.~~

DOGNOSE BABY - No lines, possible re-use.

TUXEDOED STRING QUARTET - No lines; long-haired, "eggheads."  
WACKY MACKEREL - Beloved character trademark for canned  
mackerel. No lines.  
ASSORTED SAILORS AND DOCKWORKERS - No lines.  
LOBSTER - No lines. May cook after filming.

Additionally, in the last scene, the following transform into  
duplicates of Darkwing, remaining recognizable as themselves:  
GOSALYN - Possible re-use from show #4308-014  
LAUNCHPAD - Possible re-use from show #4308-019  
BELLUM

Also, all the POLICE OFFICERS transform into Darkwing, too, but  
need not be recognizable as themselves. They can simply be  
exact duplicates of Darkwing.



"DISGUISE THE LIMIT"  
(Prod. #4308-063)

ACT ONE

FADE IN:

EXT. ST. CANARD MUSEUM OF ANTIQUITIES - NIGHT

It's a full moon. TITLES SUPER OVER as we PUSH IN on an ESTABLISHING SHOT of the museum.

INT. ST. CANARD MUSEUM OF ANTIQUITIES - CONTINUOUS NIGHT

ON WINDOW - A DARK FORM <CRASHES> through. NOTE: the following sequence is to played in silhouette.

WIDE - The Form creeps through the museum, <ZIPPING> behind various antiquities with the stealth of a living shadow.

ON BRIGHTLY LIT DISPLAY CASE - In it is a GOLDEN EGYPTIAN PHARAOH'S MASK (silly looking dognose). PULL BACK as the Form creeps up behind, <SMASHES> the case, and grabs the Mask.

REVERSE ANGLE - The Dark Form, SILHOUETTED against the case's light, appears to be none other than DARKWING DUCK! But it's:

1. NEGADUCK

(LAUGHS) The mask of  
Tweetankhamen is Mine! MINE!

The silhouetted Negaduck turns, surprised, when there is a PUFF of blue smoke behind him.

2. NEGADUCK

What th--

3. DARKWING (OS)

I am the terror that flaps in the  
night!

ON SMOKE - ANOTHER DARK FORM shaped like DARKWING emerges from the smoke (yes, it is Darkwing, but we don't know it yet).

4. DARKWING (CONT)

I am the pepperoni on the pizza  
of panic!

WIDE - The new Darkwing shape reacts surprised at the sight of his silhouetted double.

5. DARKWING (CONT)

I am Darkwing--

The other Darkwing shape knocks <WHAM> Darkwing OUT OF SHOT using the Pharoah's mask as a club <OS CRASH>.

6. DARKWING (CONT)  
Doof....!

ON DARKWING - Smashed against a wall, the Pharoah's mask covers his face. He pulls it off--

7. DARKWING  
(GRUNT OF EXERTION)

--revealing his face to be in the shape of the dogface Pharoah. He shakes his head <GOOGLY SOUND> and is back to normal. Woosily, he <CLICKS> a light switch ON and his silhouette is revealed to be - DARKWING DUCK. He looks OS and says:

8. DARKWING  
(pained)  
Oh. It's you...

WIDE - Smiling eviling, the other silhouette is revealed to be NEGADUCK standing next to a suit of ARMOR, which holds a MACE and SWORD. Darkwing turns TO CAMERA.

9. DARKWING (CONT)  
My evil alter-ego; NEGADUCK!

Negaduck grabs the sword and assumes a fighting stance.

10. NEGADUCK  
En garde, DarkWIMP!

TIGHT ON DARKWING - He reaches O.S. for a weapon.

11. DARKWING  
You asked for it, pal! Hyah!

PULL BACK - As Darkwing LUNGES with an antique PARASOL instead of a sword. It <POPS> open.

12. DARKWING  
Oops...

Negaduck leaps INTO SHOT and - sword BLURRING - makes confetti of the parasol <THIP THIP THIP!>.

13. DARKWING  
Touche!

WIDE - Darkwing dodges a few of Negaduck's thrusts.

14. DARKWING  
Yaa! Watch out! Whoa!



Nega thrusts and Darkwing dives into a large WICKER BASKET next to the suit of armor.

15. DARKWING (CONT)  
Yipe!

16. NEGADUCK  
Hah! Gotcha now!

ON BASKET - Negaduck <THRUSTS> his sword through it. He <ZIPS> OUT OF SHOT, and <ZIPS> back in with several swords. He rapidly <THRUSTS> all of them into the basket, then steps back.

17. NEGADUCK (CONT)  
Let's see you fight crime as a pincushion!

WIDER - The suit of armor <SLAMS> its mace down on Negaduck's head, flattening him into a pancake from the waist up. Negaduck staggers O.S. PUSH IN as the suit of armor removes its helmet, revealing Darkwing inside, grinning.

18. DARKWING  
Let's see you commit crimes as a pancake!

ON BROKEN WINDOW (through which Negaduck entered) - The partially flattened Negaduck stumbles INTO SHOT and--

19. NEGADUCK  
(flattened)  
I'll get you for this, you-- Ya!

--falls <SLIDE WHISTLE - O.S. CRASH!> out the window.

EXT. ST. CANARD MUSEUM OF ANTIQUITIES - CONTINUOUS NIGHT  
UP ANGLE ON WINDOW FROM OUTSIDE - We see Darkwing dramatically silhouetted in the window. He raises an heroic fist.

20. DARKWING  
Let that be a lesson, you  
larcenous look-alike! The  
criminal always loses!

Darkwing retreats from the window, cape swirling smartly behind him. PAN DOWN to a TRASH DUMPSTER. Negaduck climbs out, dazed, and shakes his head <POTS AND PANS>, then looks up OS.

21. NEGADUCK  
(mocking Darkwing)  
The criminal always loses!

WIDER - Negaduck raises a finger, struck by an idea.

22. NEGADUCK (CONT)  
That's it! (EVIL CACKLE) Let's  
see how Darkwing Dunce--

DISSOLVE TO:

EXT. ST. CANARD NATIONAL BANK - NIGHT  
Negaduck, dressed as Darkwing (but still wearing black mask),  
<STOMPS> brazenly up to the front door and...

23. NEGADUCK (CONT OS)  
--likes being a common criminal!

INT. ST. CANARD NATIONAL BANK - CONTINUOUS NIGHT  
...<KICKS> it in. He <STOMPS> in.

ON SNORING GUARD - Negaduck <STOMPS> THROUGH SHOT.

24. GUARD  
(SNORE)

There is an <OS EXPLOSION>, and bright light. The Guard still snores. Negaduck <STOMPS> back INTO SHOT with SACKS OF MONEY. He passes the Guard, pauses, then <ZIPS> back.

25. GUARD (CONT)  
(SNORE)

CLOSER - Negaduck pulls an AIR HORN from his cape and <BLOWS> it in the Guard's face. The Guard <ROCKETS> up out of his seat, then lands <THUD> on his butt and looks around, startled.

26. GUARD  
YIIIII!!

CLOSER ON GUARD - He sees Negaduck and reacts, relieved.

27. GUARD  
Oh, Darkwing, it's you! For a  
second, I thought...

WIDER - The Guard sees the sacks of money.

28. GUARD (CONT)  
Hey, what're you doin' with...

ON FRONT DOOR - Negaduck runs out, pursued by the Guard.

29. GUARD (CONT)  
Stop him! Stop him!

EXT. ST. CANARD NATIONAL BANK - CONTINUOUS NIGHT  
The Guard stands in front of the bank, shaking a fist.



30. GUARD (CONT)  
Darkwing Duck robbed the bank!!

EXT. JEWELRY STORE - NIGHT

A GENERIC FEMALE DOGNOSE admiring her necklace of diamonds steps from the store. A PURPLE BLUR <ZOOMS> THROUGH SHOT.

CLOSER - The woman clutches her throat, the necklace is gone.

31. GENERIC FEMALE DOGNOSE  
Darkwing Duck stole my diamonds!

EXT. CITY STREET - NIGHT

POLICE OFFICER #1 sits in his patrol car, munching a donut. A PURPLE BLUR <ZOOMS> THROUGH SHOT and the car drops lower in the shot <CLANG>. PULL BACK to reveal the patrol car has no tires.

32. OFFICER #1  
Darkwing Duck stole my tires!

EXT. PARK - NIGHT

A TEENAGE MALE DOGNOSE and a TEENAGE FEMALE DOGNOSE sit on a park bench, kissing.

33. TEENAGERS  
(SMOOCH, SMOOCH)

A PURPLE BLUR <ZOOMS> THROUGH SHOT leaving the Teenage Male with his arms wrapped around himself, the female is gone. A beat and the male turns, wide-eyed, TO CAMERA.

34. TEENAGE MALE  
Darkwing Duck stole my girl!

EXT. STREET CORNER - NIGHT

A 40'S-MOVIE-STYLE NEWSBOY, peddling his papers. He holds one NEWSPAPER in an upraised hand, and has a STACK OF PAPERS in the crook of his arm. Around him are SEVERAL STACKS OF PAPERS.

35. NEWSBOY  
(singsong)  
EXTREE! EXTREE! Read all about  
it! Darkwing Duck steals--

A PURPLE BLUR <ZOOMS> by. When it passes, the papers are gone.

36. NEWSBOY (CONT.)  
--all my papers!!

WIPE TO:

EXT. ROOF TOP - NIGHT

Negaduck disguised as Darkwing (but still wearing his black mask) stands on a rooftop high above St. Canard.

37. NEGADUCK  
(CACKLE) That should keep my  
goody-two-shoe look-a-like busy!

CLOSER - He yanks off his costume - all in one piece.  
Underneath, he wears boxer shorts with little pink skull-and-  
crossbones. He looks to CAMERA.

38. NEGADUCK (CONT)  
Okay... maybe pretending to be  
Darkwing Duck is a rotten trick.

Negaduck <WHIPS> the costume inside out. Reversed, it's his  
usual yellow, red and black costume. He puts it back on

39. NEGADUCK (CONT)  
But then, I'm Negaduck - a rotten  
kinda guy! (CACKLE)

DISSOLVE TO:

EXT. CITY STREET - NIGHT

CLOSE ON DOGNOSE WOMAN - She clasps her hands together happily.

40. DOGNOSE WOMAN  
Oh, Darkwing Duck, how can I ever  
thank you?

WIDE - Darkwing drops down from a tree to face the woman.

41. DARKWING  
No need! After all, it was  
merely another heroic rescue by  
St. Canard's favorite hero!

TWO SHOT - Darkwing holds a KITTEN out to the Woman.

42. DARKWING (CONT)  
But, um, the next time your cat  
gets stuck in a tree, just borrow  
a ladder, why doncha?

43. WOMAN  
Um, did I mention that Princess  
hates being held by strangers?

ON DARKWING - He makes a smoochy face at the Kitten.

44. DARKWING  
(baby-talk)  
Is dat true, pwetty Pwincess?

445A



44 B

The Kitten abruptly BLURS around his head, turning into a CLOUD OF FANGS AND CLAWS <BUZZSAW NOISE> <VICIOUS CAT SOUNDS>.

WIDE - The Kitten <ZIPS> into the Woman's arms, leaving Darkwing dazed and stumbling, largely devoid of feathers, his costume in shreds. The Kitten immediately <PURRS> peacefully.

ON SIX DOGNOSES - They point at Darkwing, in b.g.

45. DOGNOSE #1  
Hey! That looks like Darkwing Duck!

ON DARKWING - Dognoses in b.g. He reaches OS and pulls a DRESSING SCREEN in front of himself. Then, he pushes the screen OS, revealing that he's dressed in a fresh costume.

46. DARKWING  
Ah! No doubt it's yet another branch of my fan club, begging for autographed photos!

CLOSER - He pulls a few EIGHT-BY-TEN GLOSSIES and a PEN.

47. DARKWING  
Okay, one photo per customer!

Darkwing puffs out his chest immodestly. He takes O.S., shocked, when he hears:

48. DOGNOSE #1 (O.S.)  
It is Darkwing! LET'S POUND HIM!

POV DARKWING - The Six Dognoses run toward CAMERA.

49. DOGNOSES  
(WALLA: "Get him!/After him!")

ON DARKWING - Alarmed, he starts rapidly autographing photos.

50. DARKWING  
Okay, Two per customer! Three...

Darkwing flees O.S., tossing the photos into the air. The Dognoses run THROUGH SHOT.

51. DARKWING (CONT PARTIAL OS)  
Ten... Fifty... Take 'em all!

52. DOGNOSES  
(ANGRY WALLA)

EXT. AUDIO-VISUAL STORE - NIGHT

Panting, his costume a bit tattered, Darkwing runs INTO SHOT in front of a window display of televisions which are turned on.

53. DARKWING

(panting)

Whew! I don't get it!

ON DARKWING - He takes off his hat and mops his brow.

54. DARKWING (CONT)

Why does everyone want to kill me?

Hearing an <OS NEWS THEME>, he looks toward the OS store.

55. TOM LOCKJAW (OS)

Tonight's special report;  
Darkwing Duck--

OTS DARKWING - TV in store window. TOM LOCKJAW is on screen.

56. TOM LOCKJAW (CONT)

--Evil Lunatic or Crazy Villain?

WIDE - Unfazed, Darkwing smirks sarcastically.

57. DARKWING

Hmph... Evil lunatic or crazed...

He takes in alarm.

58. DARKWING (CONT)

CRAZED VILLAIN?!

59. TOM LOCKJAW (CONT)

That's right... Darkwing Duck has finally crossed over into the world of crime!

ON TV SCREEN - Behind Tom Lockjaw is a graphic of Darkwing's face in a red circle with a line through it.

60. TOM LOCKJAW (CONT)

He is sought by the authorities for crimes too numerous to list, but including:

ON DARKWING - He winces and cringes in reaction to each of the following, contorting himself into more and more twisted poses.



61. TOM LOCKJAW (CONT OS)  
 (building speed)  
 Arson, burglary, hijacking,  
 kidnapping, cat-kicking, insider-  
 trading and spitting on the  
 sidewalk!

ON TV - Behind the Lockjaw, a DOLLAR SIGN graphic appears.

62. TOM LOCKJAW (CONT)  
 No wonder the Mayor has offered a  
 reward of ONE MILLION DOLLARS!

ON DARKWING - Shocked, he yells at the OS television.

63. DARKWING  
 Impossible! That's ridiculous!  
 I'm worth TEN million, at least!

WIDE - Putting on his hat, Darkwing turns to find himself  
 facing a large crowd of DOGNOSE SPECTATORS.

64. DARKWING (CONT)  
 And besides, the good citizens of  
 St. Canard can't be bought!

DARKWING'S POV - ON SPECTATORS - Spectator #1 points AT CAMERA.

65. DOGNOSE SPECTATOR #1  
 It's Darkwing Duck!

Instantly, in one move, the Spectators all pull out HUGE  
 PISTOLS, RIFLES, MACHINE GUNS, etc. and <COCK> them at CAMERA.

ON DARKWING - He takes TO CAMERA, looking stricken.

66. DARKWING  
 I knew I should have voted for  
 gun control...

WIDE - The Spectators <FIRE> on Darkwing and he is engulfed in  
 a CLOUD OF GUNSMOKE as we...

DISSOLVE TO:

INT. J. GANDER HOOTER'S OFFICE - DAY  
 HOOTER sits, with GRYZLIKOFF standing across the desk from him.  
 The office door is in the b.g.

67. GRYZLIKOFF  
 Why you have sent for to see me,  
 Director Hooter?

68. HOOTER  
Agent Gryzlikoff, we must find  
Darkwing Duck before--

Hooter and Gryzlikoff look up as the door <CREAKS> open.

ON DOOR - Darkwing stands in the doorway, charred and smoking.  
His cape and hat resemble Swiss cheese.

69. DARKWING  
...ouch...

Darkwing TOPPLES, landing face-first on the floor <SPLAT>.

WIDER - Gryzlikoff hops on Darkwing, putting him in a headlock.

70. GRYZLIKOFF  
The million BUGS will be mine!

TIGHT ON DARKWING - Choking, tongue hanging out.

71. DARKWING  
(choking)  
That's BUCKS! Million BUCKS!

WIDER - Hooter steps up to Gryzlikoff.

72. HOOTER  
Agent Gryzlikoff! Release  
Darkwing at once! He is innocent  
of all wrongdoing!

Gryzlikoff grudgingly lets Darkwing go.

73. GRYZLIKOFF  
(GRUMBLE) How you are knowing  
this, sir?

ON DARKWING AND GRYZLIKOFF - Rubbing his stretched-out neck,  
Darkwing waves an angry hand at Gryzlikoff.

74. DARKWING  
He knows because my strength of  
character is too great! He knows  
because my moral fibre is too  
tough!

WIDER TO INCLUDE HOOTER - Cleaning his glasses, nonchalantly.

75. HOOTER  
I know because you were playing  
Parcheesi with me when the crimes  
took place!

*BECAUSE*



ON DARKWING - He grins, embarrassed.

76. DARKWING  
Oh... heh, heh... right.

WIPE TO:

INT. DR. BELLUM'S LABORATORY - NIGHT

CLOSE ON DARKWING - Sweating & adjusting his collar nervously.

77. HOOTER (OS)  
Now, then, as long as the entire  
city thinks you are a criminal...

PULL BACK revealing that DR. SARA BELLUM has a BUCK ROGERS-TYPE RAY-GUN - about two feet long and on a tripod - aimed at Darkwing. Hooter and a smiling Gryzlikoff stand at her side.

78. HOOTER (CONT)  
...you'll need some sort of  
disguise!

ON BELLUM - She fiddles with dials, changing the features on a MR. POTATO HEAD-LIKE FACE on a screen on the Ray's end.

79. HOOTER (CONT OS)  
And that's where Dr. Sara  
Bellum's new MOLECUMORPHIC  
DISGUISER RAY comes in.

80. BELLUM  
It can completely alter anyone's  
appearance.

ON DARKWING - He's <ZAPPED> by a luminous beam of energy.

81. DARKWING  
YA-YA-YA-YA-YA!!

WIDER - The Ray LIGHTS UP the room. Hooter & Gryzlikoff shield their eyes. Bellum turns off the Ray and the <ZAPPING> stops.

ON DARKWING - He SMOKES slightly and wears a slightly goofy smile, but otherwise he looks the same.

WIDER - They all stare at Darkwing.

82. GRYZLIKOFF  
Duck is looking same stupid as  
like before!

ON BELLUM - Disappointed, she shrugs.

83. BELLUM

Oh, well... at least he didn't  
explode like all the others...

ON DARKWING - He begins to GLOW and SHAKE. We hear <HARP  
GLISSANDOS>.

84. GRYZLIKOFF (OS)

Look!

Gryzlikoff ENTERS SHOT, bending down close to Darkwing.

85. GRYZLIKOFF (CONT)

He is having contraptions!

The two are nose-to-beak, when Darkwing transforms <POING> into  
a duplicate of Gryzlikoff. The <GLISSANDOS> end. They both  
straighten up, eyeing each other.

(NOTE: Whenever Darkwing changes into someone else, he remains  
clearly recognizable to the audience as Darkwing. He keeps his  
mask, and more or less his usual facial features. Furthermore,  
the transformation is always the same; GLOWING and SHAKING,  
then HARP GLISSANDOS, and a POING!)

WIDE - Everyone stares at DW/Gryzlikoff in bewilderment.

86. DW/GRYZLIKOFF

(thick Russian accent)

What you are staring at? I am  
having foods in teeth?

ON DW/GRYZLIKOFF - Hooter steps INTO SHOT, approaching him  
tentatively.

87. HOOTER

Are you... all right, Darkwing?

88. DW/GRYZLIKOFF

Why you are calling me by name of  
that nicklehead Darkwing, sir?

CLOSER ON DW/GRYZLIKOFF - He GLOWS and SHAKES again, then  
<POINGS> back to his normal appearance and voice. Wobbling  
groggily, he shakes his head to clear it <GOOGLY NOISE>. On  
"eeeuch!" Darkwing shudders, horrified at the thought.

89. DARKWING

Whoa... I must've nodded off... I  
dreamt I was Gryzlikoff! Eeeuch!

WIDER - Bellum quickly checks Darkwing's wrist pulse while  
examining his chest with a stethoscope. Then, she yanks his  
tongue out and examines it.



90. HOOTER

That was no dream, Darkwing!  
Apparently this Ray does more  
than just change your appearance!

ON BELLUM AND DARKWING - Bellum lets his tongue <SNAP> back in his mouth and, on "NOBEL," <CLAPS> her hands together excitedly.

91. BELLUM

You actually were Gryzlikoff! Or  
a reasonable facsimile... oh, I  
smell NOBEL!

92. HOOTER (OS)

Dr. Bellum!!

WIDE - Hooter motions to Darkwing who begins to GLOW and SHAKE as Bellum grudgingly goes to the Ray and toys with dials.

93. HOOTER (CONT)

Perhaps you'd better zap Darkwing  
back to normal before he changes  
again.

94. BELLUM

Oh, all right...

Bellum pulls the trigger. The Ray <SPARKS>, then there's a small <EXPLOSION> within, and it SMOKES.

95. BELLUM

Uh-oh...

The GLOWING and SHAKING Darkwing stalks INTO SHOT, alarmed.

96. DARKWING

What do you mean, 'uh-oh?!'

97. BELLUM

Don't worry, Darkwing...

Darkwing <POINGS> into a duplicate of Bellum. Tinkering with the Ray's insides, she doesn't notice.

98. BELLUM & DW/BELLUM

I'll have it fixed in two shakes!

CLOSE TWO SHOT - Bellum turns, surprised, holding a wire. DW/Bellum grabs the same wire. They both look down at it.

99. BELLUM & DW/BELLUM

Let go of that wire, you twit!

They both pull on the wire, yanking it out of the Ray, which  
<EXPLODES>.

100. BELLUM & DW/BELLUM  
Well, there goes my Nobel Prize!

ON DW/BELLUM - He/She <POINGS> back to normal. Groggy, he  
shakes his head <GOOGLY NOISE> and looks at the OS Bellum.

101. DARKWING  
Whew... Dr. Bellum! I was YOU,  
wasn't I?!

WIDER TO INCLUDE BELLUM - She studies Darkwing, impressed.

102. BELLUM  
Indeed. You seem to turn into  
whomever you're looking at!

103. DARKWING  
So, now, what do I do?!

She quickly puts a blindfold on Darkwing.

104. BELLUM  
Well... you could wear this  
blindfold...

Darkwing whips off the blindfold and glares at Bellum as we...

WIPE TO:

EXT. CITY STREETS - EVENING

ON RATCATCHER - A helmeted Darkwing drives, with a helmeted  
GOSALYN behind him and LAUNCHPAD in the SIDECAR.

105. GOSALYN  
Gee, Dad, can you turn into  
ANYTHING? I mean, could you turn  
into...

ON GOSALYN - Impersonating a "slug zombie," bugging her eyes,  
sticking out her tongue, and raising her "claws" to attack.

106. GOSALYN (CONT)  
(excited)  
A radioactive alien slug zombie?!

ON DARKWING - He shakes his head.

107. DARKWING  
Nnno. It has to be something I'm  
looking at!



WIDER TO INCLUDE LAUNCHPAD - He looks to DW who glares back.

108. LAUNCHPAD  
Er gee, DW, maybe you should wear  
a blindfold.

109. DARKWING  
I'm not wearing a blindfold and  
I'm not waiting around for Dr.  
Bellum to fix that ray!

WIDE - The Ratcatcher <ROARS> down a street.

110. DARKWING (CONT)  
I'm going to explain to the  
Police that it's Negaduck who's  
committing the crimes.

ON GOSALYN - She brightens with an idea.

111. GOSALYN  
Hey, Dad! If they don't believe  
you can I have the million bucks?

<<

ON DARKWING - He waves her off.

112. DARKWING  
Don't be ridiculous! Why  
wouldn't they believe me?

EXT. DOUGHNUT SHOP - CONTINUOUS EVENING  
A GROUP OF OFFICERS, including OFFICERS #1, stand outside  
around their SQUAD CARS. Officer #1 is lecturing the others.

113. OFFICER #1  
And remember... don't believe  
ANYTHING Darkwing Duck says. He  
is a master of deceit!

The Ratcatcher <SCREECHES> to a stop nearby. Darkwing hops off  
and walks right up to the Officers.

114. DARKWING  
Greetings, Officers, I was  
wondering if I might explain...

The Officers POUNCE on Darkwing, as one. A CLOUD OF DUST rises  
up, from which an occasional fist or foot protrudes. There are  
loud <FIGHT SOUNDS>.

ON LAUNCHPAD & GOSALYN - They WINCE, CRINGE, COVER THEIR EYES,  
and generally react in horror to the <OS FIGHT>.

115. OFFICERS (OS)  
(FIGHT WALLA)

WIDE - When the dust clears, the Officers are standing, looking around, with Darkwing nowhere in sight.

116. OFFICER #1  
Hey! Where'd he go?

WIDE ON OFFICER #1 - He stands next to Darkwing, who's changed to match him. Officer #1 scratches his head. DW/Officer #1 does likewise. They turn to each other.

117. DW/OFFICER #1  
He must be around here somewhere!

118. OFFICER #1  
Good thinking! Everyone spread out!

WIDE - The Officers <ZIP> O.S. in all directions, but DW/Officer stops after a short distance, GLOWING and SHAKING.

CLOSER - DW/Officer <POINGS!> back to normal. He looks groggy, and shakes his head <GOOGLY NOISE> to clear it.

119. DARKWING  
Oog...

120. GOSALYN  
Keen gear, Dad!

WIDER TO INCLUDE LP & GOSALYN - They are impressed; Darkwing is unamused.

121. GOSALYN (CONT)  
You could be my project for the science fair!

WIPE TO:

EXT. STREET IN PARK - CONTINUOUS EVENING  
Darkwing, Launchpad and Gosalyn <ROAR> along in the Ratcatcher.

122. DARKWING  
Well, since no one will listen to me, I guess I'll just have to--

Interrupting, Gosalyn looks ahead and points.

123. GOSALYN (CONT.)  
DOG!

ON DARKWING - Looking down at Gosalyn, confused.



124. DARKWING  
I'll just have to DOG?

Darkwing looks straight ahead, screams, and <SWERVES>.

&gt;&gt;

125. DARKWING  
YAAAHH!

POV DARKWING - A CHIHUAHUA in the road ahead, reacting bug-eyed to <OS SKIDDING>.

LOW ANGLE, OTS CHIHUAHUA - The Ratcatcher <SKIDS> toward it.

WIDE - The Bike <SCREECHES> to a halt, a few feet from the Dog. Gosalyn, LP and DW are flung off the bike, OS <OS CRASH>.

126. DARKWING, GOSALYN & LAUNCHPAD  
YAAAHH...!

ON BUSHES - Gosalyn and Launchpad's dazed heads <POP> up.

127. GOSALYN & LAUNCHPAD  
(GROAN)

CLOSE - Gosalyn and Launchpad look around, groggily.

128. LAUNCHPAD  
Er, gee, where's DW?

WIDER - The Chihuahua TROTS up to the bush. It is wearing DW's hat. Gosalyn looks down at it and gasps, instantly alert.

129. GOSALYN  
(GASP) Oh no!

Horried, Launchpad and Gosalyn climb out of the bush, just as the startled Chihuahua runs OS.

130. GOSALYN (CONT)  
My Dad's a Chihuahua!

ON STREET - The Chihuahua runs down the street. Launchpad and Gosalyn run INTO SHOT, chasing him.

131. LAUNCHPAD  
We'd better stop him... I don't think DW's had all his shots!

ON BUSH - Darkwing crawls out, dazed and hatless, a BUMP on his head. He looks around. He takes OS and yells.

132. DARKWING  
Hey, where are you going?!

POV DARKWING - The Launchpad and Gosalyn receding into the distance, chasing the Chihuahua with DW's hat down the street.

133. GOSALYN/LAUNCHPAD  
(distant calling)  
Here boy!/Here DW!/Nice daddy,  
daddy!/(WHISTLE)

ON DARKWING - He shakes his head in disbelief while rubbing the bump on his head.

134. DARKWING  
(GROANS)

PAN ALONG several trees with WANTED POSTERS nailed to them. The PAN ENDS on Negaduck who <RIPS> a poster from a tree.

135. NEGADUCK  
This is better than I planned!  
Darkwing Duck, Wanted Dead or  
Alive!

ON POSTER - It has Darkwing's and the figure: "\$1,000,000."

136. NEGADUCK (CONT)  
And there's a million dollar  
reward to boot.

ON NEGADUCK - Cackling, he viciously crumples the poster.

137. NEGADUCK (CONT)  
(CACKLE) Now, I can crush that do  
gooder--

WIDE - Negaduck pitches the crumpled poster into a nearby BABY CARRIAGE <TWAP>. Next to the carriage sits a NANNY on a PARK BENCH, absorbed in a BOOK.

138. NEGADUCK (CONT)  
--and get paid for it!

ON CARRIAGE - Darkwing POPS up from behind the carriage and whips out the crumpled poster from within the carriage.

139. DARKWING  
Littering, Negaduck?!

WIDE - Darkwing waves the poster at Negaduck.

140. DARKWING (CONT)  
There's a heavy fine for that,  
you know!



Negaduck grabs Darkwing by the throat.

141. NEGADUCK  
No problem! They can take it out  
of my reward money!

142. DARKWING  
ACK!

ON NANNY - Looking up from her book, she holds a finger to her lips, and points to the sleeping DOGFACE BABY in the carriage.

143. NANNY  
(whispers)  
Sshh! The baby is sleeping!

Darkwing - still being CHOKED by Negaduck - LEANS INTO SHOT, looking into the carriage.

144. DARKWING  
(choking)  
Sorry... ma'am...

CLOSER - Darkwing <POINGS> into a baby, complete with diaper, baby-booties, and a bonnet.

145. DW/BABY  
Ah-goo!

146. NEGADUCK (OS)  
Ah-goo?!

WIDE TO INCLUDE NEGADUCK - Negaduck holds the DW/Baby out at arms length, shocked.

147. NEGADUCK (CONT)  
Ee-yah! What happened to you?

CLOSE ON NEGADUCK - He brightens.

148. NEGADUCK (CONT)  
Heh, heh, who cares what  
happened?! I've still got him!

Negaduck attention is sidetracked by:

149. DOGNOSE #1 (OS)  
Hey! It's Darkwing Duck!

WIDE - Several DOGNOSES run INTO SHOT looking to Negaduck who continues to clutch the DW/Baby.

150. NEGADUCK

Oh, no you don't! I found him,  
he's mine!

Dognose #1 points to Negaduck's yellow costume.

151. DOGNOSE #1

Hah! Thought you'd fool us with  
that stupid yellow suit, didn't  
you?!

ON DOGNOSES - Dognose #1, obviously the spokesdog, points at  
the OS Negaduck.

152. DOGNOSE #1 (CONT)

~~Now~~, unhand that baby, ~~Darkwing!~~ NOW

ON NEGADUCK - Baby in one hand, a frustrated Negaduck points to  
it on "he."

153. NEGADUCK

No... You don't understand... I'm  
not Darkwing... He's Darkwing...

154. DW/BABY

Ah-goo!

ON NEGADUCK, DW/BABY, AND NANNY - Smiling sheepishly, realizing  
it's hopeless, Negaduck hands the DW/Baby to the Nanny who  
never looks up from her book.

155. NEGADUCK

Heh, heh,...

WIDE - Negaduck nervously backs away from the hostile Dognoses.

156. NEGADUCK (CONT)

Really... it's all just a big...

The Dognoses POUNCE on Negaduck producing a cartoon fight cloud  
- with hands and legs jutting in and out - which bounces into  
the distance.

157. DOGNOSES

(FIGHT WALLA)

158. NEGADUCK

(YELPS OF PAIN)

WIDE ON NANNY - Still not looking up from her book, she sets  
the DW/Baby in the baby carriage alongside a DOGFACE BABY.

159. DW/BABY

Goo-goo ga-ga.



ON CARRIAGE - The Dogface Baby looks curiously at the DW/Baby.

160. DOGFACE BABY  
Ooo! Ah-goo da-goo be-be!

DW/Baby <POINGS> back into Darkwing and the Dogface Baby brightens.

161. DOGFACE BABY (CONT)  
Ah-goo!

ON DOGFACE BABY - He pulls out a Darkwing wanted poster.

162. DOGFACE BABY (CONT)  
Goo-goo ga-goo million bucks!

WIDE TO INCLUDE DARKWING - The Baby begins <CLOBBERING> Darkwing with his baby rattle.

163. DOGFACE BABY (B-TRACK)  
Ga-ga! Gobba-gobba! Goo-goo!

164. DARKWING  
Ouch! Ow! Stop! Cut that out!

WIPE TO:

EXT. PARK - EVENING

The helmeted Darkwing <VROOMS> around the park on the Ratcatcher, <RIPPING> down Wanted Posters, which are on everything; trees, statues, trash cans.

165. DARKWING  
Oooo, these wanted posters are everywhere! Why it's outrageous, it's criminal, it's...

ON DARKWING - He examines his picture on a poster and smiles.

166. DARKWING (CONT)  
It's not a bad likeness, actually!

Darkwing looks ahead OS and reacts pleased.

167. DARKWING (CONT)  
Aha!

POV DARKWING - A battered and tattered Negaduck staggers groggily through the park. He reacts, panicked, at the OS Darkwing <OS ZOOMING> toward him.

168. DARKWING (CONT OS)  
Negaduck!

169. NEGADUCK  
Yaa!

ON NEGADUCK - Darkwing <ZOOMS> THROUGH SHOT, <SMASHING> into Negaduck on the bike and taking him with him.

170. NEGADUCK (CONT)  
Oof!

ON BIKE, TRUCKING TO FOLLOW - Darkwing and Negaduck CHOKE each other violently as the Bike <VROOMS> on.

171. DARKWING & NEGADUCK  
(CHOKING)

CLOSER - Darkwing begins to GLOW and SHAKE.

172. DARKWING & NEGADUCK (CONT)  
(CHOKING)

ON TUXEDO-CLAD STRING QUARTET (including a CELLIST) - (long-haired "egghead" types), performing on the sidewalk <CLASSICAL STRING QUARTET MUSIC> - the Ratcatcher <ZOOMS> THROUGH SHOT behind them <GLISSANDOS>.

173. DARKWING & NEGADUCK (CONT OS)  
(CHOKING)

ON BIKE, TRUCKING TO FOLLOW - A tuxedoed DW/Cellist plays a <CELLO>, eyes closed in rapt concentration. No one is controlling the bike. Negaduck, frazzled with frustration, takes his hands off DW's throat. (NOTE: DW/Cellist <PLAYS> throughout scene)

174. NEGADUCK  
Aargh! How do you DO that?!  
(suddenly calm)  
And another question...

Negaduck abruptly turns to face forward, OS, alarmed.

175. NEGADUCK  
...who's steering this BIKE?!

WIDE - Negaduck GRABS the handlebars just as the bike runs up a partially-constructed freeway on-ramp, and jumps into space.

176. NEGADUCK  
YAAAH!!

ON BIKE - Negaduck looks down as they fly high.



POV NEGADUCK - The city is miles below, and receding further.

177. NEGADUCK (CONT OS)  
YAAAHH!!

ON RATCATCHER - It starts to fall. DW/Cellist skillfully plays a <FUNERAL DIRGE>.

ON NEGADUCK - Screaming.

178. NEGADUCK (CONT)  
YAAAHH!!

FADE OUT

END ACT ONE

## ACT TWO

FADE IN:

EXT. SKY ABOVE ST. CANARD - EVENING

The Ratcatcher continues to fall; DW/Cellist continues to <CELLO>; the tattered Negaduck continues to SCREAM.

179. NEGADUCK

Yaaaa....!

CLOSER - DW/Cellist <POINGS> back to normal, wearing his motorcycle helmet. Groggy, he shakes his head <GOOGLY NOISE>, and turns to Negaduck, removing his helmet.

180. NEGADUCK (B-TRACK)

YAAAH!!

181. DARKWING

You can stop screaming!

ON DARKWING - He <WHIPS> his cape aside, revealing a PARACHUTE.

182. DARKWING (CONT)

My Darkwing-Chute will save us!

WIDER - Negaduck, no longer screaming, watches as Darkwing straps the chute onto the Bike.

183. DARKWING (CONT)

I'll just attach it to the bike--

DARKWING pulls the ripcord.

184. DARKWING (CONT)

--and Presto!

The parachute opens <FWOOM!> and the bike is <YANKED> up, O.S. DW and Negaduck continue falling.

185. DARKWING

Okay, you can start screaming again.

CLOSER - Negaduck glares at the SCREAMING DW as they plummet.

186. DARKWING (CONT)

YAAAH!!

DISSOLVE TO:



INT. DARKWING TOWER - NIGHT

Launchpad and Gosalyn are on either side of a table in the COMPUTER AREA. On the table between them is the Chihuahua, still wearing Darkwing's hat. Gosalyn pets the dog fondly while Launchpad fills a bowl with bone-shaped dog biscuits.

187. GOSALYN

This is terrible, what if my dad  
is stuck being a dog forever?!

ON LAUNCHPAD TO INCLUDE DOG - When the dog turns his nose up at the biscuits, Launchpad shrugs and samples a biscuit.

188. LAUNCHPAD

(MUNCH) Well, I guess we could  
put in a doggie door...

WIDE - A battered and hatless Darkwing comes up behind Launchpad and Gosalyn, unnoticed, looking at them oddly.

189. DARKWING

Gosalyn, Launchpad?! What's  
going on here?!

ON GOSALYN - Overjoyed, Gosalyn hugs the nervous dog tightly.

190. GOSALYN

You talked! Finally... it must  
be wearing off!

She reacts amazed and relieved as a puzzled Darkwing LEANS INTO SHOT, and takes his hat off the dog. Launchpad looks relieved.

191. GOSALYN

Dad! You're not a dog!

192. LAUNCHPAD

Whew! That's a relief.

ON LAUNCHPAD - Beaming, he holds up the bowl of dog biscuits.

193. LAUNCHPAD (CONT)

Now, I can have these Canine  
Crunchy liver snacks all to  
myself!

He gulps down the bowl of biscuits as the OS Darkwing says:

194. LAUNCHPAD (CONT B-TRACK)

(GULP)

195. DARKWING (OS)

Which reminds me, Gosalyn...

ON GOSALYN AND DARKWING - Darkwing turns to Gosalyn while pointing at the OS dog.

196. DARKWING (CONT)  
What are you doing with a--

DW <POINGS> into a duplicate of Gosalyn who takes, amazed.

197. GOSALYN (CONT)  
Hey! I'm twins!

CLOSE ON DW/GOSALYN - He holds up a HOCKEY STICK and PUCK.

198. DW/GOSALYN  
Anyone for a little HOUSE  
HOCKEY?!

ON DW/GOSALYN - He TOSSES the puck into the air, then hauls back and <ROCKETS> it OS.

199. DW/GOSALYN (CONT)  
Check it out!

TWO SHOT - Launchpad and Gosalyn duck. The puck narrowly misses them, <WHIZZING> over their heads.

200. LAUNCHPAD & GOSALYN  
Whoa! Yipe!

ON WALL - The puck ricochets <PING> off of it.

ON CEILING - The puck ricochets <PANG> off of it.

ON COMPUTER MONITOR - The puck ricochets <PONG> off its side.

TWO SHOT - The puck <ROCKETS> INTO SHOT. Gosalyn ducks.

TIGHT ON LAUNCHPAD - The puck lodges <THUCK> in his beak.

201. LAUNCHPAD  
GOOMPH!

ON DW/GOSALYN - He/she raises his hockey stick above his head in triumph.

202. DW/GOSALYN  
GOAL!

WIDE - Gosalyn looks at him, impressed.

203. GOSALYN  
Wow! That was my Ricochet Rocket  
Bank Shot!



ON GOSALYN - She takes TO CAMERA, proud, and wiggles eyebrows.

204. GOSALYN (CONT)  
The one that got me barred from  
the local ice rink!

ON DW/GOSALYN - He <POINGS> back to normal (his costume still in tatters). He shakes his head <GOOGLY NOISE> to clear it. He looks at the hockey stick and then hands it to Gosalyn.

205. DARKWING  
I was you?! Hoo-boy...

Shuddering, Darkwing heads toward the DRESSING SCREEN.

206. GOSALYN  
Now, where are you going?

207. DARKWING (CONT)  
I'm going to change.

Launchpad reacts panicked as Darkwing walks OUT OF SHOT.

208. LAUNCHPAD  
Oh, no, not again!

ON DRESSING SCREEN - Darkwing steps behind the dressing screen. Numerous items of clothing - Darkwing's tattered HAT and CAPE, a CORSET, BLOOMERS, a UNION SUIT, along with assorted SHIRTS, PANTS, etc. - are rapidly flung over the top of the screen.

209. DARKWING (OS)  
I mean, I'm going change my  
CLOTHES!

Darkwing steps out in a fresh costume and poses, heroically.

210. DARKWING (CONT)  
There. How do I look?

WIDE - Launchpad holds up a wanted poster with Darkwing's picture on it. Darkwing slumps.

211. LAUNCHPAD  
Just like your wanted poster.

212. DARKWING  
Thanks for reminding me.

ON LAUNCHPAD AND DARKWING - Darkwing looks at Launchpad. On "feel" Darkwing starts to GLOW and SHAKE.

213. DARKWING  
 Oooo, just knowing that the city  
 thinks I'm a common criminal  
 makes me feel so... so...

Darkwing <POINGS> into a duplicate of Launchpad.

214. DW/LAUNCHPAD  
 Er, it makes feel so hungry!

215. LAUNCHPAD  
 Hey, me too! Hungry for...

DW/Launchpad and Launchpad eye each other excitedly.

216. DW/LAUNCHPAD & LAUNCHPAD  
 ...HAMBURGER HIPPO!!

WIDE - Gosalyn watches in disbelief as they do the "Hamburger Hippo" dance, circling each other, arms linked; then bumping butts and waving their arms in the air.

217. DW/LAUNCHPAD & LAUNCHPAD  
 (singing)  
 Hey! Hey! When you're hungry,  
 don't be a dip, oh!

ON DW/LAUNCHPAD & LAUNCHPAD - They sing and dance.

218. DW/LAUNCHPAD & LAUNCHPAD (CONT)  
 Truck on down to the sign of the  
 Hippo!

GOSALYN ENTERS SHOT and separates the two, blowing a referee's  
 <WHISTLE>.

219. GOSALYN  
 Excuse me for interrupting but--

TWO SHOT - Gosalyn jabs DW/Launchpad in the chest with a  
 forefinger.

220. GOSALYN (CONT)  
 I want my regular Dad back!!

221. DW/LAUNCHPAD  
 Er, no prob, Gos! I'll find DW!

DW/Launchpad <ZIPS> O.S.

ON THUNDERQUACK - DW/Launchpad hops in.

222. DW/LAUNCHPAD (CONT)  
 After all, I am his sidekick!

Gosalyn runs up to the Thunderquack just as it <ROARS> OUT OF SHOT--.

223. GOSALYN  
Noooo, wait... don't take the  
Thunderquack...

--leaving Gosalyn and Launchpad charred black. PUSH IN on Gosalyn's dazed look.

224. GOSALYN (CONT)  
You...might...hurt...somebody...

EXT. THUNDERQUACK; ABOVE ST. CANARD - NIGHT  
The Thunderquack <ROARS> over St. Canard.

225. DW/LAUNCHPAD (O.S.)  
Er, let's see...

INT. THUNDERQUACK - CONTINUOUS NIGHT  
DW/Launchpad is at the yoke; he scratches his head.

226. DW/LAUNCHPAD (CONT)  
If I were DW, where would I be?

DW/Launchpad <POINGS> back to normal. He looks groggy at first, but the plane immediately <VEERS> earthward, snapping him out of it.

227. DARKWING  
Yipe! What am I doing here? I  
don't know how to fly!

He wildly grabs levers and pushes buttons.

EXT. THUNDERQUACK; ABOVE ST. CANARD - CONTINUOUS NIGHT  
The Thunderquack <PLUMMETS>, spiralling out of control.

EXT. CITY STREET - CONTINUOUS NIGHT  
Negaduck's head <ZIPS> out from inside a dumpster, and looks around before disappearing back inside. Then, his head <ZIPS> out from behind a nearby lightpost, and looks around, before <ZIPPING> back out of sight. Finally, his head <ZIPS> up from under a manhole cover and looks around.

228. NEGADUCK  
Let's see... if I were  
Darkwing... where would I be?

Negaduck looks up at the sound of <OS PLUMMETING>.

229. NEGADUCK (CONT)  
Bingo!



POV NEGADUCK - The Thunderquack, heading into CAMERA.

ON NEGADUCK - He <POPS> up out of the manhole and starts up a <CHAINSAW>, the Thunderquack's SHADOW growing around him.

230. NEGADUCK  
Okay, Darkwing! Come to Poppa!

The Thunderquack <CRASHES> right on top of Negaduck and the SCREEN FILLS WITH SMOKE. Shortly, Darkwing staggers from the wreckage, still holding the yoke.

231. DARKWING  
(voice cracking)  
Maybe I can't fly as well as  
Launchpad--

ON DARKWING - He looks woosily yet proudly AT CAMERA.

232. DARKWING (CONT)  
--but I can crash with the best  
of 'em!

He reacts, eyes BULGING in terror to:

233. DOGNOSE GENERAL (OS)  
Darkwing Duck!

POV DARKWING - The ENTIRE ARMY; a bunch of TANKS, JEEPS & SOLDIERS. A DOGNOSE GENERAL protrudes from one of the tanks.

234. DOGNOSE GENERAL (CONT)  
You are under arrest!

The tank's gun points directly TOWARD CAMERA.

235. DOGNOSE GENERAL (CONT)  
One move and you're toast!

ON DARKWING - He throws his hands up in surrender.

ON TANK - The General points O.S. vigorously.

236. GENERAL  
He moved! Fire!

ON DARKWING - Through the gunner's crosshairs. His hat WILTS.

237. DARKWING  
Yipe...

The SCREEN GOES WHITE with an <EXPLOSION>.

DISSOLVE TO:

INT. DARKWING TOWER - NIGHT

A PLATFORM rises to floor level, carrying a very frazzled Darkwing. He SMOLDERS and SWAYS, still clutching the Thunderquack's yoke. Gosalyn and Launchpad run INTO SHOT.

238. GOSALYN

Dad! Are you okay?!

239. DARKWING

Aside from sustaining massive internal injuries in a plane crash--

ON DARKWING - He uses a foot to <PRY> the yoke from his hands.

240. DARKWING (CONT)

--and being chased by the army, the navy, and a troop of girl scouts with pinking shears...

WIDE TO INCLUDE LAUNCHPAD - Launchpad wipes his brow, relieved.

241. DARKWING (CONT)

Yes, I'm just PEACHY!!

242. LAUNCHPAD

Whew! We thought you might have been hurt!

WIDER - Looking worse than 'hurt' Darkwing LAUGHS.

243. DARKWING

(LAUGHS) Hurt? Me?! Hah!

ON DARKWING - He falls face first to the floor <THWACK>.

CLOSER - He looks up, beak bent and crumpled.

244. DARKWING

Oh, what's the use?

WIDE - Getting up, Darkwing whips off his hat and cape, and shuffles over to a foot-high, grey metal STATUE of himself.

245. DARKWING (CONT)

Every time I think I'm about to catch Negaduck...

ON DARKWING - On "POING," he steps on the Statue's FEET, and its hat <SQUEAKS> open like a waste-paper basket.

246. DARKWING (CONT)  
POING! I turn into something  
awful!

Darkwing tosses the hat and cape into the basket on 'give up.'

247. DARKWING (CONT)  
I might as well just... give up!

WIDE - Launchpad and Gosalyn <ZIP> to Darkwing's side.

248. LAUNCHPAD  
You can't do that, DW!

249. GOSALYN  
Yeah! You've got to find Negaduck  
and prove you're innocent!

CLOSER ON DARKWING - Slumped.

250. DARKWING  
How can I find him? Who knows  
where he'll strike next?

ON LAUNCHPAD - Rubbing his chin.

251. LAUNCHPAD  
Er, I bet he does...

WIDE - Darkwing brightens, <SNAPS> his fingers, and <ZIPS> OS,  
leaving Gosalyn and Launchpad to look at each other, puzzled.

252. DARKWING (CONT)  
Of course... why didn't I think  
of that?!

ON FILING CABINET (IN COMPUTER AREA) - Darkwing quickly rifles  
through files, tossing out LAUNDRY, BANANA PEELS and GOLF  
CLUBS, before coming up with a MUGSHOT PHOTO.

253. DARKWING (CONT)  
Ah, here we go. All I have to do  
is keep looking at this mugshot  
and the next time I change--

OTS DARKWING, ON MUGSHOT - It's a front view and side view of  
Negaduck with prison numbers in front.

254. DARKWING (CONT OS)  
--I'll become Negaduck! Then  
I'll know exactly where he is!

WIDE - Gosalyn and Launchpad watch as Darkwing begins to GLOW  
and SHAKE.



255. LAUNCHPAD  
Er, nice timing, DW.

ON DARKWING - He <POINGS> into a duplicate of Negaduck. A card with prison numbers hangs around his neck. He rips off the numbers and tosses them aside, then he looks around, cackling maniacally, and takes out a lit ACETYLENE TORCH.

256. DW/NEGADUCK  
(CACKLE)

ON LAUNCHPAD & GOSALYN - Staring OS in consternation.

257. GOSALYN  
Somehow, I don't think this was  
one of dad's better ideas.

ON DW/NEGADUCK - He turns toward an <OS BEEPING>.

ON BUTTON - A button on a panel <BEEPS> and FLASHES.  
DW/Negaduck's white-gloved hand ENTERS SHOT and presses it.

WIDE ON SCREEN - In the foreground, DW/Negaduck turns to look as Bellum appears on the Screen.

258. BELLUM  
Hello Darkwing! Goods news!  
I've fixed the Ray!

259. DW/NEGADUCK  
Darkwing won't be needing any  
Ray!

ON DW/NEGADUCK - He holds up his torch on "AMBULANCE."

260. DW/NEGADUCK (CONT)  
He'll need an AMBULANCE!

WIDE - DW/Negaduck leaps on the screen and BLURS around it briefly. When he stops, it's been turned into a giant chain of METAL "PAPER DOLLS."

ON GOSALYN AND LAUNCHPAD - Horrified, they gulp.

261. GOSALYN & LAUNCHPAD  
(GULP)

WIDE - Laughing, DW/Negaduck holds up the torch, which casts an eerie glow on his face. He turns to Gosalyn and Launchpad.

262. DW/NEGADUCK  
And now... (LAUGHS) Wanna play  
moth-and-the-flame, snookums?

ON LAUNCHPAD & GOSALYN - They hug each other, teeth chattering in fear as DW/Negaduck's SHADOW falls across them.

THEIR POV - ON DW/NEGADUCK - He advances menacingly, CACKLING.

263. DW/NEGADUCK (CONT)  
(CACKLING)

FADE OUT

END ACT TWO

## ACT THREE

FADE IN:

INT. - DARKWING TOWER - CONTINUOUS NIGHT

His acetylene torch BURNING BRIGHTLY, DW/Negaduck draws closer to Launchpad and Gosalyn who back out a window. DW/Negaduck follows them, turning up the torch's flame.

264. DW/NEGADUCK (CONT)  
Relax... This'll be just like  
barbequing hotdogs!

EXT. DARKWING TOWER - CONTINUOUS NIGHT

Outside the window, DW/Nega approaches Gosalyn and Launchpad.

265. DW/NEGADUCK (CONT)  
Only you'll be the weenies!

Gosalyn and Launchpad back up too far and fall off the ledge.

266. GOSALYN & LAUNCHPAD  
YAAAHH!!

ON GOSALYN & LAUNCHPAD - They <TUMBLE> rapidly down the bridge's thick cable.

267. GOSALYN & LAUNCHPAD (CONT)  
(ASSORTED OOFs)

ON DW/NEGADUCK - Laughing maniacally, he leaps after them.

268. DW/NEGADUCK  
(LAUGH) You're not getting off  
the hook THAT easy!

PAN with DW/Negaduck as he <SLIDES> down the cable gracefully.

CLOSE ON DW/NEGADUCK - He reaches the low point of the cable. PULL BACK a bit as he looks around. Gosalyn and Launchpad are nowhere to be seen.

269. DW/NEGADUCK  
Blast! Now, where'd they go?!

PULL BACK to reveal that Launchpad is clinging to the bottom of the cable, with Gosalyn hanging onto his back for dear life.

270. NEGADUCK (CONT)  
BAH! Those two aren't worth the  
trouble!

DW/Negaduck turns up his torch and cackles.



271. DW/NEGADUCK (CONT)  
 Besides, I've got bigger fish to fry! (CACKLE)

ON GOSALYN & LAUNCHPAD - As they climb back atop the cable.

272. GOSALYN  
 Come on, Launchpad. We'd better find Dr. Bellum so she can turn Dad back to normal!

273. LAUNCHPAD  
 Yeah, but how are we ever gonna find DW?

Gosalyn points down.

274. GOSALYN  
 Ooooh, I think we'll be able to pick up his trail.

WIDE ANGLE - DW/Negaduck has left a trail of BURNT cars, pavement, cables, etc. in his wake.

WIPE TO:

EXT. NEGADUCK'S WAREHOUSE HIDEOUT - NIGHT

A run-down, sleazy, abandoned FISH CANNERY on the docks. There are pictures of "WACKY MACKEREL" - a Charlie-Tuna-type mascot - all over the building. PUSH IN on SECOND STORY WINDOW.

275. TOM LOCKJAW (OS)  
 ...meanwhile, tonight's top story--

INT. NEGADUCK'S WAREHOUSE HIDEOUT - CONTINUOUS NIGHT

CLOSE ON A PICTURE OF DARKWING - A DART hits it. Next to the picture is a TV, on which we see Tom Lockjaw.

276. TOM LOCKJAW (CONT)  
 --The Darkwing Crisis - Day One; Police are still in need of a break.

ON DW's PICTURE - Another dart hits DW's picture, then - in rapid succession - a BATTLE-AX, a SWORD, a RAZORED MACE, some THROWING STARS, an ARROW, an ICEPICK, ETC. <BAM BAM BAM BAM!> FAST PAN to Negaduck, sitting on a rundown sofa, his feet up on a battered coffee table. We see that the pictures of Wacky Mackerel are inside, too, along with Wacky Mackerel toys and cardboard stand-ups. Negaduck throws a BUTCHER'S KNIFE OS.

277. NEGADUCK

A break?! Hah! When I catch that little do gooder, I'll break every bone in his body... Twice!

Negaduck gets up and <TRIPS> on a Wacky Mackerel doll. He lands on his butt <THUD>.

278. NEGADUCK

ARGH! I'm never using a junky fish cannery for a hideout again!

CLOSER ON NEGADUCK - Standing up next to the picture of DW, he rubs his behind and <KICKS> the TV OS <OS CRASH>. Then, he inhales deeply and smiles.

279. NEGADUCK (CONT)

(INHALE) Although I do like the rotten smell!

From behind him, a RUNNING CHAINSAW flies INTO SHOT. It <THUNKS> into the picture of Darkwing, lodging itself firmly.

ON NEGADUCK - He looks behind him.

280. DW/NEGADUCK (O.S.)

So!

WHIP PAN TO DW/NEGADUCK - Hands on hips.

281. DW/NEGADUCK (CONT)

Disguising yourself as me, eh, Darkwing? It'll never work!

Negaduck <ZIPS> INTO SHOT, beak to beak with DW/Negaduck.

282. NEGADUCK

What?! You're Darkwing disguised as me!

They grab each other by the collars and scream.

283. NEGADUCK & DW/NEGADUCK

Oooo, there ain't enough room in this town for the both of me!

WIDER - Negaduck <ZIPS> O.S. and returns with a MALLET. He raises it to strike, but DW/Negaduck <ZIPS> O.S.

284. NEGADUCK

I'll mash ya!

285. DW/NEGADUCK

Oh, yeah?!



DW/Negaduck returns with a SPIKE-STUDED CLUB.

286. DW/NEGADUCK (CONT)  
Well, I'll mash ya, smash ya, and  
trash ya!

287. NEGADUCK  
Oh, YEAH?!

In rapid succession: Negaduck <ZIPS> O.S. and returns with a huge KNIFE; DW/Negaduck <ZIPS> O.S. and returns with an AXE; Negaduck <ZIPS> O.S. and returns with a PISTOL; DW/Negaduck <ZIPS> O.S. and returns with a MACHINE GUN.

DISSOLVE TO:

INT. NEGADUCK'S WAREHOUSE HIDEOUT - NIGHT  
DW/Negaduck has an F-111 JET FIGHTER.

288. DW/NEGADUCK  
Hah!

Negaduck <ZIPS> INTO SHOT with an AIRCRAFT CARRIER.

289. NEGADUCK  
Hah! Hah!

DW/Negaduck <ZIPS> O.S. and returns with an ICBM.

290. DW/NEGADUCK  
Hah! Hah! Hah!

291. GOSALYN (OS)  
Stop!!

QUICK PAN to Gosalyn, Launchpad and Dr. Bellum, in the doorway. Gosalyn turns to Bellum who holds the now-tripodless Molecumorphic Disguiser Ray.

292. GOSALYN (CONT)  
Dr. Bellum?! What are you  
waiting for? Zap him!

293. BELLUM  
Which him do I zap?!

ON BELLUM - She shrugs.

294. BELLUM (CONT)  
Oh, well! Eeny-meeny-miney-ZAP!

WIDE - Bellum <ZAPS> the real Negaduck, who reacts stunned. Cackling, DW/Negaduck <FIRES UP> a FLAMETHROWER.



295. NEGADUCK

Yaaa...

296. DW/NEGADUCK

(CACKLE) Get ready for duck  
flambe!

ON DW/NEGADUCK - He <POINGS> back to normal and drops the flamethrower. He shakes his head groggily <GOOGLY NOISE>.

297. DARKWING

Whew!

WIDE - Darkwing looks at Negaduck who is GLOWING and SHAKING, then he looks at Bellum.

298. DARKWING

Picked the wrong duck, did we,  
Bellum?

ON BELLUM - She's frustrated and insulted.

299. BELLUM

Blast it, Darkwing; I'm a Doctor,  
not a duck-picker!

ON NEGADUCK - Standing next to one of the CARDBOARD STAND-UPS, Negaduck <POINGS> into Wacky Mackerel from the neck down.

WIDE TO INCLUDE LAUNCHPAD - He <CLAPS> his hands together, excited as he looks at the transformed Negaduck.

300. LAUNCHPAD

It's my favorite canned fish  
mascot! Wacky Mackerel!

ON NEGA/MACKEREL - He launches into the perky, cheerful Wacky Mackerel Jingle, <TAP> dancing around the room.

301. NEGA/WACKY MACKEREL

(sings in silly voice)  
When your quack is less than  
quackerel...

WIDE - The others watch, stunned, as Nega/Mackerel dances.

302. NEGA/WACKY MACKEREL (CONT)

When your Jill has lost her  
Jackerel... When you crave a  
little snackerel...

ON NEGA/MACKEREL - He throws his arms out to his sides on "fish," but continues to tap dance.

303. NEGA/WACKY MACKEREL (CONT)  
Why not eat some fish?!

Darkwing leaps INTO SHOT and CHOKES Nega/Mackerel.

304. DARKWING  
You're not tap dancing your way  
out of this one, Negaduck!

305. NEGA/MACKEREL  
ACK!

They fall backwards out of the second story window <OS CRASH>.  
ON OTHERS - They look down out the window. Gosalyn <ZIPS> OS.

306. GOSALYN  
Come on, let's move it!

Bellum turns to Launchpad who just shrugs at her question.

307. BELLUM  
Who is this pushy kid?

EXT. - DOCK - CONTINUOUS NIGHT

A few amazed DOCKWORKERS and SAILORS watch as Darkwing and Nega/Mackerel grapple, choking each other and rolling around.

308. DARKWING & NEGA/MACKEREL  
(CHOKING & GRUNTS)

TWO SHOT - Darkwing web-kicks Nega/Mackerel OS.

309. DARKWING  
Hi-yah!

310. NEGA/MACKEREL  
Oof!

ON NEGA/MACKEREL - He <POINGS> back to normal. Wobbling, he shakes his head <GOOGLY NOISE>.

311. DARKWING (OS)  
Had enough, Negaduck?

ON DARKWING - He assumes a martial arts stance.

312. DARKWING (CONT)  
You know you can't beat me in a  
fair fight!

ON NEGADUCK - He shrugs, smirking.

313. NEGADUCK  
So who fights fair?

Negaduck grabs a LOBSTER from a TRAP and throws it O.S.

ON DARKWING - The Lobster <CLAMPS> onto his beak.

314. DARKWING  
YOW!

He starts to SHAKE and GLOW as he's about to toss the Lobster. Suddenly, he holds the Lobster out in front of him.

315. DARKWING  
Wait a minute! Maybe I can use  
this poinging to my advantage!

Looking at the Lobster he's holding, Darkwing <POINGS> into DW/Lobster. The little Lobster takes panicked, leaping OS. DW/Lobster admires his big <SNAPPING> claws.

WIDE - Negaduck turns to run as DW/Lobster <SNAPS> after him.

316. NEGADUCK  
Nyaaaa...

ON NEGADUCK - DW/Lobster <SNAPS> INTO SHOT, and onto Negaduck's behind.

317. NEGADUCK (CONT)  
Yeouch!

WIDE ON NEGADUCK - With DW/Lobster clamped to his behind, a GLOWING and SHAKING Negaduck runs <WHOMP> into a HUGE SAILOR.

318. NEGADUCK (CONT)  
Yaaa.... Oof!

319. HUGE SAILOR  
Arrr... Watch it, matey!

Negaduck <POINGS> into Nega/Huge Sailor.

ON NEGA/HUGE SAILOR - He <RIPS> off DW/Lobster from his behind and whips on a lobster bib.

320. NEGA/HUGE SAILOR  
Ahoy! It's chow time!

The DW/Lobster <SNAPS> down on Nega/Sailor's thumb and is dropped.

321. NEGA/HUGE SAILOR  
Yeouch!



WIDE - DW/Lobster scrambles away with Nega/Sailor chasing.

322. NEGA/HUGE SAILOR  
Arrr... Come back here!

ON DW/LOBSTER - It <POINGS> back to Darkwing just before Nega/Sailor runs INTO SHOT. DW looks up and runs OS, panicked.

323. NEGA/HUGE SAILOR (CONT)  
Avast there, matey! What did ye do with me lobster?!

324. DARKWING  
Yipe!

WIDE - Launchpad, Gosalyn and Bellum run out of the building and onto the dock. Gosalyn grabs the Ray from Bellum.

325. GOSALYN  
Here... give me that Ray!

ON DARKWING - GLOWING and SHAKING he runs from the OS Nega/Sailor, coming to a stop when Gosalyn runs INTO SHOT.

326. GOSALYN (CONT)  
Don't worry, dad, I'll help!

327. DARKWING  
Gosalyn! Noooo...

ON DARKWING - He tries to shield his eyes but he <POINGS> into DW/Gosalyn.

WIDER TO INCLUDE GOSALYN - DW/Gosalyn grabs the Ray from Gosalyn.

328. DW/GOSALYN  
Keen gear! Cool Ray Gun!

Launchpad and Bellum run INTO SHOT and glare at Gosalyn.

329. GOSALYN  
Woopsy...

TWO SHOT - DW/Gosalyn looks up and sees Nega/Sailor <POING> back to Negaduck. He/she gasps, dropping the Ray on the dock.

330. DW/GOSALYN  
(GASP) Negaduck!

331. NEGADUCK  
That's right, little Miss Darkwing!

Negaduck reaches for DW/Gosalyn but he/she scoots right under Nega's legs OS.

ON DW/GOSALYN - He/she grabs an oar and a can of tuna.

332. DW/GOSALYN  
Looks like it's time for a little  
dock hockey!

DW/Gosalyn TOSSES the can into the air, then hauls off and <ROCKETS> it OS with the oar.

ON NEGADUCK - He DUCKS, and the can <WHIZZES> THROUGH SHOT, narrowly missing his head.

333. NEGADUCK  
(LAUGHS) Nice try squirt!

ON DOCK POST - The can ricochets <PING> off it.

ON SHIP - The can ricochets <PANG> off it.

ON WALL WITH PICTURE OF WACKY MACKEREL - The can ricochets <PONG> off Wacky's face.

ON NEGADUCK - Back TO CAMERA. On hearing an approaching <WHIZZING NOISE>, he turns toward CAMERA in dismay.

334. NEGADUCK  
Nooo...

The can hits him <DOINK!> in the forehead. He instantly goes cross-eyed and sinks OUT OF SHOT, grinning goofily.

335. NEGADUCK (CONT)  
(PAINED GROAN)

WIDE - DW/Gosalyn hops up on Negaduck's chest, holding his "hockey stick" above his head while doing a victory dance.

336. DW/GOSALYN  
GOAL!

ON LAUNCHPAD, BELLUM & GOSALYN - Gosalyn leaps up, triumphant.

337. GOSALYN  
Yahoo! The ol' Ricochet Rocket  
Bank Shot gets them every time!

Gosalyn comes down on a loose dock board on which the Ray is lying. The other end <KNOCKS> the Ray high into the air.

ON THE RAY - Going up into the air, then down <SLIDE WHISTLE>.

ON DOCK - The Ray lands <CRASH> and fires <ZAP!> O.S.

TWO SHOT - DW/Gosalyn and the unconscious Negaduck are both consumed in a brilliant <ZAP!> When the light FADES, a CLOUD OF SMOKE remains. Launchpad, Bellum and Gosalyn run INTO SHOT.

338. GOSALYN

Oh no! Now, what did I do?!

339. DARKWING (OS)

Never fear!

ON CLOUD OF SMOKE - Darkwing strides out of the cloud of smoke, hauling an insensible Negaduck by the collar.

340. DARKWING (CONT)

Once again, Darkwing Duck...

WIDE - Darkwing smiles triumphantly.

341. DARKWING (CONT)

...that paragon of law and order,  
triumphs--

Bellum takes, startled, hearing <OS SIRENS> approaching.

342. BELLUM

Cheezit, Darkwing! The cops!

POLICE CARS <SCREECH> INTO SHOT all around them.

ON DARKWING - a ZILLION GUN BARRELS are trained on Darkwing  
<CLICKCLICKCLICK!>

WIDE - A zillion Police Officers have their guns trained on Darkwing. The unconscious Negaduck is hidden behind Darkwing, face to the ground.

343. OFFICER #1

Hold it right there, Darkwing!

344. DARKWING

Ah! So glad to see you, officer!

ON DARKWING - He lifts up the still goony-eyed Negaduck.

345. DARKWING (CONT)

I've got your Public Enemy Number  
One right here!



Quickly, Darkwing <WHIPS> off Negaduck's costume and <WHIPS> it inside out revealing a duplicate of DW's costume on a hanger. The zonked Negaduck is left standing in his skull and crossboned patterned boxer shorts.

346. DARKWING (CONT)  
Behold! My costume... and my  
devilish double; NEGADUCK!

ON OFFICERS - Officer #1 handcuffs Negaduck.

347. OFFICER #1  
How can we ever make it up to  
you, Darkwing?

WIDE - The Officers toss the dazed Negaduck into a paddywagon.

348. DARKWING  
Forget it, boys!

ON DARKWING - He picks up the Ray and starts to walk off.

349. DARKWING (CONT)  
Right now, I've got to make sure  
this Ray doesn't fall into the  
wrong hands!

ON DARKWING'S FOOT - As it comes down on the loose dock board.

ON DARKWING - The board comes up and <SMACKS> him in the face. He staggers back and fumbles the Ray, tossing it into the air.

350. DARKWING  
OOF!

ON THE RAY - Going up into the air, then down <SLIDE WHISTLE>.

ON DOCK - The Ray lands <CRASH> and fires <ZAP!> O.S.

WIDE - The Ray <ZAPS> everyone around Darkwing.

351. ALL (NOT DARKWING)  
Yaaa...!

ON EVERYONE BUT DARKWING - They GLOW and SHAKE.

TIGHT ON DARKWING - He grimaces as we hear <OS MULTIPLE HARP GLISSANDOS & POINGS>

352. DARKWING  
Uh-oh...

DW's POV - The Officers, Bellum, Gosalyn, and Launchpad; all have turned into DW duplicates. All pose heroically.

353. ALL  
I am the terror that flaps in the  
night!

ON DARKWING - He looks TO CAMERA, rolling his eyes upward.

354. DARKWING  
Hoo-boy...

All the other Darkwing duplicates LEAN IN, hamming it up TO  
CAMERA.

355. ALL  
Let's get dangerous!

And, as the real Darkwing stretches his face in frustration,  
we...

FADE OUT

THE END