

1989 G.I. JOE MINI-SERIES

OPERATION: DRAGONFIRE

DAY FOUR

(SCRIPT)

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Written by:

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**FINAL**

DIC ANIMATION CITY

OPERATION: DRAGONFIRE

DAY FOUR

CAST - SPEAKING PARTS ONLY

G.I. JOE

Sergeant Slaughter

Scoop

Stalker

Low Light

COBRA

Alley Viper

Destro

Gnawgahyde

Copperhead

Cobra Commander

The Baroness

Serpentor

Note: there are various group Cobra and G.I. Joe "battle yells", as well as GROWLS, BARKS, and HISSES that are listed as SFX

This is the episode wherein the PYTHON PATROL VEHICLES and TROOPERS are introduced and Cobra Commander finally gets his uniform

Day Four

RECAP OF DAYS ONE, TWO & THREE

Scenes of Tibetan and Mastodon Cave Dragonfire forcefields.

SERGEANT SLAUGHTER  
Cobra now controls the immense natural power called Dragonfire...

Cobra Commander using Dragonfire to transform the monkeys.

SERGEANT SLAUGHTER (VO) (CONT)  
And Cobra Commander has used it to create an army of Ape Warriors!

Scoop looking at the screen of the Cobra Computer, sees Destro standing in front of his burning family home.

SERGEANT SLAUGHTER (VO) (CONT)  
Meanwhile, Scoop has learned that Cobra lied to him...

Scoop leads the Joes to Cobra Commander and the Dragonfire Chamber in the Lost City.

SERGEANT SLAUGHTER (VO) (CONT)  
And he's now doing his best to help G.I. Joe, for real...

Low Light handcuffs Scoop and pulls him along.

SERGEANT SLAUGHTER (VO) (CONT)  
But Low Light isn't ready to let him off the hook.  
(a beat)  
And now, our story continues!

FADE OUT

ACT I  
FADE IN:

ANGLE - LOST CITY (SEE DAY THREE)

SERGEANT SLAUGHTER, STALKER, LOW LIGHT & SCOOP run down a passageway in the ruined city. Scoop is handcuffed to Low Light, a long chain connecting the two (see Day Three).

SERGEANT SLAUGHTER  
All right, soldiers, keep hustlin', or those Cobra apes...

ANGLE -BEHIND THEM

The APE WARRIORS, followed by COBRA COMMANDER, the BARONESS, and GNAWGAHYDE, have broken through the stone barrier (see Day Three) and are in hot pursuit, the humans FIRING their lasers! (SFX: APE GROWLING)

SERGEANT SLAUGHTER (VO) (CONT)  
Are gonna nail our hides!

ANGLE - REST OF G.I. JOES

FOOTLOOSE, MUTT, his dog JUNKYARD, and the rest of the Joes (SEE DAY THREE), leap to their feet as their friends barrel in...

SERGEANT SLAUGHTER (CONT)  
Mutt, Footloose, we're moving out!

Low Light dragging Scoop to his feet, as Scoop stumbles.

LOW LIGHT  
Come on, traitor! You're not gonna slow us  
down so your Cobra pals can catch us!

ANGLE - MUTT & FOOTLOOSE

They're grabbing their gear, but Low Light's words stop them dead in their tracks. PAN back to Low Light and Scoop.

LOW LIGHT (CONT)  
(to Mutt and the others)  
That's right! Scoop's a Cobra spy.

SCOOP  
(hotly)  
I was a spy, but that's because Cobra lied  
and said you guys...

Suddenly, LASER FIRE tears through the SCENE.

ANGLE - SERGEANT SLAUGHTER

He ducks a LASER BLAST.

SERGEANT SLAUGHTER  
Save it for your court martial.  
(a beat)  
Mutt, deactivate our vehicles...

PAN to Mutt. He slings off his pack to activate his remote control unit, inside. It makes a HIGH PITCHED WHINE which causes...

SERGEANT SLAUGHTER (VO) (CONT)  
So Cobra can't use 'em after we're gone!

ANGLE - COBRA FORCES

The Ape Warriors to cover their ears...

EXT. RUINS

And also causes the abandoned Joe vehicles (see Day Three) to EXPLODE!

SERGEANT SLAUGHTER AND JOES

The Sarge and the Joes take off for the jungle.

SERGEANT SLAUGHTER (CONT)  
Now move it to the Conquest Jets, on the double!

ANGLE - JUNGLE

ALLEY VIPER & COPPERHEAD (their Night Viper & Annihilator forces visible in the BG) REACT, seeing...

ALLEY VIPER  
I don't believe it! Cobra Commander and his monkey men...

THEIR POV - JOES AND APE WARRIORS

The retreating Joes, followed by Cobra! (SFX: GROWLS) Gnawgahyde breaks off from the group...

ALLEY VIPER (VO) (CONT)  
Have G.I. Joe on the run!

ANGLE - GNAWGAHYDE - PANNING

And runs up the side of a ruined pyramid. He looks through the treetops and REACTS in fierce delight as he sees...

GNAWGAHYDE  
(shouting)  
Cobra Commander! I can see...

HIS POV

The CONQUEST jets, in a clearing just beyond the Lost City. There is, in fact, a more direct way to get to them.

GNAWGAHYDE (VO) (CONT)  
The bleedin' jet fighters the Joe's plan to use to escape!

ANGLE - COBRA COMMANDER - PANNING

Running alongside the Baroness. Cobra Commander looks toward the pyramid top.

COBRA COMMANDER  
(shouting back)  
Then you'd bloody well better make sssure their plan fails!

ANGLE - GNAWGAHYE

He runs down the steep pyramid three steeps and leaps...

GNAWGAHYDE

Commander...

ANGLE - TREE AND VINE

Grabbing a vine and swinging through the jungle in the direction of the planes!

GNAWGAHYDE (CONT)

You're a bloke after me own heart!

ANGLE - JOES

Still running.

STALKER

(shouting)

Move it, guys! We're almost there!

ANGLE - BARONESS AND COBRA COMMANNDER

As the Ape Warriors run ahead of them...

BARONESS

If we shoot down those trees, they'll be trapped!

The Baroness and Cobra Commander FIRE...

ANGLE - TREES AHEAD OF JOES

And their BLASTS TOPPLE a couple of trees, which CRASH DOWN, blocking the Joe's narrow path through the jungle!

SCOOP

Oh no!

ANGLE - APE WARRIORS, COBRA COMMANDER AND BARONESS

They're closing in fast!

COBRA COMMANDER

Ape warriors! Seize them!

ANGLE - JOES

But the Joes REACT in amazement as...

LOW LIGHT

Hey, get a load of this!

THEIR POV

The Ape Warriors are suddenly shrinking back to normal monkeys!  
(SFX: MONKEY CHATTERING)

LOW LIGHT (VO) (CONT)  
The Dragonfire effect is wearing off!

ANGLE - MONKEYS AND JOES

As the monkeys run INTO SCENE, the Joes and Junkyard (BARKING)  
rush them, and the monkeys scatter in terror!

SERGEANT SLAUGHTER  
Get outta my face!

CLOSE ON COBRA COMMANDER

Very upset!

COBRA COMMANDER  
No! Stop, you deserters! Where are my  
armies when I need them?

ANGLE - JUNGLE

Suddenly Alley Viper, Copperhead, and their forces appear,  
BLASTING their way through the foliage!

ALLEY VIPER  
Right here, Cobra Commander!

COPPERHEAD  
Ready for your command!

ANGLE - COBRA COMMANDER

Suddenly elated!

COBRA COMMANDER  
Bless you, my ladsss! Now STOP G.I. JOE!

ANGLE - ALLEY VIPER AND COMPANY

CHARGING forward, Alley Viper's men FIRE lasers.

COBRA FORCES  
COBRAAAA!!!!

ANGLE -JOES

They tear through the jungle toward the jets.

SERGEANT SLAUGHTER  
There they are!

JOES' POV - JUNGLE CLEARING

CAMERA MOVES through the last fringe of jungle to where the Conquest jets are parked in the clearing...

SERGEANT SLAUGHTER (VO) (CONT)  
Our Conquest jet fighters!

ANGLE FEATURING THE LEAD CONQUEST

As Gnawgahyde suddenly swings out into the clearing on a vine and lands on the wing of the closest of the planes. He pops the cockpit and jumps in!

GNAWGAHYDE  
Correction, Joey! They're mine now!

Suddenly, there are LOUD JET SFX, and the jet starts turning to face the Joes head on, Gnawgahyde at the controls!

ANGLE - JOES

They REACT in alarm, as...

C.U. GNAWGAHYDE

Gnawgahyde raises his arm up, finger in "button pressing mode", and slams it down...

GNAWGAHYDE  
(Wild laughter)

WIDER - CONQUEST

And a couple of missiles come BLASTING OUT, INTO CAMERA!

ANGLE - JOES

Horrifed!

LOW LIGHT  
HIT THE DECK!

And they do, as the missiles ZOOM just over them...

ANGLE - TREES

And EXPLODE, sending towering trees TOPPLING down!

ANGLE - COBRA COMMANDER AND FORCES

They REACT in fear and scatter, as a BEAT LATER, one of the trees CRASHES down where they stood a second before!

ANGLE - CONQUEST

Missiles keep BLASTING OUT...



ANGLE - JUNGLE

And EXPLODING in the jungle, keeping the Joes pinned down...

ANGLE - COBRAS

And the Cobras as well!

BARONESS  
(to Cobra Commander)  
You have to admire Gnawgahyde's  
enthusiasm...

CLOSER - FEATURING COBRA COMMANDER AND BARONESS

Prone, to avoid the WHOOSHING MISSILES and TOPPLING TREES.

BARONESS (CONT)  
But he does have a tendency to get carried  
away!

ANGLE - GNAWGAHYHE

Still laughing wildly, he keeps FIRING AWAY, with the EXPLOSIONS  
and TOPPLING TREES continuing in the BG!

GNAWGAHYDE  
(wild laughing)  
I haven't had this much fun since I mowed  
me lawn with the flame thrower!

ANGLE - JOES

A tree CRASHES down amid the Joes.

JOES  
(Alarmed yells)

CLOSER

Its thick trunk has fallen on the handcuff chain, so Scoop is  
trapped on one side and Low Light, the other, both completely  
unhurt. Low Light's gun has been knocked away, out of his reach.  
The chain is long enough that there are a few inches sticking out  
on either side. THIS ANGLE FEATURES LOW LIGHT, who tries to jerk  
the chain free and/or grab his gun to shoot himself free, but to  
no avail. NOTE: EXPLOSIONS AND MORE TOPPLING TREES CONTINUE  
THROUGHOUT SEQUENCE

LOW LIGHT  
Oh no! I'm caught like a rat in a trap!

ANGLE - FEATURING SCOOP

He can't budge either. Note: the tree trunk is so big that  
neither of the guys can see the other.

SCOOP  
 (shouting across to Low  
 Light)  
 And you aren't the only one!

ANGLE - LOW LIGHT

Still tugging futilely at his chain.

LOW LIGHT  
 (shouting back)  
 Yeah, but who cares what happens to you,  
 you traitor?

ANGLE - STALKER

He crawls quickly up to Scoop.

STALKER  
 (sotto)  
 I do, Scoop!  
 (very intent - sotto)  
 But you've got to tell me the truth. Are  
 you still working for Cobra?

Scoop protests vehemently, to the degree the chain allows.

SCOOP  
 No way. I've seen that Cobra is evil. You  
 guys are the the real American heroes!  
 CUT TO:

ANGLE - LOW LIGHT

Unable to see or hear what's going on (the MISSILE AND FALLING  
 TREE SFX CONTINUING), he's getting impatient, tugging at the  
 handcuff chain that still has him trapped.

LOW LIGHT  
 (shouting)  
 Hey? What's going on? Stalker, are you  
 going to blast me loose or what?

STALKER (VO)  
 (shouting over the SFX)  
 Hang on, I'll be with you in a minute!

CUT TO:

STALKER AND SCOOP

SCOOP  
 Stalker, you don't have to believe me, but  
 I'm a G.I. Joe now, one hundred percent.

Stalker nods and SHOOTs away the handcuff, so that Scoop can pull his hand away from the trunk. (note: the chain is still trapped, so Low Light won't know Scoop is now free).

STALKER  
I've seen you in action, kid, and I do believe you.

Scoop rubs his freed wrist.

SCOOP  
Unfortunately, though, the only place I can go now is...

STALKER  
Cobra?

Scoop nods.

SCOOP  
They think I'm still on their side. Maybe I can find out how to defeat their Dragonfire weapon.

ANGLE - CONQUEST

Gnawgahyde FIRES the biggest salvo of missiles so far...

ANGLE - JUNGLE

And half the jungle is BLOWN UP!

CLOSE ON STALKER AND SCOOP

Stalker gives Scoop a hand to his feet, and pushes him off.

STALKER  
Well, if that's what you've decided, you'd better get outta here fast...  
(with feeling)  
And good luck!

ANGLE - COBRA FORCES

They scatter and run, as, with more EXPLOSIONS, TREES are toppling everywhere!

COBRA COMMANDER  
Run for it! That idiot Gnawgahyde has gone totally bersssek!

ANGLE - LOW LIGHT

Stalker runs INTO SCENE and uses his gun to shoot Low Light free, pulling him to his feet.

STALKER  
C'mon, Low Light! Let's go!

LOW LIGHT  
Well it's about time!  
(a beat)  
What about that traitor, Scoop? He's  
still attached to the other side.

Sergeant Slaughter runs INTO SCENE as more EXPLOSIONS SOUND.

SERGEANT SLAUGHTER  
Scoop got away, Low Light.

LOW LIGHT  
That's what he thinks! I'm gonna  
recapture that Cobra spy!

ANGLE - STALKER AND SERGEANT SLAUGHTER

They turn back, just as another EXPLOSION tears through the  
jungle, creating a wall of fire between them and Low Light!

STALKER  
Low Light!

Sergeant Slaughter grabs Stalker and makes him run on, as more  
trees TOPPLE around them.

SERGEANT SLAUGHTER  
He's made his choice, just like Scoop made  
his! Now we've gotta get out...

ANGLE - GNAWGAHYDE - QUICK CUT

Still FIRING wildly.

GNAWGAHYDE  
(Wild laughter)

ANGLE - SERGEANT SLAUGHTER, STALKER & AND OTHER JOES

Disappearing into the jungle.

SERGEANT SLAUGHTER (VO)  
Before that maniac Gnowgahyde drops any  
more trees on our heads!

DISSOLVE TO:

A SERIES OF SCENES

Of Scoop running through the jungle...

Of Cobra Night Vipers "piloting" the Conquests -- taxiing them  
along the wide paths cut down by Gnowgahyde's missiles, back  
towards the Lost City...

Of Low Light, racing through the same jungle areas Scoop passed through, tracking him as best he can.

DISSOLVE TO:

ANGLE - LOST CITY RUINS

Scoop stumbles out of the jungle surrounding the ruins of the Lost City, looking back over his shoulder...

                        SCOOP  
                        (out of breath - sotto)  
I think I finally lost Low Light...  
                        (with irony)  
So now all that's left is "home, sweet  
Cobra"!

But he FREEZES as he hears...

                        ALLEY VIPER (VO)  
                        (with menace)  
Hold it right there, Scoop...

SCOOP'S POV

A shadowy figure, hidden in the foliage next to one of the entries into the city, steps out.

                        ALLEY VIPER (CONT)  
                        (now friendly)  
And welcome back to Cobra!

ANGLE - SCOOP

He REACTS with delight!

                        SCOOP  
Alley Viper!

ANOTHER ANGLE

ALLEY VIPER and Scoop come together and grasp each other's hand and forearm in a comradely handshake and Alley Viper leads Scoop back into the ruins.

                        ALLEY VIPER  
I heard you blew your cover and got caught  
as a Cobra spy!

                        SCOOP  
                        (shrugging)  
At least now I'm back where the action is.

Alley Viper beckons Scoop to follow him down a passageway.

ALLEY VIPER  
You can say that again!

CUT TO:

ENTRY TO LARGE OPEN AREA IN THE INTERIOR OF THE RUINS

This is the same "Dragonfire area" seen in Day Three, only now, one of the walls has been removed so that the area is open to an exterior clearing, wherein are parked the captured Conquest jets. Elaborate Dragonfire resonators and the like have been set up, and now, there are some additional pieces of high tech apparatus, including a laser instrument that looks like a huge dentist's drill (the "drill" is pure crystal and will act as a laser), mounted on a flexible crane that allows it to swing from a surgical table in the center of the room to the Conquests parked outside. The DRAGONFIRE SFX and EFX are going full bore, with the DRAGONFIRE ENERGY rising up the resonator rods... and this time, the energy is being channeled into the crystal laser (but it is not "firing" yet).

ALLEY VIPER (VO)  
Once Cobra Commander learned how to use  
the Dragonfire to change animals into  
Cobra warriors...

ANGLE - ENTRY INTO THIS AREA

Alley Viper and Scoop are standing there, watching.

ALLEY VIPER (CONT)  
He realized he could use it to make  
mechanical weapons more powerful as well!  
Now watch this!

ANGLE - DRAGONFIRE CHAMBER

A couple of NIGHT VIPERS are struggling with a huge PYTHON, wrestling it onto the table.

COBRA COMMANDER (VO)  
Night Viperssssss, hold that python...

ANGLE - COBRA COMMANDER

He's at the controls of the laser, maneuvering it over the table and snake as the Baroness and Copperhead look on.

COBRA COMMANDER (CONT)  
Sssssteady...

And now his finger jabs the "firing button"...

COBRA COMMANDER (CONT)  
NOW!

ANGLE - CRYSTAL LASER

And the pent up DRAGONFIRE ENERGY FIRES out! PAN DOWN with it as it envelopes the snake, which glows with unearthly light, accompanied by weird ELECTRONIC SFX. The ENERGY, now a different color (maroon), is sucked back into the crystal laser, which glows with this new color of light.

ANGLE - SCOOP AND ALLEY VIPER

Scoop doesn't know what to make of this.

                            SCOOP  
What's going on?

                            ALLEY VIPER  
Just watch.

ANGLE - COBRA COMMANDER

He swiftly works the controls...

                            COBRA COMMANDER  
And now to create the first weapon...

And the crane assemblage holding the crystal laser rises, pivots, and extends... to hover over the first Conquest jet. (ALL KINDS OF ONGOING ELECTRONIC AND DRAGONFIRE SFX)

                            COBRA COMMANDER (CONT)  
Of my ultra-secret strike force...

DRAMATIC ANGLE - COBRA COMMANDER

                            COBRA COMMANDER (CONT)  
Fused with the stealth, the deviousness...

PAN DOWN as he once again punches the "firing button"...

                            COBRA COMMANNER (CONT)  
And the striking power of the sssnake!

ANGLE - CRYSTAL LASER

And the maroon DRAGONFIRE ENERGY beams out, enveloping the jet plane, the color of the plane changing into that of the maroon, scaled surface of the Python Patrol! Make this Python Conquest as menacing-looking as possible.

ANGLE ON COBRA COMMANDER

Triumphant as he, the Baroness and Gnawgahyde look to...

                            COBRA COMMANDER  
All of you, bear witness to this historic moment...

THE PYTHONIZED CONQUEST

Looking as dramatically menacing as possible. Cobra Commander ENTERS SCENE, looking up at it with reverence.

COBRA COMMANDER (VO) (CONT)  
The birth of Python Patrol!

Copperhead ENTERS, holding a folded uniform and helmet.

COPPERHEAD  
Cobra Commander, I found this in my Hovercraft.

Cobra Commander takes the uniform with delight.

COBRA COMMANDER  
One of my uniforms?!? Copperhead, this is exactly the resourcefulness I need...

CUT TO:

CONTROLS OF CRYSTAL LASER

Cobra Commander REACTIVATES the Pythonizing Ray, swinging the laser over so when the purple energy beams out...

COBRA COMMANDER (CONT)  
In my first commanding officer of the Python Patrol!

ANGLE - COPPERHEAD

It plays over Copperhead, transforming his uniform into that of PYTHON COPPERHEAD!

When the ray cuts off, Copperhead looks at himself, very pleased with what he sees.

COPPERHEAD  
(very obsequious)  
I am honored, sire.

ALLEY VIPER

However, seems quite put out!

ALLEY VIPER  
But Cobra Commander, Destro placed me in command of the Hovercraft force, not Copperhead!

COBRA COMMANDER

With an evil smile, Cobra Commander turns to the Baroness.



COBRA COMMANDER  
 You're a favorite of Destro's, then?  
 Baroness, what do you say to that?

BARONESS  
 (still angry at Destro)  
 Put the him in charge of gathering snakes  
 for Python Patrol!

ALLEY VIPER

glares at her, but starts OS, Scoop joining him. However, Cobra  
 Commander puts a restraining hand out and stops Scoop.

COBRA COMMANDER  
 And you are the resourceful Crimson  
 Guardsman who infiltrated G.I. Joe?

COPPERHEAD

nods to the Commander.

COPPERHEAD  
 He is indeed, Commander.

ANGLE - SCOOP AND COBRA COMMANDER

COBRA COMMANDER  
 (to Scoop)  
 Then remain, please! You are much too  
 valuable to waste on snakessss! We have  
 many things to discuss, you and I!

Cobra Commander notices Alley Viper skulking in the BG and shoos  
 him away.

COBRA COMMANDER  
 I thought I told you to collect more  
 snakes! Now go!

ANGLE - PASSAGEWAY

Alley Viper, very angry, storms down the passageway.

ALLEY VIPER  
 (muttering to himself)  
 And to think I called Scoop my friend!

CUT TO:

CLOSE - STALKER AND SERGEANT SLAUGHTER

PULL BACK to reveal they are at the top of the tallest tree in  
 the rain forest, with the other Joes in other treetops.

SERGEANT SLAUGHTER  
 Stalker, we've still got to discuss  
 whether lettin' Scoop go was the right  
 move...

DIAL UP JET SFX

SERGEANT SLAUGHTER (CONT)  
 But since the X-19's are gonna rescue us  
 in three seconds, it'll have to wait.

The two of them raise up telescoping frames from their backpacks,  
 extending about five feet above their heads (as do the other  
 Joes)... as the CAMERA PIVOTS to include the X-19's SCREAMING in  
 on them...

STALKER  
 Unfortunately, Scoop's biggest problem  
 isn't going to be Cobra...

INT. LEAD X-19

We can see the Joes perched high above the forest, their "catch  
 frames" rising above them, and Junkyard in a special pack on  
 Mutt's back.

STALKER (VO) (CONT)  
 It's going to be Low Light!

ANGLE - BOTTOM OF X-19

A hook on a cable plays out from a small hatch. WIDEN ANGLE and  
 PAN as the hook catches Stalker and jerks him up!

His jet GAINS OUT OF PAN as the second X-19 GAINS INTO PAN, snags  
 Sarge and streaks away! PAN with Sarge as the cable retracts and  
 draws him up into the open hatch. In the BG, the other jets are  
 snagging the other Joes as well.

ANGLE - X-19'S

Their "cargos" secure, the jets ROAR away, over the rain forest,  
 climbing rapidly into the sun!

CUT TO:

ANGLE - ENTRY INTO LOST CITY RUINS

A Night Viper is on guard duty. He walks past a clump of bushes.  
 A pair of hands reaches out and pulls him into the bushes... and  
 a beat later, Low Light emerges, wearing the Night Viper uniform  
 and carrying the helmet under his arm.

LOW LIGHT  
 (looking back into the  
 bushes)  
 Thanks for duds, Viper-breath.

HIS POV - NIGHT VIPER

Tied up, in long johns, a piece of tape over his mouth. Not too uncomfortable, but he's not going anywhere, either.

LOW LIGHT (VO) (CONT)  
I'll try not to get 'em dirty...

ANGLE - LOW LIGHT

Low Light/Night Viper (he'll be called this as long as he's disguised) puts on the helmet and enters the Lost City, walking TOWARDS CAMERA, into a DRAMATIC CLOSE UP...

LOW LIGHT  
But once I get my hands on that filthy traitor, Scoop, that's gonna be tough!

FADE OUT  
END ACT I

ACT TWO  
FADE IN

INT. DESTRO'S HIGH TECH HQ - C.U. FEATURING DESTRO

PULL BACK to reveal that he is seen on the monitor screen inside the Dragonfire chamber in the Lost City.

DESTRO  
My dear Cobra Commander, it's good to see you looking so nearly human once again!

ANGLE FEATURING COBRA COMMANDER

He is now wearing his UNIFORM and "models" it for Destro.

COBRA COMMANDER  
Thank you, Destro, it's true. This uniform does enhance my natural attractiveness!

Getting down to business.

COBRA COMMANDER (CONT)  
But more important than my good looks is the fact that...

ANGLE - PYTHONIZED CONQUESTS & PYTHON PATROL VIPERS, ETC.

PAN across the Pythonized Conquests, an assortment of Python Patrol members standing next to them, including PYTHON VIPERS, PYTHON TROOPERS, a PYTHON TELEVIPER, and a PYTHON OFFICER.

COBRA COMMANDER (CONT)  
My Python Patrol may be the turning point  
in our struggle with G.I. Joe!

ANGLE - COBRA COMMANDER WITH DESTRO (ON MONITOR SCREEN)

DESTRO  
In that case, once you have dealt with  
Serpentor, I will be more than happy to  
renew our alliance...

ANGLE - BARONESS

She regards Destro's image on the screen.

BARONESS  
Just like the good old days? Before that  
happens, there is one other requirement,  
Destro, darling.

DESTRO  
And that is?

CLOSE ON THE BARONESS

Still upset from her Day One slight.

BARONESS  
You must dump Zarana, immediately!

ANGLE - DESTRO (IN HIS HQ, NOT ON MONITOR)

He shrugs and reaches down to pull a lever.

DESTRO  
Baroness, consider her dumped!

QUICK CUT TO:

INT. LUXURIOUS CHAMBER AT DESTRO'S HQ

ZARANA relaxing on a plush couch, eating grapes, but, thanks to the lever, a hole opens in the floor and Zarana, the couch, and the grapes all fall through!

CUT TO:

ANGLE - DRAGONFIRE CHAMBER

Start with Low Light/Night Viper. He moves into the main chamber as Copperhead rushes in from the clearing.

COPPERHEAD  
Cobra Commander, Serpentor is overhead, in  
the Condor Z25!

Cobra Commander looks towards Scoop then gestures towards the  
pythonized Conquests.

COBRA COMMANDER  
Scoop, as you are already familiar with  
the Conquest jet fighters...

ANGLE - GNAWGAHYDE

He moves forward, eager to join Scoop.

GNAWGAHYDE  
Me, too, Commander! I know all about...

ANGLE - COBRA COMMANDER

He puts up his hands in a "halt" gesture.

COBRA COMMANDER  
No way, Gnawgahyde. I wish to scare  
Serpentor, not obliterate him!

ANGLE - COPPERHEAD

Copperhead brightens upon hearing his name and he and Scoop run  
and climb into the two nearest jets.

COBRA COMMANDER (VO) (CONT)  
Copperhead, join Scoop and give Serpentor  
a welcome he won't forget!

DISSOLVE TO:

ANGLE - EDGE OF JUNGLE CLEARING

The two Python Patrol Conquests STREAK into the CLOUDY SKY!

ANGLE - FORWARD COCKPIT - CONDOR Z25

SERPENTOR is in the rear p'lot's compartment of the sleek  
aircraft, which is beginning to circle over the jungle and the  
Lost City. NOTE: IT IS GETTING VERY CLOUDY, so visual recon of  
the City from the sky and vice versa will be very difficult --  
which will also allow the Conquests to be right up on the Condor  
before they are visible to the naked eye.

SERPENTOR  
The Lost City is aptly named, is it not,  
Aero-Viper?

PAN forward along the length of the aircraft, stopping at the  
front pilot's compartment, occupied by an AERO-VIPER.

SERPENTOR (VO) (CONT)  
 Lost in the jungles of the Amazon River,  
 and yet...

ANGLE - JUNGLE

The Condor streaks overhead.

SERPENTOR (VO) (CONT)  
 Its rich supply of Dragonfire...

INT. REAR COCKPIT OF CONDOR

SERPENTOR (CONT)  
 Will soon assist me to conquer the world!

COBRA COMMANDER (VO)  
 (over radio)  
 Dream on, Sssserpentor, because your  
 fantasssy...

CLOSE ON SERPENTOR

He REACTS to the voice.

COBRA COMMANDER (VO) (CONT)  
 Is coming to an end!

SERPENTOR  
 Who are you? That voice...

ANGLE - GROUND - COBRA COMMANDER

He's speaking into his communications console... and when he hits  
 a switch, Serpentor's face appears on his monitor...

COBRA COMMANDER  
 Familiar ssssounding, isn't it?

INT. SERPENTOR'S COCKPIT -

Cobra Commander's face now appears on Serpentor's monitor.

SERPENTOR  
 Cobra Commander? But you, you are  
 supposed to be a snake!

ANGLE WIDENS as suddenly, from behind and out of the clouds, come  
 the two Python Patrol Conquests, ROARING up to the rear of the  
 Condor, then split away, with THUNDEROUS JET SFX.

SERPENTOR (CONT)  
 And those planes... they never showed up  
 on my radar!

CLOSE ON SERPENTOR

He's getting very upset.

SERPENTOR (CONT)  
What is going on here?

ANGLE - COPPERHEAD IN HIS CONQUEST

He activates his communications console.

COPPERHEAD  
Serpentor, we don't wish to use force, but  
you must let us escort you to the ground.

CLOSE - SERPENTOR

Outraged!

SERPENTOR  
Copperhead, have you lost your mind?!!!

He punches a series of buttons on his console, and the picture of Copperhead fades, then reappears, now with a grid pattern through it.

SERPENTOR (CONT)  
(trying to keep his anger  
under control)  
We are now on a shielded frequency,  
Copperhead. Only you and I can hear what  
is being said.

CUT TO:

ANGLE - GROUND

Cobra Commander's monitor screen has gone blank. He looks up at the sky, seeing only clouds.

COBRA COMMANDER  
What's going on? Copperhead, do you read  
me?

CUT TO:

INT. COPPERHEAD'S COCKPIT

Featuring Serpentor's image on the monitor, with the same grid pattern through it (indicating the shielded frequency).

SERPENTOR  
(over radio)  
There is no reason why you couldn't be  
promoted to a higher rank, but...

EXT. CONDOR

SERPENTOR (VO) (CONT)  
Only if you will help me...

OTS SERPENTOR - FEATURING SCOOP'S CONQUEST

Scoop is keeping pace with Copperhead, on the other side of the Conquest.

SERPENTOR (VO) (CONT)  
Take care of your friend, Scoop...

INT. COPPERHEAD'S COCKPIT

Serpentor's image, grid-covered, on the monitor.

SERPENTOR (VO) (CONT)  
At which point you and I will deal with  
Cobra Commander together!

CLOSE ON COPPERHEAD

He nods, grabs his control stick and sends his jet into a banked turn...

COPPERHEAD  
I like your offer, Serpentor! Consider it  
a deal!

EXT. JETS

That carries him down and under Scoop's jet.

INT. SCOOP'S COCKPIT - ON SCOOP

He watches Copperhead's maneuver, bewildered.

SCOOP  
(into his radio)  
Copperhead, come in, what are you doing?

ANGLE - FEATURING SCOOP'S MONITOR

It's blank. Scoop HITS it with his hand. Some static lines, but nothing else.

SCOOP (CONT)  
Copperhead, come in!

ANGLE - CONDOR Z25

And suddenly, the two halves of the Condor BREAK APART, as Serpentor FIRES his engines in the back half and BLASTS past the bewildered Scoop, to go into a steep climb!



## INT. SCOOP'S COCKPIT

He throws his own jet into a steep half-loop to go after Serpentor's half of the Condor.

SCOOP (CONT)  
Copperhead! I don't know what's going on....

## EXT. SCOOP

His jet is now upside down, having reversed its direction, and now it spins back right side up.

SCOOP (VO) (CONT)  
But I'm going after Serpentor, so if you read me...

## ANOTHER ANGLE

Scoop streaks off after the Serpentor half of the Condor.

SCOOP (VO) (CONT)  
Cover my back and take the other half of the Condor!

## INT. COPPERHEAD'S COCKPIT

He works his control stick...

COPPERHEAD  
Oh, I read you all right, Scoop...

## ANGLE - SKY

And his Conquest rises up INTO SCENE, right behind Scoop's!

COPPERHEAD (VO) (CONT)  
Only you've got it wrong.

## INT. SCOOP'S MONITOR

Now Copperhead's image (covered by the same "shielded grid") appears on Scoop's monitor screen.

COPPERHEAD (CONT)  
You can go after whomever you want...

## WIDE

Now we see that the Aero-Viper's half of the Condor is banking and is coming around into a STRAFING run on Scoop!

COPPERHEAD (VO) (CONT)  
Because all of us....

ANGLE - SERPENTOR

He goes into a climb, to let Scoop streak by underneath....

And drops in next to Copperhead, on Scoop's tail!

OTS - COPPERHEAD - ON CONTROL PANEL AND SCOOP'S JET

The automatic targetting control LOCKS ONTO SCOOP.

COPPERHEAD (VO) (CONT)

Are coming after you!

HEAD ON SHOT - COPPERHEAD AND SERPENTOR'S JETS

A flight of missiles STREAKS out, INTO CAMERA!

FADE OUT  
END ACT TWO

ACT III  
FADE IN

CLOSE ON SCOOP - INT. CONQUEST COCKPIT

He REACTS in horror, seeing...

SCOOP

Oh no! Serpentor and Copperhead are on my tail!

SCOOP'S POV

The missiles STREAKING towards him!

ANGLE - SERPENTOR - IN HIS CONDOR COCKPIT

Gloating!

SERPENTOR

No one defies Serpentor!

ANGLE - SCOOP'S CONQUEST

But Scoop throws his Conquest into a fast roll, and the missiles STREAK past, missing him...

ANGLE - AERO-VIPER'S CONDOR

To SLAM into the other half of the Condor, piloted by the Aero-Viper! He PARACHUTES to safety as the plane CRASHES!

ANGLE -SERPENTOR

SERPENTOR (CONT)

(outraged)  
NO!!!!  
(over radio)  
Copperhead, get him!

ANGLE - COPPERHEAD'S CONQUEST

He peels away...

Dropping in on Scoop's tail, FIRING AWAY!

INT. SCOOP'S COCKPIT

Scoop work his controls, dodging furiously. Copperhead's on his comm monitor (with the shielded grid lines).

SCOOP

Copperhead, can't we talk about this?

CLOSE ON COPPERHEAD

Holding his thumb down hard on the firing button.

COPPERHEAD

Sorry, kid, but in Cobra, if your best friend gets in your way...

WIDE - THE TWO PYTHON CONQUEST JETS

Streaking in low through the forest. Some of the taller trees tower above the dogfighting planes! LASER SFX

COPPERHEAD (VO) (CONT)

You step on him! It's nothing personal.

CLOSE ON SCOOP

REACTING to what he sees ahead, he FIRES his own laser.

SCOOP

In that case, I hope you won't take this personally, either!

EXT. TREE TOPS

Scoop's LASER BLASTS cut through a towering tree, and as he streaks past, the tree falls and SMASHES into Copperhead's Conquest, following behind!

CLOSE - COCKPIT

Copperhead EJECTS safely, his parachute popping open, but his Conquest CRASHES through the trees, a total wreck!

ANGLE - ANOTHER TREE

Copperhead's parachute lines have gotten tangled in another tree, and now he hangs in mid-air, perfectly safe, but trapped for the time being! Scoop's Conquest, having reversed direction, STREAKS by and climbs rapidly.

ANGLE - SERPENTOR

He looks over his shoulder and REACTS...

SERPENTOR

What?!!

SERPENTOR'S POV

As Scoop's Conquest rises INTO SCENE, directly behind him!

INT. SCOOP'S COCKPIT

Scoop takes aim...

SCOOP

Bail out now, Serpentor! You've got five seconds.

ANGLE - SERPENTOR

Outraged!

SERPENTOR

NO ONE GIVES ORDERS TO SERPENTOR!

CLOSE UP - SCOOP

He just grins.

SCOOP

Four... three... two...

ANGLE - SERPENTOR

He reaches for his ejector button and BLASTS out of his cockpit in his ejector seat, his parachute popping open, as Scoop STREAKS by underneath.

SERPENTOR

You will suffer for this!

CUT TO:

LOST CITY RUINS - DRAGONFIRE CHAMBER

The Cobra forces are looking out through the open ceiling into the cloudy sky, and suddenly they REACT...

GNAWGAHYDE

Look!

THEIR POV

Serpentor, dangling from his parachute, is floating down through the clouds, as his Condor CRASHES in the BG.

GNAWGAHYDE (VO) (CONT)

It's Serpentor!

ANGLE - COBRA COMMANDER

Exultant.

COBRA COMMANDER

At last! He is at my mercy!

ANGLE - CLEARING JUST BEYOND DRAGONFIRE CHAMBER

Serpentor drops to the ground just on the edge of the clearing where the Pythonized Conquests are parked. And as the parachute starts to waft down...

Scoop BUZZES him, creating enough WIND that the parachute blows forward, pulling Serpentor off his feet and tangling him up in the parachute itself!

ANGLE - COBRA COMMANDER

COBRA COMMANDER (CONT)

Seize him!

ANGLE - SERPENTOR

Gnawgahyde and a couple of Python Vipers rush forward to pull the parachute off Serpentor...

But when Serpentor emerges, imperious as ever, they fall back, awestricken!

SERPENTOR

(very angry)

The first man who touches me will curse the day he was born!

ANGLE - COBRA COMMANDER

COBRA COMMANDER

Don't just stand there, SSSEIZE HIM!

SERPENTOR

Strides forward, as confident as ever.

SERPENTOR

Irritating, isn't it, when no one respects you enough to obey your commands?

He gives Cobra Commander a good once over.

SERPENTOR (CONT)  
 But Cobra Commander, you are looking  
 almost human! The last time I saw you,  
 you were still eating flies!

ANGLE - ALLEY VIPER

He arrives in the Hovercraft, towing a huge snake in a canvas sack behind, into the area where the Conquests are parked. He looks into the central area and see who their new guest is.

ALLEY VIPER  
 By the Cobra's fangs, it's Serpentor!

ANGLE - SERPENTOR

He turns and gives Alley Viper an imperious smile.

SERPENTOR  
 Why, Alley Viper, how good to see you!

And Alley Viper instantly becomes the fawning courtier.

ALLEY VIPER  
 Thank you, Emperor, the honor is mine.

ANGLE - COBRA COMMANDER

Outraged, he mimics Alley Viper .

COBRA COMMANDER  
 (mimicing sarcastically)  
 Thank you, Emperor, the honor is mine.  
 (screaming)  
 Is there no one here who will help rid me  
 of this self-satisfied vermin?

ANGLE - LOW LIGHT/NIGHT VIPER

He's been in this location all along, and now he moves towards the snake sack. HISSES sound from within.

LOW LIGHT  
 Let me make sure I understand, Cobra  
 Commander. You want someone to take care  
 of this piece of reptilian slime?

SERPENTOR

takes rather extreme offense at this, striding towards Low Light/Night Viper, but...

SERPENTOR  
 Night Viper, your career in Cobra is  
 finished. Consider yourself under arrest.

COBRA COMMANDER

takes heart, encouraging him on as...

COBRA COMMANDER  
Deal with Serpentor, Night Viper, and  
untold riches will be yours.

LOW LIGHT/NIGHT VIPER

cuts the drawstring of the sack, and an enraged, fifty foot  
PYTHON strikes out! (LOUD HISSING SFX)

LOW LIGHT  
Thanks Commander, but I'd rather do it  
just for fun!

And, since Serpentor had been striding towards Low Light, he's  
directly in the path of the snake and is the first thing it sees!  
As a result, it goes after him, wrapping Serpentor's body in its  
fifty feet of coils! (ANGRY HISSSES)

SERPENTOR  
(Gurgling yell)

Cobra Commander is thrilled!

COBRA COMMANDER  
Python Vipers, strap him to the table!

And now, finally, the Python Vipers, led by a suddenly courageous  
Gnawgahyde, leap forward and wrestle the huge ball of the snake  
and Serpentor onto the table...

COBRA COMMANDER (CONT)  
Start up the Pythonizing Ray, immediately!

As another Python Viper starts up the PYTHONIZING RAY.

The first group of Python Vipers has finished strapping  
Serpentor's protruding feet and hands to the table. The snake  
now begins to untangle itself and slither off.

SERPENTOR  
No! You don't know what you are doing!

COBRA COMMANDER

Activates the controls of the "crystal laser"...

COBRA COMMANDER  
Quite the contrary! I think it is time  
you had a demonstration of my new  
pythonizing technique!

And the Dragonfire EFX begin! As the energy begins to rise into  
the laser, Cobra Commander works the controls...

COBRA COMMANDER  
So far, I have been fusing snakes with  
vehicles...

So the laser moves over Serpentor and continues on...

COBRA COMMANDER (VO) (CONT)  
But to join you to either would be a waste  
of both, so instead...

To a four foot green IGUANA, on a leash, being led into the area  
by a Python Viper. Gnawgahyde takes the leash, scratches the big  
lizard's head, and grins nastily.

COBRA COMMANDER (VO) (CONT)  
I will join you with Gnawgahyde's pet  
iguana!

ANGLE - SERPENTOR

He sees the lizard and gets very upset.

SERPENTOR  
No. You wouldn't dare!

COBRA COMMANDER

Continues to work the controls, as the DRAGONFIRE EFX build.

COBRA COMMANDER  
And though the change will be temporary, I  
can assure you that even when you change  
back into human form...

CLOSE - GNAWGAHYDE AND IGUANA

A fly BUZZES past the iguana, and its tongue snakes out and snags  
it, as Gnawgahyde smirks.

GNAWGAHYDE  
(continuing for Cobra  
Commander)  
You'll never lose your taste for flies!

CLOSE ON SERPENTOR

SERPENTOR  
No!

ANGLE - COBRA COMMANDER

He hits the final button...

COBRA COMMANDER  
Too late, Serpentor!



ANGLE - GNAWGAHYDE AND IGUANA

Gnawgahyde puts the Iguana down and the ray from the crystal laser hits it, bathing it in light!

ANGLE - COBRA COMMANDER

He works the controls again...

COBRA COMMANDER  
The process has already begun!

ANGLE - SERPENTOR

And the glowing laser moves over Serpentor. The color of the ray is different from the Pythonizing Ray (or, if the same color of light is used, make it MUCH brighter), because after it ZINGS out, enveloping Serpentor in a BLAZE OF LIGHT, then fading, the Emperor has changed into a large and strange combination of man and iguana, flicking his tongue!

COBRA COMMANDER

steps away from his machine and APPLAUDS!

COBRA COMMANDER  
Bravissimo! And sssso handsome!

ANGLE - MAIN COMMUNICATIONS MONITOR

Destro's image is already on it, watching. Cobra Commander moves INTO SCENE.

COBRA COMMANDER  
You have been watching, Destro?

DESTRO  
I have indeed! And may I say, it will be a pleasure working with you once again!

CUT TO:

ANGLE - LOW LIGHT/NIGHT VIPER

Cobra Commander ENTERS SCENE, clapping Low Light/Night Viper on the shoulder.

COBRA COMMANDER  
(to Low Light)  
Young man, you have done a noble service for Cobra today.  
(turning to Alley Viper)  
Unlike this toadying excuse for an Alley Viper!

Alley Viper skulks OS, glaring at Low Light/Night Viper before he leaves.

ALLEY VIPER  
Night Viper, I'll get you for this.

CUT TO

ANGLE - SERPENTOR/IGUANA

Gnawgahyde begins unstrapping Serpentor/Iguana...

GNAWGAHYDE  
Hey, Serpentor, what d'ya say we throw  
another iguana on the barbie? I hear  
they're just delicious!

Who gets so scared by what he hears, he rips out the "wrist" and  
"ankle" clamps and scampers away on all fours, into the jungle.

Gnawgahyde watches him and turns to Cobra Commander

GNAWGAHYDE (CONT)  
Commander, you mind if I go on a little  
huntin' expedition?

COBRA COMMANDER

makes a gracious gesture.

COBRA COMMANDER  
Of course not. We wouldn't want Serpentor  
to feel he was being ignored!

He turns back to Destro, on the monitor screen.

DESTRO  
No, that we would not. But now it is time  
to turn our thoughts to G.I. Joe...

CUT TO:

INT. DESTRO'S HQ

Destro punches up the New Mexican Dragonfire site of SORCERER'S  
MESA onto his monitor. There is an ancient PUEBLO INDIAN VILLAGE  
on top of it (see the New Mexican pueblo of ACOMA, otherwise  
known as "Sky City" for reference - it's sure to be in National  
Geographic somewhere).

DESTRO (CONT)  
And our attack on Sorcerer's Mesa, the  
final and most powerful Dragonfire  
repository of them all!

DISSOLVE TO:

A SERIES OF QUICK SCENES IN WHICH:

Destro's huge COBRA MOTHER SHIP lands (see title sequences for  
the daily show) in a clearing near the Lost City.

Destro gets off the plane and the Baroness rushes into his arms as...

From the huge cargo bay ramp, STUNS are being driven off, while driverless ASPS are being winched down by cables...

And are PYTHONIZED by Cobra Commander's new process.

The newly Pythonized Stuns are driven by Python Troopers back on board the plane, while the Pythonized Asps are winched up the same way they descended.

ANGLE - COPPERHEAD

Looking a little the worse for wear, Copperhead staggers out of the jungle.

COBRA COMMANDER (VO)

Copperhead!

ANGLE - COBRA COMMANDER

He looks happy to see Copperhead. Note: Scoop is closer to the fringe of the jungle and Copperhead than the Commander.

COBRA COMMANDER (CONT)

I am so glad your air battle with Serpentor had only temporary ill-effects!

COPPERHEAD

reaches Scoop and gives him a searching look.

SCOOP

(sotto)

I didn't tell him a thing. He doesn't know you tried to betray him, so you're still in charge of Python Patrol.

Copperhead now gives him an even more incredulous look.

COPPERHEAD

(sotto)

And you are like no Cobra recruit I've ever met. If you'd finked on me, you could be in charge of Python Patrol!

CLOSE UP - SCOOP

He gives Copperhead a half grin.

SCOOP

(sotto)

Let's just say you owe me one.

DISSOLVE TO:

## COBRA MOTHER SHIP

The last of the Python Patrol vehicles drives up the ramp into the belly of the plane.

## ANGLE - PASSENGER RAMP

Cobra Commander and Scoop are walking up into the plane.

## COBRA COMMANDER

Scoop, as the final Dragonfire site is in G.I. Joe's home territory...

## INT. MOTHER SHIP

They enter the CONTROL CENTER inside the plane, complete with all kinds of high tech electronic equipment. Note: the cargo bay where all the vehicles have been loaded is in another part of the plane.

## COBRA COMMANDER (CONT)

I was hoping you could give us the insssside information we need to make our attack...

## CLOSE ON COBRA COMMANDER

In his enthusiasm, he makes a clenched fist at the CAMERA.

## COBRA COMMANDER (CONT)

A crushing success!

## CUT TO:

## BULKHEAD DOOR LEADING TO CARGO BAY

Low Light/Night Viper has been peering out through the partly opened door, into the Control Room.

## LOW LIGHT

(sotto)

Final Dragonfire site?

## REVERSE ANGLE - CARGO BAY SIDE OF DOOR

Low Light/Night Viper SHUTS the door and begins moving rapidly into the cargo bay.

## LOW LIGHT

If that traitor Scoop is spilling all our secrets to Cobra Commander...

## ANGLE - CARGO BAY

The Asps and Stuns all lined up. Low Light/Night Viper ENTERS SCENE, climbing into one of the Python Patrol Asps.

LOW LIGHT  
I'd better get in touch with the Sarge on  
the double!

ANGLE - ASP

Low Light/Night Viper takes off his helmet, to talk into the  
Asp's radio.

LOW LIGHT  
(into radio - sotto)  
Joe Base Charlie Delta, come in. Joe Base  
Charlie Delta, come in.

ANGLE - ALLEY VIPER

In another section of the Cargo Bay, he REACTS, seeing...

HIS POV

Low Light/Night Viper from the back.

ALLEY VIPER (VO)  
So there you are, Night Viper!

ANGLE - ALLEY VIPER

He moves rapidly towards Low Light/Night Viper's Asp.

ALLEY VIPER (CONT)  
It's time to settle our accounts.

ANGLE - LOW LIGHT/NIGHT VIPER

He quickly puts on the Night Viper helmet just as Alley Viper  
reaches into the Asp' cockpit (from the back) and pulls him  
out...

LOW LIGHT  
Let me guess. You're still upset about  
what happened to Serpentor?

To glare at him, nose to nose...

ALLEY VIPER  
(really mad)  
Serpentor liked me, but he's not going to  
be able to help my career much, now that  
you've helped turn him into a lizard!

Pushing him back against one of the vehicles.

ALLEY VIPER (CONT)  
And even worse than that, you made me look  
bad in front of Cobra Commander, our new  
leader!

EXT. PLANE

The Cobra Mother ship FIRES its engines. The big cargo ramp starts to close.

INT. CARGO BAY

Still holding Low Light/Night Viper by the collar, Alley Viper pushes him away.

ALLEY VIPER (CONT)

But you're not going to have another chance to make me look bad, ever again!

By the JET SFX and SCREEN VIBRATION, we know the Mother Ship is taxiing down the runway. Low Light/Night Viper falls backwards onto the cargo ramp and, though it's closing, it's still open enough for Low Light/Night Viper to roll down...

ALLEY VIPER (CONT)

Just be thankful I'm letting you off easy.

EXT. COBRA MOTHER SHIP

And fall onto the grassy runway, as the Mother Ship picks up speed! Alley Viper looks out through the closing cargo bay.

ALLEY VIPER (CONT)

(shouting)

I could have waited until the plane was 30,000 feet high!

And with that, the Cobra Mother Ship rises into the air and flies away!

ANGLE - LOW LIGHT/NIGHT VIPER

Sprawled on the grass runway, he gets to his feet and takes off his Viper's helmet, looking skyward.

LOW LIGHT

(pretty upset)

Yeah, but by then I would have warned Sergeant Slaughter and the guys.

ANOTHER ANGLE - OTS LOW LIGHT - ON MOTHER SHIP AND CONQUESTS

They make a wide bank and STREAK higher.

LOW LIGHT (CONT)

This way, Cobra can sneak right up on my buddies...

CLOSE ON LOW LIGHT/NIGHT VIPER

LOW LIGHT (CONT)

And if they capture that last Dragonfire  
base...

DRAMATIC ANGLE - COBRA ATTACK FORCE

The Mother Ship, flanked by Python Patrol Conquests, are flying  
INTO CAMERA, JET SFX ROARING with menace!

LOW LIGHT (VO) (CONT)

You can kiss the free world goodbye!

FREEZE FRAME

DESTRO (VO)

Operation Dragonfire will continue, so  
don't miss the final episode on this  
station.

THE END