

SHE-RA™ Princess of Power™

"PORTRAIT OF DOOM"

PP #67088

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PAGE: 5

SHERA, PRINCESS OF POWER

PORTRAIT OF DOOM

PP #67088

CAST LIST

CATRA

NETOSSA

BOW

ADORA/SHERA

HORDAK

SHADOW WEAVER

SPRITINA

SPRINT - a Twigget from PP #67017

MADAM RAZZ

KOWL

BROOM

ANGELLA

GLIMMER

ENTRAPTA

LOO KEE

FRIT - Razz's beau from PP #67030.

SPUNKY - Twigget from PP #67030.

TWIGGET #1

TWIGGET #2

TROOPER #1

TROOPER #2

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REBEL #1

REBEL #2

OLD WOMAN - kindly-looking, but she is Catra in disguise.

GUARDSMAN - at Castle Bright Moon. Two lines.

SHERA, PRINCESS OF POWERPORTRAIT OF DOOMPP #67088ACT ONE

FADE IN:

1 EXT. ETHERIAN COUNTRYSIDE - DAY

PAN across the landscape to REVEAL a Twigget village at the edge of the Whispering Woods. Around a central square are numerous small buildings with straw roofs.

2 ANOTHER ANGLE - CLOSER

Two ND TWIGGETS standing by the village well, look off and react as we HEAR the RUMBLE of approaching heavy vehicles.

TWIGGET #1

Oh, no! Horde attack!

TWIGGET #2

Run!

3 A WIDE SHOT - ON SQUARE

Catra's mechanized Horde patrol ROARS into the village. It consists of a DESTRUCTO TANK, A HORDE TROOP CARRIER and CATRA'S COMMAND CAR. (See PP #67028)

CATRA

After them! Catch those Twiggets!

4 Troopers begin piling out of the Troop Carrier as we go to:

ON CATRA

CATRA - (CONT)

A few days in the Fright Zone will teach them not to make friends with rebels anymore!

5 ANGLE ON NEARBY BUILDING

NETOSSA and BOW peer around the corner, watching the proceedings. A young, beautiful black woman, Netossa speaks with an exotic accent.

NETOSSA

Good thing our spies warned us! These Twiggets need our help!

BOW

Yes, our help...and Shera's!

He looks up to the sky and waves as we go to:

6 ANGLE ON SKY

Dotted with fluffy white clouds. PUSH IN on one of the the clouds to REVEAL SHERA and SWIFT WIND hiding behind it. Shera acknowledges Bow's wave with one of her own.

7 ANOTHER ANGLE - ON VILLAGE STREET

Three Troopers come marching down a narrow street in a "V" formation, their weapons at the ready. Suddenly Netossa's netted cape swirls around them. PULL BACK to INCLUDE Netossa as she pulls the net tight, trapping the Troopers.

TROOPERS

(Ad Lib - straining grunts)

8 ON CATRA AND DESTRUCTO TANK - FAVORING CATRA

She reacts and points.

CATRA

Freeze her!

The tank's turret turns toward Netossa and fires an icy white FREEZE RAY.

9 BACK TO ANGLE ON NETOSSA AND THE TROOPERS

Netossa dives back around the corner as that FREEZE RAY hits the Horde Troopers and encases them in an icy film.

10 ANOTHER ANGLE - ON CATRA AND DESTRUCTO TANK

CATRA

No! Not the Troopers! Freeze the rebel, you worthless robots!

The Destructo Tank fires again.

11 ANGLE ON A NEARBY BUILDING

Bow appears in one of its windows, his longbow already nocked with an arrow which bears a large, cone-shaped tip.

BOW

Looks like a perfect time to try one of my new plug arrows!

12 ON DESTRUCTO TANK

As it continues to fire intermittent BURSTS of freeze RAYS. Bow's arrow flies right into the muzzle of the tank's ray gun, plugging it tight. The barrel suddenly swells like a balloon, we hear a muffled KA-BAM, and the whole tank turns icy white and SPLINTERS into shards of frozen metal.

13 ANGLE ON SKY

As SHERA and SWIFT WIND dive down toward the Horde Patrol.

SHERA

Good shooting, Bow!

Shera slides off Swift Wind as we go to:

14 WIDE SHOT - ON CATRA AND PATROL

As Shera drops down into the FG, blocking their way.

CATRA

(furious)

It's Shera! Freeze her!

15 ANGLE ON TROOP CARRIER

The Horde Troopers around it fire RAYS toward Shera.

16 SHERA

Draws her sword and deftly deflects the FREEZE RAYS.

17 ANGLE ON TROOP CARRIER

Troopers scatter as a ricochet FREEZE RAYS SLAM into it and it slumps to the ground.

TROOPER #1 - (OS)

She's wrecking our troop carrier!

18 ANGLE ON HORDE TROOPERS

TROOPER #2

Let's get out of here!

The Troopers run OFF as we go to:

19 CLOSE ON CATRA

Furious, astonished.

CATRA

Bumblers! Fools! Cowards! I can't leave anything to you!

SHERA - (OS)
That's right, Catra...

20 ANGLE ON SHERA AND CATRA

As Shera advances across the square to the well.

SHERA - (CONT)
...Now you have to take care of me all
on your own!

21 ON CATRA

CATRA
No problem...

She drops her mask of power over her face and TRANSFORMS.

CATRA - (CONT)
(cat voice)
...No problem at all!

22 ANGLE ON SHERA

As she steps up to the well and cranks the well handle.

SHERA
Nice, kitty, how about a drink?

23 ON WELL - CLOSER

We SEE the handle is connected to a crank which pulls up a series of buckets on a rope. The buckets wind over the crank, empty, and then descend to pick up water below.

24 ANOTHER ANGLE - TO INCLUDE SHERA AND CATRA

As Shera CRANKS AT HIGH SPEED, the buckets fly to the top of the rope and hurl their loads of water directly at Catra.

SHERA - (CONT)
I know how much cats love water!

25 CATRA

Backs off and OS as she is DRENCHED by the water.

CATRA
(cat voice)
Yeooow! One of these days, Shera!

26 ON SHERA

SHERA
But not today, Catra! Not today!

CUT TO:

27 EXT. COUNTRYSIDE - DAY

Catra's command car bounces across the countryside. In the front seat is a disheveled-looking Catra. Four dented up Troopers hang on to various parts of the car.

CATRA
Drat! Drat! DRAT!

And as the car RATTLES off into the distance, we:

WIPE TO:

28 EXT. FRIGHT ZONE - HORDAK'S TOWER - NIGHT

HORDAK - (VO) **
Force Captain Catra, you have failed
again and again...

29 INT. HORDAK'S TOWER - NIGHT

Hordak is seated. Catra and Shadow Weaver stand before him.

HORDAK - (CONT)
...to crush the rebellion as you
have been instructed! **

CATRA
(defensively)
Well, what chance do I have with rebels
and rebel spies everywhere!

30 TWO SHOT - SHADOW WEAVER AND CATRA - FAVORING SHADOW WEAVER

SHADOW WEAVER
For once, I agree with you. We must
get rid of the rebels one at a time.

CATRA
Ha! Easy for you to say!

31 HORDAK

Slams his fist down on the arm of his throne.

HORDAK
Don't be so hasty, Catra! Listen to
what Shadow Weaver has to say!

32 ANGLE ON SHADOW WEAVER

SHADOW WEAVER
I know a way to get one of the rebels
to help us get rid of Shera and all her
friends! One at a time!

33 CATRA

Slowly smiles, relishing the idea.

**

REVISED

DATE

5/29/86

CATRA

What?! One of the rebels help us get rid of the others? How?

34

ANOTHER ANGLE - WIDE - ON HORDAK, SHADOW WEAVER AND CATRA

SHADOW WEAVER

Listen carefully and I'll tell you.

WIPE TO:

35

EXT. WHISPERING WOODS - REBEL CAMP - DAY

It is a pleasant summer morning with people strolling about the camp on their various errands. Bow is playing his harp type instrument.

*

36

ANOTHER ANGLE - ON BOW AND TWIGGETS - FAVORING BOW

Bow plays. Then as he finishes playing, the Twiggets APPLAUD.

*

SPRITINA

That was wonderful, Bow!

SPRINT

Yeah! I'll bet you're gonna play at the Festival, aren't you?

*

BOW

(with a sigh)

I can't decide whether to play at the Summer Moon Festival, or...

*

CUT TO:

37

ON BOW

With a flick of his wrist, he "magically" produces a colorful bouquet of flowers.

BOW

...To perform magic tricks!

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38 ANGLE ON TWIGGETS - FAVORING SPRITINA

Eyes wide with awe.

SPRITINA/TWIGGETS
(Ad Lib - Ohs and Ahs)

SPRINT - (OS)
I know what I'm gonna do!

39 ANGLE ON SPRINT

SPRINT - (CONT)
Watch!

With a running start, he launches into a series of spectacular cartwheels across the crowded rebel camp.

40 BOW

Reacts. Concerned.

BOW
Sprint! Be careful!

41 ON REBEL #1 AND REBEL #2

REBEL #1 carries a bucket of water; REBEL #2, an armload of firewood. They antic, drop everything and dive for safety as the cartwheeling Sprint narrowly misses them.

REBEL #1/REBEL #2
Yeow!/Hey!

42 SPRITINA

Covers her eyes, winces.

SPRITINA
Oh, no!

43 ON SPRINT - TRAVELLING

He is still cartwheeling as he careens off out of control.

SPRINT
Hellllllp!

Then, KA-BAM, he SLAMS to a halt upside down against a tree.

SPRINT
Oof!

44 ANGLE ON SPRINT - CLOSER

His eyes are spinning. He holds a hand to his head.

SPRINT

(dazed)

...Of course, I'm going to practice
some more before the Festival...

45 ANGLE ON BOW, SPRITINA AND OTHER TWIGGETS

BOW

(laughs)

I think more practice would be a good
idea, Sprint...

PUSH IN as he turns to Spritina and hands her the flowers.

BOW

...How about you, Spritina? What will
you do for the Festival?

Spritina frowns. Shakes her head.

SPRITINA

(uneasily)

...Gee...I haven't decided...yet...

46 BOW

Smiles.

BOW

Well, I know whatever you do, it'll be
something special!

WIPE TO:

47 ANOTHER ANGLE - ON REBEL CAMP

Pick up the dejected Spritina as she ENTERS and PAN with her as
she walks across the camp. Note: She carries Bow's flowers
until otherwise indicated.

SPRITINA

(worried)

Gosh...What am I going to do for the
Summer Moon Festival?

She stops and looks off as we hear:

SPRINT - (OS)

Madame Razz! Madame Razz!

48 ANGLE ON MADAME RAZZ AND CHILDREN

Seated around a campfire. Sprint runs up to them.

SPRINT - (CONT)

Are you gonna tell a special story at
the festival?

MADAME RAZZ

Dearie my, yes! Always do!

49

ANOTHER ANGLE - ON SPRITINA

Behind her we see others preparing for the festival: FRIT works on an unfinished statue of Shera and a group of Twiggets dancing in a circle.

SPRITINA

(to herself)

And I'm going to do...nothing!

She turns and walks off as we:

CUT TO:

50

EXT. CLEARING - EDGE OF WHISPERING WOODS - DAY

The dejected Spritina walks out into the clearing.

SPRITINA

I can't sing, or dance, or tell stories or--or anything!

51

ON SPRITINA - CLOSER

SPRITINA - (CONT)

I'm going to be a big dud at the festival!

OLD WOMAN - (OS)

Dear me!

Spritina reacts, and looks off to see:

SPRITINA

(startled)

Oh!

52

SPRITINA'S POV - ON KINDLY-LOOKING OLD WOMAN

The OLD WOMAN, standing near a painters easel, wears a hooded cape which obscures her features. She holds a palette and brush in her hands.

OLD WOMAN

Tell me what troubles you, little one. Perhaps I can help.

53

SLIGHT DOWN ANGLE - ON SPRITINA

A little frightened, she takes a step backwards.

SPRITINA

(hesitant)

Uh, well, you see, it's time for the Festival of the Summer Moon...

OLD WOMAN - (OS)
Oh, yes...The Festival...

54 TWO SHOT - OLD WOMAN AND SPRITINA

OLD WOMAN - (CONT)
...That's where everyone shows off
their own special talent, isn't it?

SPRITINA
Yeah. Everybody except me.
(shrugs)
I haven't got any special talent.

55 SLIGHT UP ANGLE ON OLD WOMAN

Shaking her head sympathetically.

OLD WOMAN
Tsk. Tsk. No special talent. That is
a problem.

The old woman raises a finger in a "Eureka" gesture.

OLD WOMAN - (CONT)
Ah! I know! You can paint portraits
of your friends--They'll love that!

SPRITINA - (OS)
Paint their pictures?

56 SPRITINA

Lifts her hands in a gesture of puzzlement.

SPRITINA - (CONT)
But I don't know how to paint...
(she sighs)
...I don't know how to do anything!

57 TWO SHOT - OLD WOMAN AND SPRITINA

The Old Woman holds out her palette and brush to Spritina.

OLD WOMAN
Don't worry about that--I'll loan you
my magic paints!

58 ANGLE ON PALETTE AND BRUSHES

The paints FLICKER with a brief, eerie SPARKLE.

SPRITINA - (OS)
Magic paints?!

59 ANOTHER ANGLE - FAVORING SPRITINA

As she drops Bow's flowers and takes the palette.

OLD WOMAN - (CONT)

With them, I promise, you will be the talk of the festival!

SPRITINA

(dubious)

...I better try them first...I'll paint your picture before--

60 THE OLD WOMAN

Holds up her hands.

OLD WOMAN

(interrupting)

Oh, no! Not me! Don't waste your magic paints on me!

She sees something OS and points.

OLD WOMAN

Look! See that young woman?

61 ANGLE ON NETOSSA

Walking along a path.

OLD WOMAN - (OS/CONT)

Paint her portrait. She's so lovely!

Netossa stops and reacts as Spritina runs up carrying the Old Woman's easel and paints.

SPRITINA - (OS/ON)

Netossa! Wait! I want to paint your picture!

62 ANOTHER ANGLE - ON OLD WOMAN

As she slips out of sight behind a nearby bush.

OLD WOMAN

(Ad Lib - sinister laughter)

63 BEHIND BUSH - UP ANGLE ON OLD WOMAN

As she throws her hooded cape aside to REVEAL she is actually Catra in disguise.

CATRA

(laughing)

Silly Twigget! Her "magic" paints will be the end of Shera and those miserable rebels!

CUT TO:

64 ANGLE ON NETOSSA AND SPRITINA

Netossa stands in a casual pose as Spritina, standing on a nearby rock in order to reach the easel, begins painting.

SPRITINA
(takes a deep breath)
Alright...Here goes...

65 ANGLE ON BLANK CANVAS

Mysterious SPARKLES surround Spritina's brush as she makes one broad stroke across it...and the upper third of Netossa's portrait magically APPEARS!

66 ON SPRITINA

SPRITINA
Wow! These paints are magic!

67 BACK TO ANGLE ON CANVAS

Two more strokes of the brush and the picture is complete.

68 ON NETOSSA

She frowns, puts her hand to her head.

NETOSSA
Strange...I feel so tired...

SPRITINA - (OS)
Thanks, Netossa!

69 ANOTHER ANGLE

Spritina, oblivious to Netossa's reaction, eagerly begins gathering up the easel and paints

SPRITINA - (CONT)
I can't wait to get back to camp! I'm going to paint everybody's picture for the Festival!

As Spritina rushes OFF, go to:

70 ANGLE ON NETOSSA

She suddenly grimaces, doubles over and VANISHES in a CLOUD OF SPARKLING FX!

NETOSSA
(diminishing)
Ohhhhhh.

WIPE TO:

71 EXT. WHISPERING WOODS - REBEL CAMP - DAY

From a distance, we see a large crowd of rebels gathered in the center of the camp.

REBEL CROWD - (VO)
(Ad Lib - amazed walla)

As more people walk toward the gathering from various parts of the camp, we go to:

72 ANGLE ON PORTRAIT OF NETOSSA

Begin CLOSE ON A SMILING Netossa, then PULL BACK to REVEAL we are looking at a framed portrait of her.

CROWD - VARIOUS - (OS)
Amazing! So real! Looks just like
her! Yeah! Wow, lookit Kowl!

PAN off the picture of Netossa to REVEAL an equally realistic portrait of KOWL.

CROWD - VARIOUS - (OS/CONT)
Look! Netossa! Beautiful!

Continue PAN to REVEAL the portrait of a smiling Broom, and finally Bow, in person, posing in a heroic stance.

SPRITINA - (OS)
Bow! Don't move!

PULL BACK to REVEAL Spritina standing on a tree stump ready to paint a portrait of her friend.

SPRITINA - (CONT)
I'm almost finished!

73 BACK TO BOW

BOW
So fast? You're an incredible painter,
Spritina!

74 SPRITINA

Frowns as she concentrates on her painting.

75 ANGLE ON PORTRAIT OF BOW

Again, mysterious SPARKLES surround Spritina's brush as she completes Bow's portrait with a single stroke.

SPRITINA - (OS)
There! All done!

76 ANGLE ON BOW

He frowns, rubs his brow.

BOW
(tired)
...Hmmm...I had no idea posing could be
so...exhausting...

77 ANGLE ON CROWD AND SPRITINA - FAVORING SPRITINA

They press in around her eagerly. We see Rebel #1 and Rebel #2
in the group.

REBEL #1
Paint my picture, Spritina!

REBEL #2
Mine, too, Spritina! Please!

ADORA and Madame Razz ENTER.

ADORA - (CONT)
Spritina, your paintings are wonderful!
They're so real!

78 MADAME RAZZ

Rubs her chin thoughtfully.

MADAME RAZZ
(pondering it)
Yes...Amazing...Like magic...

79 TWO SHOT - ADORA AND SPRITINA

Spritina still stands on that tree stump, beaming.

ADORA
You're going to be the hit of the
festival!

80 ON SPRITINA

SPRITINA
(very happy)
...Gee...Thanks, Adora...

81 ON BOW

Rubbing his eyes sleepily.

MADAME RAZZ - (OS)
Bow! Have you seen Broom?

BOW
(yawning)
...Huh?...What?

82 TWO SHOT - MADAME RAZZ AND BOW

MADAME RAZZ
I said, have you seen Broom? He told me he was going to take a nap...And I haven't seen him since!

BOW
(sleepily)
A...A...nap...?

83 ON BOW

Yawning. Barely awake.

BOW - (CONT)
(yawning)
...That's a good idea, Madame...I'll go take a nap...

And with that he turns and walks OFF.

84 MADAME RAZZ

Scratches her head.

MADAME RAZZ
First Broom, then Bow...What's with all these sleepy heads today?

She shrugs and walks OFF in the opposite direction as we:

CUT TO:

85 EXT. WHISPERING WOODS - A PATH - DAY

Bow comes staggering down it, YAWNING and rubbing his eyes.

BOW
(Ad Lib - yawning)

86 ON BOW - CLOSER

BOW
(yawning)
...So tired...don't understand what's wrong with--

He breaks off as he suddenly grimaces, doubles over and VANISHES in a CLOUD OF SPARKLING FX! PULL BACK to a WIDE SHOT on the empty landscape, hold for a BEAT, then:

WIPE TO:

87 EXT. FRIGHT ZONE - HORDAK'S TOWER

Just enough to establish. MOVE IN on it and:

DISS THROUGH TO:

88 INT. HORDAK'S TOWER

Begin CLOSE ON BOW as he suddenly REAPPEARS frozen in the same position, grimace and all, in which we saw him vanish.

BOW - (VO)
(faint, ghostly)
Wha--What happened...can't move...

And as his VOICE TRAILS OFF, PULL BACK to REVEAL Bow is captured Dorian Grey-like within the ornate frame of a painting. PAN to REVEAL a portrait of a distraught Netossa, then a shocked Kowl and finally a wide-eyed Broom, all frozen captives within their individual prison-paintings.

NETOSSA/KOWL/BROOM - (VO)
(faint, ghostly)
Help!/We're trapped!/Can't move!

HORDAK - (OS)
(chortling)
Thanks to your magic paints, Shadow Weaver...

89 ANOTHER ANGLE - ON HORDAK, SHADOW WEAVER AND CATRA

Admiring the "gallery."

HORDAK - (CONT)
...We have another lovely painting for Horde Prime's collection!

SHADOW WEAVER
Yes...And another captured rebel lost to the rebellion!

90 TWO SHOT - SHADOW WEAVER AND CATRA

CATRA
(impatient)
Yesss. Shadow Weaver's magic is wonderful. Now let's attack Bright Moon!

SHADOW WEAVER
No. Not yet. There are certain others who must be captured first!

91 ANGLE ON HORDAK

Standing near the portrait of Bow.

HORDAK

Shadow Weaver is right, Catra. You must not attack until more rebels join our...

(he gestures)

...Ha Ha...collection!

92 ON CATRA

CATRA

(muttering)

We'll see about that.

93 CLOSE ON HORDAK

HORDAK

What did you say, Catra?

94 CATRA

Puts on her best phony smile.

CATRA

I said, 'You're right about that, boss.'

WIPE TO:

95 EXT. WHISPERING WOODS - TO ESTABLISH - DAY

SPRITINA - (VO)

Come on, Adora! Let me paint you next!

CUT TO:

96 EXT. WHISPERING WOODS - REBEL CAMP - DAY

Adora and SPIRIT stand near Spritina and her easel. -

SPRITINA - (CONT)

And Spirit, too! I want to paint both of you!

Adora shakes her head.

ADORA

(reluctantly)

I don't know...I'm awfully busy today,

Spritina.

97 ANGLE ON SPRITINA

SPRITINA
(pleading)

Oh, please! It won't take long!

98 ON ADORA AND SPIRIT

ADORA
...Well...What do you say, Spirit?

Spirit nods enthusiastically.

SPIRIT
Let's do it!

ADORA
(laughing)
Alright! Alright! Paint our picture,
Spritina!

99 SPRITINA

Holds up her brush and thumb to measure.

SPRITINA
Good...Good...Now don't move!

100 OTS SPRITINA - ON ADORA AND SPIRIT

Standing in a dramatic profile. As Spritina bends over the painting slowly MOVE IN on the unsuspecting Adora and:

FADE OUT

END ACT ONE

PP #67088

SHERA, PRINCESS OF POWERPORTRAIT OF DOOMPP #67088ACT TWO

FADE IN:

101 EXT. WHISPERING WOODS - REBEL CAMP - DAY

Establish Adora and Spirit still pose for Spritina.

102 TWO SHOT - ADORA AND SPIRIT

Viewed in a dramatic profile.

SPRITINA - (OS)

...Now don't move...

103 ANGLE ON SPRITINA

Concentrating as she bends over the canvas.

SPRITINA

...This will only take a minute!

104 INSERT ON CANVAS

As that eerily SPARKLING brush touches the surface of the still empty canvas we HEAR an OMINOUS MUSICAL STING...Then:

MADAME RAZZ - (OS)

Adora! Adora!

105 MADAME RAZZ AND REBEL #1

Rush up, breathless and disheveled.

MADAME RAZZ - (CONT)

Catra's Troopers are headed for Bright Moon!

106 REVERSE ANGLE ON ADORA, SPIRIT AND SPRITINA

Reacting. Spritina's brush is poised in mid air.

ADORA

What?! Get Broom, Madame. We have to alert Bow and the others.

107 ANGLE ON MADAME RAZZ

MADAME RAZZ
(distressed)
But I can't find Broom! Or Bow, or
Netossa or--

PULL BACK to INCLUDE Adora as she steps up to Madame Razz.

ADORA
(interrupting)
--Can't find them? Then let's start a
search!

108 CLOSE ON ADORA

ADORA - (CONT)
I want everyone in camp to start
looking for Bow and the others! We
have to find out what's going on around
here!

WIPE TO:

109 EXT. CASTLE BRIGHT MOON - DAY

GLIMMER and ANGELLA are atop one of the turrets. Nearby a large swivel-mounted crossbow is manned by a GUARDSMAN. The Guardsman points as he speaks:

GUARDSMAN
Sound the alarm! Here comes Catra!

Glimmer and Angella turn and look off.

ANGELLA
An air attack...Is everyone ready?

110 ON THE GUARDSMAN AT THE CROSSBOW

From this angle, we SEE other swivel-mounted crossbows at other turrets. The Guardsman salutes. (See PP #67067)

GUARDSMAN
Bowmen ready, Queen Angella!

111 ANGLE ON GLIMMER AND ANGELLA

ANGELLA
Once again, we must fight for the
freedom of our home. Are you ready, my
daughter?

GLIMMER
Ready, Mother.

Angella spreads her wings.

ANGELLA

Then...for Bright Moon!

She soars into the air.

GLIMMER

For Bright Moon!

She gestures at her feet. A GLOWING DISK OF LIGHT APPEARS beneath them. Glimmer rises into the air after her mother. Off the SOUND of approaching JETS, go to:

112 ANGLE ON CATRA'S ARMADA

The HORDE TROOPER TRANSPORT and a swarm of BAT MEKS ROAR toward the castle. PUSH IN on Transport.

CATRA - (VO)

(elated)

Ha-haa! We're almost there!

113 INT. TRANSPORT - ON CATRA AND ENTRAPTA

CATRA - (CONT)

Bright Moon will fall to me before the day is out!

114 ON ENTRAPTA

A little nervous.

ENTRAPTA

B-but won't Hordak be angry for attacking before Shadow Weaver's magic has trapped all the rebels?

PULL BACK to INCLUDE Catra as she steps up to Entrapta. She dismisses Entrapta's fears with a wave of her hand.

CATRA

Bah! We've captured enough rebels!

PUSH IN on Catra as she raises a clenched fist.

CATRA - (CONT)

Now's the time to crush the rest of them with Horde might!

115 ANGLE ON ENTRAPTA

ENTRAPTA

Speaking of might...

As she points PAN to the Transport's VIEWSCREEN where we see Glimmer and Angella waiting for them.

ENTRAPTA - (CONT)

...There's Queen Angella and Glimmer!

116 REVERSE ON CATRA AND ENTRAPTA

Catra picks up a mike as Entrapta worriedly TAKES TO CAMERA.

CATRA

(snarling)

Robots! Attack!

117 EXT. SKY - ANGLE ON BAT MEKS

They go into a dive, FIRING their lasers.

118 ON GLIMMER AND ANGELLA

They fire RAYS from their hands.

119 ON BAT MEK

One of the Bat Meks is hit and EXPLODES.

120 ANGLE ON MORE BAT MEKS

Zooming INTO CAMERA and FIRING as we:

WIPE TO:

121 EXT. WHISPERING WOODS - REBEL CAMP - DAY

A desperate search for the missing rebels has begun. Sprint runs INTO SCENE, calling out:

SPRINT

(calling, worried)

Bow! Bow! Where are you?!

Then as he EXITS, Rebel #1 ENTERS and crosses scene in the opposite direction, closer to camera:

REBEL #1

(calling out)

Kowl! Netossa!

He EXITS as Madame ENTERS in the FG and turns TO CAMERA:

MADAME RAZZ

Broom! Broom! Answer me!

122 ANGLE ON DENSE SHRUBBERY

ADORA - (OS)
(quietly)
Alright, Spirit...

MOVE IN on it, then go to:

123 ANOTHER ANGLE - ON ADORA AND SPIRIT

Hidden by the surrounding shrubbery.

ADORA - (CONT)
...Shera's got to get to Bright Moon!
Fast!

Adora draws her sword.

ADORA
For the honor of Grayskull!

124 TRANSFORMATION SEQUENCE

Adora becomes Shera.

SHERA
I am Shera!

Then as she TRANSFORMS Spirit into SWIFT WIND, we go to:

125 ANGLE ON MADAME RAZZ AND SPRITINA

Those portraits are in the BG as Madame Razz speaks:

MADAME RAZZ
I'm worried, Spritina! Broom wouldn't
leave camp without telling someone!

SPRITINA
(nodding, worried)
Neither would Bow! Or Netossa!

They both turn and look off as we HEAR:

SHERA - (OS)
Madame!

126 PULL BACK to INCLUDE Shera as she strides toward them.

MADAME RAZZ
Shera! I'm glad you're here!

SHERA
Yes. I'm going to--to--

She breaks off, frowns and touches her head.

127 ANGLE ON SHERA

SHERA
(after a BEAT)
...I-I sense something...these
paintings...

128 ANGLE ON BOW'S PORTRAIT

BOW - (VO)
(faint, ghostly)
Someone...Help...Can't move!

129 TWO SHOT - MADAME RAZZ AND SPRITINA - FAVORING MADAME

As she takes a step TOWARD CAMERA.

MADAME RAZZ
Shera? What's wrong?

130 ANOTHER ANGLE - TO INCLUDE SHERA AND PAINTINGS

Shera reaches out and gingerly touches Bow's portrait.

SHERA
It's so strange...It's like these
paintings are--are alive...

BOW/KOWL/NETOSSA/BROOM - (VO)
(faint, ghostly)
Help me!/I'm trapped! Help!/Get me
out! Help! Help me!

131 ON SHERA - CLOSER

She reacts and looks off as we hear distant EXPLOSIONS.

SHERA
(alarmed)
Oh, no!

132 ANGLE ON MADAME RAZZ

Looking off in the same direction, reacting.

MADAME RAZZ
Bright Moon!

133 ANOTHER ANGLE - ON SHERA, MADAME RAZZ AND SPRITINA

SHERA
The Horde attack's begun!

She turns back to Madame Razz.

SHERA - (CONT)

I have to go! Angella will need my help! Try to find out about those paintings, Madame.

134 ON SHERA - CLOSER

SHERA - (CONT)

I think they may hold a clue as to what's happened to our friends!

And as she turns and walks off, go to:

135 ANGLE ON MADAME RAZZ AND SPRITINA

Madame Razz rubs her chin thoughtfully.

MADAME RAZZ

Hmmmm...those paintings....
(to Spritina)

...Spritina, where exactly did you learn to paint like that?

136 ON SPRITINA

Eyes wide. Concerned.

SPRITINA

Well, I didn't learn...exactly. There was this woman. And she had some magic paints and--

137 ON MADAME RAZZ

MADAME RAZZ

(interrupting)

Magic paints?!

WIPE TO:

138 EXT. CASTLE BRIGHT MOON - DAY

The Horde Transport hovers in the BG as more Bat Meks dive down on the castle, firing their RAYS.

139 ANGLE ON A GUARDSMAN

He fires his giant crossbow.

140 ON A BAT MEK

It is hit, and EXPLODES.

141 ON MORE BAT MEKS

Circling, firing.

142 ON SHERA AND SWIFT WIND

Shera draws her sword.

SHERA
Dive, Swift Wind!

143 ANGLE ON SKY

Bat Meks and Shera cross IN SCENE. Shera's sword flashes. FOLLOW PAN with the Bat Meks as they split in half and tumble down and OS.

144 ANGLE ON ANGELLA AND GLIMMER - HOVERING

Shera and Swift Wind fly up to join them.

ANGELLA
Shera! Bow and the other rebels!
Where are they?!

SHERA
Madame Razz is trying to find them,
Queen Angella.

145 TWO SHOT - ANGELLA AND GLIMMER

ANGELLA
Trying to find them? They're gone?

GLIMMER
Where? How?

146 ON SHERA

She looks very worried.

SHERA
I wish I knew!

147 ON ANGELLA AND GLIMMER

Off their worried looks:

WIPE TO:

148 EXT. WHISPERING WOODS - THE REBEL CAMP - DAY

The remaining rebels are gathered around Madame Razz, Spritina, Sprint and SPUNKY. Madame and the Twiggets are holding hands, forming a circle around THE MAGIC TREE. (See PP #67002) They CHANT in unison, concentrating their attention on the tree.

MADAME/SPRITINA/SPRINT/SPUNKY

(together)

Razzle-dazzle, dizzle, duzzle,
mazzle-fazzle, bizzle, buzzle.

149 ANGLE ON REBEL #1 AND REBEL #2

Watching the action. They speak in low whispers.

REBEL #2

I hope Madame's spell can find Bow!

REBEL #1

So do I! It's our only chance!

150 ON MADAME RAZZ AND THE TWIGGETS

Continuing their incantation.

MADAME/SPRITINA/SPRINT/SPUNKY

Wazzle-wozzle, wizzle, wee...

Show us where our friends will be!

151 ON MAGIC TREE

Its branches shimmer. There is a HARP GLISSANDO as a BLURRY PICTURE forms in its top branches.

MADAME RAZZ - (VO)

It's working! It's working!

PUSH IN on PICTURE as it shows an IMAGE of the FRIGHT ZONE.

152 ANGLE ON SPRINT AND SPRITINA

SPRINT

Oh, no! It's the Fright Zone!

Spritina reacts and points.

SPRITINA

Look! It's changing!

153 BACK TO ANGLE ON MAGIC TREE'S PICTURE

The IMAGE of the Fright Zone FADES and is replaced with an IMAGE of Hordak's "collection" of rebel portraits.

BOW/KOWL/NETOSSA/BROOM - (VO)

(faint, ghostly)

(Ad Lib - pleas for help)

154 ANGLE ON BOW'S PORTRAIT

BOW
(faint, ghostly)
Help...Trapped...Can't move...

155 ANGLE ON MADAME RAZZ AND SPRITINA

Horror struck.

MADAME RAZZ
Those paints! They were enchanted with
Shadow Weaver's evil magic!
(to Spritina)
She tricked you into helping the Horde
capture our friends!

156 ON MADAME RAZZ

MADAME RAZZ
I have to get to Bright Moon! Shera
must know what's happened! We have to
get those paintings back...Before it's
too late!

And as she turns and walks off, go to:

157 ANGLE ON SPRITINA AND SPRINT

SPRITINA
And I have to go to the Fright Zone.
I've got to rescue our friends.

SPRINT
What?! You can't do that! It's too
dangerous!

158 ON SPRITINA

SPRITINA - (CONT)
I have to try, Sprint...Because this is
all my fault!

She turns and walks OFF. Sprint ENTERS and GAINS THROUGH SCENE
as he chases after her.

SPRINT
Spritina! Wait!

WIPE TO:

159 EXT. CASTLE BRIGHT MOON - DAY

Four Bat Meks are diving down on the castle. One is ahead of
the others. (See PP #67040)

160 CLOSER

Suddenly the lead one is encircled by a silvery rope!

161 ANGLE ON SHERA AND SWIFT WIND

Shera is holding the other end of the rope. She yanks.

162 BACK TO ANGLE ON THE FOUR BAT MEKS

The lead one is yanked backward, causing it to pile into the others. All EXPLODE.

163 ANGLE ON CATRA'S TRANSPORT - TRACKING

CATRA - (VO)

Drat you, Shera!

164 INT. TRANSPORT

Catra is shaking her fist in rage. She holds the mike.

CATRA - (CONT)

You may have destroyed some of my robots with your little trick...

165 CLOSER

CATRA - (CONT)

...But I still have plenty left for a trick of my own!

166 EXT. CASTLE BRIGHT MOON - BATTLEMENTS - DAY

Shera, Angella and Glimmer watch as Catra's ship banks away into the distance.

SHERA

Catra's headed toward Thaymor!

GLIMMER

Shera, what will we do? Not even you can be two places at once!

167 TWO SHOT - ON SHERA AND ANGELLA

ANGELLA

Glimmer's right. Without Bow and the others, we haven't enough rebels to defend both Bright Moon and Thaymor!

SHERA

We just have to do our best!

WIPE TO:

168 EXT. FRIGHT ZONE - TO ESTABLISH

SPRITINA - (VO)

Bow told me about this drain once.

169 EXT. BASE OF HORDAK'S TOWER - A DRAINAGE GRATE

A small trickle of water DRIPS from it. Spritina and Sprint emerge from nearby rocks and cautiously approach.

SPRITINA - (CONT)

It leads into Hordak's tower.

SPRINT

(nervously)

H-Ho-Hordak's Tower...Swell...

Spritina pauses at the rusty grating.

SPRITINA

Sprint, if you don't want to come...it's okay.

170 CLOSE ON SPRINT

Looking around nervously.

SPRINT

(false bravado)

W-Wh-What?! Stay here and let you have all the fun? N-No way!

171 BACK TO ANGLE ON SPRITINA - AT GRATE

SPRITINA

Thanks, Sprint.

She slips through the grating. Sprint ENTERS and follows her. Hold for a BEAT then a Troopers legs come INTO SHOT, blocking our view of the drain.

172 DRAMATIC UP ANGLE ON TROOPER

As he moves OFF in the direction of that grating, we:

CUT TO:

173 INT. HORDAK'S TOWER - A PASSAGEWAY

Shadowy and spooky. The rebel portraits line it.

BOW/KOWL/NETOSSA/BROOM - (VO)

(faint, ghostly)

(Ad Lib - pleas for help)

Spritina and Sprint ENTER.

SPRITINA

(whispering)

Here they are! We've found them!

174 ANOTHER ANGLE - FROM BEHIND SPRINT AND SPRITINA

Sprint scratches his head.

SPRINT

Yeah. But how will we ever--

He breaks off as Hordak's hands come INTO FRAME and seize them by the collar.

HORDAK - (OS)

Gotcha!

SPRINT/SPRITINA

Ungh!/Oof!

175 ANGLE ON HORDAK

As he lifts the two Twiggets to eye level.

HORDAK

(laughing)

Welcome to the Fright Zone, little Twiggets! You're going to be staying here for a long, long time!

176 ANGLE ON OPPOSITE END OF PASSAGEWAY

A Horde Trooper comes marching down it toward them.

177 HORDAK

Looks up at the sound of the approaching Trooper.

HORDAK

You, there, Trooper! Take these Twiggets and--

178 ANGLE ON TROOPER

There is an EXPLOSION of armor as the Trooper disintegrates to REVEAL the robot is Shera in disguise.

SHERA

I'll be glad to, Hordak. Just hand them over.

179 ANGLE ON HORDAK, SPRINT AND SPRITINA

Hordak drops the two Twiggets and backs away.

HORDAK
Shera!

SPRINT/SPRITINA
(as they fall)
Yikes!/Whoa!

180 ON SHERA

Marching purposefully TOWARD CAMERA.

HORDAK - (OS)
Troopers! Alert!

181 ANGLE ON HORDAK

Backing away from her. Getting nervous!

HORDAK - (CONT)
Guards! Troopers! Help!
(looks around)
Where is everybody?!

182 SHERA

Stops and folds her arms.

SHERA
I'm afraid when Catra launched her
attack on Bright Moon, she only left a
few robots on guard here...

183 CLOSER

As Shera lifts a battered Trooper helmet INTO FRAME.

SHERA
...And they, uh, have had some
problems...

184 ANGLE ON HORDAK

PAN with him as he turns and runs through the open doorway at
the end of the corridor.

HORDAK
(terrified)
Help! Somebody save me! Help!

SPRINT - (OS)
Shera!

185

ANGLE ON SPRINT AND SPRITINA

SPRITINA

How did you find us?

PULL BACK to INCLUDE her as Shera walks up to them.

SHERA

Madame came to Bright Moon and told me what happened to Bow and the others.

She reacts and looks off as we HEAR an ALARM SOUND.

186

ANOTHER ANGLE - TO INCLUDE THE PAINTINGS

SHERA

Now, let's get those paintings and get out of here!

WIPE TO:

187

EXT. SKY - ON CATRA'S ARMADA - DAY

HORDAK - (VO)

(filtered)

Catra! You bumbling fur-brain!

188

INT. TRANSPORT

Catra and Entrapta stand before Hordak on the viewscreen.

HORDAK - (CONT)

Shera and a Twigget army have invaded the Fright Zone!

189

ANGLE ON CATRA AND ENTRAPTA

Exchanging worried looks.

HORDAK - (OS/CONT)

Get back here before it's too late!

WIPE TO:

190

EXT. FRIGHT ZONE - ANGLE ON DRAIN

The grate is open. Swift Wind is waiting as Shera, Sprint and Spritina, with the portraits under their arms, walk out of the drain.

SPRITINA

Let's get out of here. I want to go home.

SPRINT

Me, too. I'm--

He breaks off and reacts to a shadow that slides over them.
They look up as we HEAR:

CATRA - (OS)
(PA filter)
Freeze where you are, rebel scum!

191 THEIR POV - UPSHOT ON TRANSPORT AND BAT MEKS
Hovering overhead.

CATRA - (OS)
(PA filter)
You're not going anywhere!

192 INT. TRANSPORT

Catra grins evilly as she speaks into the mike.

CATRA
Not for a long, long time!

193 EXT. FRIGHT ZONE - DRAIN - ON SHERA

SHERA
Sprint! Spritina! Get those paintings
to safety! I'll lead Catra away!

She leaps on Swift Wind and flies OFF.

194 EXT. SKY - ANGLE ON TRANSPORT AND BAT MEKS

CATRA - (VO)
(PA, filtered)
Bat Meks! After her!

The Bat Meks swarm OFF after Shera.

195 ANGLE ON SPRINT AND SPRITINA

They run OFF into the rocks, carrying the portraits.- PULL BACK
to REVEAL Entrapta watching them on the viewscreen.

ENTRAPTA
The Twiggets are escaping!

CATRA
Forget them! It's Shera I want!
Follow her!

196 EXT. TRANSPORT

As it ZOOMS after the Bat Meks. (See PP #67067)

197 EXT. ROCKY CANYON - DAY

Shera flies THROUGH it with the Bat Meks in hot pursuit.

198 EXT. ANOTHER ROCKY CANYON - DAY

Shera vanishes down it. The Bat Meks and the Transport fly THROUGH, searching.

199 INT. BAT MEK - ANGLE ON ROBOT PILOT

The robot looks around.

TROOPER #1

Where did she go?

Suddenly, he does a take.

TROOPER #1

Huh?!

200 ANGLE ON THE VIEWSCREEN

Shera stands on a rocky pinnacle, sword out, waiting.

201 EXT. ROCKY PINNACLE - ANGLE ON SHERA

The action is fast as the Bat Meks ZOOM UP--and her sword FLASHES! It FLASHES again as the Transport ZOOMS by, then:

202 INT. TRANSPORT - ON CATRA

CATRA

Ha! She missed--hunh?!

She REACTS as a crack begins to split down the ceiling.

203 EXT. SKY - ANGLE ON BAT MEKS AND TRANSPORT - TRACKING

Slowly, they split in half in midair. As the halves fall OS, Catra and Entrapta leap out with parachutes.

CATRA

Drat! Drat! DRAT!

WIPE TO:

204 EXT. WHISPERING WOODS - REBEL CAMP - DAY

Shera, Frit, Sprint, Spritina and the other rebels watch as Madame Razz, surrounded by all the paintings of the captured rebels, chants an incantation:

MADAME RAZZ
 (chanting)
 Razzle-dazzle, dizzle, duzzle, mazzle-
 fazzle, bizzle, buzzle!

205 ON MADAME RAZZ AND THE PAINTINGS

Continuing her incantation.

MADAME RAZZ
 Wazzle-wozzle, wizzle, wee!
 Please set our friends free!

206 ANGLE ON BOW'S PAINTINGS

The two paintings, the one Spritina painted and the one from the Fright Zone, both begin to GLOW.

BOW - (VO)
 (faint, ghostly)
 (Ad Lib - moans and groans)

Suddenly the screen is filled with SPARKLING FX. Then as a silhouette of Bow FORMS within the FX, go to:

207 ANGLE ON SPRINT AND SPRITINA

SPRITINA
 (excited)
 It's Bow! He's coming back!

208 ANOTHER ANGLE - ON MADAME RAZZ - WIDER

She is surrounded by a CIRCLE OF FX as the rebels APPEAR.

209 ANOTHER ANGLE

Shera, Frit, Sprint, Spritina and the other rebels begin cheering and APPLAUDING.

SHERA/FRIT/SPRINT
 Hurray!/It worked!/Yay!

210 ANGLE ON BOW, BROOM, KOWL AND NETOSSA

Smiling and stretching.

KOWL
 We're free! We're saved!

NETOSSA
 Thank goodness!

Madame Razz, Frit, Sprint and the others rush up to them.

MADAME/FRIT/SPRINT

Welcome back!/You're alright?/Yay!

211 ON SPRITINA

As she turns and sadly walks off in the opposite direction...and almost runs right into Shera.

SHERA

(concerned)

Spritina? What's wrong? Where are you going?

212 SPRITINA

Shrugs and lowers her head.

SPRITINA

...I-I was afraid Bow and the others would be mad at me...

BOW - (OS)

Mad at you?

213 ANGLE ON BOW, KOWL, BROOM AND NETOSSA

As they walk up to Spritina and Shera. Smiling.

NETOSSA

Spritina, Madame told us what happened.

KOWL

Catra tricked you.

BROOM

It wasn't your fault! We know that.

214 ANGLE ON SPRITINA

As Bow kneels down beside her.

BOW - (CONT)

You may think you can't do anything special, Spritina, but to us you'll always be very, very special!

PUSH IN for a tight TWO SHOT as they embrace.

SPRITINA

Thanks, Bow.

FADE OUT

THE END

PP #67088

SHERA, PRINCESS OF POWER

PORTRAIT OF DOOM

PP #67088

THIRTY SECOND TAG

FADE IN:

215 ANGLE ON LOO KEE

LOO KEE

HI! It's Loo Kee again! Did you find where I was hiding today? No? Well, I'll give you another chance.

216 SCENE FROM SHOW - HOLD FOR VIEWERS TO LOOK

LOO KEE - (VO)

Look carefully!

217 ANOTHER ANGLE

Loo Kee is REVEALED and waves.

LOO KEE

I'm over here! In today's story we saw how Spritina wished she could sing like Bow or tell stories like Madame Razz.

218 RUN ACTION SCENES FROM SHOW

LOO KEE - (VO)

But you know, what really matters is to make the best of what you have and not waste your time wishing you were like somebody else.

219 BACK TO LOO KEE

LOO KEE

Bye now, see you next time!

FADE OUT