

BREAKDOWN OF SCRIPTS FROM SYNOPSES

CAPTURES : One of the recurrent themes of the scripts thus far is a main character being captured by the Horde and Being rescued. Captures which have been the key catalyst of story break down thusly:

BOW- Captured five times
Adora- Captured twice
Shera- Captured Once
Madame- Captured 3 times
Broom- Captured once
Glimmer- Captured twice
Swiftwind- Captured once
Spirit- Captured Once.

ATTACKS ON THE WHISPERING WOODS: Thank goodness, this has only occurred 3 times, PP#67011, PP#67013, PP#67027.

CROSSOVERS: Not counting the Five-Parter, there are currently 8. Most are straight He Man crossovers (usually without BattleCat). However also crossed over have been The Sorceress and Orko.

Horde Villains: No problem here. Horde villains, usually in multiples have appeared in all but one script.

Characters featured, Good guys: Kowl has gotten a couple of stories, Bow has gotten plenty, Glimmer has her share. Still light are Queen Angella, Frosta and Castaspella. Frosta in fact has not yet appeared at all, except as a brief cameo. The Twiggets have gotten plenty of action. Even Adora has had her moments. Light Hope and the Crystal Castle could be used more.

Themes: We are more or less light on straight macguffin stories, but over heavy on battle royal stories. Magic has definitely taken a back seat to bludgeoning power. We have not gone terribly far into supporting an overall mythos. Also the "Horde Plot" has been definitely overused as a theme, especially the Horde plot to "deal with Shera once and for all". Shera needs to be "tested" more, right now she is the end of any scheme of the Horde's.