

# **SHE-RA™**

## **Princess of Power™**

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THE TIME TRANSFORMER

PP #67073

May 1, 1986

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PAGE: 38

SHERA, PRINCESS OF POWERTHE TIME TRANSFORMERPP #67073CAST LIST

KOWL

BOW

MADAM RAZZ

BROOM

IMP

CATRA

HORDAK

ADORA/SHERA

PEEKABLUE

SWIFT WIND

HORDE TROOPER #1

TROOPER #2

VILLAGER - male. A few lines.

PROFESSOR TEMPUS - a malevolent-looking, somewhat aging man with a starkly bald head and a full, dark beard. He is a Horde scientist.

SHERA, PRINCESS OF POWERTHE TIME TRANSFORMERPP #67073ACT ONE

FADE IN:

1  
EXT. VALLEY VIEW CASTLE - ESTAB.

A beautiful castle placed on a promontory overlooking a rolling blue valley. Around the castle are scattered thatch-roofed dwellings, adobe livestock buildings, etc.

2  
WIDE - AN AREA INSIDE CASTLE WALLS

Where we see a small summer fair taking place, with various small tents, etc. pitched against the castle walls.

3  
ANGLE - ONE OF THE TENTS

Madam Razz sits behind a small table covered with a colorful table cloth. Behind her, Broom is propped up against the side of the tent, and Kowl is perched on a tent pole.

KOWL

I must say this is a very good idea  
-- a Summer Fair to celebrate the  
day Shera saved Valley View Castle --

BOW

(Interrupting)

She sure did -- from Hordak's Doom  
Balloon.

4  
ANGLE - FAVOR MADAM RAZZ AND VILLAGER

Sitting across from Madam Razz is a VILLAGER, dressed in leather jerkin and soft, doeskin boots. Madam holds his hand and examines it carefully as the Villager looks toward Kowl and Bow with a smile.

VILLAGER

And a lucky day it was for us!

He turns back to Madam Razz.

VILLAGER (Cont.)

So what do you see in my hand  
today, Madam Razz? More good  
luck, I hope!

5  
ANGLE - MADAM

Her brow wrinkled in thought.

MADAM RAZZ

Hmmm. I don't see any luck signs here.....but I do see good signs. If you work hard, are very honest, and treat others kindly..... you will have a happy life!!

6  
ANGLE - VILLAGER

A smile breaking across his face.

VILLAGER

A happy life? That's wonderful! Thank you so much, Madam.

He gets up, turns and moves OS.

7  
ANGLE - BOW

Shaking his head in amazement.

BROOM

That was weird fortune telling, Madam. All you did was tell him to work hard and be honest!

8  
ANGLE - MADAM

MADAM RAZZ

Too true, dearie....but the advice I gave him is worth all the fortune telling in the world.

9  
WIDER - WITH KOWL

He looks around at the various colorful tents, stands, flags, etc.

KOWL

Well, Valley View Castle doesn't need to have its fortune told. Hordak wouldn't dare come back here again.

WIPE TO:

10  
EXT. FRIGHT ZONE - ESTAB.

In all its ugliness.

PROFESSOR TEMPUS (VO)  
Here it is! I call it the Time Transformer!

CUT TO:

11  
INT. FRIGHT ZONE - HORDAK'S CHAMBER

The chamber is dominated by a large high tech machine, filled with dark crevices and bare pieces of metal, switches, computer tapes, monitors, controls and BLINKING LIGHTS. The machine is called THE TIME TRANSFORMER.

12  
ANGLE - TIME TRANSFORMER

Standing in front of the machine is a malevolent-looking, somewhat aging man with a starkly bald head and a full, dark beard -- PROFESSOR TEMPUS, one of Hordak's scientists. Nearby, HORDAK watches as IMP sits on his shoulder. Behind Hordak are CATRA, GRIZZLOR, ENTRAPTA and LEACH.

TEMPUS

This machine will solve all  
your problems with the Rebels.

13  
ANGLE - IMP

A sneering look on his face.

IMP

(With a sneer)  
Sure it will! Like Catra solves  
our problems with Shera!

14  
ANGLE - CATRA

Her lips curling in the beginning of a snarl.

CATRA

Watch it, you little worm...

15  
ANGLE - IMP

On a roll, he doesn't want to stop.

IMP (Cont.)

Catra just runs whenever  
she sees Shera. (Nasty giggle).

16  
ANGLE - CATRA

As she brings one hand up, her nails begin to TRANSFORM into claws.

CATRA

That did it!

17  
WIDER - HORDAK AND IMP

Imp huddles on Hordak's shoulder.

IMP

Help, Hordak! Help!

Hordak raises one arm in an imperial gesture.

HORDAK

Enough!

18  
ANGLE - HORDAK AND CATRA

HORDAK (Cont.)

I've warned you before about teasing Imp. Now leave him alone!

19  
FULL ON CATRA

Chastised, but with her eyes still squinted in anger.

CATRA

Yes, master!

20  
WIDER - FAVOR TIME TRANSFORMER

Hordak turns to Professor Tempus.

HORDAK

How will this machine solve my problems with the Rebels?

21  
FULL ON TEMPUS

Smiling malevolently.

TEMPUS

By going back in time and changing your losing battles to winning battles.

22  
WITH HORDAK

HORDAK

That's not possible.

23  
ANGLE - TEMPUS AND MACHINE

TEMPUS

Oh no? Watch, Master Hordak...

He turns to the device and pushes several switches. One or two lights begin to BLINK INTENTLY, we hear a LOW HUMMING SOUND (SFX), and a very large (7 x 10 ft. approx.) monitor screen shows VISUAL STATIC and SNOW.

24

CAMERA PUSHES IN ON THE MONITOR AREA OF THE TIME TRANSFORMER

TEMPUS (Cont.)(VO)

I'm sure you remember the time  
you attacked the rebels at Valley  
View Castle with your Doom Balloon...

As CAMERA REACHES FULL FRAME on the monitor a picture POPS  
on to the monitor screen.

(NOTE: FOLLOWING SCENE IS FROM PP #67021, Script Pages 10 &  
11, Scenes 61 through 65. Storyboard Pages 14 & 15.  
(Note: New VO Dialogue identified with \*\*\*)

.....  
BEGIN INSERT SCENE

25

EXT. OUTSKIRTS OF WHISPERING WOODS - NIGHT

We SEE the massive Doom Balloon in the sky just above the  
tree tops of the heavily wooded area. The electrical storm  
is still raging, but the scene is lit up by more than just  
the bolts of lightning. Many of the trees are burning and  
there is a large cleared area covered with smoking stumps.

26

WIDE ANGLE ON DOOM BALLOON

HORDAK (VO) \*\*\*  
Of course I remember it. \*\*\*

HORDAK (Original dialogue)  
(Delete)

A bolt of lightning streaks the sky and is attracted to the  
huge black balloon. As it strikes, electrical charges dance  
around the balloon and then seem to be absorbed by the  
sphere. Underneath the gondola is a focusing dish.

HORDAK (VO) \*\*\*  
It had the power of lightning! \*\*\*

27

ANGLE TO FAVOR DISH

HORDAK (Original dialogue)  
(Delete)

As all the collected electricity is focused and shot at the  
trees. AAAAAAAT!

28

ANGLE ON TREES

HORDAK (VO) \*\*\*  
The Doom Balloon was the \*\*\*  
most beautiful ship of evil \*\*\*  
I ever had. \*\*\*

HORDAK (Original dialogue)

(Delete)

As the beam hits them. ZAAAAAP! Instant kindling. More smoking stumps.

END INSERT SCENE

.....

ON HORDAK AND PROFESSOR TEMPUS

Standing, looking at the OS video monitor.

PROFESSOR TEMPUS

And then you ran into Shera.

HORDAK

(Getting annoyed)

Don't remind me of that!

~~CAMERA PUSHES IN TO FULL ON MONITOR SCREEN as a picture POPS ON.~~

(NOTE: FOLLOWING SCENE IS A CONTINUATION OF ABOVE INSERT, FROM PP #67021, Script Pages 14 & 15, Scenes 82 through 87, Storyboard Pages 22, 23 & 24.)  
(New VO Dialogue is indicated with \*\*\*)

.....

BEGIN INS22, 23 & 24.)  
(New VO Dialogue is indicated with \*\*\*)

.....

BEGIN INSERT SCENE

POV SHOT

Shera and the Doom Balloon. She stands on top of a large boulder.

HORDAK (VO)

She was standing on top of that mountain -- waiting! She even challenged me! \*\*\*

ON SHERA

As she shouts up at Hordak.

SHERA (Original dialogue)

Come on, Hordak. Now try picking on somebody your own size!

29

30

31

She raises her sword up toward the Doom Balloon.

32

ON HORDAK, SHADOW WEAVER, GRIZZLOR

As they watch Shera.

HORDAK (VO)

\*\*\*

I fired every bolt of lightning I had at Shera.

\*\*\*

\*\*\*

HORDAK (Original dialogue)

(Delete)

He pulls the firing lever.

33

WIDE ANGLE - SHERA AND DOOM PLATOON

Lightning hits the sphere and the dish fires a burst of electrical energy down at Shera. It hits her sword and the charge sizzles as it arcs back toward the Doom Balloon. For a frightening moment, both Shera and the Doom Balloon are surrounded by an angry aura of crackling electrical energy.

HORDAK (VO)

\*\*\*

I was sure we had enough electrical energy to beat her! But the Doom Balloon couldn't handle it!

\*\*\*

\*\*\*

\*\*\*

\*\*\*

34

ON HORDAK & CO

As his control panel smokes and sparks.

HORDAK (VO)

\*\*\*

Our circuits were overloaded! The Doom Balloon was doomed!

\*\*\*

\*\*\*

HORDAK (Original dialogue)

(Delete)

35

ANGLE ON SHERA AND DOOM BALLOON

As the sphere blows up Graf Zeppelin style, KAPOWWW!!

HORDAK (VO)

\*\*\*

(Shouting)

\*\*\*

Turn it off!!

\*\*\*

END INSERT SCENE

.....

36

ON HORDAK

Very annoyed.

HORDAK

What's the point of all this,  
Professor Tempus? I don't need  
to be reminded about what Shera did!

37  
ANGLE - FAVOR TEMPUS

PROFESSOR TEMPUS

Of course not, Master. But I told  
you I could change it.

HORDAK

But it's already happened.

Professor Tempus moves in front of the large video monitor.

PROFESSOR TEMPUS (Cont.)

Then we go back to a time  
before it happened --  
watch! I'll rewind it!

He moves alongside the video monitor and pushes a button.

CAMERA PANS TO FULL ON THE VIDEO MONITOR, where we SEE a  
FAST SPEED REWIND of the ABOVE INSERT. SFX: SOUND REWIND.

PROFESSOR TEMPUS (VO) (Cont.)

Now we stop it.....right here!

SFX: (VO) CLICK. As we HEAR the SFX, the picture freezes on  
a frame in which the Doom Balloon is firing its burst of  
energy at Shera.

38  
ANGLE - ON MONITOR WITH FREEZE FRAME

Professor Tempus moves INTO SHOT, goes to the picture and  
reaches up with a pen-like object.

PROFESSOR TEMPUS (Cont.)

-- And I'll give the Doom Balloon --

He SKETCHES a WHITE LINE DRAWING on the monitor screen of a  
second, dish-like device beneath Doom Balloon's gondola.

PROFESSOR TEMPUS (Cont.)

Another energy beam!

39  
CAMERA PUSHES IN TO FULL ON THE VIDEO MONITOR

As it does so, the WHITE LINE DRAWING TRANSFORMS into an  
actual drawing of a dish-like device.

40

ANGLE - PROFESSOR TEMPUS

PROFESSOR TEMPUS

Now...let us see how well Shera  
does against the Doom Balloon.

CAMERA PUSHES IN ON MONITOR SCREEN TO FULL FRAME.

(NOTE: FOLLOWING INSERT IS FROM PP #67021 -- as above.  
Repeat Script Page 15, Scenes 84 and 85, Storyboard Page  
23.)

(New VO Dialgue is indicated by \*\*\*)

.....  
BEGIN INSERT

41

WIDE ANGLE - SHERA AND DOOM BALLOON

Lightning hits the sphere and the dish fires a burst of  
electrical energy down at Shera. It hits her sword and the  
charge sizzles as it arcs back toward the Doom Balloon. For  
a frightening moment both Shera and the Doom Balloon are  
surrounded by an angry aura of crackling electrical energy.

42

ON HORDAK & CO.

As he reaches to the control panel and pushes switches.

HORDAK (New dialogue) \*\*\*  
Full energy power! Fire!! \*\*\*  
(Nasty laughter) \*\*\*  
We're beating her! \*\*\*

43

ON SHERA

Holding her hands high as the zapping charge builds to full  
intensity.

SHERA (New dialogue) \*\*\*  
(Struggling) \*\*\*  
Can't hold off that energy...Ahh! - \*\*\*

She drops down and OS.

END INSERT SCENE

.....

44

INT. HORDAK'S CHAMBER -- CAMERA PULLS BACK FROM MONITOR

To show Time Transformer Machine with Hordak, Prof. Tempus,  
Catra, Grizzlor, Leach, Entrapta and Imp watching.  
Professor Tempus turns to Hordak with self-satisfied smile.

PROFESSOR TEMPUS  
Valley View Castle is now Horde  
Territory.

45 ANGLE - FAVOR HORDAK

HORDAK  
(Doubtful)  
Are you sure?

PROFESSOR TEMPUS  
Without a doubt. They are on the  
castle walls at this very moment.

CUT TO:

46 EXT. VALLEY VIEW CASTLE - FAIR AREA

Madam Razz stands outside her tent with Broom and Kowl.  
Suddenly, Kowl looks OS and reacts.

KOWL  
Oh my goodness! Look! Horde Troopers!

47 HIS POV - CASTLE WALL

The castle wall is now manned by Horde Storm Troopers.

BROOM (VO)  
Where'd they come from?

CUT TO:

48 INT. FRIGHT ZONE - HORDAK'S CHAMBER

Hordak, Professor Tempus and the others are as before.  
Tempus gestures toward Hordak's nearby control console.

TEMPUS  
If you doubt it, I suggest  
you contact the castle and speak  
with your Troopers.

49 ANGLE - HORDAK

He turns toward his console and presses a button.

HORDAK  
This is going to be a waste of time  
-- the Troopers won't be there --

A viewscreen POPS ON and we SEE Horde Trooper #1 standing on the  
parapet of Valley View castle.

HORDE TROOPER #1 (VO)  
Trooper Command reporting,  
Valley View Castle!

50 PUSH IN ON HORDAK

As he reacts in surprise. A rare, if malevolent, smile  
crosses his face.

HORDAK  
It worked! My Troopers are in  
control of Valley View Castle!

51 FULL ON PROFESSOR TEMPUS

With a self-satisfied smirk on his face.

PROFESSOR TEMPUS  
And this is only the beginning....

52 ANGLE - HORDAK

Rubbing his hands with glee.

HORDAK  
Yes...heh, heh....yes...!

CUT TO:

53 EXT. VALLEY VIEW CASTLE -- MADAM RAZZ, KOWL AND BROOM

Looking around.

KOWL  
They just suddenly appeared --  
Horde Troopers....everywhere!  
Where'd they come from?

54 ANGLE - FAVOR MADAM RAZZ

MADAM RAZZ  
Dearie my, Kowl...we've got to warn  
Adora and the rebellion...

She grabs Broom.

MADAM RAZZ (Cont.)  
Come on, Broomie!

WIPE TO:

55 EXT. WHISPERING WOODS - REBEL CAMP

Bow talks with Adora in a clearing at the camp.

ADORA

I wonder how Madam's doing  
at the Valley View Castle fair.

BOW

Pretty well, I guess. She  
doesn't have the heart to  
give anyone a bad fortune!

56

ANGLE - BOTH

MADAM RAZZ (VO)

Down, Broom....Down! Look out  
for that tree! No, not that  
one.....That one!

57

WIDEN SHOT

Bow looks at Adora.

BOW

Speaking of Madam....Watch out!!

SFX: OS CRASH, BUMP, WHAM! Madam and Broom come skidding  
into shot in a flurry of branches and leaves.

58

ANGLE - MADAM

Getting off Broom with a blurry look in her eyes.

MADAM RAZZ

Somebody must have moved that oak  
tree....

ADORA

Are you all right?

59

WIDER - WITH BOW AND ADORA

MADAM RAZZ

I'm fine....  
(BEAT)  
But there are problems at Valley  
View Castle!

60

ANGLE - BOW AND ADORA

As they react.

61

ANOTHER ANGLE ON OUR GROUP

MADAM RAZZ

The Horde troopers suddenly appeared.  
Like magic -- Poof!

BROOM

Yeah...Right there inside the castle.

07  
ANGLE - ADORA

She gets to her feet and turns to Bow.

ADORA

That doesn't seem possible...  
it's as if history were being  
changed!03  
WIDEN - WITH BOW

BOW

You're right.

ADORA

Hordak's up to something strange.

04  
FAVOR BOW

BOW

Hmmm. I wonder if Peekablue's  
vision-sight can help us....

ADORA

It's worth a try, Bow.

05  
WIDEN SHOT

She turns away and moves toward OS.

ADORA (Cont.)

Let's go!

Bow follows Adora OS as we

DISSOLVE TO:

06  
EXT. WOODS - DAY

Bow and Adora walk through a glade of sun-dappled trees.

ADORA

Peekablue's place is just  
beyond that big tree...

She points OS.

07  
HER POV - ON WOODS, FAVORING A LARGE TREEPeekablue steps INTO SHOT from behind the tree, a smile of  
greeting on her face.

PEEKABLUE

Adora! And Bow! How nice to see you.

68  
WIDER ANGLE - PEEKABLUE

As Bow and Adora move INTO SHOT. Adora clasps Peekablue's hands affectionately.

ADORA

It's good to see you, too.

69  
FAVOR ADORA

ADORA (Cont.)

But I'm afraid we're short of time, and we need your powers of vision.

70  
ANGLE - PEEKABLUE

PEEKABLUE

I'm always happy to help you... if I can.

71  
WIDER - WITH SHERA

ADORA

We have to find out how Horde Troopers have suddenly appeared at Valley View Castle.

72  
ANGLE - PEEKABLUE

PEEKABLUE

I'll see what I can do.

She sits down in a carved, natural wood chair placed against a tree trunk, closes her eyes and slowly spreads her multi-colored peacock tail.

PEEKABLUE (Cont.)

I.....see.....something....wait!  
Yes....I do!

CAMERA TRUCKS IN to an area above Peekablue's head, where her vision-sight slowly FADES IN out of SHIMMER EFX.

PEEKABLUE (Cont.)

It's....Hordak....with...some kind of.....machine!

73  
ANGLE - BOW AND ADORA

Bow reacts by moving closer to the vision-sight over Peekablue's head.

BOW  
You're right. I see it!

74 FAVOR PEEKABLUE'S MIND PICTURE

Where we see a BLURRY IMAGE of Hordak and Professor Tempus alongside the Time Transformer.

PEEKABLUE (VO)  
There's something about time....

75 ANGLE - BOW

Moving closer to the vision-sight. He steps on a rock to move higher.

BOW  
I can almost hear it --

76 INSERT - BOW'S FOOT

As he foot slips on the rock.

BOW (Cont.) (VO)  
-- Whoooooops!

77 WIDER - BOW

He sails through the air, grabbing for support, and manages only to fall through Peekablue's peacock feathers. As he does so, we HEAR the CRACKLING OF ELECTRICITY (SFX).

78 ANGLE - BOW

Bow is surrounded by an AURA OF BLUE LIGHT.

BOW  
Yeowwww!

79 ON PEEKABLUE

As she suddenly flinches.

PEEKABLUE  
Oh!

Her eyes open and she looks around in surprise.

PEEKABLUE (Cont.)  
It's gone -- the vision-sight has  
has been broken.

80 ANGLE - BOW

Stretched out on the ground rubbing his head as Adora moves quickly INTO SHOT and kneels down alongside him.

BOW

Ouch! I just hope my head  
isn't broken.

Adora touches his head gently.

ADORA

Don't worry, Bow...you're fine.

71 ANGLE - CLOSE ON BOW

Smiling a love-sick smile as Adora touches his brow.

BOW

I am now!.

82 ANGLE - PEEKABLUE

PEEKABLUE

It's the Fright Zone.....So much  
evil there.....it pains me..

Her peacock tail feathers are closed.

PEEKABLUE )

I'm sorry Adora...I can only see  
through the Fright Zone evil  
for a little while....

(BEAT)

But my vision-sight did tell  
me one thing -- Hordak's machine  
is dangerous!

83 WIDER - WITH BOW AND ADORA

ADORA

Thank you, Peekablue. You've  
told us more than enough.

She turns to Bow.

ADORA (Cont.)

Looks as though our next stop  
is the Fright Zone.

84 ANGLE - BOW

Still enjoying Adora's hand on his forehead.

BOW

Gosh, just as I was starting  
to enjoy this....!

25 INT. FRIGHT ZONE - HORDAK'S CHAMBER

Hordak and Professor Tempus stand alongside the Time Transformer.

HORDAK  
Your Time Transformer has worked well, so far --

PROFESSOR TEMPUS  
Yes. It has gone back in time and helped your Doom Balloon defeat Shera.

26 ANGLE - HORDAK

HORDAK  
So far so good. Now let's give it a real test.

27 WITH IMP

IMP  
Yeah! A real test!

HORDAK  
I want the Time Transformer to help me destroy Bright Moon!

28 ANGLE - FAVOR IMP

IMP  
Yeah! Destroy Bright Moon!

HORDAK  
I just said that!

29 WIDER - HORDAK AND IMP

IMP  
Oh, er, uh, yeah....uh, so you did...  
(Obsequiously)  
Oh Great and Powerful Master of Evil!

Hordak smiles nastily.

HORDAK  
I love it when you talk like that!

CUT TO:

30 EXT. FRIGHT ZONE - BOW AND ADORA

As our two heroes move cautiously through a wild and unnatural landscape.

BOW  
Fright Zone's dead ahead.

91  
ANGLE - ADORA

Peering intently forward and OS.

ADORA  
There's a secret entrance --  
an old ventilation pipe....  
somewhere around --

She points.

ADORA (Cont,)  
There it is!

92  
ANGLE - SIDE OF FRIGHT ZONE BUILDING (CHECK STOCK)

The dark pipes, rods, turrets, etc. which cover the outside of the Fright Zone structures open around a 5 ft. high, circular ventilation pipe. Adora and Bow walk INTO SHOT.

ADORA  
Let's go. This'll take us  
directly to Hordak's chamber.

They enter the ventilation pipe.

DISSOLVE TO:

93  
INT. VENTILATION PIPE - ADORA AND BOW

They move cautiously through the dark and shadowy pipe toward a light in the distance. Adora leads the way as they move closer to the light.

ADORA  
We're almost there...

In the distance, soft VO dialogue can be heard.

HORDAK (VO)  
(Distance)  
Just wait until Shera finds  
out what I've done.....  
(Nasty laughter)

94  
ANGLE - FAVOR ADORA

She quickly turns back to Bow and puts her finger over her lips.

ADORA  
Shhhh!

HORDAK (VO)

The Time Transformer will help  
me beat her....once and for all!

75  
WIDER - ADORA AND BOW

As they reach a ventilation grid, through which light can be  
seen. Adora and Bow move over to the grid and look through.

76  
THEIR POV THROUGH GRID

Hordak, Professor Tempus, Catra, Imp and Grizzlor are  
positioned around the Time Transformer.

HORDAK

Now!....It's time to begin the  
final destruction of Castle Bright  
Moon!

He turns to Professor Tempus.

HORDAK (Cont.)

Switch on the Time Transformer!!

17  
ANGLE - ADORA AND BOW

Transfixed by what they see. Adora turns to Bow.

ADORA

Quick, Bow....We've got to get  
some help.

She turns away from the grid, gets up to go, and finds  
herself face to face with three huge HORDE TROOPERS.  
One points at Adora.

HORDE TROOPER #1

You....the traitor Adora. Come with us.

HOLD FOR A LONG BEAT on the confrontation, then

FADE OUT

END OF ACT ONE

PP #67073

SHERA, PRINCESS OF POWERTHE TIME TRANSFORMERPP #67073ACT TWO

FADE IN:

78  
INT. FRIGHT ZONE - VENTILATION TUNNEL

Adora and Bow are confronted by three Robot Troopers.

HORDE TROOPER #1

Master Hordak will be happy to see  
we've captured the traitor Adora!99  
ANGLE - FAVOR ADORA

ADORA

Bow! The old "One, Two!"

BOW

Got it!

100  
ANGLE - WITH TROOPERSA Trooper makes a grab for Adora, but she deftly ducks down  
and he gets nothing but air. Adora darts away toward Bow.101  
WIDEN SHOTBow cups his hands for Adora who, on the run, puts her foot  
in Bow's hands and soars over the confused Troopers' heads.102  
ANGLE - TUNNEL

Adora and Bow dart into the tunnel and OS.

103  
ANGLE - THE ROBOT TROOPER

He whirls around.

HORDE TROOPER #1

(To other robots)

Get them!!

The three Troopers move quickly after Bow and Adora OS.

104  
SHOT - BOW AND ADORA

Running at high speed through the tunnel.

05  
SHOT - THE THREE TROOPERS

Following at high speed through the tunnel.

106  
ANGLE - TUNNEL INTERSECTION

Where we see a panel in the floor of the tunnel. Adora and Bow run into shot. Adora comes to a quick stop and reaches down for the panel.

ADORA

Quickly, Bow. Help me!

107  
CLOSER

Bow reaches down, grabs the other side of the panel and pulls up. The panel opens, and Adora and Bow drop down OS.

108  
INT. FRIGHT ZONE HALLWAY

~~As Adora and Bow drop INTO SHOT through the open panel in the ceiling. They land, catlike, and look around.~~

BOW

Looks all clear...

Adora points down a hallway.

ADORA

That way!

The duo runs down the hallway OS, just as a Robot Trooper drops down INTO SHOT via the ceiling panel.

109  
ANGLE - ANOTHER HALLWAY

Adora and Bow rush INTO SHOT, stop and look around.

BOW

This place is a maze.

ADORA

I'm sure this is the way out.

HORDE TROOPER #1 (VO)

Wrong, traitor!

110  
WIDEN SHOT - ANGLE

To show the three Troopers approaching Adora and Bow from another hallway.

ADORA

There's a time to talk,  
and a time for action.

111  
FAVOR BOW

He reaches back to pull his bow off his shoulder.

BOW

I don't think this is the time  
to talk!

He nocks a spinner arrow.

BOW (Cont.)

This spinner arrow should do the  
trick.

He draws and fires OS. SFX: ARROW WHIISSK!

12  
SHOT - ROBOT TROOPER #2

Running TOWARD CAMERA as the arrow ZIPS INTO SHOT from  
BEHIND CAMERA, spins around the Trooper's waist, setting him  
spinning like a dervish, bouncing against one wall of the  
hallway, then another, and leaving a trail of broken metal  
parts and springs behind.

TROOPER #2

Yiyiyiyiyiyiyiyiy!!

113  
ANGLE - BOW

Looking OS with a satisfied smile.

BOW

Works every time!

HORDE TROOPER #1

And so does this, Bowman!

Two robotic arms reach INTO SHOT from opposite SIDES OF  
FRAME, grabbing Bow's arms. They are followed by a Trooper  
on each side, and Bow is captured.

114  
ANGLE - ADORA

Two Troopers rush toward her from opposite sides of frame.

ADORA

Now you see me --

She leaps up, grabs some overhanging pipework, swings her  
legs up, avoiding the robot's rush.

ADORA (Cont.)

-- now you don't!!

The Troopers SLAM (SFX) into each other, creating a cloud of  
broken metal parts.

115  
UPSHOT - ADORA

Hanging from the pipework and looking down. Suddenly the pipe work breaks from her weight and she drops down.

ADORA

Ohh!

116  
ANGLE ON FLOOR BENEATH ADORA

Two Horde Troopers await Adora as she drops INTO SHOT. They seize her by both arms.

HORDE TROOPER #1

Put the space chains on them and take them to Master Hordak!

WIPE TO:

117  
INT. HORDAK'S CHAMBER

Where Hordak, Professor Tempus, Imp, Catra and Grizzlor stand around the Time Transformer. The Professor punches buttons on his machine.

PROFESSOR

The Time Transformer is almost ready.

HORDE TROOPER #1 (VO)

Master! Master!

118  
ANGLE - SHOW ENTRANCEWAY TO CHAMBER

Where the Robot Trooper ENTERS followed by four other Troopers, with two of each escorting Bow and Adora INTO THE CHAMBER. (Note: Bow and Adora now have their hands cuffed behind their backs.)

HORDE TROOPER #1

We've captured the traitor, Adora.

119  
ANGLE - HORDAK

As he turns toward the Robot Trooper.

HORDAK

Adora! It's too good to be true. I capture you and I destroy Bright Moon. This must be my lucky day!

120  
ANGLE - ADORA

ADORA

Don't count on it, Hordak!

21

MEDIUM ON HORDAK WITH PROFESSOR TEMPUS AND MACHINE

HORDAK

Oh, no? Watch....as my Time machine gets rid of your wonderful Bright Moon -- once and for all!

Hordak turns back to the Professor.

HORDAK (Cont.)

Get to work, Professor!

22

ANGLE - WITH ADORA AND BOW (AND HORDE TROOPERS)

HORDAK (Cont.)

Watch closely, Adora, as I turn defeat into victory!....  
(Nasty snicker)  
I can hardly wait!

PROFESSOR TEMPUS

Yes, Master. You will remember the time when Bright Moon's defenses were down...

He turns to the machine and pushes buttons. CAMERA TRUCKS IN TO FULL ON VIDEO MONITOR as we begin to see FLASHING IMAGES ON THE SCREEN. After a BEAT, a scene POPS ON.

(NOTE: FOLLOWING SCENE IS FROM PP #67028, SCRIPT Pages 35 - 37; Storyboard Pages 55 - 60; Storyboard Scenes 223; 224; 225; 228; 229; 230; 231; 232; 235; 236; 237; 240; 241; 242; 243; 243a; 243b.  
(New VO dialogue is marked with \*\*\*)

.....  
BEGIN INSERT SCENE

23

THE MOON

Almost in total eclipse.

24

SHERA, SWIFTY

They soar into space. The moon comes closer and closer.

SHERA (ORIGINAL DIALOGUE)

(Delete)

SWIFT WIND (ORIGINAL DIALOGUE)

(Delete)

HORDAK (VO)

I remember...my eclipse beam was ready to use its energy to hit Bright Moon.

\*\*\*  
\*\*\*  
\*\*\*  
\*\*\*

BOW (Delete Scene)

THE ECLIPSE MACHINE

It fires away.

RESUME BOW (Delete Scene)

SHERA, SWIFTY

They arrive at the moon. Only a sliver remains unshadowed. Shera alights on the moon's surface.

HORDAK (VO)

Then Shera showed up to stop the the eclipse, so that my machine wouldn't get enough energy.

\*\*\*  
\*\*\*  
\*\*\*  
\*\*\*

SHERA (ORIGINAL DIALOGUE)

We've got to pull like we've never pulled before, Swifty.

ANOTHER ANGLE

Shera pulls out her sword. Holding it up:

SHERA (ORIGINAL DIALOGUE)

Sword, become chain!

CLOSE SHOT - THE SWORD

Forming into a long chain.

SHERA

She loops the chain around a sharp crag.

ANGLE

Shera ties the chain to Swifty's saddle pommel.

SHERA (ORIGINAL DIALOGUE)

Now, let's go!

WIDE SHOT

Swifty leaps into space, with Shera holding onto the chain. The chain is pulled taut. Shera strains, helping Swifty pull.

HORDAK (VO)

She actually thought that blasted unicorn of hers could stop an eclipse!

\*\*\*  
\*\*\*  
\*\*\*  
\*\*\*

SPUNKY (Delete Scene)

25

126

127

128

129

130

131

BOW (Delete Scene)

37

THE MOON - LONG SHOT

We SEE, silhouetted against the bright crescent, the outline of Shera and Swift Wind. And slowly, the moon moves! The crescent grows larger.

PROFESSOR TEMPUS

And it did.

END INSERT SCENE

.....

33

FULL ON HORDAK

Frowning angrily.

HORDAK

I know that! What is the Time Transformer going to do about it?

134

WIDER - WITH PROFESSOR TEMPUS

The Professor smiles evilly.

PROFESSOR TEMPUS

I we send a meteor storm to block the moon, it won't matter if Shera stops the eclipse!

HORDAK

Excellent! Excellent! (Nasty laughter)

135

ANGLE - ADORA AND BOW

They stand between four Troopers. But the Troopers are fascinated by Hordak and the machine, and look intently OS, paying no attention to their two prisoners.

ADORA

(Sotto to Bow)

Do you have any magic tricks that can get us out of here?

136

FAVOR BOW

Smiling a self-confident grin.

BOW

(Sotto to Adora)

Sure...no good magician is ever without his trusty skeleton key.

He cautiously edges closer to Adora so that the side pocket of his pants is next to Adora's cuffed hands.

BOW (Cont.)

See if you can reach into my pocket.

37  
ANGLE - HORDAK AND PROFESSOR TEMPUS

A freeze-frame picture of the space above Etheria can be seen, with a lunar eclipse just beginning.

PROFESSOR TEMPUS

I shall now draw in a meteor storm --

138  
FAVOR HORDAK

HORDAK

No, no, no! I'll draw the meteor storm.

He takes the light pen instrument away from Professor Tempus and moves up to the screen, with Imp riding on his shoulder.

IMP

Make it a good one!! (Nasty little laugh).

139  
ANGLE - FAVOR ADORA

Straining to reach inside Bow's pocket with her manacled hand.

BOW

Hurry, Adora....while they're not watching us!

There is a long BEAT as she searches, then a tiny, instantly muffled cry of delight.

ADORA

(Whispered)  
I found it!

BOW

Great! Quick! Unlock me.

40  
ANGLE - BOTH

Adora uses the key to release Bow's handcuffs. As soon as he's free, he releases Adora's.

ADORA

(Sotto)  
It's pretty dark in here --

41  
WIDER - WITH TROOPERS

The Troopers have moved forward slightly to observe Hordak and the Professor, and the room is slightly darkened.

ADORA (Cont.)

-- we should be able to slip away while they're working on that screen.

42  
ANGLE - VIDEO SCREEN

As Hordak reaches up with the light pen and draws a series of round white circles (meteors) on the screen.

HORDAK

How's that?

IMP

Another one...another one!

143  
ANGLE - BOW

He reaches inside his jerkin pocket.

BOW

Just in case....a little sneezing powder should cover our escape.

ADORA

Do robots sneeze?

BOW

We'll find out!

He pulls out a small container, pours something on the palm of his hand and blows it in the direction of the Troopers.

BOW

Get ready....

144  
ANGLE - TROOPER #1

As he reacts to the sneezing powder.

HORDE TROOPER #1

Ah, ah, ah, choooo!

145  
ANGLE - BOW AND ADORA

BOW

Let's go!

They crouch low and move OS as the sneezing continues.

146  
MEDIUM WIDE ON TROOPERS

TROOPER #1, TROOPER #2  
Ah, ah choooooooo!!

147  
ON HORDAK

Reacting as he turns to the Troopers.

HORDAK  
Fools! Bolt Bags! Stop that sneezing.

He raises his arm, and TRANSFORMS it into a cannon and FIRES OS (SFX).

148  
ANGLE - TROOPER

As the BLAST hits him and he EXPLODES (SFX) into a mass of wires, springs, nuts and bolts.

149  
ANGLE - HORDAK

Really livid.

HORDAK  
You metallic nincompoops! The prisoners have escaped!!

HORDAK  
Catch them....or you'll spend the next hundred years as a vacuum cleaner!

150  
HORDAK WITH PROFESSOR

Hordak turns back to the Professor.

PROFESSOR TEMPUS  
Don't worry, Master Hordak. Once the Time Transformer sends the meteor storm, nothing can stop it.

HORDAK  
Good! Get it started!

151  
ANGLE - PROFESSOR

He turns to his controls as the view monitor screen begins to FLASH with picture static.

CUT TO:

152  
EXT. FRIGHT ZONE - VENTILATION DUCT

Adora and Bow cautiously move out of the duct and stop to look around apprehensively. Bow looks OS and WHISTLES.

BOW  
(WHISTLE)

53 ANGLE - BOW AND ADORA

As Spirit and Arrow move INTO SHOT.

ADORA  
Bow, you'd better go warn Queen  
Angella.

54 ANGLE - BOW

BOW  
(concerned)  
But....what about you?

155 ANGLE - ADORA

ADORA  
I'm going to try to find a way to  
stop that machine.

156 WIDER - TWO SHOT

Bow touches Adora on the shoulder.

BOW  
All right, Adora....but be careful.

ADORA  
Don't worry....I will be.

Bow EXITS OS.

57 ANGLE - CLOSER ON ADORA

As she raises her sword high.

SHERA  
I think it's time for Shera.  
(BEAT)  
For the honor of Grayskull!

58 TRANSFORMATION SEQUENCE (SPIRIT TRANSFORMS TO SWIFT WIND, AS WELL)

159 ANGLE - SHERA AND SWIFT WIND

SHERA  
I am Shera!!

She moves to Swift Wind's side.

SHERA (cont.)  
Wait here, Swifty...

60 ANGLE - SHERA

SHERA

No time to waste...I might as well take the quickest way.

She antics, then takes a short run and a long, diving leap directly at the side wall of the Fright Zone headquarters.

61 ANGLE - SIDE OF HEADQUARTERS

As Shera, arms extended, hits the side wall, BLASTING OPEN a 12 foot hole in the wall (SFX).

162 INT. HORDAK'S CHAMBER

As WHAMMO! (SFX), the wall is BLASTED open and Shera comes sailing through. She lands lightly on the balls of her feet across the room from Hordak and the others.

63 ANGLE - HORDAK

Reacting.

HORDAK

Shera! Blast! I'll freeze you!

He raises his arm, TRANSFORMS it into a cannon and FIRES OS.

164 ANGLE - SHERA

Lightly leaping up and somersaulting OS, perfectly timed so as to avoid Hordak's BLAST.

SHERA

Your aim's as bad as ever, Hordak!

She lands alongside the Time Transformer.

SHERA

Want to try again?

She stands directly in front of the Time Transformer.

65 ON HORDAK

HORDAK

You won't get away this time!

He raises his arm and FIRES (SFX) again.

166 WIDEN SHOT - WITH SHERA

As she lightly ducks aside just in time. Hordak's BLAST (SFX) ZAPS past her and SLAMS into the Time Transformer. The machine's monitor is BLASTED (SFX) to bits by Hordak's bolt.

67  
ANGLE - PROFESSOR TEMPUS

He runs to the the Time Transformer and puts his arms protectively around one of the control panels.

PROFESSOR TEMPUS  
(To Hordak)  
You've ruined my Time Transformer!

68  
WIDER - WITH HORDAK  
Reacting angrily.

HORDAK  
It's not my fault! She tricked me!

169  
ANGLE - SHERA

As she reaches down to grasp the entire device.

SHERA  
Sorry, Prof...but you boys aren't grown up enough to play with this toy!

70  
WIDER - SHERA AND DEVICE (WITH PROFESSOR HOLDING ON)

Shera picks up the entire Time Transformer. As she does so, Professor Tempus drops off.

PROFESSOR TEMPUS  
Yeowww!!!

Shera hurls the machine up toward the hole in the wall she blasted earlier. It strikes the hole, leaving bits and pieces behind as it flies, and disappears OS.

71  
ANGLE - SHERA

Dusting off her hands and turning toward the fuming Hordak and Professor Tempus.

172  
HER POV

HORDAK  
Foolish woman! The Time Transporter's already been started. (Nasty laughter)

PROFESSOR TEMPUS  
(Angrily)  
Right! Nothing can stop it now....

73 ANGLE - FULL ON HORDAK

HORDAK  
Bright Moon will soon be mine!!

74 ANGLE - SHERA

SHERA  
We'll see about that.

She strides purposefully toward the side of the room, then lithely leaps up to climb out her original blasted entryway.

WIPE TO:

75 EXT. FRIGHT ZONE - SHERA AND SWIFTY

Shera stands alongside Swift Wind, talking with the unicorn.

SHERA  
This may be the toughest thing I've ever asked you to do, Swifty.

SWIFT WIND  
I'll give it my best try....  
Uh...what is it?

76 ANGLE - SHERA

As she begins to mount Swift Wind.

SHERA  
We've got to go back in time,  
and stop a meteor storm. They only  
way we can get there is by circling  
Etheria....in reverse...at high speed!

SWIFT WIND  
Let's go for it.

Swifty lifts up and OS.

SHERA (VO)  
Faster, Swifty....faster!

77 EXT. SPACE - ETHERIA

A small bright dot in the distant BG approaches closer and closer until we see that it is Shera and Swift Wind.

78 ANGLE - SHERA AND SWIFT WIND

Shera takes the reins and urges her unicorn forward.

SHERA  
Go faster, Swift Wind.....Go!

79  
 VERY WIDE - ON ETHERIA AND SWIFT WIND

Swiftly flies at supersonic speed across the face of the planet, disappears around the far side, then, after a BEAT, reappears on the opposite side.

SHERA  
 (Shouting)  
 Go, Swiftly, Go! Faster! Faster!

180  
 ANOTHER ANGLE ON PLANET

Shera and Swift wind dart across the planet's surface like a streak of light. A BEAT LATER, they FLASH across the planet's surface again...then again and again and again, faster and faster until we see nothing but a blur of light.

SHERA (VO)  
 We're getting there...We're getting there... Look! The eclipse!

She points OS.

181  
 HER POV - THE ECLIPSE

As a dark shadow begins to cover the Etherian Moon .  
 (NOTE: SEE STORYBOARD FOR PP #67028; SCENE #202.)

182  
 BACK ON SHERA

She looks OS in the other direction.

SHERA  
 And there comes the Time  
 Transformer's meteor storm.

183  
 HER POV

A cluster of large, rocky meteors pours through space INTO CAMERA. (SFX: LOUD, ROARING SOUNDS)

SHERA  
 We've got to stop them.

184  
 BACK ON SHERA

She holds up her sword.

SHERA  
 Let's see if some batting practice  
 will do it, Swiftly.  
 (BEAT)  
 Sword to bat.

185  
ANGLE ON SWORD

As it is TRANSFORMED into a large (6 ft.) bat.

186  
BACK ON SHERA

She takes Swift Wind's reins, loops them around her waist, and stands up in the unicorn's saddle, her bat poised at the ready.

187  
WIDER

As a large meteor ROARS (SFX) INTO SHOT. Shera winds up, takes a powerful swing and, WHAMMO (SFX), blasts the meteor into a thousand bits.

SWIFT WIND

That was a hit!

188  
ANGLE - SHERA

As she winds up again, swinging first to the right, then to the left, and SLAM, BANG (SFX) blasts two more meteors into smithereens.

SWIFT WIND

Two more hits!

189  
ON SWIFT WIND

SWIFT WIND (Cont.)

Here comes some more!

190  
SWIFTY'S POV

A cluster of meteorites heading dead INTO CAMERA.

191  
WIDE

SHERA

Don't worry, Swifty... I'll get 'em!

192  
WIDE - SHERA AND SWIFTY

CAMERA PULLS BACK TO VERY WIDE as Shera continues to bat one meteor after another to bits.

193  
ANGLE - CLOSER

As Shera looks around in all directions.

SHERA

I think that did it!

194  
ANGLE - SWIFTY

Looking OS with eyes wide open.

SWIFTY

Not quite.....look!

195  
SWIFTY'S POV

An enormous meteor, almost planetoid in size, ROARS (SFX) TOWARD CAMERA.

196  
WIDER - WITH SHERA

As she antics with the bat.

SHERA

Uh, oh! That's the big one!

The huge meteorite ZOOMS INTO SHOT, almost dwarfing Shera and Swift Wind. Our heroine swings powerfully and POW!, CRASH! KABLOOEY! (SFX), the meteor EXPLODES into a thousand bits, sending huge pieces of rock in all directions.

197  
ANGLE - CLOUD OF METEOR EXPLOSION

Shera is obscured for a BEAT. Then, as the rock and dust CLEAR, she can be seen, standing triumphantly on Swift Wind's back.

SWIFT WIND

You did it, Shera! A home run!!

198  
ANGLE - CLOSER ON SHERA

SHERA

Yes....and the Time Transformer has not changed what happened. Bright Moon will be safe from Hordak.

199  
WIDER - SHERA AND SWIFT WIND

Shera pulls on the reins, turning the unicorn into a deep dive.

SHERA (Cont.)

Let's go, Swifty. Time to get home.

DISSOLVE TO:

200  
EXT. WHISPERING WOODS - MEDIUM WIDE ON CLEARING

Adora, Bow, Madam Razz, Broom and Kowl are in a group around a campfire.

KOWL

It's a good thing Shera turned  
up when she did.

201 ANGLE - BOW

BOW

Right. If she hadn't gone back  
in time to blast that meteor storm --

202 WIDER - WITH KOWL

KOWL

Bright Moon would have been blasted  
to bits.

203 ANGLE - MADAM

MADAM RAZZ

Hmmm. That wouldn't be a very good  
fortune.

204 WIDER - WITH BROOM

BROOM

Madam, if you're going to start telling  
fortunes again, I'm going to bed!

MADAM RAZZ

Now, listen here, Broom. I happen  
to be the best fortune teller  
in all Etheria. I tell the past,  
the present, and the future.

205 ANGLE - KOWL

With a smile on his face.

KOWL

The future? You mean like what tree  
you're going to crash into next?

206 ANGLE - WIDE ON GROUP

MADAM RAZZ

(Sputtering) Well, uh, er, that's not  
exactly what I meant...you see, uh....

BOW/ADORA/KOWL/BROOM (Together)  
(Ad lib laughter)

FADE OUT

THE ENDPP #67073

SHERA, PRINCESS OF POWERTHE TIME TRANSFORMER

PP #67073

THIRTY SECOND TAG

FADE IN:

ON LOO KEE

LOO KEE

Hi, it's Loo Kee again. Did you  
find where I was hiding today? If  
not, take another look!

SCENE FROM SHOW - HOLD FOR VIEWERS TO LOOK.

LOO KEE (VO)

See me?

ANOTHER ANGLE

Loo Kee is revealed.

LOO KEE

Here I am! In today's story, Madame  
Razz told a villager --

SCENE FROM SHOW - RAZZ AND VILLAGER

LOO KEE (VO, con't)

--that if he worked hard, was honest,  
and treated others kindly...

ANGLE ON LOO KEE

LOO KEE

He would have a happy life! That's  
a good fortune...and it's one we  
can all have.

ANOTHER ANGLE

LOO KEE

Remember...work hard, be honest, and  
treat others kindly. See you soon!

FADE OUT