

SHE-RA™

Princess of Power™

"SHERA MAKES A PROMISE"

PP #67083

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SHERA, PRINCESS OF POWER

SHERA MAKES A PROMISE

PP #67083

CAST LIST

SPROCKER

KOWL

MADAM RAZZ

BROOM

SPRITINA

BOW

ADORA/SHERA

MANTENNA

HORDAK

TROOPER

ADAM/HE MAN

SWIFT WIND

OCTAVIA - see PP #67041.

SHERA, PRINCESS OF POWERSHERA MAKES A PROMISEPP #67083ACT ONE

FADE IN:

EXT WHISPERING WOODS - DAY

CAMERA TRUCKS IN through foliage. We SEE a group of rebels gathered around a campfire, chatting happily. MADAME RAZZ, BROOM, BOW, TWIGGETS SPRITINA AND SPROCKER, and KOWL. They're discussing Shera's latest victory.

2 ON SPROCKER

SPROCKER

...and Shera knocked out almost two hundred of the Horde's Bat Meks. Two hundred!

3 ON KOWL

Being an owl, he's perched on a branch above the group.

KOWL

This calls for a celebration.

MADAME RAZZ/BROOM/BOW/
SPRITINA/SPROCKER/KOWL

(excitedly)

We'll invite Shera! And Adora! Etc.

4 ON BOW

BOW

I know! We'll have a victory feast! How about making one of your very special dishes, Madame Razz?

5 ON MADAME RAZZ

MADAME RAZZ

Of course, dearie. We can start with a delicious bowl of cream of bug broth...

6 ON SPRITINA AND SPROCKER

SPRITINA

Cream of...

SPROCKER
...bug broth?

7
ON BOW

Laughing at the Twiggets' reaction.

BOW
You have to remember that Madame Razz is a witch, Spritina. Her tastes in food are a little...umm... unusual.

8
ON KOWL

KOWL
How about something we all love, Madame? Like those tasty Golden Spuffles?

9
WIDE ON GROUP

They react enthusiastically (Not Sprocker) to this suggestion.

BROOM/BOW/SPRITINA/
KOWL/MADAME RAZZ
Yummy. Golden Spuffles! Delicious!

10
ON SPROCKER

SPROCKER
I hate Golden Spuffles!

11
ON ADORA AND SPIRIT

They have quietly moved into clearing.

12
CLOSE ON ADORA

ADORA
Did I hear someone mention Golden Spuffles?

13
WIDE ON GROUP

As Adora ENTERS SHOT on Spirit and dismounts.

MADAME RAZZ/BROOM/BOW
SPRITINA/SPROCKER/KOWL
Oh, here's Adora! Hi, Adora...Etc.

ADORA
Golden Spuffles! I love Golden Spuffles!

14
ON SPROCKER

It's clear he has a tremendous crush on Adora.

SPROCKER

You...you do?

15
ON ADORA AND SPROCKER

She's amusedly aware of his adolescent crush.

ADORA

Yes, I do. I'd love to have one.

SPROCKER

You...you would?

16
ON MADAME RAZZ AND KOWL

MADAME RAZZ

Well, dearies. It's one thing to want a golden spuffle. It's another thing to get one.

KOWL

Very rare. Very rare indeed
They grow only on the banks of
the Singing River...near the
Fright Zone!

17
ON SPROCKER AND SPRITINA

With false bravado.

SPROCKER

Heck. Who's afraid of the...
(gulp)
...Fright Zone, anyway?

SPRITINA

I am! And if you're smart,
you will be, too!

18
FAVOR SPROCKER

SPROCKER

Well, I'm not! Who wants to
come with me and get some for
Adora...uh...I mean Madame Razz?

Adora moves INTO SHOT and gives Sprocker an affectionate
tweak under his double chin, causing him to turn all kinds
of embarrassed colors.

ADORA

You're really very sweet, Sprocker.
But Kowl is right. It's too
dangerous to go hunting for them
so near the Fright Zone.

19
ON MADAME RAZZ

She's leafing through a huge cookbook.

MADAME RAZZ

Don't you fret, dearies. I'll
come up with something else.

20
CLOSE ON SPROCKER AND SPRITINA - MADAME'S VO UNDER

He whispers conspiratorially in her ear.

SPROCKER

I'm gonna go down to the Singing
River and get some Golden
Spuffles! It'll be a big surprise
for Adora and ...

SPRITINA

(whispers angrily)

Don't you dare! You'll get lost!
The Horde will get you!

21
WIDER - FAVOR SPROCKER

SPROCKER

Well, I'm going anyhow! Don't tell
anybody.

He glances around and moves toward the bush.

22
FAVOR SPRITINA

SPRITINA

Sprocker!

Sprocker's head re-appears from bush.

SPRITINA (con't)

Stay away from the Fright Zone!

23
PUSH IN ON SPROCKER

SPROCKER

Don't worry. The Horde won't
get me!

WIPE TO:

24

EST SHOT - FRIGHT ZONE - DAY

Enough to know where we are.

DISSOLVE TO:

25

INT HORAK'S THRONE ROOM

Hordak, seated on his throne with Imp perched on his shoulder, is receiving the bad news of Shera's latest victory from Mantenna.

26

ON MANTENNA

MANTENNA

...so you see, Master Hordak, there was little we could do...Shera had --

HORDAK (VO)

Enough!

Hordak's explosive reaction causes his retractable eyeballs to zip back and forth into his head like a paddle ball.

27

ANGLE - HORDAK

His voice now a menacing whisper.

HORDAK

(menacing whisper)

You failed me, Mantenna. You failed miserably...

MANTENNA

But Mighty One...

HORDAK

Don't "But Mighty One" me, you armor plated, popeyed...

28

OTS SHOT OF MANTENNA FROM BEHIND HORDAK

Mantenna backs away from Hordak's throne.

HORDAK (con't)

Get out of my sight. Now!!!

ZAP! Mantenna instantly disappears as Imp springs the trapdoor.

MANTENNA

Yeowwww!

29

CLOSE ON HORDAK AND IMP

HORDAK

That fool! But the real problem is Shera! She's responsible for all my troubles!

30

ANOTHER ANGLE

He moves to the window and gazes out.

HORDAK (con't)

There has to be a way to stop her.

WIPE TO:

31

EST - SINGING RIVER - DUSK

HORDAK (VO, con't)

Somewhere in Etheria there must be someone who will give me the key to catching her!

From HIGH ANGLE we PAN OVER river until we SEE a tiny figure on its banks. As we TRUCK IN, we SEE Sprocker happily searching for Golden Spuffles. As its name indicates, the vegetable is a shiny metallic gold in color and vaguely mushroom shaped. It is also elusive. Like a mushroom, it pops from the ground, but immediately disappears the moment Sprocker reaches for it. When Sprocker does manage to grab one, it becomes a tug of war between Spuffle and Sprocker.

32

ON SPROCKER

He's exhausted. He checks his wicker basket.

SPROCKER

Whew! It's almost dark, and I only have four Spuffles! Hey, there's one...

33

ANGLE ON SPUFFLE

It pops out of the ground, "looks" around, and zips back under just as Sprocker sails INTO SHOT and pancakes on the ground, empty handed.

SPROCKER

Oof! Hunting Spuffles isn't easy, but I'd do anything for Adora!

34

CLOSE ON SPUFFLE - SPROCKER IN BG

It appears above the ground. Sprocker dives TOWARD CAMERA for the Spuffle. This time he grabs it by its cap.

SPROCKER

Gotcha!

35 ANOTHER ANGLE

Sprocker is tugging at the resisting Spuffle. We SEE its stem is stretching almost to the breaking point. WHANG (SFX) Sprocker pulls the Spuffle free of the ground, but gets catapulted backward into the river.

SPROCKER

Yeeeeooowww!

36 ANOTHER - RIVER

Tremendous SPLASH (SFX) as Sprocker lands in the water. After a BEAT he surfaces, spluttering.

SPROCKER

Hey, I can't swim so good...!

A struggling Sprocker is being carried away by the current.

SPROCKER

Oh-oh, I'm heading right for the...
Glug...Fright Zone...Help!

CUT TO:

37 MADAME RAZZ'S HOUSE - WHISPERING WOODS - DUSK

Our rebel group, Adora, Madame Razz, Broom, Kowl, Bow, and Spritina, are seated at a table loaded with goodies. There is one empty chair.

MADAME RAZZ

Where is that scallywag Sprocker?
He's going to miss dinner.

BROOM

Come to think of it, I haven't seen
him all day.

38 FAVOR ADORA

ADORA

(concerned)
He's been gone all day?
(BEAT)
Do you know where he might
be, Spritina?

39 ON SPRITINA

She shifts uncomfortably in her chair.

SPRITINA
 (guiltily)
 Well, he said he was...

40 WIDEN - WITH ADORA

ADORA
 Yes...?

SPRITINA
 He...said...he...

41 FAVOR SPRITINA

She sobs and buries her face in her hands.

ADORA
 He's somewhere he's not supposed
 to be, isn't he?

Spritina nods.

ADORA (con't)
 And he asked you not to tell,
 didn't he?

Again Spritina nods.

42 FAVOR ADORA

ADORA
 Well, then I understand how you
 feel...
 (BEAT)
 But if there's a possibility that
 Sprocker's in danger...you must
 tell us everything, even if he
 asked you not to.

43 ANGLE ON SPRITINA

She looks down, hesitates, then speaks haltingly.

SPRITINA
 You're right...he went to...
 Singing River to get some Golden
 Spuffles...for you.

44 ANGLE ON ADORA

She reaches out to pat Spritina affectionately.

ADORA
 You did the right thing, Spritina...
 believe me.

45
WIDER

Adora turns to Bow.

ADORA

We'd better hurry, Bow. It's almost dark.

Bow jumps up, grabs his bow, and follows Adora OS.

CUT TO:

46
EXT SINGING RIVER - LATE DUSK

Somewhere from the gloom of river and woods, we HEAR a faint cry fo help. CAMERA PANS across the riverbank and through overhanging branches and vines. We HOLD on the figure of Sprocker. He is snagged comically (and helplessly) by the pants on a branch hanging over the river waters.

47
CLOSE ON SPROCKER

Dripping wet.

SPROCKER

(aloud to himself)

What a nice mess I've got myself into. But at least I didn't get carried into the Fright...yeeeooowww!

48
WIDER ANGLE

Sprocker's reverie is interrupted by a huge tentacle which ZIPS INTO SHOT and pulls him off the branch. He is now in the clutches of OCTAVIA the octopus woman. Sprocker, completely encircled by Octavia's tentacles, is closely inspected by his captive.

OCTAVIA

Hmmm...What do we have here? A little rebel straying from Whispering Woods? Do you know who I am?

SPROCKER

Oct...Oct...Octavia. P...P...Please lemme go!

49
CLOSER - OCTAVIA AND SPROCKER

OCTAVIA

I'll let you go...
(sneering)

...when I deliver you to the Fright Zone and Hordak pays me a nice fat reward.

Holding Sprocker above water, she slithers off into the darkness. Sprocker feebly cires out for help.

SPROCKER
(into distance)
Help! Help!

CUT TO:

50 EXT WHISPERING WOODS - LATE DUSK

Bow and Adora move through the woods on their mounts.

BOW
Not a sign of him, Adora. Do
you think Sprocker might have gone
somewhere else?

51 ON ADORA

ADORA
Well, maybe, but--

She drops off Spirit, CAMERA PANNING, and picks up
Sprocker's basket of Golden Spuffles.

ADORA (con't)
Look! His basket!

52 ON BOW

Frowning.

BOW
We'd better find him before
the Horde does.

CUT TO:

53 INT FRIGHT ZONE - CLOSE ON HORDAK

HORDAK
A twigget! I want Shera, and you
bring me a twigget!

54 WIDE

Octavia is displaying the still dripping Sprocker to Hordak
and Imp. She keeps passing him from arm to arm, tentacle to
tentacle, as if showing his finer points to some buyer.

OCTAVIA
But...master Hordak...he's a rebel.

55 ON HORDAK

HORDAK

Rebel? No. Shera is a rebel.
Adora is a rebel. This...creature
is...Oh, never mind! Throw him
back in the river!

56 ON OCTAVIA AND SPROCKER

She turns to go.

OCTAVIA

With pleasure, great one.

57 CLOSE ON IMP AND HORDAK

As Octavia turns to leave, we SEE Imp whisper into Hordak's ear. Hordak turns back to Octavia and raises his hand.

HORDAK

Wait! Perhaps this...this twigget...
can be valuable to us after all.

58 CLOSE ON SPROCKER

SPROCKER

Me? Valuable?

CUT TO:

59 EXT WHISPERING WOODS - BOW AND ADORA

Kowl flies INTO SHOT and settles on a nearby branch.

KOWL

Adora...A message just arrived
from Hordak. You'd better hear it!

ADORA

What does it say?

KOWL

Unless Shera comes to me, unarmed and
alone, you will never see the Twigget
Sprocker again. Signed, Hordak, master
of Etheria.

60 ON BOW

BOW

Master of Etheria! What baloney!

61 ON ADORA

ADORA

I'm afraid Hordak means what he says. I'll have to go find Shera and find out what Hordak has on his mind.

62 WITH BOW

BOW

No, Adora. It could be a trap.

63 PUSH IN ON ADORA

ADORA

Of course. But there's no choice...

She turns Spirit around and gallops OS as we

WIPE TO:

64 EXT FOREST GLEN

As Adora moves INTO SHOT on Spirit. She raises her sword.

ADORA

Time for Shera to have a little talk with Hordak.

(BEAT)

For the honor of Grayskull!

65 TRANSFORMATION SEQUENCE

Once the transformation has taken place, Shera urges Swift Wind up and OS.

SHERA

Up, Swift Wind! To the Fright zone!

WIPE TO:

66 EXT NIGHT SKY - SWIFT WIND AND SHERA

As they move swiftly through the sky.

WIPE TO:

67 INT FRIGHT ZONE - HORDAK'S CHAMBER

A robot Trooper runs INTO SHOT.

TROOPER

Master Hordak! Our sensors report Shera is approaching!

68

ANGLE ON HORDAK

HORDAK

Excellent!

69

WITH TROOPER

TROOPER

Should we raise the force fields?

70

ANGLE ON HORDAK

HORDAK

Of course not! Shera is coming at my comman.

71

WIDE - FAVOR UPPER WALL OF CHAMBER NEAR HORDAK

There is a tremendous CRASH as a ten foot hole is suddenly burst through the wall from outside. Shera steps into the opening.

SHERA

Don't be so sure about that, Hordak!

72

SHERA AND HORDAK

Shera stands on a ledge inside the hole she's just smashed open. Hordak looks up with a nasty smile.

HORDAK

(sarcastically)

The Princess of Power -- how nice of you to drop by...

SHERA

Forget the sweet talk, Hordak. What have you done with Sprocker?

73

FAVOR HORDAK

HORDAK

Who? Oh, yes...we have him safely behind bars.

He gestures.

74

WIDE

As he does so a wall panel opens and two Troopers ENTER, pushing an ice cage on wheels. Inside the cage is Sprocker.

75

WIDEN

As the cage is pushed to the center of the chamber in front of Hordak.

SHERA

Sprocker!

Sprocker pounds on the bars.

SPROCKER

Let me out of here!

76

FAVOR SHERA

She starts to move, but is halted by Hordak's voice.

HORDAK (VO)

Don't try it, Shera. If you touch those bars, the Twigget will be put into deep freeze.

SPROCKER

Help!

Hordak points his finger at Sprocker.

77

ANGLE SPROCKER

ZAP (SFX) the ice cage melts, instantly leaving the bewildered Sprocker sitting dazedly in a puddle of water.

78

FAVOR SHERA

SHERA

All right, Hordak. What do you want?

HORDAK

A little exchange, Shera. We will free this little creature if you place yourself in our custody. Otherwise...

SHERA

Otherwise?

79

CLOSE HORDAK

HORDAK

He will be placed back on ice.

80

ON SPROCKER

SPROCKER

No, Shera! The rebellion needs you! Don't do it!

REVISED
DATE 5/15/80

81
SHERA

She is pensive for a LONG BEAT.

SHERA

If I agree, Hordak, do you promise to leave my friends in Whispering Woods alone? You won't harm them? Ever?

82
FAVOR HORDAK

HORDAK

(sardonically)

You have my solemn promise...on the condition that you promise never to escape. And you follow my orders without question.

83
FAVOR SHERA AND SPROCKER

Shera hesitates.

SPROCKER

Please, Shera. Don't promise anything. It's a trap!

84
ON HORDAK

He slams his fist down impatiently.

HORDAK

Enough of this. Guards! Take this Twigget away!

85
SHERA

SHERA

No. Wait! I promise. Now let Sprocker go.

86
ON HORDAK

HORDAK

With the greatest pleasure.

He turns to his trooper robot guards.

HORDAK (con't)

Release this Twigget near the Whispering Woods and...

He points triumphantly to Shera.

HORDAK (con't)

Escort our new guest to the
"guest room."

87
WIDE

The troopers lead Shera away as Sprocker struggles with his guards as they drag him away.

SPROCKER

No, Shera. Please. I'll
stay...I'll stay...

The guards lead Shera and Sprocker away, leaving Hordak and Imp Alone In the Throne Room.

88
CLOSE ON HORDAK

HORDAK

At last. I have the Sherain my
power. Now I will deal with the
Rebellion!

HOLD on his mean expression until we:

FADE OUT:

END OF ACT ONE

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SHERA, PRINCESS OF POWER

SHERA MAKES A PROMISE

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ACT TWO

FADE IN:

89
EXT WHISPERING WOODS - NIGHT

Our rebel group, Bow, Madame Razz, Broom, Kowl, and Spritina, is gathered around Sprocker, who shivers as he huddles inside a blanket.

SPROCKER

...and then Shera promised never to escape and then she...

90 ON BOW

BOW

Well, we didn't promise anything! Spritina, make sure that Sprocker get warmed up...Madame Razz and I are headed for the Fright Zone!

91 WIDE ON SCENE

Bow leaps on his horse Arrow. Flourishing his bow, he points N. S. as Madame Razz takes off on Broom.

BOW

Let's go!

WIPE TO:

92 EXT - EST FRIGHT ZONE

CUT TO:

93 INT DUNGEON CELL - SHERA

She paces the cell.

SHERA

(to herself)

Sprocker should be safely back to Whispering Woods by now --

She stops and looks around the cell.

SHERA (con't)
 -- time to slice through these
 walls.

94
 ANGLE - CLOSER ON SHERA

She raises her sword.

95
 PUSH IN TO FULL ON SHERA

As she stops, pulling the sword back down, a distressed look
 on her face.

SHERA (con't)
 -- Wait! I can't!

96
 ANGLE SHERA

She sits down dejectedly on the cell's bunkbed.

SHERA (con't)
 I made a promise to Hordak
 not to try to escape.

She stands up and lifts the sword again.

SHERA (con't)
 (determined)
 But Hordak's evil...What difference
 does it make if I don't keep a
 promise to him?!

97
 SLOW PULLBACK - SHERA

She sighs and once again lowers the sword.

SHERA (con't)
 (sigh)
 It's no use. A promise is a
 promise...no matter who you've
 made it to.

98
 COMPLETE PULLBACK TO WIDE

SHERA (con't)
 I'll have to think of something else.

WIPE TO:

99
 EXT FRIGHT ZONE - NIGHT

CAMERA PANS ACROSS Fright Zone and surrounding swamp. Bow,
 leading Arrow, is followed by Madame Razz and Broom.

BOW
 (sotto voice)
 Quiet...we're almost there.

100 ON MADAME RAZZ AND BROOM

MADAME RAZZ
 Dearie me, I'd forgotten how
 spooky this place was.

BROOM
 Not exactly a dream house.

101 BOW

BOW
 Not unless you're having a nightmare!
 (BEAT)
 We gotta help Shera get outta this dump!

WIPE TO:

102 INT - FRIGHT ZONE

A Horde Trooper bursts into the Throne Room.

TROOPER
 Master Hordak! Our sensors have
 picked up intruders.

103 WIDE ON SCENE

Hordak leaps up from the throne and moves to the control
 panel. He switches on a monitor. (SFX) PINGING SOUND.

104 INSERT - MONITOR SCREEN

CAMERA PANS EXT of Fright Zone. We SEE our rebel heroes
 Bow, Madame Razz, and Broom, approaching. As the sensor
 locks in, PINGING (SFX) increase to HIGH PITCH.

105 FAVOR HORDAK

HORDAK
 Excellent. The Rebellion leaders
 have come to me. This is too easy!

TROOPER
 Shall we call out the guards, master?

HORDAK
 No, no...I'll handle these fools
 myself...I need the exercise!

106 FULL ON HORDAK

He TRANSFORMS into a rocket-like flying machine. As he does so, two giant overhead panels open to the night sky.

107 DOWNSHOT THROUGH PANELS INTO THRONE ROOM

Hordak BLASTS (SFX) off and ZOOMS (SFX) up INTO CAMERA.

108 ON HORDAK - FLYING

HORDAK

Ahh...there they are!

109 HORDAK'S POV

Bow, Madame Razz, and Broom can be seen far below.

110 BACK ON HORDAK

He antics and dives OS.

111 ON BOW, MADAME, AND BROOM - FRIGHT ZONE IN BG

They are unaware of Hordak as they creep forward. Suddenly Hordak ZOOMS (SFX) INTO SHOT

112 ANGLE

Hordak is now trailing a net. The net scoops our three rebel heroes up in a tangled ball.

HORDAK

(gleefully)

Trespassing absolutely forbidden!

113 ON REBELS

Struggling in net.

BOW/MADAME RAZZ/BROOM

Hey! Let us out! Yeowww!

114 PULL BACK

To SHOW Hordak carrying the net as he ZOOMS UP and OS.

CUT TO:

115 INT DUNGEON CELL - SHERA AT WINDOW

She paces the floor in frustration.

SHERA

I must find a way to get out
of here.

She punches one hand into the other.

SHERA

But I promised Hordak not to
escape.

116
ANOTHER ANGLE

She returns to window.

SHERA

How? How?

She looks OS into the night sky.

117
HER POV - NIGHT SKY

Among the thousands of stars, one shines brilliantly.

118
CLOSE ON SHERA

Her expression changes. She has an idea.

SHERA

He Man! My brother He Man! Maybe
if I concentrate hard enough...

119
UP SHOT ON SHERA - NIGHT SKY IN BG

SHERA

He Man! I need help! He Man!

120
HER POV

The star glitters even more brightly.

SHERA (VO OVER)

He Man! We need help! He Man!

CUT TO:

121
INT HORDAK THRONE ROOM - WIDE

Hordak confronts Bow, Madame Razz, and Broom.

HORDAK

The rebellion is over. Shera
is my prisoner, and you're
going to Beast Island!

122 ANGLE HORDAK

He CLAPS (SFX) his hands together.

123 WIDE

A squad of troopers ENTER.

124 ON HORDAK

HORDAK

Take them to Beast Island.
Immediately!

125 ON BROOM

BROOM

Beast Island? Gulp!

WIPE TO:

126 INT SHERA'S CELL

She is still deep in concentration.

SHERA

He Man! Please...We need
help. He Man!

127 CAMERA TRUCKS IN EXT CU OF SHERA'S LIPS SPEAKING

SHERA (con't)

He Man...He Man...

WIPE TO:

128 EST - ETERNIA - ADAM'S CHAMBER - ON ADAM

He is uneasy. His brow furrows in distress. He paces his
room, then stops and looks up into the night sky.

ADAM

That star...there's something
strange...like it's trying to
tell me something...

129 HIS POV - STAR

The star is glittering, pulsating. Suddenly we HEAR Shera's
filtered VO.

SHERA (VO)

He Man...He Man...

The star pulsates in rhythm to the words "He Man."

130 ON ADAM

Now he understands.

ADAM

I've got it! It's Shera! My sister needs help!

131 ANOTHER ANGLE

ADAM

Time to change into He Man.

132 TRANSFORMATION SEQUENCE

ADAM

By the power of Grayskull!

Our hero is transformed.

HE MAN

I have the power!

CUT TO:

133 INT SHERA'S CELL

Shera stands at the window of her cell as the door bursts open and Hordak ENTERS.

HORDAK

Well, my dear Shera, I've just come from a little meeting with your friends.

134 FAVOR SHERA

SHERA

What? My friends? Where are they?

135 WIDER - WITH HORDAK

HORDAK

(snickering)

Oh, I'm taking them on a little... er...vacation.

(laughs)

To a very pretty resort we call Beast Island.

(nasty laugh)

136 ON SHERA

SHERA

(angrily)
You promised you would leave them
alone!

137 ON HORDAK

HORDAK

(sneering)
Have you forgotten that old Horde
saying, "promises are made to be
broken?"

138 ANOTHER ANGLE

He turns to leave.

HORDAK

Tomorrow the Horde will attack
Whispering Woods and mop up the
remains of your precious Rebellion.
Now...I leave for Beast Island.

139 WIDE

Hordak turns, EXITS and SLAMS the door. CAMERA PUSHES IN on
Shera.

SHERA

He broke his promise. I should
have known.

(BEAT)

But, wait...by breaking his promise,
he's released me from mine.

HE MAN (VO)

Shera!

140 WIDE

As she turns to the window where He Man's face can be SEEN
through the bars.

HE MAN

Don't worry. Your brother's here.

141 EXT CELL WALL

Where He Man bangs on the bars with one hand and braces
himself against the wall with the other. He pulls with the
bar-holding hand. SFX: CRASH. The wall tears loose,
leaving a gaping hole.

142 INT CELL - SHERA

SHERA
I'm not worried, He Man. Not anymore.

143 WIDE ANGLE

She runs to the gaping hole in the wall where He Man awaits her.

SHERA
Swift Wind!

144 EXT CELL WALL

Swift Wind flies down INTO SHOT.

SWIFT WIND
I'm here, SHERA!

145 WIDE

As SHERA and He Man mount Swift Wind.

SHERA
Hordak has gone to Beast Island with our friends. We must head him off!

HE MAN
It'll be a pleasure.

SHERA
Up, Swift Wind!

146 WIDE

SHERA and He Man zoom up into the sky.

WIPE TO:

147 EXT SKY ABOVE BEAST ISLAND - DAY

A flight of Horde Bat Meks zoom THROUGH SHOT. A BEAT and they're followed by SHERA and He Man.

148 ON SHERA AND HE MAN - TRACKING

SHERA
That's Hordak's command ship in the lead.

HE MAN
Yeah...and he hasn't seen us yet.

SHERA
Let's give 'em a surprise!

HE MAN
I love giving surprises.

WIPE TO:

149
INT HORDAK COMMAND SHIP

Hordak is describing, a la tourguide, some of the features of the landscape below to Bow, Razz and Broom.

HORDAK
...and on your right, folks, there's Skull Path, where you'll be working on the rock pile. On the left is-- what's that?

150
HIS POV OUT WINDOW

Shera and He Man flash by.

151
ON BOW

BOW
It's Shera!

152
ON RAZZ

RAZZ
And He Man!

153
ON HORDAK

HORDAK
Drat!

He grabs the mic.

HORDAK (con't)
Horde Force! Battle formation!

154
WIDE ON FORMATION

Bat Meks break up their neat flight patterns and scatter.

155
ON HORDAK

He turns to the captive rebels.

HORDAK
My robot fighters will keep your friends busy until we land at Beast Island.

156 ON SHERA AND HE MAN

SHERA

Uh-oh! Hordak's heading for Beast Island. Why don't you take care of these robot fighters while I follow him!

HE MAN

Fair enough. Just let me borrow a bit of your rope and drop me off--

He looks down and OS, then points.

HE MAN (con't)

--right there!

157 ON BAT MEK

As He Man drops down on top of the robot fighter. He takes the rope he holds in one hand and hurls it around the front of the Bat Mek. Then, pulling on the rope like a rein, he uses it to steer the robot.

HE MAN

All right, Bat Mek. Today you're going to be a good robot!

158 He pulls on the rope and the Bat Mek ZOOMS OS.

WIDE - ROW OF BAT MEKS

He Man ZOOMS INTO SHOT on his Bat Mek. Raising one mighty fist, he slams the lead Bat Mek with a powerful punch, knocking it backwards into the other machines.

HE MAN

So long, robots!

159 ANGLE ON ROW OF BAT MEKS

As they slam into each other and EXPLODE in a string of consecutive explosions.

160 ON HORDAK

Watchng on the monitor.

HORDAK

That's not fair!

161
ON BOW

BOW

Not fair? A bunch of your robots
against just He Man? You're a bunch
of cowards!

162
ON HORDAK

Steaming.

HORDAK

Oh, yeah? Your precious Shera is
approaching us right now. We'll
see who's the coward!

Hordak manipulates his onboard control. He becomes a flying
juggernaut with wings, cannons for arms, etc. He pulls a
lever which opens an exit hatch, then moves to the hatch and
blasts off OS.

163
WIDE ON SKY

Hordak zooms INTO SHOT and fires his arm cannons, BAM, BAM!

164
ON SHERA

She spots missiles heading toward her.

SHERA

Sword to shield!

165
She pushes the shield into the missile. CAROOOM! The
deflected missiles bounce back OS.

WIDE ON HORDAK

The deflected missiles head back at him.

HORDAK

Yeow!

166
He antics as the missiles chase him OS.

ON SHERA

SHERA

Don't hurry back, Hordak.

(BEAT)

Uh-oh!

She looks OS.

167
ON HORDAK'S COMMAND SHIP

It's spinning out of control.

168
ON SHERA

SHERA

My friends are in there!

169
INT COMMAND SHIP

Bow, Madam Razz and Broom react. Bow frantically pushes buttons on the control board.

BOW, RAZZ, BROOM

(together)

Shera! He Man! Help!

170
DOWNSHOT - COMMAND SHIP

The ground is rushing toward it.

171
ON SHERA

SHERA

Dive, Swifty, dive!

Swift Wind dives down OS.

172
ON HE MAN

As he smashes a Bat Mek, he looks OS.

173
HIS POV

Shera and the spinning command ship.

HE MAN (VO)

Whew! It's just one thing after another here on Etheria!

He dives OS.

174
GROUND LEVEL - CAMERA SHOOTING UP

The command ship is hurtling straight at us. It almost completely FILLS SCREEN.

175
ANGLE ON GROUND

He Man and Shera drop INTO SHOT. They reach up and, between them, catch the ship and gently lower it to the ground.

176
ANOTHER ANGLE

Bow, Razz and Broom tumble out dizzily.

BOW, RAZZ, BROOM
Wow, what a ride! Thanks, Shera,
He Man! Etc.

177

ON HE MAN

He looks up to the sky.

HE MAN
Looks like Hordak has retreated to
Beast Island.

178

ON SHERA

SHERA
Let's teach him and the Horde a
lesson about promises and lying.
One they won't soon forget.

179

WIDE

Shera and He Man mount Swift Wind and zoom up OS.

WIPE TO:

180

ESTABLISHING SHOT - BEAST ISLAND

We see enough to know where we are.

181

INT HORDAK HEADQUARTERS

Hordak, rubbing his metallic mitts in anticipation, is at a
sophisticated control panel. Several troopers stand by.

HORDAK
If Shera and He Man dare attack us
here in Beat Island, we'll be ready
for them. Let's see...we've got
laser lightning...ice missiles...
photon cannons...

WIPE TO:

182

SKY OVER BEAST ISLAND

Shera and He Man are hovering on Swift Wind.

HE MAN
There it is, Shera. What now?

SHERA
I think Hordak needs a little
shaking up.

**

**

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183

ANGLE FAVORS HE MAN

HE MAN
(chuckling)
That's a great idea!

**

184

WIDER - BOTH

SHERA
I'll take one side of the island...

**

HE MAN
And I'll take the other.

**

185

EXTREME WIDE ANGLE - ISLAND

He Man and Sher stand in ankle-deep water at the edge of the island, approximately 100 yards apart.

**

186

ANGLE ON SHERA

SHERA
All right, brother. Let's see if we can get Hordak's attention.

187

ANGLE ON HE MAN

HE MAN
And persuade him to take a quick trip back to the Fright Zone!

188

WIDE - AS BEFORE

He Man and Shera each get down on one knee.

**

SHERA
One...two...three...go!

**

Our two heroes use their fists to pound on the ground.
(SFX) THUNDEROUS NOISE (TYMPANI ROLLS).

**

189

ANGLE ON HORDAK'S BASE

CAMERA SHAKE as the buildings rock and roll from side to side.

**

190

INT HORDAK HEADQUARTERS

Hordak is still gloating over his weaponry.

**

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HORDAK
And we've got destructor rays...
Hey, what's happening?!

191

WIDE

The room suddenly begins to shake and rattle and roll.

192

ANGLE

Hordak and troopers are bounced off walls, ceilings, etc.
The control panel shatters in pieces.

HORDAK, TROOPERS
(together, ad lib yells)
Yeow! Watch out! What's happening?

193

BACK ON SHERA AND HE MAN - WIDE

As before.

SHERA
One more good drum roll should do it! **

HE MAN
Right! Here we go!

SHERA
One...two...three...go! **

Our two heroes once again pound on the ground with their fists. (SFX) THUNDEROUS NOISE (TYMPANI ROLLS). **

194

ANGLE ON HORDAK'S BASE

The buildings vibrate violently.

195

INT HORDAK'S BASE

With Hordak and the Troopers being thrown from one side of the room to the other.

HORDAK
(furious)
Fools! Use the freeze beams! Ouch!
Get out the destructo rays! Ooof!
Argh!

196

ANGLE ON ROBOT TROOPER

Being thrown across the room.

TROOPER
Yes, sir!

**

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WHAM! He slams into a control board and breaks apart in a CRASH of gears, wheels and wires.

TROOPER

Oooof!

197 ANGLE ON ANOTHER TROOPER

As he SLAMS into a third Trooper and they break apart in a CRASH.

198 EXT - SHERA AND HE MAN

As they stand and dust off their hands. **

SHERA

That should keep Hordak busy while we release Bow and the others.

199 CLOSE ON HE MAN

HE MAN

I think you can handle that without me, sis.

200 WIDER - WITH SHERA

SHERA

(smiling)

We're a good team -- we should do this more often.

201 ANGLE ON HE MAN

HE MAN

We will...but for now, I've got to get back to Eternia.

202 SHOTS WIDENS TO INCLUDE SHERA

HE MAN (con't)

Bye, sis...'til we meet again.

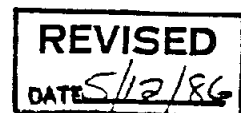
203 ON SHERA AND HE MAN

They embrace.

204 WIDEN SHOT

He Man turns and walks OS.

**



205
ON SHERA AND SWIFT WIND

SHERA
(softly)
Goodbye, dear brother.

DISSOLVE TO:

206
WHISPERING WOODS - NIGHT

Adora, Razz, Broom, Bow, Spritina, and Sprocker are gathered around a campfire.

ON RAZZ

RAZZ
Dearie my, what a day! If Shera hadn't come to our rescue...

207
ON BOW

BOW
Let's not even think about that. Besides, I'm starving. You know, Madam, we never did finish that dinner.

208
ON RAZZ

RAZZ
Well, dearie, I'll whip up something else -- right now! In fact, I think I have some Golden Spuffles left.

She rummages around among the pots and pans and comes up with the basket of Spuffles from earlier scene.

RAZZ
Oh, yes. Here they are.

209
ON SPROCKER

He turns green at the sight.

SPROCKER
Not for me, thanks. I don't think I ever want to see another one again... and that's a promise.

210 ON ADORA

She smiles.

ADORA

Better be careful about promises,
Sprocker. Unless, of course, you
really never, ever intend to eat
Spuffles again.

211 ON SPROCKER

His face falls.

SPROCKER

Well, in that case, I take my
promise back!

212 WIDE

Everyone laughs.

ADORA, BOW, MADAM, SPROCKER,
SPRITINA

(laughing)

TRUCK BACK over laughter as we

FADE OUT

THE END

PP #67083

SHERA, PRINCESS OF POWER

SHERA MAKES A PROMISE

PP #67083

THIRTY SECOND TAG

FADE IN:

ON LOO KEE

LOO KEE

Hi, everybody! I'm Loo Kee! Did you find me in today's show? If you didn't, try now!

SCENE FROM SHOW - HOLD FOR VIEWERS TO LOOK

LOO KEE (VO)

Find me yet?

ANOTHER ANGLE

Loo Kee is revealed.

LOO KEE

I'm right here! In today's story, Sprocker went off on his own to look for spuffles.

INSERT APPROPRIATE SCENE FROM SHOW - SPROCKER

LOO KEE (VO, con't)

It's a good thing he told Spritina where he was going, or Shera might not have found him.

BACK ON LOO KEE

LOO KEE

Remember to always let your parents know where you're going - even if it's only to visit a neighborhood friend. Then they won't worry. You'll be a lot safer if you do!

FADE OUT

213

214

215

216

217

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