

# **SHE-RA™**

## **Princess of Power™**

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"SHADES OF ORKO"

PP #67090

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SHERA, PRINCESS OF POWERSHADES OF ORKOPP #67090CAST LIST

SHADOW WEAVER

GRIZZLOR

RATTLOR

BOW

SHERA

GLIMMER

MAN AT ARMS

ORKO

VILLAGER #1 - three lines.

VILLAGER #2 - two lines.

DYLAMUG - See PP #67006

LEECH

LIGHT HOPE

SHADOW BEASTIES - Somewhat amorphous and ill-defined, the shadow beings all bear the same distinctive red eyes. (NOTE: We also see the Beasties come in two basic body styles: One like the Ghost from MU #66054, the other like the Lod from MU #66054.) The Shadow Beasties gibbering is a rapid and unintelligible cacophony of evil chattering, high-pitched laughter and snarls.

GIANT YOG - See MU #66016. Roars only.

LOO KEE - TAG.

SHERA, PRINCESS OF POWER

SHADES OF ORKO

PP #67090

ACT ONE

FADE IN:

1 EXT. DARKEDGE - DAY

PAN ACROSS the barren landscape of volcanic waste to REVEAL HORROR HALL in the distance. As we HEAR Shadow Weaver speak, begin a slow MOVE IN on it and:

SHADOW WEAVER - (VO)  
(sinister)  
Come forth, my pretties...

DISS THROUGH TO:

2 INT. HORROR HALL - SHADOW WEAVER'S THRONE PLATFORM

SHADOW WEAVER stands at the edge of the platform, her arms raised high as she summons something from the LAVA PIT below.

SHADOW WEAVER - (CONT)  
...I call you to do my bidding...

GRIZZLOR - (OS)  
(sotto voice)  
I'd love to see the looks on those rebel's faces...

3 ANOTHER ANGLE - ON THRONE PLATFORM

We see GRIZZLOR, MANTENNA, LEECH, DYLAMUG and RATTLOR gathered together in the shadows behind Shadow Weaver's throne.

GRIZZLOR - (CONT)  
...when Shadow Weaver's little beasties attack again so soon!

Rattlor gives him a look and scowls.

RATTLOR  
Sssssssshhhhh!

4 OTS SHADOW WEAVER - ON LAVA PIT

SHADOW WEAVER  
Come, my little Shadow Beasties,  
come!

5 DRAMATIC DOWN ANGLE - CLOSE ON LAVA PIT

A pair of GLOWING RED EYES BLINK ON inside the lava.

SHADOW BEASTIE

(Ad Lib - evil-sounding gibbering)

PULL BACK to REVEAL a multitude of similar, nasty looking eyes as they APPEAR inside the lava.

SHADOW BEASTIES - A MULTITUDE

(Ad Lib - evil-sounding gibbering)

CUT TO:

6 EXT. HORROR HALL

A plume of black smoke rises from it and slowly gathers into a large ominous cloud as that characteristic GIBBERING of the Shadow Beasties intensifies. (Note: The Shadow Beasties gibbering is a rapid and unintelligible cacophony of evil chattering, high pitched laughter and snarls.)

SHADOW BEASTIES

(intensifies)

(Ad Lib - evil-sounding gibbering)

That black cloud moves rapidly and unnaturally TOWARD CAMERA until it FILLS THE FRAME. Then as we begin to perceive wicked red eyes moving TOWARD US from deep inside the cloud:

WIPE TO:

7 EXT. WHISPERING WOODS - TO ESTABLISH - DAY

BOW - (VO)

(frantic)

Shera! Shera!

8 EXT. WHISPERING WOODS - REBEL CAMP - DAY

A breathless Bow flies up to Shera, Glimmer and Bow.

SHERA

Easy, Bow. What is it?

BOW

(panting)

I-It's Shadow Weaver! S-Sh-She's sent her Shadow Beasties to attack Thaymor again!

9 TWO SHOT - SHERA AND GLIMMER

GLIMMER

Shera, what'll we do? We haven't enough rebels to turn back a Shadow Beastie attack!

10 ANGLE ON SHERA

She frowns and shakes her head.

SHERA

We'll go to Thaymor and do our best,  
that's what we'll do! I'll...

She breaks off and does a take.

SHERA

Man-At-Arms! Orko! What're you  
doing here?

11 OTS SHERA - ON MAN-AT-ARMS AND ORKO.

Man-At-Arms and Orko walk up to her. Man-At-Arms carries a futuristic cannister.

MAN-AT-ARMS

Hello, Shera. Remember those  
electric force shields you asked  
for?

(holds up  
cannister)

Well, I decided to deliver them in  
person.

12 THREE SHOT - MAN-AT-ARMS, ORKO AND SHERA

ORKO

And I came just to say "Hi!"

Shera puts her hands on her hips and smiles.

13 ANGLE ON SHERA

SHERA

Well, you couldn't have come at a  
better time!

14 MAN-AT-ARMS AND ORKO

Exchange puzzled looks as we:

WIPE TO:

15 EXT. ETHERIAN COUNTRYSIDE - DAY

It is a beautiful summer day. All seems peaceful and calm.  
PAN across the landscape to REVEAL the village of Thaymor.

## 16 ANOTHER ANGLE - CLOSER

Two villagers, standing by a hay wagon in the village square, look off and react as we HEAR a thunder-like RUMBLE.

VILLAGER #1

Oh, no! They're back again!

VILLAGER #2

Run!

## 17 WIDE SHOT - ON VILLAGE SQUARE

That billowing, black cloud we saw at Horror Hall RUMBLES in over the square. Then as we hear the Shadow Beasties gibbering, go to:

SHADOW BEASTIES - (OS)

(faint)

(Ad Lib - evil-sounding gibbering)

## 18 ANOTHER ANGLE - CLOSE ON BLACK CLOUD

Again, we see those red Shadow Beastie eyes WINK ON. PULL BACK to REVEAL a multitude of the SHADOW BEASTIES leaving the black cloud and swarming down toward the village. Somewhat amorphous and ill-defined, the shadow beings all bear the same distinctive red eyes. (Note: We also see the Beasties come in two basic body styles: One like the Ghost from MU #66054; the other like the Lod from MU #66054.)

SHADOW BEASTIES

(Ad Lib - gibbering)

## 19 ANGLE ON HAY WAGON

Two of the Shadow Beasties hover over it for a BEAT, then begin shooting twin FIRE BOLTS from their eyes. The hay EXPLODES into flames.

SHADOW BEASTIES

(Ad Lib - gibbering)

## 20 ANGLE ON LAUGHING SWAN INN

SHERA, MAN-AT-ARMS, and ORKO peer around the corner, watching the proceedings.

ORKO

Yikes! You weren't kidding when you said these guys were bad news, Shera!

MAN-AT-ARMS  
(concerned)  
Hmmm...Yes...

21 TWO SHOT - SHERA AND MAN-AT-ARMS

SHERA  
Well, Man-At-Arms, what do you think? Will your electric force-shield work against these beasties?

Man-At-Arms shrugs.

MAN-AT-ARMS  
There's only one way to find out.

22 ORKO

Rolls his eyes skyward and shakes his head.

ORKO  
I was afraid you were gonna say that!

23 ANGLE ON VILLAGE SQUARE

As three Shadow Beasties slowly fly over it, BLASTING the ground below with their FIRE BOLTS.

SHADOW BEASTIES  
(Ad Lib - gibbering)

24 ON SHERA

Watching this. She turns and waves to:

SHERA  
Ready?

25 BOW AND GLIMMER

Peering around the corner of a nearby building. They return her wave.

BOW/GLIMMER  
(together)  
READY!

26 ANGLE ON BURNING WAGON

Suddenly SHERA leaps down INTO SHOT from above. Her back is TOWARD CAMERA as she straightens up and looks around.

27 SKY - ANGLE ON SHADOW BEASTIE

As it swoops down INTO SHOT, shooting FIRE BOLTS INTO CAMERA.

SHADOW BEASTIE  
(Ad Lib - gibbering)

28 ANGLE ON SQUARE

As Shera runs THROUGH SCENE. Suddenly, KA-BOOM, the earth behind her ERUPTS in an enormous EXPLOSION as those BOLTS hit! Off the smoking residue of the explosion, go to:

29 SHERA

Looking back toward the explosion. Then she looks down at her left arm as we go to:

30 ANGLE ON SHERA'S ARM - FEATURING WRISTBAND

It is a compact, electronic-looking device with a glowing button in the middle of it. Shera's other hand comes INTO FRAME and pushes that button.

SHERA - (OS)  
Here goes everything!

31 BACK TO ANGLE ON SHERA

As a HUGE FEATURELESS SHIELD APPEARS on her arm. (Note to storyboard: See MU #66039) She runs OUT OF FRAME as we go to:

32 SKY - ANGLE ON SHADOW BEASTIE

It hovers over the square, firing BOLTS down toward Shera.

SHADOW BEASTIE  
(Ad Lib - gibbering)

33 ANOTHER ANGLE - ON SQUARE

PAN with her as Shera runs INTO SHOT and across the square. Terrific EXPLOSIONS rip the ground all around her as she goes.

34 TWO SHOT - MAN-AT-ARMS AND ORKO

They exchange a worried look, then both turn back toward:

35 SHERA

Our VIEW is STRAIGHT ON as she runs TOWARD CAMERA. Shera uses the shield to deflect ROCKS and DEBRIS hurled at her by those EXPLOSIONS.



36 AERIAL VIEW - DOWN ANGLE - ON SHERA

She runs INTO FRAME, stops and looks up to see:

SHADOW BEASTIE - (OS)  
(Ad Lib - gibbering)

SHERA  
This is it! The big test!

37 SHERA'S POV - ON SHADOW BEASTIE

As it comes diving down out of the sky toward her firing BOLTS from its eyes.

SHADOW BEASTIE  
(Ad Lib - gibbering)

38 ANOTHER ANGLE - ON SHERA

As FIRE BOLTS rain down around her, Shera holds up the shield and deflects one of those BOLTS back OUT OF FRAME.

SHERA  
It works!

39 ANGLE ON SHADOW BEASTIE

It antics as that ricochet BOLT narrowly misses it. It instantly spins around and flies away.

SHADOW BEASTIE  
(Ad Lib - frightened gibbering)

SHERA - (OS)  
Man-At-Arms' force shield works!

40 ANOTHER ANGLE - ON SQUARE

Glimmer and Bow march across the square, using force shields like Shera's to deftly deflect the hail of FIRE BOLTS back toward the OS Shadow Beasties. Man-At-Arms ENTERS SHOT, touches a button on his wrist and one of those huge, round shields APPEARS on his arm.

41 SKY - ANGLE ON SHADOW BEASTIES

Some of the shadow creatures antic and take flight as ricochet FIRE BOLTS streak past them. Others fly up INTO SCENE and continue the barrage on the village square below.

SHADOW BEASTIES  
(Ad Lib - angry gibbering)

42 ON GLIMMER

She deflects the hail of FIRE BOLTS with the shield in one hand while she sends out COILS OF LIGHT from the jewel in the palm of her other.

GLIMMER

Try this on for size, Shadow Beastie!

43 SKY - ON SHADOW BEASTIE

As Glimmer's coils of light encircle it and cinch tight.

SHADOW BEASTIE

(startled)

Ulp!

PUSH IN as the coils of light "dissolve" the shadow body of the creature, leaving only those red eyes.

44 ANGLE ON MAN-AT-ARMS

FIRE BOLTS bounce off his shield as he calls out:

MAN-AT-ARMS

(concerned)

Orko! Be careful!

45 ON ORKO

More FIRE BOLTS rain down around him as he sallies forth into the square, wiggling and wagging his fingers magically.

ORKO

Biggle, buggle, buggle, blat!  
Alright, you creeps--Take that!

46 A STREAM OF SPARKLING FX shoots out of his fingertips.

SKY - ON A PAIR OF SHADOW BEASTIES

As that STREAM OF FX flies INTO FRAME in front of the two startled Beasties and reforms into a GIANT OUTLINE IMAGE OF ORKO'S HEAD.

OUTLINE IMAGE OF ORKO'S HEAD

(thunderously loud)

BOO!

47 ANOTHER ANGLE - ON THE TWO SHADOW BEASTIES

As the force of the giant Orko's voice sends them tumbling off into the distance.

SHADOW BEASTIES  
(Ad Lib - frightened gibbering)

48 AERIAL VIEW - ON VILLAGE SQUARE

Our heroes advance across the square deflecting the FIRE BOLTS back up TOWARD CAMERA.

SHERA  
Steady, everyone! Hold your positions!

49 SKY - ON SHADOW BEASTIES

The last of the shadow creatures antic as ricochet FIRE BOLTS streak past them. They spin around and take flight.

SHADOW BEASTIES  
(Ad Lib - frightened gibbering)

BOW - (OS)  
Hurray! They're beaten!

50 WIDE SHOT - ON VILLAGE SQUARE

The defeated Shadow Beasties stream off into the distance.

ORKO - (OS)  
Lookit 'em go!

SHADOW BEASTIES  
(diminishing)  
(Ad Lib - frightened gibbering)

51 ANGLE ON MAN-AT-ARMS

He pushes the button on his wrist band. We hear a SOFT CLICK, and the shield FADES OFF. Orko flies up beside him.

ORKO  
Good work, Man-At-Arms!

PULL BACK to reveal we are watching this in SHADOW WEAVER'S LAVA PIT.

ORKO - (CONT)  
Your electric force-shield works great!

SHADOW WEAVER - (OS)  
Bah! Orko! And Man-At-Arms!

52 ANGLE ON SHADOW WEAVER

As she leans forward in her throne.

SHADOW WEAVER - (CONT)

(angrily)

What meddlers! I'll teach them to come to Etheria and interfere with my schemes!

53 GRIZZLOR AND DYLAMUG

Nervously watch from one side of the throne platform.

DYLAMUG

(whispering)

Sounds like trouble to me!

GRIZZLOR

You got that right! Big trouble!

54 ANOTHER ANGLE - OTS SHADOW WEAVER - ON LAVA PIT

SHADOW WEAVER

(Ad Lib - angry muttering)

MOVE IN past her and INTO the Lava Pit. It begins to BOIL and BUBBLE ominously. Hold for a BEAT, then:

DISSOLVE TO:

55 EXT. THAYMOR - LONG SHOT - TO ESTABLISH - DAY

Things have returned to the peaceful calm of a beautiful summer's day.

VILLAGER #1 - (VO)

Shera...Man-At-Arms...

CUT TO:

56 EXT. THAYMOR - VILLAGE SQUARE - DAY

Villager #1 is shaking Man-At-Arms' hand as Shera, Villager #2 and other ND VILLAGERS gather around them. Orko, Glimmer and Bow stand nearby.

VILLAGER #1 - (CONT)

...How can we ever thank you for saving us from those awful Shadow Beasties?

VILLAGER #2

That's right! We could never have beaten them without your help!

57 ANOTHER ANGLE - FAVORING MAN-AT-ARMS

Slowly PUSH IN on him as he speaks:

MAN-AT-ARMS

I assure you, no thanks are necessary. We Eternians are proud to help the Great Rebellion whenever and however we can!

58

ON ORKO

ORKO

You said it!

He waves his fist threateningly.

ORKO - (CONT)

Why those Horde meanies just make me so mad I could--YIPES!

Orko jumps back as there is a BRILLIANT FLASH of light and a swirl of smoke which clears almost immediately revealing Shadow Weaver beside him!

VILLAGERS - VARIOUS - (OS)

(frightened)

It's the Horde witch! Oh, no!  
Let's get out of here! Run!

59

REVERSE ANGLE ON GROUP - FAVORING SHERA

As they react.

SHERA

(boldly)

What do you want here, Shadow Weaver?!

SHADOW WEAVER - (OS)

I just came to tell you...

60

SHADOW WEAVER

Gestures expansively as if to include the entire village.

SHADOW WEAVER - (CONT)

...and your friends, those silly force shields will do you no good!

PUSH IN on her as she draws herself up to her full height.

SHADOW WEAVER - (CONT)

(archly)

Do you really think your puny inventions could ever defeat ME?!

C1 ON SHERA

SHERA

Yes, I do!  
 (a BEAT)  
 ...Now why don't you just leave!

C2 ON ORKO

ORKO

Yeah, Shadow Weaver! Take off...or  
 do I have to get rough?

C3 ANGLE ON SHADOW WEAVER

SHADOW WEAVER

Why you miserable excuse for a  
 wizard! I've half a mind to--

C4 ON ORKO - CLOSER

ORKO

(interrupting)  
 --Yeah, and that's all you've got,  
 half a mind!

C5 SHADOW WEAVER

Takes a threatening step forward.

SHADOW WEAVER

(with a growl)  
 You little bozo!

C6 ORKO

Reacts with fright. Flits OUT OF FRAME.

ORKO

Ulp!

C7 ON SHERA

As Orko comes flying INTO SHOT and stops next to her. Orko  
 puts his fists up in a boxing stance. (Note: Establish both  
 Orko and Shera cast CLEAR, WELL-DEFINED SHADOWS on the side  
 of a building behind them.)

ORKO

(bravado restored)  
 Come on, Shadow Weaver! Make my  
 day!

C8 SHADOW WEAVER

Stops her forward motion.

SHADOW WEAVER

Argh! You little pest! I'll teach you to mock me!

Shadow Weaver holds out her hand and shoots a BOLT toward Orko.

69

ON SHERA AND ORKO

As Shera moves quickly in front of Orko and deflects the BOLT with her wristlet, sending it back toward Shadow Weaver.

70

SHADOW WEAVER

Reacts and jumps aside as the BOLT narrowly misses her.

SHADOW WEAVER

Yeow!

71

SHERA

Frowns.

SHERA

For the last time, Shadow Weaver. Leave! And I mean now!

72

DRAMATIC UP ANGLE ON SHADOW WEAVER

As she aims her hand again.

SHADOW WEAVER

I'll leave, Shera...

A GLOWING FORCE BUBBLE emanates from her fingertips with appropriate SFX.

SHADOW WEAVER - (CONT)

...But not empty-handed!

73

ON ORKO AND HIS SHADOW

Orko reacts, jumping aside as the bubble narrowly misses him, hitting his shadow instead.

ORKO

Help!

Suddenly there is a FLASH and the bubble, with Orko's Shadow in it, zips OFF.

ORKO'S SHADOW

(Ad Lib - muffled cries.)

74 MEDIUM ON SHADOW WEAVER

As the bubble flies INTO SHOT and hovers beside Shadow Weaver. She folds her arms smugly.

75 ON ORKO AND SHERA

Shera has a distinct shadow. There is no shadow behind Orko.

ORKO  
(horrified)  
Oh, no! Shadow Weaver stole my shadow!

Shera takes a step forward.

SHERA  
(a warning)  
Shadow Weaver...Give it back!

76 SHADOW WEAVER

Snaps her fingers and a magic portal APPEARS.

SHADOW WEAVER  
(laughing)  
But you told me to leave...Ta ta!

And with that she steps into the portal, laughing. The bubble, and Orko's Shadow, follow her into it.

ORKO'S SHADOW  
(Ad Lib - muffled cries.)

As they disappear from view, the portal FADES OFF.

ORKO - (OS)  
(sickly)  
Shera, my shadow!

77 ON ORKO

Drooping. PULL BACK to INCLUDE Glimmer as she kneels beside him and puts her arm around him.

GLIMMER  
(soothing)  
Easy, Orko.

ORKO  
B-But I feel so weak...I don't understand...

78 ON SHERA

As Man-At-Arms steps up beside her.



MAN-AT-ARMS

When Shadow Weaver took the shadow,  
she also took Orko's magic.

Shera looks off toward Orko.

SHERA

Then we have to go after Orko's  
Shadow. Now!

MAN-AT-ARMS

You're right, Shera. Because if we  
don't get it back soon...

His voice trails off as he looks back toward Orko and shakes  
his head.

MAN-AT-ARMS - (CONT)

(after a beat)

...Well, we just better...

79

ON ORKO AND GLIMMER

GLIMMER

But how do we find out where Shadow  
Weaver's taken it?

80

ON SHERA AND MAN-AT-ARMS

Shera rubs her chin thoughtfully.

SHERA

There's probably only one place she  
would have taken Orko's Shadow...

MAN-AT-ARMS

You mean...?

SHERA

Yes...

CUT TO:

81

EXT. HORROR HALL - TO ESTABLISH

SHERA - (VO/CONT)

...Horror Hall!

Shera's words are punctuated with a sharp CLAP OF THUNDER,  
then we hear:

SHADOW WEAVER - (VO)

Now, my little friend...

82

INT. HORROR HALL - SHADOW WEAVER'S STUDY

Shadow Weaver looms over ORKO'S SHADOW trembling inside the force bubble. The pitch black shadow is flanked by Grizzlor and Dylamug.

SHADOW WEAVER - (CONT)

...you will serve me with your magic!

83

DOWN ANGLE ON ORKO'S SHADOW

He lifts his hands and shrugs as the force bubble FADES OFF.

ORKO'S SHADOW

(false bravado)

Magic? Me? I-I don't know what you're talking about!

SHADOW WEAVER - (OS)

Maybe it would help if I...

84

SHADOW WEAVER

Thrusts her fist TOWARD CAMERA.

SHADOW WEAVER

...shed a little light on the subject!

The fist GLOWS with a bright light.

85

ORKO'S SHADOW

Holds his hands up protectively as the bright light hits him.

ORKO'S SHADOW

Ow! Stop that!

He backs OUT OF FRAME.

86

ANOTHER ANGLE

As Orko's Shadow flies off into the shadowy recesses of Horror Hall.

SHADOW WEAVER - (OS)

Grab him you fools! He's escaping!

87

GRIZZLOR AND DYLAMUG

Exchange puzzled looks. Grizzlor scratches his head.

GRIZZLOR

Uh, how do we grab a shadow?

88

CLOSE ON SHADOW WEAVER

TILT UP with her as she rises toward the ceiling, waving a threatening fist at Grizzlor and Dylamug.

SHADOW WEAVER  
(furious)  
Don't waste time with silly questions!

89

GRIZZLOR AND DYLAMUG

Back into a wall, their hands held up placatingly.

SHADOW WEAVER - (OS)  
Just go get him!

The two villains slide to the floor.

90

BACK TO SHADOW WEAVER

SHADOW WEAVER  
NOW!

91

GRIZZLOR AND DYLAMUG

Jump up and run OUT OF FRAME in the direction of the shadow.

GRIZZLOR/DYLAMUG  
Right! Sure!/No problem!

92

ANGLE FAVORING SHADOW WEAVER

As she looks off toward the two departing villains.

SHADOW WEAVER  
(muttering)  
Bumbling buffoons! Even they should be able to catch that miserable little shadow!

93

ANOTHER ANGLE - ON SHADOW WEAVER

SHADOW WEAVER - (CONT)  
And when they do, I'll drain all of Orko's magical powers from it...

94

CLOSE ON SHADOW WEAVER

SHADOW WEAVER - (CONT)  
...And use them to make my Shadow Beasties so strong that nothing can stop them!

CUT TO:

95 INT. HORROR HALL - A CORRIDOR

Like everything else here, it is eerie, gloomy and bizarre. Pick up Grizzlor and Dylamug as they walk INTO SHOT, and TRACK with them as they walk down the shadowy corridor.

GRIZZLOR

Boy, I'm worried. There's no telling what Shadow Weaver'll do to us if we don't catch Orko's Shadow!

96 ANOTHER ANGLE - CLOSER

DYLAMUG

Whaddya mean?

GRIZZLOR

Well, last time I messed up she turned me into a giant flower for three whole days!

97 ANGLE ON DYLAMUG

He comes to a sudden stop.

DYLAMUG

(shocked)

A GIANT FLOWER?! Ugh! That's disgusting!

98 OTS DYLAMUG - ON GRIZZLOR

GRIZZLOR

You're telling me!

99 BACK TO DYLAMUG

Thinking for a moment.

DYLAMUG

(after a BEAT)

Hmmm. Maybe we better get Mantenna and the others to help us find that shadow quick!

100 ANOTHER ANGLE - ON CORRIDOR

GRIZZLOR

Yeah! That's a good idea! Come on!

And as they move OFF, hold on the empty corridor for a BEAT. Then Orko's Shadow slowly emerges from within the shadowy alcove in which it was hidden.

ORKO'S SHADOW  
Whew! I gotta find Orko! Fast!

And as he moves OFF in the opposite direction, go to:

101 FURTHER DOWN CORRIDOR - ON ORKO'S SHADOW - TRAVELLING

Pick him up as he ENTERS SHOT. TRACK with him as he moves down the corridor.

ORKO'S SHADOW  
(after a BEAT)  
What a creepy place! I'll sure be glad to get out of here.

102 ANOTHER ANGLE - ON ORKO'S SHADOW - CLOSER

As he comes to a stop and scratches his head, perplexed.

ORKO'S SHADOW  
(perplexed)  
Gee...But how do I get out of here?

He is oblivious to the SHADOW OF A HUGE TENTACLE as it slowly snakes up along the wall behind him.

103 CLOSE ON ORKO'S SHADOW

As he suddenly spins around, reacts to the tentacle shadow, and holds up his hands protectively.

ORKO'S SHADOW  
Oh, no!

104 A WIDE SHOT

REVEALS the source of that shadow is a many-tentacled GIANT YOG (See MU #66016) which looms over Orko's Shadow.

GIANT YOG  
(Ad Lib - roar)

ORKO'S SHADOW  
Yiiiiiii!

105 ANGLE ON CORRIDOR - LOOKING DOWN IT

As Orko's Shadow once again zips OFF into the shadowy recesses of Horror Hall.

GIANT YOG - (OS)  
(Ad Lib - roar)

ORKO'S SHADOW  
(diminishing)  
Orko! Shera! Help meeeeeeeee!

FADE OUT

END ACT ONE

PP #67090

SHERA, PRINCESS OF POWERSHADES OF ORKOPP #67090ACT TWO

FADE IN:

106 EXT. HORROR HALL - TO ESTABLISH

GRIZZLOR - (VO)  
There he is! Grab him!

CUT TO:

107 INT. HORROR HALL - A LARGE CAVERN - ON GRIZZLOR

He charges along a shadowy wall directly TOWARD CAMERA.

GRIZZLOR  
(Ad Lib - snarl)

108 ANGLE ON DYLAMUG

Also charging along the wall TOWARD CAMERA--From the opposite direction!

DYLAMUG  
We've got you now!

109 ANGLE ON ORKO'S SHADOW

He looks left, then looks right...

ORKO'S SHADOW  
Uh-oh.

...Then he shoots straight up and OUT OF FRAME as Grizzlor and Dylamug charge in from either side and, KA-BAM, collide head on with a CAMERA SHAKING CRASH!

GRIZZLOR/DYLAMUG  
Oof!/Ungh!SHADOW WEAVER - (OS)  
(after a BEAT)  
You worthless bumlbers!

110 ANGLE ON CAVERN WALL - STAIRS

Shadow Weaver stands about a third of the way down a curving stairway.

SHADOW WEAVER - (CONT)

Catch that shadow! He can't escape from down there!

111

OTS SHADOW WEAVER - ON CAVERN

Rattlor, Mantenna and Leech stand near the still dazed Grizzlor and Dylamug. All look up fearfully toward Shadow Weaver.

SHADOW WEAVER - (CONT)

I said catch him! Now!

The five villains run OFF in five different directions.

GRIZZLOR/DYLAMUG/LEECH/MANTENNA

Alright!/Sure!/Let's find that shadow/We're on our way!

112

ON SHADOW WEAVER

SHADOW WEAVER

I can't wait to get Orko's magical powers for my little Shadow Beasties!

PUSH IN to a CLOSE SHOT on her.

SHADOW WEAVER - (CONT)

It will make them so powerful, not even Shera can defeat them!

Then as she turns and walks back up the steps, we:

WIPE TO:

113

EXT. VILLAGE OF THAYMOR - TO ESTABLISH - DAY

ORKO - (VO)

...Gosh...Ever since Shadow Weaver stole my shadow...

114

EXT. VILLAGE SQUARE - DAY

Shera, Man-At-Arms, Bow and Glimmer gather around Orko.

ORKO - (CONT)

...I've been feeling weaker and weaker...

He wiggles and waggles his fingers and only A FEW WEAK SPARKS fly out.

115

ORKO

Slumps down, dejected.



ORKO - (CONT)

...I'm afraid my magic may be...gone  
forever!

PULL BACK to INCLUDE him as Man-At-Arms kneels down beside  
the ailing Orko.

MAN-AT-ARMS

Take it easy, my friend. Please.

116 ON GLIMMER AND SHERA

They exchange concerned looks.

GLIMMER

Shera, what are we going to do? How  
will we ever get to Horror Hall and  
rescue Orko's Shadow?

PUSH IN on Shera as she draws her sword.

SHERA

I don't know, Glimmer...but I do  
know someone who can help us!

117 OTS. SHERA - ON HILT OF SWORD

SHERA

Light Hope, I summon you...Can you  
hear me?

PUSH IN to CLOSE ON JEWEL in the hilt as an IMAGE OF LIGHT  
HOPE FADES ON.

LIGHT HOPE

Yes, Shera, I am here. What  
troubles you?

SHERA - (OS)

It is our friend, Orko.

118 ANGLE ON SHERA

SHERA - (CONT)

Shadow Weaver has taken his shadow!  
We must go to Horror Hall to get it  
back or he will lose all his powers!

119 ON JEWEL - LIGHT HOPE

LIGHT HOPE

(concerned)

Horror Hall?! Shera, to enter that  
place will put even you into great  
danger!

120 CLOSER ON LIGHT HOPE

LIGHT HOPE - (CONT)  
For it is at Horror Hall that Shadow  
Weaver is at her most powerful!

SHERA - (OS)  
I know that Light Hope...

121 CLOSE ON SHERA

SHERA - (CONT)  
...But if that's what it takes to  
help Orko, I'll do it!

122 ANGLE ON GLIMMER, MAN-AT-ARMS AND BOW

MAN-AT-ARMS  
I'll go too, Shera!

GLIMMER  
Yes!

BOW  
Yeah! Me, too!

123 ANGLE ON ORKO

ORKO  
(touched)  
Gee, guys...thanks...

LIGHT HOPE - (OS)  
Orko, listen carefully...

124 ON JEWEL IN SWORD HILT - LIGHT HOPE

LIGHT HOPE - (CONT)  
...Shera's powers can get you into  
Horror Hall, but it will be up to  
you to get everyone out!

125 ANOTHER ANGLE - ON ORKO

As he drifts into a CLOSE SHOT.

ORKO  
M-Me? Get us out? How?

126 CLOSE ON JEWEL - LIGHT HOPE

LIGHT HOPE  
Once you have your shadow and your  
magic back, you will have to use  
your powers to defeat Shadow Weaver.

127 BACK TO ANGLE ON ORKO

LIGHT HOPE - (OS)  
Do you understand?

ORKO  
(hesitant)  
I-I think so. Yes.

128 ANGLE ON ON HILT - LIGHT HOPE

LIGHT HOPE  
Shera, all the mighty powers of  
Grayskull are in your sword.

129 ON SHERA

PULL BACK to INCLUDE them as Orko and Man-At-Arms ENTER from one side as Glimmer and Bow ENTER from the other to flank Shera.

LIGHT HOPE - (VO)  
Call upon it and by its energy you  
and your friends can open a magic  
portal which will lead you to Horror  
Hall and Shadow Weaver!

ZOOM IN ON THE POWER SWORD as Shera raises it over her head.

LIGHT HOPE - (VO/CONT)  
Together! Everyone! Say the magic  
words NOW!

SHERA/MAN-AT-ARMS/GLIMMER/BOW/ORKO  
For the honor of Grayskull!

130 SCREEN IS FILLED with EFX, then go to...

ANGLE ON GLIMMER

She does a take. Points to something OS.

GLIMMER  
Shera! Look!

131 HER POV - ON PORTAL

As it appears off to one side of the square.

GLIMMER - (OS/CONT)  
The magic portal! It's open!

132 ON SHERA

As Bow steps up beside her.

BOW

We better hurry! That portal won't stay open long!

SHERA

Right your are. Come on.

And as Shera EXITS FRAME, we go to...

133 ANOTHER ANGLE - FROM BEHIND SHERA - TRAVELLING

As much as is possible, OUR VIEW is that of a SUBJECTIVE CAMERA, as we follow Shera into the portal. SCREEN FILLS with bright sparkling EFX, then we:

DISSOLVE TO:

134 EXT. HORROR HALL - DRAMATIC UP ANGLE - DAY

Slowly TILT DOWN to the base of the mountain. A magic portal APPEARS and our heroes step out of it.

ORKO

We made it! We got to Horror Hall!  
(after a BEAT)  
What a yucky place.

MAN-AT-ARMS

Yes. And with any luck, we should find an unguarded entrance right around here.

135 TWO SHOT - BOW AND SHERA

BOW

You're a dreamer, Man-At-Arms!

SHERA

Shadow Weaver couldn't possibly have locked every crack and crevice, Bow.

136 ANGLE ON ORKO - NEAR DRAINAGE GRATE

A trickle of water DRIPS from it.

ORKO

I don't know about cracks and crevices--But what about this?

PULL BACK to INCLUDE Shera as she steps up to the rusty grating and seizes it with both hands.

SHERA

I think "this" will work just fine!

137 INT. DRAIN TUNNEL - ON GRATING

Our view is from inside the tunnel looking out as Shera RIPS the grating away from the mouth of the tunnel and peers inside the shadowy corridor.

SHERA

Welcome to Horror Hall!

And as she steps into the tunnel, go to:

138 ANOTHER ANGLE - INSIDE THE TUNNEL

As our heroes ENTER, marching warily down it. The tunnel's stone walls are formed from bizarre, blockish protrusions: trapezoids, squares, triangles, etc. Orko looks about fearfully.

ORKO

(nervously)

Golly, guys, I'm wonder if Light Hope was right about me being able to use my magic to get us out of here!

139 ANGLE ON GLIMMER

GLIMMER

Don't worry, Orko. I know you can do it. We just have to get your shadow back first.

Then as Glimmer GAINS THROUGH SCENE and walks OFF, TWO TENTACLES emerge from a shadowy alcove and slither OFF in the same direction!

140 ON GLIMMER

As those two tentacles suddenly lunge INTO FRAME and wrap around her, pinning her arms. The tentacles tighten.

GLIMMER

(straining)

Shera! Help!

141 ANGLE ON SHERA, MAN-AT-ARMS, BOW AND ORKO

They spin around and react with horror.

BOW/ORKO

Glimmer!/Oh, no!

142 ANOTHER ANGLE - ON GLIMMER AND GIANT YOG

We see that it is a Giant Yog that has grabbed her. The Yog lifts Glimmer into the air as Shera rushes INTO SHOT and seizes the tentacles holding her.

YOG  
(Ad Lib - roar)

143 MAN-AT-ARMS

Registers concern.

MAN-AT-ARMS  
Shera! Look out!

144 ON SHERA

As two more tentacles suddenly wrap around her!

SHERA  
Trying a squeeze play, huh?

PULL BACK to a WIDE SHOT as an epic tug of war between Shera and the Yog ensues.

YOG/SHERA  
(Ad Lib - grunts and groans)

145 Suddenly Shera gives a tremendous yank and, VOOP, go to:  
ANGLE ON TUNNEL FLOOR

As, BONK, Glimmer is dropped by the Yog.

GLIMMER  
Good work, Shera! I'm free!

146 ANOTHER ANGLE

As Shera, holding the creature's tentacles, goes into an eye blurring spin, whirling the Yog around and around.

YOG  
(Ad Lib - cries of dismay)

147 ORKO

Watches, eyes spinning as he follows the action.

148 BACK TO SHERA AND YOG

Shera stops and ZOOM, the Yog hurtles OFF. OS CRASH.

149 ON YOG

Laying on its back with all its tentacles tangled in a macrame of intertwined knots.

ORKO/BOW  
Yay, Shera!/Hurray!

150  
ANGLE ON MAN-AT-ARMS - AT END OF TUNNEL

The tunnel dead ends into a stone wall.

MAN-AT-ARMS

Now our problem is to figure out how to get past this!

Shera steps up, rubbing her chin thoughtfully.

SHERA

Well, maybe we should just...knock.

PUSH IN on Man-At-Arms' startled expression.

MAN-AT-ARMS

(puzzled)

Knock?

PAN to that stone blockade at the end of the tunnel. Then as we HEAR:

GRIZZLOR - (OS)

Alright, little shadow!

DISS THROUGH TO:

151  
INSIDE CAVERN - ANGLE ON WALL

Numerous large, amphora-like jugs line it. Some are empty, some are filled with oil. Then as we HEAR Grizzlor again, Orko's Shadow ENTERS SHOT, fleeing from a bright circle of light. \*

GRIZZLOR - (OS/CONT)

Hold it right there!

PAN with the shadow as he GAINS THROUGH SCENE, only to bump into another bright circle of light.

ORKO'S SHADOW

Ouch! Lemme alone!

As they begin to LAUGH, PULL BACK to REVEAL Grizzlor, Rattlor, Leech and Dylamug each holding a flickering torch aloft to create those two bright pools of light which surround Orko's Shadow. It moves back and forth between them, trapped.

GRIZZLOR/DYLAMUG/LEECH - (OS/ON)

(Ad Lib - laughter)

152  
REVERSE ANGLE - ON GRIZZLOR AND DYLAMUG

As Grizzlor suddenly frowns and turns to Dylamug.

REVISED
DATE 5/21/86

GRIZZLOR  
(concerned)  
Uh, now whatta we do?

153 ON RATTLOR AND LEECH

Leech scowls.

LEECH  
Hey! We figured out how to trap  
him!

RATTLOR  
Yesssss! Now it's your turn to--

He breaks off as, KA-BAM, the entire dungeon is rocked by a  
CAMERA SHAKING BLOW.

LEECH/RATTLOR  
Yeow!/Whoa!

154 ANGLE ON CAVERN WALL - NEARBY

KA-BAM! Another CAMERA SHAKING BLOW as a huge section of the  
wall near those amphoras EXPLODES inward to REVEAL Shera,  
Bow, Orko, Glimmer and Man-At-Arms.

SHERA  
Sorry to bust in on you, boys.

MANTENNA - (OS)  
(laughing)  
Not as sorry as you're going to be,  
Shera!

155 They all look to see where the voice is coming from.

THEIR POV - ON MANTENNA

Mantenna steps out from the shadows. He aims one of his eyes  
and sends out a STREAM OF FREEZE RAYS.

MANTENNA  
(Ad Lib - laughing)

PAN with that RAY as it strikes Bow. An icy blue film covers  
him and he is frozen in his tracks.

BOW  
Oooooooooo.

Man-At-Arms rushes INTO SCENE toward Bow, but then he, too,  
is BLASTED by another stream of FREEZE RAYS and is also  
frozen. (Note: The rays from Mantenna's eyes will be a  
continuous stream as he points them at Bow and Man-At-Arms.)



MAN-AT-ARMS

Bow! Nooooooooo.

156

ANOTHER PART OF CAVERN - WIDE SHOT

As Rattlor, Leech, Dylamug and Grizzlor move in on Shera from all sides.

MANTENNA - (OS)

Now, you buffoons! Grab her!

157

ANGLE ON SHERA

Looking in all directions.

158

SHERA'S POV - A SERIES OF SHOTS

As Rattlor, Leech, Dylamug, and Grizzlor close in.

RATTLOR/LEECH/DYLAMUG/GRIZZLOR

(Ad Lib - hisses, snarls and growls)

159

WIDE ANGLE

As the four ghouls move in on Shera, she rushes over to one of the the large amphoras. She lifts it up over her head and pours a slimy green oil out onto the cavern floor.

SHERA

A little oil slick should slow you guys down.

160

ANGLE ON MANTENNA

MANTENNA

Get her, you dullards! Get her!

161

ANOTHER ANGLE

As the four ghouls run into the oil. They slip and slide into each other. SFX: ICE SKATING MUSIC. (Refer to MU #66088)

GRIZZLOR /RATTLOR/DYLAMUG/LEECH

Oooohhh!/Argh!/Watch it!/You watch it!

162

ON SHERA

SHERA

Just think what you could do if you only had skates.

163

BACK TO ANGLE ON MANTENNA

Still firing twin streams of freezing RAYS from his eyes.

MANTENNA

(Ad Lib - snarl)

PAN to Man-At-Arms and Bow still frozen in the ice as Shera dashes INTO FRAME, holding out her sword to deflect a stream of the blue rays back toward Mantenna.

164

ANOTHER ANGLE - ON MANTENNA

MANTENNA

(surprised)

What do you think you're doing?

SHERA - (OS)

Putting you on ice.

Before he can move, Mantenna is covered by the icy blue film, frozen by one of his own freeze rays!

MANTENNA

(Ad Lib - cry of dismay)

165

ANGLE ON ORKO, ORKO'S SHADOW AND GLIMMER

Glimmer watches as Orko and his shadow embrace.

ORKO

Boy! Am I glad to see you!

ORKO'S SHADOW

Me, too!

166

ON GLIMMER

She does a take as she sees something OS.

GLIMMER

Shera! Look out!

167

ANGLE ON RATTOR, GRIZZLOR AND DYLAMUG

PAN with them as they run past Leech, still sitting on the floor, his head spinning.

LEECH

Ooooooo...What happened?

RATTOR/GRIZZLOR/DYLAMUG

Get her!/Grrrrr!/Alright!

Suddenly the three villains come to a screeching halt as:

SHERA - (VO)  
Still want to play?

Shera steps INTO SCENE, hands on her hips, boldly defiant.

168 ANGLE ON RATTLOR

As he charges through FRAME toward Shera. He is followed closely by Dylamug and Grizzlor.

169 ANOTHER ANGLE - WIDER

Shera holds the struggling Rattlor as Dylamug and Grizzlor ENTER SCENE.

RATTLOR  
Hey! Lemme go!

Shera shoves Rattlor into the other two villains, and tosses the entire group up and OUT OF FRAME.

RATTLOR/GRIZZLOR/DYLAMUG  
(Ad Lib - cries of dismay)

170 ANOTHER ANGLE - ON SHERA

She catches them so that they are all standing in a high stack on Shera's shoulders like a troupe of acrobats.

SHERA  
Ever think of going into the circus?

71 UP ANGLE - ON RATTLOR, DYLAMUG AND GRIZZLOR

RATTLOR/DYLAMUG/GRIZZLOR  
Oooooh!/Let us down!/Mommeee!

72 ON SHERA

As she gives them a boost into the air, and OUT OF SCENE.

SHERA  
(Ad Lib - mighty heave)

RATTLOR/DYLAMUG/GRIZZLOR  
(Ad Lib - cries of dismay)

Then Shera watches as:

173 OUT

173A SHERA'S POV - ON RATTLOR, DYLAMUG, AND GRIZZLOR

PLOMP! PLOMP! PLOMP! The three impromptu acrobats drop down feet first into three amphoras. Each winds up stuck up to his neck, arms pinned to his sides and unable to move.

REVISED  
DATE 5/21/86

\*  
\*  
\*  
\*

RATTLOR/DYLAMUG/GRIZZLOR  
I'm stuck! Can't move! Grrrrr!

\*  
\*

174

ANGLE ON SHERA

As she comes racing TOWARD CAMERA.

SHERA  
(as she charges)  
Goodbye, Leech!

\*  
\*

175 OUT

ANGLE ON RATTLOR, DYLAMUG, GRIZZLOR AND LEECH

As he antics and takes OFF running. As Shera runs THROUGH FRAME after him, go to:

\*  
\*

176

ANGLE ON HOLE IN WALL

The villain dives out it and disappears.

SHADOW WEAVER - (OS)  
(after a BEAT)  
Hey!

177

ANGLE ON CAVERN WALL - STAIRS

Shadow Weaver stands about a third of the way down the curving stairway. (Note: Establish Shadow Weaver throws A CLEARLY DEFINED SHADOW on the wall behind her.)

SHADOW WEAVER - (CONT)  
What's going on down here?!

178

OUT

178A

SHADOW WEAVER'S POV - ON RATTLOR, DYLAMUG, GRIZZLOR

RATTLOR/DYLAMUG/GRIZZLOR  
(ad lib struggling, grunts and groans)

\*  
\*  
\*

PAN from the three trapped villains to Glimmer standing near the still frozen Mantenna, Bow and Man-At-Arms.

GLIMMER - (OS/ON)  
It's a very long story, Shadow Weaver.

179

ANGLE ON GLIMMER - CLOSER

GLIMMER - (CONT)  
Maybe we should tell you later.

REVISED  
DATE 5/21/86

Shera steps INTO SHOT and stands beside her.

SHERA  
When you're not so busy.

180

SHADOW WEAVER

SHADOW WEAVER  
Busy?

She reacts and turns toward him as we HEAR:

ORKO - (OS)  
They're right, Shadow Weaver.

SHADOW WEAVER  
Huh?!

She looks OFF to see...

OUT

181  
181A

SHADOW WEAVER POV - ORKO AND ORKO'S SHADOW

The shadow is back in place behind Orko, its arms folded smugly as the little wizard wiggles and waggles his fingers magically in Shadow Weaver's direction.

ORKO  
Because now that I've got my shadow and my magic back...

182

ON SHADOW WEAVER AND HER SHADOW

Shadow Weaver antics as her shadow is suddenly surrounded by sparkling EFX.

ORKO - (OS/CONT)  
...I'm gonna keep you busy with a little shadow play of my own!

And with that Shadow Weaver's Shadow suddenly tiptoes back up the stairs and OUT OF FRAME. Shadow Weaver does a take.

SHADOW WEAVER  
My shadow! My magic! Come back here!

183

ANGLE ON SHADOW WEAVER'S SHADOW

As it turns back toward Shadow Weaver and makes moose ears at her.

SHADOW WEAVER'S SHADOW  
(taunting)  
Yah-nah-na-na-nah-na!

REVISED  
DATE 5/21/82

The shadow turns and runs as we go to...

184

ANGLE ON CURVING STAIRWAY

Shadow Weaver chases her runaway shadow back up the stairs.

SHADOW WEAVER

Wait! Stop! Come back here!

SHADOW WEAVER'S SHADOW

(ala Three Stooges)

Whoop! Whoop! Whoop!

And as they run OUT OF FRAME, go to...

185

ANGLE ON SHERA

Straight on as she draws back her fist.

SHERA

Now to free Bow and Man-At-Arms!

Then she SLAMS her fist INTO CAMERA (SFX: breaking ice).

186

ANGLE ON BOW AND MAN-AT-ARMS

As the ice that has imprisoned them falls away and Bow and Man-At-Arms slowly come back to life.

MAN-AT-ARMS/BOW

(Ad Lib - relieved moans and groans)

187

ANGLE ON SHERA, ORKO AND ORKO'S SHADOW

Reacting as:

MAN-AT-ARMS - (OS)

Thanks, Shera...

188

ANGLE ON MAN-AT-ARMS AND BOW

Standing near the still frozen Mantenna.

MAN-AT-ARMS - (CONT)

...But what happened?

BOW

Where's Shadow Weaver?

189

ON SHERA, ORKO AND ORKO'S SHADOW

SHERA

At the moment it's just plain "Weaver."

Orko jabs his chest with his thumb.

ORKO

Yeah, because I took HER "Shadow!"

They react looking up as we hear...

SHADOW WEAVER - (VO)

(from the castle  
above)

Come back! Please!

They exchange looks then burst out LAUGHING as we PULL BACK to INCLUDE Man-At-Arms, Bow and Glimmer.

SHERA/ORKO/SHADOW/MAN/GLIMMER/BOW

(Ad Lib - laughter)

FADE OUT

THE END

PP #67090

SHERA, PRINCESS OF POWERSHADES OF ORKOPP #67090THIRTY SECOND TAG

FADE IN:

190 ANGLE ON LOO KEE

LOO KEE

Hi! It's Loo Kee again! Did you  
find where I was hiding today? No?  
Well, I'll give you another chance.

191 SCENE FROM SHOW - HOLD FOR VIEWERS TO LOOK

LOO KEE - (VO)

Look carefully!

192 ANOTHER ANGLE

Loo Kee is REVEALED and waves.

LOO KEE

I'm over here! In today's story we  
saw how Shadow Weaver tried to take  
something that didn't belong to  
her...And we saw what happened to  
Shadow Weaver because she took it...

193 RUN ACTION SCENES FROM SHOW

From show, featuring non-dialogue footage of Shadow Weaver  
appearing, stealing Orko's shadow and later losing her own.

LOO KEE - (VO/CONT)

Remember, if you take something that  
doesn't belong to you, that's stealing.  
And stealing is always wrong!

194 BACK TO LOO KEE

LOO KEE

Bye now, see you next time!

FADE OUT