

SHE-RA™

Princess of Power™

THE INSPECTOR

PP #67087

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SHERA, PRINCESS OF POWERTHE INSPECTORPP #67087THIRTY SECOND TAG

MAN AT ARMS

ADAM/HE MAN

SORCERESS

MADAM RAZZ

ADORA/SHERA

HORDAK

CATRA

GRIZZLOR

HORDE PRIME

MANTENNA

TROOPER #1

TROOPER #2

TROOPER #3

TROOPER/PILOT

TROOPER/DRIVER

BOW

NETOSSA

LOO KEE

INSPECTOR DARKNEY - see PP #67013.

SPYSTER - an unsavory-looking human who works for the Horde.

SHERA, PRINCESS OF POWERTHE INSPECTOR

PP #67087

ACT ONE

FADE IN:

EXT. OUTER SPACE - A STAR FIELD

PAN ACROSS the stars to REVEAL THE PLANET of ETERNIA in the distance. Begin a slow MOVE IN on it and:

DISS THRU TO:

2 EXT. FERTILE PLAINS - TO ESTABLISH - DAY

It is a peaceful summer's day. Suddenly HE MAN leaps down INTO SHOT from above. (See MU #66039) His back is TOWARD CAMERA as he straightens up and looks around.

MAN-AT-ARMS - (VO)

(pa filter)

Watch out, He Man! Here it comes!

3 ANGLE ON OPEN FIELD

As He Man runs THROUGH SCENE. Suddenly, KA-BOOM, the earth behind him ERUPTS in an enormous EXPLOSION! Off the smoking residue of the blast, go to:

4 ANGLE ON HE MAN

Looking back toward the explosion. Then he looks down at his left arm as we go to:

5 CLOSE ON HE MAN'S ARM - FEATURING WRISTBAND

It is a compact, electronic-looking device with a glowing button in the middle of it. He Man's other hand comes INTO FRAME and pushes that button.

HE MAN - (OS)

Time to see how this shield works!

6 BACK TO ANGLE ON HE MAN

As a HUGE FEATURELESS SHIELD APPEARS on his arm. He runs OUT OF FRAME as we go to:

7 ANOTHER ANGLE - FERTILE PLAINS

PAN with him as He Man runs INTO SHOT and across the plain. EXPLOSIONS rip the ground all around him as he goes.

8 ANGLE ON HE MAN

Our VIEW is STRAIGHT ON as he runs TOWARD CAMERA. He Man lifts the shield to deflect DEBRIS hurled at him by those EXPLOSIONS.

9 SLIGHT DOWN ANGLE - ON HE MAN

He runs INTO FRAME, stops and looks around. He Man reacts and looks off as we HEAR:

MAN-AT-ARMS - (OS)
Good work, He Man!

HE MAN'S POV - STRAIGHT ON VIEW OF MAN-AT-ARMS

MAN-AT-ARMS - (CONT)
Now let's see how the shield works
against freeze rays.

Man-at-Arms lifts an ice blaster INTO FRAME and begins firing intermittent BURSTS of FREEZE RAY right INTO CAMERA.

10 ANOTHER ANGLE - ON HE MAN AND MAN AT ARMS.

POW! KA-POW! He Man uses the shield to deflect the RAYS.

11 ON MAN-AT-ARMS

As a ricochet RAY hits him and he is instantly encased in ice.

MAN-AT-ARMS
(muffled)
Ungh! Talk about c-co-cold!

12 ON HE MAN

As he pushes the button on the wrist band. We hear a SOFT CLICK, and the shield FADES OFF.

HE MAN
Are you alright, Duncan?

MAN-AT-ARMS - (OS)
Oh, sure...I'm fine...

B
OTS HE MAN - ON MAN-AT-ARMS

As He Man steps up to him.

MAN-AT-ARMS - (CONT)

...Especially now that I know my new electric force-shield works against explosions and freeze rays!

14
ANOTHER ANGLE - ON HE MAN AND MAN-AT-ARMS

As He Man crosses to the still frozen Man-at-Arms and uses a karate chop, KA-WHACK, to shatter the icy coating and free him.

MAN-AT-ARMS

(relieved)

Ahhhhh...Thanks! That does feel...

He breaks off as He Man frowns and touches his fingers to his brow.

SORCERESS - (VO)

(faintly, calling)

Hear me, He Man...I summon you.

MAN-AT-ARMS

(concerned)

He Man? What's wrong?

15
CLOSE ON HE MAN

Concentrating, eyes closed. FADE ON a DX IMAGE of the SORCERESS as she contacts him telepathically.

SORCERESS - (VO)

Come to Castle Grayskull. Your sister Adora needs your help. Hurry!

HE MAN

It's the Sorceress.

The image of the Sorceress FADES OFF as we go:

16
BACK TO ANGLE ON MAN-AT-ARMS AND HE MAN

HE MAN - (CONT)

I have to go to Castle Grayskull right away. Adora is in trouble!

WIPE TO:

17 EXT. CASTLE GRAYSKULL - TO ESTABLISH - DAY

MADAME RAZZ - (VO)

(filtered)

Dearie my, He Man, but you're a sight for sore eyes!

DISS THRU TO:

18 INT. ANGLE ON VIEWSCREEN - MADAME RAZZ AND ADORA

Begin CLOSE ON MADAME RAZZ and ADORA, then PULL BACK as Adora speaks to REVEAL He Man and the Sorceress watching them on the viewscreen.

ADORA

(filtered)

You can say that again, Madame!

HE MAN

And I'm glad to see both of you, too!

19 ANOTHER ANGLE - FAVORING HE MAN

HE MAN - (CONT)

Now what's this about Adora needing my help?

MADAME RAZZ

It's terrible...just terrible...It all began this morning...Tell them, Adora.

RIPPLE DISS TO:

20 EXT. WHISPERING WOODS - LONG SHOT ON MAN - DAY

We see a lone man walking up a path toward the wood. Note: This and following sequences will be played with VOICE OVER NARRATION accompanied by MUSIC and SOUND EFFECTS.

ADORA - (VO)

A man we had never seen before met us outside Whispering Woods and told us Horde Troopers were headed toward a nearby village.

21 EXT. - A CLEARING - NEAR WHISPERING WOODS

We see that man, SPYSTER, a somewhat unsavory type, talking to a group of rebels which includes Adora, BOW, Madame Razz and NETOSSA. PUSH IN on Spyster as he gestures.

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ADORA - (VO/CONT)

He told us the people who lived in
the village were to be enslaved...

22 ANOTHER ANGLE - ON ADORA AND BOW

As they exchange worried looks.

ADORA - (VO/CONT)

...and sent to work in Horde mines!

23 EXT. A COUNTRY ROAD - DAY

A sizable contingent of rebels including Adora, Bow, and
Netossa march along it. Adora is mounted on Spirit and Bow
on his horse. The others are on foot.

MADAME RAZZ - (VO)

Our best fighters immediately set
out to investigate...

As the rebels pass by, PULL BACK to REVEAL Spyster and
HORDAK hidden behind some bushes. A smiling Hordak hands
Spyster a sack of gold.

MADAME RAZZ - (VO/CONT)

...But it turned out that man was
actually working for Hordak!

24 EXT. ROAD - ON REBELS - DAY

They march along, walking TOWARD CAMERA, still unaware of
impending danger.

ADORA - (VO)

He tricked us into walking right
into a Horde ambush!

25 A REVERSE ANGLE - ON HORDE TROOPERS

As they spring up from concealed fox holes, firing icy white
FREEZE RAYS right INTO CAMERA.

26 BAT MEKS

Dive down out of the sky, firing STUN RAYS.

MADAME RAZZ - (VO)

It was all over in an instant. Our
friends never had a chance.

27 ANGLE ON ADORA AND SPIRIT

Troopers rush them from all directions, firing FREEZE RAYS
as Adora pulls her sword. In the BG, we see a Bat Mek swoop
down from the sky, firing its STUN RAY at Adora.

MADAME RAZZ - (OS/CONT)

Adora was hit with a stun ray and
dropped her sword...

28
ON ADORA - CLOSER

As she is hit by the Bat Mek's STUN RAY. Adora drops the
sword and slumps unconscious across Spirit's neck.

29
CLOSE ON SWORD

Lying beside the road. A Trooper's hand comes INTO FRAME,
reaching toward it.

MADAME RAZZ - (VO/CONT)

...She never even had a chance to
turn into Shera!

30
ANGLE ON ADORA AND SPIRIT

Spirit gallops across the battlefield, carrying the
unconscious Adora to safety. Troopers rush INTO SCENE,
firing FREEZE RAYS at them.

MADAME RAZZ - (OS/CONT)

Fortunately Spirit carried Adora to
safety...

31
CLOSE ON BOW

He is frozen fast, encased within an icy white film. PULL
BACK to REVEAL a frozen Netossa next to him.

ADORA - (VO)

...But I was the only one who did
escape. All the others were frozen
and taken captive by Hordak!

RIPPLE DISS TO:

37
INT. CASTLE GRAYSKULL - ON VIEWSCREEN

We see Madame Razz and Adora on the viewscreen. He Man and
the Sorceress stand as before.

ADORA - (CONT)

Now they're locked away in the
dungeons of the Fright Zone!

SORCERESS

(concerned)

What about your sword, Adora?

33 ANGLE ON SORCERESS

SORCERESS - (CONT)

Did you get it back?

ADORA - (OS)

We went back to the place where I lost it...

34 ON VIEWSCREEN - CLOSE ON ADORA

ADORA - (CONT)

...But the sword was gone! The Troopers must have taken it with them.

35 ANGLE ON HE MAN AND THE SORCERESS - FAVORING HE MAN

The Sorceress turns to He Man as she speaks.

SORCERESS

Well, at least they don't know how important that sword really is.

HE MAN

But, still, we have to get it back right away!

36 ON VIEWSCREEN - MADAME RAZZ AND ADORA

MADAME RAZZ

Yes! Who knows what might happen to it! Why, they might melt it down, or send it to Horde World--

ADORA

(interrupting)

--First things first. We have to rescue Bow and the others as soon as possible...

PUSH IN on her as she turns toward He Man.

ADORA - (CONT)

...And I thought you'd like to help, He Man. *

37 SLIGHT UP ANGLE ON HE MAN

HE MAN

And you're right, Adora. I would. I'll come to Etheria just as fast the Sorceress can open a dimensional gate. *

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38 ON VIEWSCREEN - CLOSE ON ADORA

ADORA
Thanks, brother. I knew I could
count on you.

WIPE TO:

39 EXT. FRIGHT ZONE - TO ESTABLISH - DAY

HORDAK - (VO)
(gloating)
Well, well, well!

CUT TO:

40 INT. FRIGHT ZONE - DUNGEON CELL

Again, begin CLOSE ON Bow, still encased in that icy white
film. PULL BACK to REVEAL Netossa, the other frozen rebels,
HORDAK, Spyster, and CATRA.

HORDAK - (CONT)
Thanks to you, Spyster...

41 REVERSE ANGLE ON HORDAK, SPYSTER AND CATRA

Hordak puts his arm around Spyster's shoulder.

HORDAK - (CONT)
...these rebels have never looked
better! Right, Catra?

CATRA
(fake enthusiasm)
Right, Hordak!

42 ON CATRA

Looking jealous.

CATRA
(under her breath)
That Spyster! What a measly, sneak!

She reacts, looking off as we HEAR:

GRIZZLOR - (OS)
Hordak!

43 ANGLE ON HORDAK

As GRIZZLOR rushes up to him.

GRIZZLOR - (CONT)

You're wanted on the astrocom!

HORDAK

Bah! Tell 'em to wait! I'm busy!

GRIZZLOR

(nervously)

B-But it's Horde Prime!

44
HORDAK

Does a take. Suddenly very nervous.

HORDAK

H-Ho-Horde Prime! Why didn't you say so?!

45
He hurries off as we go to:

INT. FRIGHT ZONE - HORDAK'S CHAMBER

Our view is from OVER HIS SHOULDER as the huge viewscreen slides down into place in front of Hordak. It features an IMAGE of that swirling mist which denotes HORDE PRIME.

HORDAK

Greetings, Your Primeness. I hav--

HORDE PRIME

(interrupting)

I have called to tell you I'm sending Inspector Darkney to visit Etheria.

An IMAGE of INSPECTOR DARKNEY (See PP #67013) APPEARS on the viewscreen.

46
HORDAK

Is clearly dismayed to hear this.

HORDAK

(under his breath)

Inspector Darkney! Oh, no! Not him!

HORDE PRIME - (OS)

He's going to make a thorough investigation of the way you've been running things there!

47
ANGLE ON VIEWSCREEN - CLOSE ON HORDE PRIME

The IMAGE of Darkney FADES. Horde Prime's IMAGE returns. Weird ENERGY PULSES glow within the mist as he speaks.

HORDE PRIME - (CONT)

I want Darkney to get to the bottom
of why YOU have been unable to
defeat a few paltry rebels!

48 ANOTHER ANGLE - TO INCLUDE HORDAK AND VIEWSCREEN

Hordak lifts his arms beseechingly.

HORDAK

But, sire, I just captured a bunch
of the best rebel fight--

Horde Prime cuts him off with a sound like THUNDER.

HORDE PRIME

(interrupting)

Yes, and knowing you, they'll
probably all escape before Darkney
arrives!

49 ON VIEWSCREEN - CLOSE ON HORDE PRIME

HORDE PRIME - (CONT)

Just remember that whatever the
Inspector says I should do--I will
do!

Horde Prime's gigantic hand EMERGES from the mist and points
ominously toward Hordak.

HORDE PRIME - (CONT)

Even if it means getting rid of you!

CUT TO:

50 INT. FRIGHT ZONE - DUNGEON

Spyster and Catra look toward him as a shaken Hordak ENTERS.
All the frozen rebels are visible in the BG.

HORDAK - (OS/ON)

Alright! Alright! Enough patting
yourself on the back, Spyster!

51 ANOTHER ANGLE - CLOSER

He gestures toward the frozen rebels.

HORDAK - (CONT)

I want you to put a double, no make
that a triple, guard on these
prisoners!

52

ON HORDAK

HORDAK

If anything happens to these prisoners before Darkney gets here-- I'm finished!

He turns and walks OFF as we go to:

53

ANGLE ON CATRA AND SPYSTER

As they watch him go.

SPYSTER

Inspector Darkney, eh?

CATRA

Sounds like Horde Prime's really getting fed up with Hordak's failures.

54

ANOTHER ANGLE - CLOSER

SPYSTER

Yes. Soon they'll be looking for someone to take his job.

CATRA

Right. Someone brilliant, sneaky and devious.

SPYSTER/CATRA

(together)

Like me.

Catra gives Spyster a look and a SNARL.

CATRA

(Ad Lib - snarl)

Then the two villains stalk off in opposite directions as we:

WIPE TO:

55

EXT. ETHERIAN COUNTRYSIDE - A PATH - DAY

The path runs near a grove of trees. A DIMENSIONAL PORTAL FADES ON. He Man walks out of it and the portal FADES OFF. He reacts and turns toward her as we HEAR:

ADORA - (OS)

He Man! He Man!

56
HE MAN'S POV - ON ADORA

Running down the path toward him.

57
ANOTHER ANGLE

As He Man and Adora rush up to each other and embrace.

ADORA

Boy, am I glad to see--

She breaks off and they both react and turn as we hear:

MANTENNA - (OS)

(interrupting)

Hold it right there, rebel scum!

58
ANGLE ON MANTENNA AND FOUR TROOPERS

As they EMERGE from their hiding place in some nearby bushes.

MANTENNA - (CONT)

You're both under arrest! I'm taking you two to the Fright Zone.

59
ON HE MAN AND ADORA

He Man takes a threatening step toward Mantenna.

HE MAN

That'll be the day, bug-eyes.

60
BACK TO ANGLE ON MANTENNA AND TROOPERS

MANTENNA

Bug-eyes?! Freeze them!

Then as the Troopers raise their weapons and fire, we go to:

61
ANGLE ON HE MAN AND ADORA

Icy white FREEZE RAYS streak past them as He Man presses the button on his wristband. As before, the huge, round shield APPEARS on his arm.

HE MAN

Stand behind me, Adora. Man-at-Arms' shield will protect us against these freeze rays!

62
ANOTHER ANGLE - CLOSER

As He Man holds up the shield and, KA-POW, deflects one of those FREEZE RAYS back OUT OF FRAME.

63
ANGLE ON THREE TROOPERS

POW! That ricochet RAY hits one of them. The Trooper is instantly encased in ice.

TROOPER #1
(muffled)
Brrrrrrrr.

The others continue FIRING as we:

CUT TO:

64
EXT. SKY - ANGLE ON BAT MEK - DAY

We HEAR the FAINT SOUNDS of the OS battle below as the Bat Mek GAINS THROUGH SCENE.

TROOPER/PILOT - (VO)
~~We will soon arrive at the Fright~~
Zone, Inspector Darkney.

65
INT. BAT MEK - ANGLE FAVORING DARKNEY - DAY

Inspector Darkney looks out his window and does a take.

DARKNEY
Wait a minute!

66
DARKNEY'S POV - AERIAL VIEW OF THE BATTLE

He Man and Adora on one side, Mantenna and his Troopers on the other. RAYS flicker back and forth.

DARKNEY - (OS)
Get down there! I want to see this!

67
INT. BAT MEK

TROOPER/PILOT
But Inspector Darkney, Hordak is waiting for you at the Fright--

68
ON DARKNEY

DARKNEY
(cutting him off)
Phoo! My job is to find out why Hordak can't beat these rebels!

69
EXT. SKY - ON BAT MEK - DAY

As it makes a wide sweeping turn across the sky.

DARKNEY - (VO)

Now get down there so I can see this battle!

70 ANGLE ON BATTLE - FAVORING HE MAN AND ADORA

He Man continues to deflect the Trooper's FREEZE RAYS.

HE MAN

Take the shield, Adora! It's time to change tactics!

71 ON MANTENNA AND TROOPER - FAVORING MANTENNA

MANTENNA

You bumbling robots! Free--

Mantenna breaks off as a ricochet RAY hits the Trooper, then another HITS him, freezing both of them within an icy film.

MANTENNA

(muffled)

Oh, noooooo!

72 ANGLE ON TWO REMAINING TROOPERS

As He Man tumbles INTO FRAME, and ends with a one-two karate-style kick to each of them. The two robots fly OFF.

TROOPER #2/#3

Oof!/Ungh!

73 ON ADORA

Holding the shield now. She reacts and points.

ADORA

He Man! Look out!

74 HER POV - ANGLE ON DARKNEY'S BAT MEK

As it dives down INTO CAMERA firing bursts of FREEZE RAY.

DARKNEY - (VO)

Get them! Freeze those rebels!

75 ANGLE ON HE MAN

He reacts, looking up as FREEZE RAYS rain down around him. Adora rushes INTO FRAME, and uses the shield to deftly deflect those RAYS away from He Man and back toward the OS Bat Mek.

76 ON BAT MEK

Still diving down at them. Ricochet RAYS streak past it.

77 ON ADORA

Using the shield to bounce the RAYS back toward the Bat Mek.

78 ANOTHER ANGLE - ON BAT MEK - TRACKING

A ricochet FREEZE RAY slams into it and the whole aircraft suddenly turns icy white. As it slowly CRUMBLES and falls OS, Darkney leaps out with a parachute.

DARKNEY

Phoo! Blasted rebels!

79 ANGLE ON ADORA AND HE MAN

Looking up toward the sky.

HE MAN

Good work, sis! Now let's go catch that guy with the parachute before he gets away!

WIPE TO:

80 EXT. WHISPERING WOODS - REBEL CAMP - DAY

Begin CLOSE ON DARKNEY, scowling ferociously.

DARKNEY

Alright, you rebels! This is your last chance! Surrender!

81 ANOTHER ANGLE - ON DARKNEY, MADAME RAZZ, HE MAN AND ADORA

We see Darkney is securely bound with heavy ropes.

ADORA

We found this delightful soul tangled in his own parachute.

MADAME RAZZ

Who is he, anyway?

82 ANOTHER ANGLE - TO INCLUDE DARKNEY

DARKNEY

Inspector Darkney is my name! I am Inspector General of Horde World!

83 CLOSER - ON DARKNEY

DARKNEY - (CONT)

I have come to Etheria to prepare a special report for Horde Prime himself!

84 ON MADAME RAZZ, HE MAN AND ADORA - CLOSER

Adora rubs her chin thoughtfully.

ADORA

You know, Inspector Darkney may be a very big help to us in rescuing our friends and finding my sword.

PUSH IN on He Man's startled expression.

HE MAN

What?! A Horde Inspector help us?

85 ANGLE ON MADAME RAZZ

MADAME RAZZ

(smiling)

I know what you're thinking, Adora...

She wiggles and waggles her fingers and POOF a fake beard APPEARS in her hand.

MADAME RAZZ

...And this fake beard is just what Adam needs! *

86 TWO SHOT - HE MAN AND ADORA

He Man smiles as he realizes what they are talking about.

HE MAN

...Adam?

(a BEAT)

...I get it! That is a good plan, sis!

87 CLOSE ON DARKNEY

Scowling INTO CAMERA.

DARKNEY

(Ad Lib - angry muttering)

WIPE TO:

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88 EXT. FRIGHT ZONE - HORDAK'S TOWER - TO ESTABLISH

TRUCK IN as we hear a THUNDEROUS KNOCKING.

89 INT. HORDAK'S TOWER - ANGLE ON MAIN GATE

KA-BLAM! KA-BLAM! KA-BLAM! Those huge doors RATTLE with each terrific blow.

HORDAK - (OS)

(angrily)

Alright! Alright! I'm coming!

90 A REVERSE ANGLE - ON HORDAK

As he steps up to a control panel and presses a button. We hear the WHINE and RUMBLE of massive OS machinery coming to life as we go to:

HORDAK

(Ad Lib - angry muttering)

91 ANGLE ON MAIN GATES

Hordak steps into an OTS as those huge doors slowly open part way to REVEAL two cowed figures standing in the gloomy light outside the main gates.

HORDAK

(still angry)

Who are you? And what is your business in the Fright Zone!

97 ON COWLED FIGURES

They are backlit by a streak of lightning as the taller of the two throws back his hood to REVEAL he is...PRINCE ADAM! Note: Adam wears that fake beard and a Horde uniform similar to Inspector Darkney's until otherwise indicated.

ADAM

(officious)

Who am I? Well, you are expecting an inspector, aren't you?

93 A REVERSE ANGLE - ON HORDAK

He scowls.

HORDAK

(incredulous)

You're the Inspector?!

FADE OUT

END ACT ONE

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SHERA, PRINCESS OF POWER

THE INSPECTOR

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ACT TWO

FADE IN:

94 EXT. FRIGHT ZONE - TO ESTABLISH - DAY

HORDAK - (VO)
You're the Inspector, you say?

CUT TO:

95 INT. HORDAK'S TOWER - ON MAIN GATES - DAY

Hordak faces Adam and the other cowed figure (Adora) visible through the partially open doorway.

HORDAK - (CONT)
I was expecting Inspector Darkney!

ADAM
Inspector Darkney is tied up right now. I am here in his place.

96 ON ADAM

ADAM - (CONT)
And don't forget, Inspector Darkney's job is to prepare a special report...

97 REVERSE ON HORDAK

His mouth drops open as he hears it.

ADAM - (CONT)
...for Horde Prime himself! So let us in!

HORDAK
(suddenly friendly)
H-Ho-Horde Prime?! Of course! Come right in, Inspector!

Hordak presses a sequence of glowing buttons as we go to:

98

ANGLE ON DOORS

They open with a loud GRATING SOUND. Adam and the cowled figure walk in. Adam pauses to look at the doors.

ADAM

Hmmm. Squeaky doors. Not good...Make a note of that!

99

THE COWLED FIGURE

Pulls a calculator-type device from beneath her robe and, BEEP BEEP, begins making notes.

100

ANOTHER ANGLE

As an anxious Hordak rushes up to the group.

HORDAK

...I, uh, have been meaning to fix those doors...

ADAM

(officious)

Yes. Yes. Let's get on with the inspection...Unless you have any objections?

101

ON HORDAK

HORDAK

Me? Object? Oh, no! Not at all! Whatever Horde Prime wants is fine with me! Right this way, please.

As he walks OFF, HOLD ON EMPTY FRAME for a BEAT. Then as we HEAR the TRAMP, TRAMP, TRAMP of marching feet:

CUT TO:

102

EXT. FRIGHT ZONE - A COURTYARD - DAY

A platoon of Troopers march in precise cadence across it.

HORDAK - (OS)

Practice, practice, practice!

103

ANOTHER ANGLE

The Troopers march in review past Hordak, Adam and the cowled figure. Catra and Spyster stand nearby.

HORDAK - (CONT)

That's how I keep Horde Prime's Troopers in shape, Inspector!

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04
ON ADAM

ADAM

I see.

He looks OFF toward the cowled figure and winks.

105
ANGLE ON COWLED FIGURE

She returns the wink with a nod.

106
INSERT - ON GROUND

As the cowled figure surreptitiously sticks out a foot and trips one of the Troopers as the formation marches past.

TROOPER #1 - (OS)

Oof!

107
ANOTHER ANGLE - ON TROOPERS

Trooper #1 stumbles and collides with the Trooper in front of him, who in turn stumbles into the one in front of him.

TROOPER #2/#3

Ungh!/Argh!

108
HORDAK

Slaps his forehead in disbelief.

HORDAK

Oh, no! You bumbling robots! What are you doing?!

109
ANOTHER ANGLE - FAVORING TROOPERS

One by one the Troopers CRASH into one another until the entire formation slowly tumbles over like so many dominoes.

TROOPERS - VARIOUS

(Ad Lib - grunts and groans)

ADAM - (OS)

(disapprovingly)

Tsk, tsk, tsk. And how long did you practice that, Hordak?

110
ANGLE ON ADAM AND HORDAK

Hordak stares off at the Troopers with open-mouthed disbelief.

HORDAK

(dazed)

I-I don't believe it!

ADAM

I'm sure Horde Prime will be most interested...

111
ON ADAM

As he turns toward the cowled figure.

ADAM

...Make a note of it!

112
THE COWLED FIGURE

BEEP! BEEP! She makes more notes.

113
HORDAK

Is beginning to look desperate.

HORDAK

Well, look, I've got something really, really big to show you! Something that will make Horde Prime very happy!

114
BACK TO ANGLE ON ADAM AND HORDAK

ADAM

I hope so, Hordak. For your sake, I certainly hope so.

HORDAK

Uh, yes, well, this way, please.

Hordak hurries OUT OF FRAME as we go to:

115
ANOTHER ANGLE - FAVORING ADAM

Adam turns toward him as Spyster steps up beside him.

SPYSTER

(back-stabbing)

It's a shame Hordak's Troopers don't work better...I've tried my best to help him...

116
ON SPYSTER

He lifts his hands in a gesture of resignation.

SPYSTER - (CONT)

...But you know how it is!

HORDAK - (OS)

Over here!

117
ANGLE ON HORDAK

He stands at an open doorway. A shadowy staircase leads down into darkness.

HORDAK - (CONT)

Wait'll you see this! I know it's going to make Horde Prime very happy!

WIPE TO:

118
INT. FRIGHT ZONE - DUNGEONS

Begin ON BOW AND NETOSSA still frozen within that icy white film. Then as we HEAR Hordak's laughter, PULL BACK to OTS Hordak, REVEALING they and the other frozen rebels are locked inside a cell.

HORDAK - (OS/ON)

(laughing)

Just look at 'em! The so-called rebel heroes! My prisoners!

119
A REVERSE ANGLE - ON HORDAK, ADAM AND COWLED FIGURE

The cowled figure takes a half step forward. Adam holds an arm out to stop her.

120
INSERT ON COWLED FIGURE'S HANDS

As she clinches her fists.

121
ANGLE ON HORDAK

Hordak turns toward him as Adam steps up beside him.

ADAM

That's all? After all these years these are all the rebels you've caught?

HORDAK

(flabbergasted)

Well...Yes...B-Bu-But...

122
ON ADAM

Cutting him off with a gesture. He turns toward the cowled figure.

ADAM

Please make a note of that!
Inspector Darkney and Horde Prime
must hear of this!

123
BACK TO ANGLE ON HORDAK AND ADAM

Hordak is holding his hand to his brow and shaking his head
as Adam turns back toward him.

HORDAK

(muttering)

I don't understand...I've tried so
hard to be bad!

ADAM

Now what about these cells? How do
you intend to prevent the rebels
from breaking out of here?

124
HORDAK

Looks up.

HORDAK

(defensively)

What?! Break out of my dungeon?!
Impossible!

125
ANOTHER ANGLE - ON AN EMPTY CELL

Hordak opens the door and gestures as he proudly shows it
off to Adam and the cowled figure.

HORDAK

Look at those bars! No one can
break out of here!

ADAM

(skeptical)

Oh?

126
ANGLE ON HORDAK

As he steps into the cell.

HORDAK

I'll show you. Lock the door.

127
ADAM AND THE COWLED FIGURE

Turn their heads toward one another, Adam registering
disbelief. Then Adam smiles and turns back to Hordak.

ADAM

Alright. If you insist.

The cowled figure reaches out and presses a sequence of glowing buttons on a nearby control panel.

128
ON HORDAK

As the cell door CLANGS shut in front of him.

HORDAK

Good, good. Now stand back!

Hordak lifts his arm, reconfigures it to BLASTER MODE and FIRES INTO CAMERA.

129
A REVERSE ANGLE - ON CELL DOOR

Adam and the cowled figure watch as the BLAST plays over it, causing absolutely no damage.

HORDAK

(proudly)

See? Pure cretarium! The strongest metal in the univerise! Nothing will destroy it!

130
ON HORDAK

As he shuts off the blaster.

HORDAK

Now if you'll open--

ADORA - (OS)

(interrupting)

Wait, Hordak...

131
ANGLE ON COWLED FIGURE

As she throws back her hood to REVEAL she is...Adora!

ADORA - (CONT)

...There's something we want to show you!

HORDAK - (OS)

(shocked disbelief)

Adora!

132
ON HORDAK

As he steps up to the cell door and seizes the bars.

HORDAK - (CONT)

Y-You-You're not Horde Inspectors!
You tricked me!

PUSH IN on Hordak as he rattles the bars.

HORDAK - (CONT)

(enraged)

Open this door! Let me out of here!
You can't get away with this!

CUT TO:

133 INT. FRIGHT ZONE - DUNGEONS - A PASSAGEWAY

Adam and Adora GAIN THROUGH SCENE as they run down it.

ADORA

We've got to free Bow and the others
while we've got the chance!

134 ON ADORA - RUNNING

She reacts, comes to a stop and turns as we HEAR:

ADAM - (OS)

Adora! Wait!

135 INSIDE STORAGE CHAMBER - ANGLE ON DOORWAY

Adora joins Adam, who stands in the open doorway.

ADAM

Look what I found!

136 A REVERSE ANGLE ON CHAMBER

PAN across the chamber, REVEALING it to be full of spears,
bows, shields and lots and lots of dismantled Troopers. END
PAN on Shera's Sword. PUSH IN on sword.

ADORA - (OS)

My sword! Good work, Adam!

PULL BACK to INCLUDE her as Adora reaches INTO FRAME and
picks up the power sword.

ADORA

It's good to see you again, old
friend! We have a lot to do!

137 TRANSFORMATION SEQUENCE

She raises the sword into the air.

ADORA
For the honor of Grayskull!

She TRANSFORMS.

SHERA
I am Shera!

138 ANGLE ON ADAM - AT DOOR

ADAM
Now the big question is, how will we
get Bow and the others out of here
without getting caught?

SHERA - (OS)
I think I know how...

139 ON SHERA

As she lifts a battered Trooper helmet.

SHERA - (CONT)
...The "Inspector" will march them
right out the front gate!

WIPE TO:

140 EXT. FRIGHT ZONE - ENTRANCE - ANGLE ON TWO TROOPERS

The two Troopers standing guard at the entrance react to the
sound of MARCHING FEET approaching and turn to see:

141 ADAM

Marching at the head of a column of Troopers. Note: Adam
now wears his normal wardrobe, but still has the fake beard.

TROOPER #1 - (OS)
Halt!

142 ANOTHER ANGLE

As the two guard Troopers block their way.

TROOPER #2
State your business!

ADAM
(haughty)
You dare to stop me?

143 TWO SHOT - ON TROOPERS

One Trooper leans over to the other:

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TROOPER #1
(sotto voice)
Hey, that guy's the Inspector!

TROOPER #2
The Inspector from Horde Prime?!

Trooper #1 nods and they both snap to attention and salute.

TROOPER #2
Yessir, Inspector! Go right ahead!

144
OTS CATRA AND SPYSTER - DOWN ANGLE ON ADAM AND TROOPERS

They stand on a balcony overlooking the scene as Adam marches off with that column of Troopers.

SPYSTER
(suspicious)
Hmmm. That's very interesting.
Hordak is not with them.

CATRA
No, he isn't...And Hordak would never leave the Inspector's side...

145
A REVERSE ANGLE - ON CATRA AND SPYSTER

CATRA - (CONT)
...I wonder where he could be?

The two exchange looks, then walk off as we:

WIPE TO:

146
EXT. FRIGHT ZONE - A ROAD - DAY

Out of sight of Hordak's Tower as Adam and the Troopers come marching along it. Adam holds up his hand to signal a halt.

ADAM
Alright, "troopers," halt! Now anybody who wants to go home, raise your hand.

All the Troopers raise their hands.

147
ANGLE ON TROOPER

As she removes her helmet to REVEAL Shera is wearing trooper armor taken from Hordak's storage chamber.

SHERA
Good work, "Inspector!"

148 ANOTHER ANGLE

We see Bow, Netossa and the other captured rebels peeling off their trooper disguises.

BOW

Yes! Thanks, Adam.

NETOSSA

You, too, Shera! Thanks!

149 ON ADAM AND SHERA

Adam removes his fake beard as Shera steps up to him.

ADAM

Now we better get out of here...Fast!

Shera turns and looks off toward the Fright Zone.

SHERA

You're right. It won't be long until they find Hordak and come after us!

WIPE TO:

150 INT. FRIGHT ZONE - DUNGEON

Hordak still rages at the bars of his cell.

HORDAK

Get me out of here, you buffoons!
You've let Adora escape with all my
rebel prisoners!

151 REVERSE ANGLE - ON SPYSTER AND CATRA

Exchanging looks.

CATRA

Uh-oh!

HORDAK - (OS)

Let me out!

Spyster reaches out and presses a button on the panel as we:

CUT TO:

152 EXT. FRIGHT ZONE - HORDAK'S TOWER - DAY

Hordak, aboard the COMMAND CRAWLER, storms out of the Fright Zone followed by a contingent of Troopers riding GLONDAS.

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HORDAK

Hurry! We'll catch them before they
can get back to the Whispering
Woods!

CUT TO:

153
EXT. ROAD - A NARROW MOUNTAIN PASS - DAY

As Adam, Shera and the rebel escapees come through it. As
we hear the SOUND of distant vehicles, go to:

154
ANGLE ON ADAM AND SHERA

Reacting to that SOUND. They look off.

ADAM

Sounds like trouble.

SHERA

Sounds like Hordak!

She turns back toward the other rebels.

SHERA - (CONT)

Bow, Netossa...

155
ANOTHER ANGLE - TO INCLUDE BOW AND NETOSSA

SHERA - (CONT)

...Adam and I will hold off Hordak
while you get the others back to the
Whispering Woods.

156
ON BOW AND NETOSSA

BOW

(reluctant to go)

No way, Shera! We'll stay and
fight, too!

NETOSSA

That's right. We won't leave you
behind!

157
ON ADAM AND SHERA

SHERA

Adam and I will be fine. I know
Adora would want you two to lead the
others to safety.

158
ON SHERA - CLOSER

SHERA - (CONT)

Now go! There isn't much time!

159
BACK TO BOW AND NETOSSA

They exchange looks, both hating to leave their friends behind. Then as they turn and walk OFF, we:

CUT TO:

160
EXT. FRIGHT ZONE - A ROAD - DAY

It is the same stretch we saw Adam and the disguised rebels on earlier. Hordak and his Troopers race along it.

HORDAK

Full speed ahead! I'll teach those rebels a lesson they'll never forget!

161
EXT. NARROW MOUNTAIN PASS - DAY

Establish Adam and Shera standing alone in the middle of it. Bow and the others have gone.

SHERA

Well, brother, think we can get He Man to help us?

162
ANGLE ON ADAM

ADAM

I'm sure we can, sis!

He lifts his sword into the air as we begin:

163
THE TRANSFORMATION SEQUENCE

ADAM

By the power of Grayskull!

He TRANSFORMS to He Man:

HE MAN

I have the power.

164
ANGLE ON NARROW MOUNTAIN PASS

As Hordak's Command Crawler and his Troopers aboard their Glondas ROAR INTO SCENE and stop at the top of the pass.

HORDAK

Well, well! Look who's here!

165

OTS HORDAK AND TROOPERS - ON SHERA AND HE MAN

Standing defiantly in the middle of the road, unimpressed by the Horde forces looming over them.

HORDAK - (CONT)

Shera and He Man! How nice!

166

ANGLE ON TWO TROOPERS

Side by side in their Glondas.

TROOPER #1

(dismayed)

...Oh, brother...And I just had my oil changed...

167

CLOSE ON HORDAK

HORDAK

Freeze them where they stand!

168

ANGLE ON COMMAND CRAWLER AND GLONDAS

All fire their FREEZE RAYS as some of the Glondas advance TOWARD CAMERA.

HORDAK - (CONT)

Don't let them get away!

169

ANGLE ON SHERA

SHERA

Sword to pole!

FREEZE RAYS streak past as her sword CHANGES into a long pole.

170

ANOTHER ANGLE - ON THREE ATTACKING GLONDAS

As Shera charges INTO FRAME and pole vaults right over the attacking Glondas.

TROOPER #1

(startled)

Huh, where'd she go?!

171

ON TROOPER #1 - ABOARD GLONDA

He is looking up into the air, puzzled.

TROOPER #1 - (CONT)

I don't get it?!

*

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172 ANGLE ON HE MAN - STRAIGHT ON

HE MAN

Don't worry, robot, you will!

He draws back his fist and lets go with a mighty blow right INTO CAMERA.

173 ANOTHER ANGLE ON THREE ATTACKING GLONDAS

He Man SLAMS his fist into the lead Glonda, driving it backwards into the others. The Troopers jump clear as the Glondas EXPLODE.

TROOPER #1/#2/#3

(Ad Lib - cries of dismay)

174 ON SHERA

As a Glonda bears down on her firing its FREEZE RAYS. At the last possible moment, she sidesteps, draws her sword and slashes the Glonda lengthwise with one mighty stroke.

175 ON GLONDA

As it splits and half and the startled Trooper/Driver drops to the ground.

TROOPER/DRIVER

Oof!

176 ANOTHER ANGLE - ON SHERA

Pointing at something above her and OS.

SHERA

He Man, do you see what I see?

177 HE MAN

Turns and looks up to see:

178 HE MAN'S POV - UP ANGLE ON BOULDER

About the size of a house, the huge boulder is perched precariously on the rocky ridge above the pass.

HE MAN - (OS)

Go for it!

179 BACK TO SHERA

SHERA

Sword to discuss!

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And with that her sword TRANSFORMS into a large, shiny discus. She draws back and throws it as we go: *

180
BACK TO ANGLE ON BOULDER

The discus arcs THROUGH FRAME and with a SNICK, cuts away the rocky underpinnings which support the boulder. It slowly begins to tumble down OUT OF FRAME as we go to: *

181
ANOTHER ANGLE.

As the boulder tumbles right down the side of the mountain toward He Man. He reaches up and catches it, holding it above him on outstretched arms.

HE MAN
Here it comes, Shera!

And with that he tosses the boulder up and OUT OF FRAME.

182
ON BOULDER:

Flying through the air. Suddenly Shera comes tumbling INTO FRAME and delivers a karate-style kick to the boulder sending it up and OFF in another direction

SHERA
Look out below, robots!

183
ANOTHER ANGLE - DRAMATIC UPSHOT ON BOULDER

As it drops down TOWARD CAMERA with a LOUD WHISTLING SOUND like an incoming artillery shell.

184
HORDAK

Looks up. Sees it and antics.

HORDAK
Yeow! Run!

185
ANGLE ON COMMAND CRAWLER AND GLONDAS

Hordak and his Troopers scatter as that boulder SLAMS down on the vehicles with a CAMERA SHAKING blow. Not only are all the vehicles flattened, but the narrow pass is completely sealed, trapping Hordak's forces on this side.

186
ANOTHER ANGLE ON HORDAK

As he turns to look back toward the now blocked roadway.

HORDAK
Oh, no! The road is completely blocked! We'll never catch them!

CUT TO:

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87
ANGLE ON ROAD - FROM OPPOSITE SIDE OF BOULDER.

Shera and He Man stand in the middle of the road admiring the roadblock they have created.

HE MAN

That's what I call teamwork, Sis!

SHERA

I'll say!

188
TWO SHOT - ON HE MAN AND SHERA

SHERA - (CONT)

Now let's get back to Whispering Woods before Hordak finds a way around that boulder!

WIPE TO:

189
EXT. WHISPERING WOODS - REBEL CAMP - DAY

Adora, Madame Razz and Netossa watch as Bow and Adam shake hands.

BOW

Adam, I can't thank you enough for getting us out of the Fright Zone!

190
ANGLE ON BOW AND NETOSSA

NETOSSA

Like Adora says, "You can always count on my brother Adam when things get really tough!"

191
ON ADORA AND ADAM

ADAM

(to Adora)

Hey, do you really say that about me?

ADORA

I sure do!

They embrace as we go to:

192
ANGLE ON MADAME RAZZ

As Bow steps up to her.

BOW

What about Inspector Darkney? What did you do with him, Madame?

MADAME RAZZ

Dearie my! Such an unpleasant man!
I sent Darkney back to the Fright
Zone.

CUT TO:

193
EXT. FRIGHT ZONE - HORDAK'S TOWER - TO ESTABLISH

MADAME RAZZ - (VO)

I'm sure Hordak will be very happy
to see him.

SPYSTER - (VO)

Hordak! Have I got a surprise for
you! Wait'll you see!

194
INT. HORDAK'S TOWER - THRONE ROOM

Hordak sits on his throne with Catra beside him. Spyster
stands before them, next to a large, cloth covered object.

HORDAK

A surprise? What kind of surprise?

195
ON SPYSTER AND CLOTH COVERED OBJECT

SPYSTER

I've caught another one of those
rebel spies pretending to be
Inspector Darkney!

He pulls away the cloth to REVEAL Inspector Darkney, frozen
fast inside an icy film, beside him.

DARKNEY

(muffled)

Let me out of here! I'm freezing!

196
ON HORDAK

Registering shock.

HORDAK

You bumbling fool! That is
Inspector Darkney!

He raises his arm and, KA-POW, fires a BLAST.

197
ON SPYSTER

The BLAST hits him, and he is frozen.

SPYSTER
(muffled)
Yeooooow!

198

ON HORDAK

As his hand reconfigures into a flame thrower and fires out a tongue of flame.

199

ANGLE ON DARKNEY AND SPYSTER

As the flame melts away Darkney's icy covering. Spyster remains frozen.

DARKNEY
(furious)
Hordak! You miserable excuse for a Horde commander!

200

ANOTHER ANGLE

As Darkney approaches Hordak's throne, waving his fist.

DARKNEY - (CONT)
I'll...I'll...I'll...

HORDAK
Inspector Darkney, you must believe me! It couldn't be helped!

201

DARKNEY

Puts his hands on his hips and scowls.

DARKNEY
Oh, sure! Just you wait until I tell Horde Prime!

202

BACK TO WIDE SHOT

HORDAK
But I tell you, it couldn't be helped. It was all just an...

And as Hordak POUNDS the arms of his throne for emphasis, he suddenly triggers the trapdoor and Darkney drops out of sight!

DARKNEY
(as he goes)
Aiiiiiiiiiiiiiiii!

HORDAK
(after a BEAT)
...accident.

203 ANGLE ON OPEN TRAPDOOR

DARKNEY - (OS)

(echo)

...Hordak...You bumbling bozo!

204 ANGLE ON CATRA AND HORDAK

Catra rolls her eyes skyward and shakes her head as Hordak buries his face in his hands.

HORDAK

Why does everything happen to me? *

FADE OUT

THE END

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SHERA, PRINCESS OF POWER

THE INSPECTOR

PP #67087

THIRTY SECOND TAG

FADE IN:

ANGLE ON LOO KEE

205

LOO KEE

Hi! It's Loo Kee again! Did you find where I was hiding today? No? Well, I'll give you another chance.

SCENE FROM SHOW - HOLD FOR VIEWERS TO LOOK

206

LOO KEE - (VO)

Look carefully!

ANOTHER ANGLE

207

Loo Kee is REVEALED and waves.

LOO KEE

I'm over here! In today's story Shera and her brother, He Man, both had tough jobs to do. But because of their love for each other, they knew they could count on each other for help.

RUN ACTION SCENES FROM SHOW

208

LOO KEE - (VO)

It's great to have a brother or a sister or a friend to turn to when you need help. Likewise, whenever someone you love asks you for help, give them a hand. Because that's what love, and families, are all about!

BACK TO LOO KEE

209

LOO KEE

Bye now, see you next time!

FADE OUT