UNDB ZHLUG! L'ONGRATS ON THE WIN! ENJOY THIS RAPE BIT OF GRAVITY FALLS HISTORY! - ALEX HIRSCH NOT WHAT HE SEEMS Written by Shion Takeuchi, Josh Weinstein, Jeff Rowe, Matt Chapman, and Alex Hirsch Paromi LOVED YOUR VIDEO, YOU HERO-CHAMPION! Amerone video - 1 loved it! Enjoy This suriPT EVER THUCH IT IS 100% WITHAUT VIDEO ONGRATS!

GRAVITY FALLS "Not What He Seems"

618G-212

Written by Shion, Josh, Jeff, Matt and Alex

EXT. GRAVITY FALLS - PRE-DAWN

An aerial view of the town. A MYSTERIOUS GLOW pulses in the distance.

INT. GIFT SHOP

THE MYSTERIOUS GLOW illuminates a standee of Grunkle Stan in full Mr. Mystery get up, gesturing toward Mystery Shack souvenirs, announcing, "You touch it, you buy it!" The cutout of Stan and the souvenirs briefly tremble.

The glowing light is coming from the vending machine!

INT. PORTAL CONTROL ROOM

Stan, covered in grease like a mechanic, stands at the control panel. He pushes a lever up.

ANGLE ON clear tubes with glowing toxic waste bubbling inside. Toxic waste begins to rise within the tubes. The room begins to change color as the light within the glowing tubes intensifies.

1 STAN

Come on. Come on. This should be

just enough to finish the job.

He wipes sweat off his brow, leaving a swath of glowing goo on his forehead.

2 STAN (CONT'D)

Phew! Can't be too careful with this stuff.

The toxic waste smear fades off of Stan's forehead.

The tubes of green goo bubble faster. The lights above the tubes turn on!

23

The green glow starts to travel up from the machinery in tubes leading up to the ceiling. The entire room is lit an eerie green.

A large screen above Stan suddenly comes to life. It goes through a series of images then reads "SEARCH COMPLETE." The image changes into a countdown! The numbers begin counting down.

Stan is excited. He sits at the console. Stan reads from a journal. We see a diagram referencing gravity reversal in a section about portal construction.

4 STAN (CONT'D)

Warning - blah blah - extreme usage could result in minor gravity anomalies. (to book) Can it,

Poindexter. I've come this far. I'm not giving up now!

Stan opens a panel door set in the control panel. It reveals a button. Stan presses it.

INT. PORTAL ROOM

The portal room and the MACHINE pulses to life. As it reaches full power, everything hums with energy.

INT. PORTAL CONTROL ROOM

Stan's excitement grows.

4A STAN

Yes! This is it!

Just then we see a close up of Stan's FEZ beginning to hover off his head, just so slightly.

EXT. MYSTERY SHACK

Small rocks begin to hover. GOMPERS begins to float up.

4B GOMPERS

(BLEATS)

EXT. LAKE

Boats begin to lift ever so slightly out of the water, water dripping off its hull.

EXT. JUNKYARD - SAME TIME

JUNK begins to float. A glow emanates from inside of MCGUCKET'S HUT.

INT. MCGUCKET'S HUT - A BEAT LATER

McGucket sleeps HOVERING next to the now levitating LAPTOP parts he's been repairing. The fractured monitor blinks. A portal icon flashes "PORTAL ACTIVE."

4C MCGUCKET

(SNORING)

INT. MYSTERY SHACK - KIDS' ROOM

DIPPER, MABEL, and WADDLES, asleep, begin to FLOAT OUT OF THEIR BEDS, just like in the theme song! Just then, it reverses. They plop back down into their beds without waking.

INT. PORTAL ROOM

We see a MONITOR reading "SURGES" flatline.

INT. PORTAL CONTROL ROOM - SECONDS LATER

Stan looks on with growing delight. He picks up a wristwatch that seems designed by the same hands as the portal itself and he programs in a time to match the timer and puts it on. He rubs his hands in anticipation and sits back.

5 STAN

Just eighteen more hours.

The clock CONTINUES counting down.

4

6 STAN (CONT'D)

Finally! Everything changes...

TODAY!

We end on an ominous image of the $6\text{-}FINGERED\ HAND\ of\ JOURNAL\ \#1.$

ACT ONE

INT. MYSTERY SHACK HALLWAY - DAY

Mabel runs through a hall, excited. Dipper yawns, following groggily behind.

7 MABEL

AAAHHHH! It's here! It's here! It's

here!

8 DIPPER

(YAWN)

9 MABEL

Okay, so I was just opening random doors, because I'm a creep, when I found something amaaaazzzzing!

10 DIPPER

(groggy) If it was worth waking up at 7:00 AM for, that WILL be amazing.

Mabel swings open a door revealing--

11 MABEL

Feast your eyes!

A HUGE pile of FIREWORKS. They have crazy firework names: "Cop Callers," "Smokey Jokers," "Bad Ideas," "The Lawsuit-Maker." Dipper GRINS a huge GRIN.

12 DIPPER

Whhooaa! Stan's been stockpiling fireworks?

13 MABEL

Bro. Bro, we're both thinkin' it.

14 DIPPER/MABEL

CRAZY ROOFTOP FIREWORKS PARTY!

15 STAN

NOT SO FAST, KIDS.

The kids whip around, frightened, to see Stan, wearing boxers and a bath-robe, standing ominously in the doorway.

16 STAN (CONT'D)

There is no WAY on earth you're setting off those dangerous illegal fireworks. (beat) Without me!

The kids look delighted.

EXT. MYSTERY SHACK - THE ROOF

Dipper picks a popsicle out of the cooler. The kids and Stan are laughing, eating popsicles, and setting off fireworks on the roof. The fireworks pop and fizz to the kids' delight. Stan helps MABEL light a firework with a sparkler.

16A STAN/DIPPER/MABEL

(LAUGHING) (JOYFUL WALLA)

17 STAN

Here you go, sweetie! Set something on fire for your Grunkle Stan!

18 MABEL

I am the god of destruction!

Mabel lets loose a rocket of a firework. It unleashes an awesome display of colors and BOOMS. Stan and the kids watch with happiness.

18A STAN/DIPPER/MABEL

(LAUGHING) (JOYFUL WALLA)

Sheriff BLUBS and Deputy DURLAND walk by.

19 BLUBS Hold on a minute. Do you have a permit for those? 20 DIPPER Uhhhh... 21 STAN Uh, do you have a permit for being totally lame? Dipper, Mabel and Stan laugh. 22 STAN/DIPPER/MABEL (LAUGH) 23 MABEL HEY-0000! 24 BLUBS (LAUGH) Well, I can't argue with that. Carry on. BLUBS and DURLAND walk off. Back on the roof, Stan laughs, then they assess the grounds. The grounds below are a bit charred, messy. 25 STAN Heh heh! Ahhh. But seriously, though, we should probably clean this mess up. Mabel is inspired.

26 MABEL

With water balloons?

27 STAN

I don't see why not.

EXT. PORCH

Stan sits on the couch sipping a soda while the kids throw water balloons at each other, laughing. Dipper tries to throw a balloon but it falls mere feet away and doesn't pop.

28 DIPPER

(LAUGHING) (THROW EFFORT)

Seriously?! (HIT IN FACE EFFORT)

Mabel hits him the face with a balloon.

29 MABEL

<WAR CRY!>

30 STAN

Ah, this is what Saturdays are for.

Doing dumb things forever!

31 DIPPER/MABEL

DUMB THINGS FOREVER!

Dipper and Mabel both LEAP onto a giant pile of WATER BALLOONS in unison, making them splash all over the place. They laugh.

32 DIPPER/MABEL (CONT'D)

(LAUGHING)

33 STAN

(LAUGHING) Whoa there! Watch the

suit!

34 MABEL

To Grunkle Stan! Not just a great

uncle--

35 DIPPER

The greatest uncle!

They throw water balloons at Stan, soaking him. He laughs despite himself.

36 GRUNKLE STAN

Heh heh, alright, alright. I tell ya, it's unnatural for siblings to get along as well as you do.

37 MABEL

Ha ha! Don't worry, we've still got plenty of summer left to drive each other crazy.

Dipper pushes a water balloon into Mabel's face.

37A DIPPER

(SHOVING BALLOON EFFORT)

38 STAN

Heh... Yeah... Plenty of summer left.

Stan suddenly looks sad. Dipper and Mabel notice Stan's change of mood.

39 STAN (CONT'D)

Kids, there's something I, uh...

Something I should tell you. It's,

um... Well, it's complicated. I...

The kids look at Stan. He chickens out.

40 STAN (CONT'D)

I'm gonna go refresh my soda.

Stan turns a corner and stares off at the sky. He's got a lot on his mind.

41 STAN (CONT'D)

Enjoy it while you can, Stan.

They'll find out sooner or later.

Today's the day.

Suddenly he notices a red dot on his forehead.

42 STAN (CONT'D)

What is that, a ladybug?

He smacks it. It's now on his hand.

43 STAN (CONT'D)

Nyeh! Nyeh! Unh!

Its a sniper dot. More and more RED DOTS pop onto Stan.

44 STAN (CONT'D)

What the -- ? Oh no!

A guy in full tactical SWAT gear tackles STAN to the ground. He pins him with his knee in his back and hand cuffs him.

45 TRIGGER

(into his earpiece) Perp's secure.

Take the house.

Helicopters hover overhead. A tactical team surrounds Dipper and Mabel.

46 MABEL

What the -- ?

47 SWAT GUY

Kids are secure. Roof team, GO.

CUT TO:

EXT. MYSTERY SHACK ROOF

A helicopter flies in low over the treeline and comes to a hovering stop right over the shack. The Mystery Shack FLAGS FLUTTER IN THE BREEZE. Another squadron of SWAT guys fast-ropes onto the roof. Cut to:

-- The attic window being kicked in and entered.

48 SWAT GUY

(LANDING EFFORT) CLEAR!

-- The gift shop being door being kicked in and entered.

49 SWAT GUY (CONT'D)

CLEAR!

-- The kids' attic room window kicked in and entered.

WADDLES reacts. One of them picks up WADDLES.

49A WADDLES

(UNHAPPY SQUEAL)

50 SWAT GUY

PIG SECURE! We have SECURED a PIG.

TWO SWAT AGENTS put CAUTION tape around Waddles, who looks confused.

CUT TO:

EXT. MYSTERY SHACK GROUNDS

The SWAT TEAM man-handles Stan. All around in the background SWAT team members are collecting evidence, blocking the road, etc.

51 STAN

(STRUGGLE EFFORTS) Hey, hands off,

you stooge! AH!

They finish flex cuffing Stan and slam him against he back of HUMVEE. Agent POWERS and TRIGGER enter.

53 STAN (CONT'D)

I don't understand! What did I do that warrants this much arresting?

The kids run up, dumbfounded.

POWERS walks out of the shadows.

54 DIPPER

Agent Trigger and Agent Powers?! I thought you got eaten by zombies!

55 TRIGGER

We survived. Barely.

56 POWERS

I used Trigger as a human shield.

He cried like a baby.

57 TRIGGER

Wha -- Hey! Not in front of the SWAT

guys!

Powers holds up an IPAD-type device with SECURITY CAMERA FOOTAGE on it. A man whose face is obscured with a HAZ-MAT suit breaks in, steals barrels labeled "ATOMIC HAZARD," escapes.

58 POWERS

This is security footage of a government waste facility.

At 0400 hours last night someone robbed 300 gallons of dangerous waste.

59 STAN

What?! You think that's me?!

60 POWERS

Don't play dumb with us, Pines.

61 STAN

But-but I actually AM dumb! Last night I was restocking the gift shop. I swear!

Angle on the kids faces, in disbelief.

62 MABEL

Wait! Grunkle Stan!

Dipper turns, furious, to the agents.

64 DIPPER

I don't understand -- how could you think Grunkle STAN of all people is a threat?

65 POWERS

Listen, son. We've been watching your family all summer. And we've seen some disturbing things. But nothing as dangerous as what your uncle is hiding.

66 MABEL

But Grunkle Stan's not dangerous!
He's a sweet old man who lets us
blow up fireworks and sometimes
drive his car and... I'll stop
talking now.

67 DIPPER

Come on! What's the worst thing

Grunkle Stan could be hiding?

68 POWERS

Try a doomsday device.

The kids look dumbfounded. Agent Powers snaps his fingers with authority at the other agents.

69 POWERS (CONT'D)

Trigger, you take the children.

I'll talk to the old man. Sorry to

break it to you, kids, but you

don't know your uncle at all.

The kids stare not sure what to believe. Trigger snap-points to an agent then indicates the kids; an agent walks up and takes the Mabel's popsicle and puts it in a bag labeled EVIDENCE.

70 AGENT

POPSICLE CLEAR!

71 MABEL

Hey!

A WIDE SHOT as a third agent lead the kids away. The second agent eyes Mabel's popsicle. He checks to see if anyone is looking at him, then sneaks a lick of the popsicle before putting it into the evidence bag.

71A AGENT

(LICKS POPSICLE)

The third agent ushers the kids into a car. When the agent steps away, Dipper and Mabel can see Stan in the humvee.

72 STAN

Kids! You gotta believe me! For

once I'm actually innocent!

Kiiiiiddddsssss!!!

Stan's humvee begins to move. Stan pounds on the window. The humvee makes a u-turn and drives off.

The car with the kids begins to drive off. Dipper and Mabel share a worried look.

EXT. ROADSIDE - CONTINUOUS

Wendy carries her sack lunch as she strolls along to the ${\tt Mystery\ Shack.}$

73 WENDY

Headin' in to work, doot dee doot

doot doo...

The humvee and government vehicles pass by Wendy.

73A AGENT

SWAT team, move, move! Break

down the door!

She walks up to the police tape and sees all of the commotion. With out skipping a beat she turns to leave.

74 WENDY

Orrrrr maybe not.

ACT TWO

EXT. GRAVITY FALLS SHERIFF'S DEPARTMENT The FBI have converged upon the Gravity Falls Sheriff's station. INT. GRAVITY FALLS SHERIFF'S DEPARTMENT Stan gets his mugshot taken and his fingerprints taken. Stan is brought before a judge? 74A JUDGE Stanford Pines, you stand accused of theft of government waste, conspiracy, and possession of illegal weapons. How do you plead to these charges? 75 STAN Uh... Guilticent! I mean, innoguilty! Um... Can I have my phone call?

EXT. YUMBERJACKS - A LUMBERJACK-THEMED GRAVITY FALLS BURGER JOINT WITH A DRIVE-THROUGH WINDOW

Soos is there with his pick-up truck.

81 SOOS

Okay, give me whatever you got that comes with a free toy.

Soos has a walky talky on his dashboard that crackles to life.

82 STAN

SOOS!

Soos inspects the LUMBERJACK FACE ordering box speaker at the drive through

83 SOOS

Mr. Pines? Is this some sort of ...

possession... situation?

84 STAN

SOOS! Pick up!

Soos realizes its coming from his walky talky. He picks it up.

85 SOOS

Mr. Pines! What happened? I heard you got arrested or something? I had to go get some panic food!

86 STAN

Listen, I need something from you.

88 STAN (CONT'D)

You know that vending machine in the gift shop? I need you to guard it with your life! No matter what happens, no matter who talks to you, don't let them touch that machine!

Soos gets solemn, puts down the receiver.

90 SOOS

Time for a repair guy... to become a repair MAN.

91 FAST FOOD EMPLOYEE (LEE)

Sir, your Junior Yum-Yum Baby-Time

Kiddo Meal?

92 SOOS

Just put one in my mouth.

The fast food employee tries to feed Soos a french fry but can't quite find Soos' mouth.

92A SOOS (CONT'D)

Ahhh... Ahhh... Little higher.

(CHOMP, CHEW) Let's do this.

Soos pulls out and drives away over the dividing bushes that separate the drive through from the main road. A guy comes out with an order.

EXT. LITTLE RED SCHOOL HOUSE - SAME DAY

Government cars sit around an old timey one room school house on the outskirts of town.

CUT TO:

EXT. GRAVITY FALLS HIGHWAY

The car containing Dipper and Mabel is speeding along.

INT. SEDAN

Dipper and Mabel are in the backseat. Agent Trigger is talking with Agent Powers, who is visible on a drop down screen above the dashboard.

92B POWERS

We've got Mr. Pines in custody. The

interrogation has been...

difficult.

Powers shows a clip of Stan's interrogation. Stan is hooked up to a lie detector.

92C STAN	*
I never committed any crimes.	*
The lie detector buzzes: LIE.	*
92D STAN (CONT'D)	*
I'm a good man!	*
The lie detector buzzes again: LIE!	*
92E STAN (CONT'D)	*
I fully support and respect the	*
U.S. government.	*
The lie detector cannot cope with the magnitude of Stan's fib and explodes.	*
92F POWERS	*
(EXASPERATED SIGH) We'll find the	*
device sooner or later. You take	*
care of those kids.	*
Powers ends the call. Dipper and Mabel panic.	*
92G MABEL	*
(GASP) What are you gonna do to	*
us??	*
92H TRIGGER	*
We'll be taking you to child	*
services. In the meantime, enjoy	*
some mindless kids' TV, designed to	*
pacify you and make you stop asking	*
questions.	*

INT. OPERATING ROOM	*
HIDDEN CAMERA FOOTAGE OF A SURGEON PREPARING TO CUT INTO A PATIENT.	*
92I SURGEON	*
I'm about to make the incision.	*
A potted plant moves in the background and a ridiculous neon- clad prankster jumps out in an attempt to scare the surgeon.	*
92J JUSTIN KERPRANK	*
Ker-PRANK!!	*
"KER-PRANK!" spins across the TV screen.	*
92K SURGEON	*
(HORRIFIED SCREAM)	*
The "KER-PRANK'D!" show logo appears.	*
92L TV ANNOUNCER	*
You're watching KER-PRANK'D! With	*
Justin KerPrank!	*
CUT TO:	*
INT. SEDAN	*
Mabel turns off "Ker-Prank'd." She turns to Dipper.	*
104 MABEL	*
Dipper, this is crazy! There's no	*
way Stan was stealing hazardous	*
waste! We've got to clear his name!	*
Dipper thinks. Dipper looks at the security camera and gets an idea.	*

105 DIPPER
Wait a minute The security
tapes! Didn't Stan say he was
restocking the gift shop last
night? If we could get the Mystery
Shack's surveillance tapes, we
could prove he's innocent!
106 MABEL
We just need to think of a way out
of here. Hmmm Think, Mabel.
Think.
EXT. GRAVITY FALLS HIGHWAY
The sedan with the kids is passing a lumberjack hauling logs in a big truck.
The lumberjack's truck has various bumper stickers. ZOOM IN on a bright SEV'RAL TIMEZ sticker.
The lumberjack notices Mabel. She's writing on the car's window: SEV'RAL TIMEZ IS OVERRATED.
106A LUMBERJACK
(GASP) (INCENSED) NNNNOOOOOO!
He swerves his truck into the sedan, running them off the road.
106B TRIGGER
(LOSING CONTROL, PANIC WALLA)
106C DIPPER/MABEL
(PANIC, SCREAM)
The car goes careening down the embankment and into the forest before crashing to a stop. Agent Trigger is stuck in the wreckage.

106D TRIGGER	*
(STRUGGLE WALLA)	*
106E MABEL	*
(TRIUMPHANT) HA HA! YES!	*
106F TRIGGER	*
(INTO EAR PIECE) Back up!	*
Requesting back up! AH!	*
Dipper takes Agent Trigger's ear piece away and stomps on it.	*
106G MABEL	*
Come on, Dipper! We're gonna go	*
clear our uncle's name!	*
122 TRIGGER	
Oh, you poor kids. You really think	
your uncle's innocent?	
Dipper turns around.	*
123 TRIGGER (CONT'D)	
I've seen it before, kid. False	*
names, double-lives. One minute	
they're playing with water	
balloons, the next they're building	*
doomsday devices. Your uncle has	*
scammed the whole world, kid. Are	*
you gonna let him scam you, too?	*
Dipper takes this in for a moment. A shadow of doubt passes over his eyes.	

124 DIPPER

You... you don't know what you're talking about.

125 TRIGGER

You're gonna regret this!!!

Dipper shakes off the doubt and storms away.

EXT. GRAVITY FALLS HIGHWAY

Black MILITARY CARS drive by. Dipper and Mabel hop into the trunk of one just as it drives off.

CUT TO:

INT. GRAVITY FALLS SHERIFF'S STATION

Stan sits alone in an interrogation room, handcuffed to a chair. He struggles to look at his watch.

126 STAN

(to himself) Only five more hours

'til it happens. I gotta be there.

Come on, Stan, you gotta think of a

way out of this. Think. Think.

Just then Stan's watch beeps. The coffee mug on the table rises a moment, briefly, then settles.

127 STAN (CONT'D)

They're getting stronger. Of

course! That's it!

EXT. GRAVITY FALLS STREET

People are walking down the street when there's a slight GRAVITY HICCUP. A small car alarm in the distance is set off. They look around, confused.

127A SHOPPING PEDESTRIAN	7
(PANIC WALLA) (IMPACT EFFORT)	7
128 CUTE BIKER	7
Is it just me, or did the entire	
world just hiccup?	
129 LAZY SUSAN	
I'm sure its just a baby-sized	
earthquake!	
130 CUTE BIKER	
Awww, baby-sized!	
CUT TO:	
EXT. MCGUCKET'S SHACK	7
CLOSE UP on McGucket's LAPTOP in the foreground. It has the countdown. McGucket scrambles in the background packing his things into an oversized bag.	- 7
131 MCGUCKET	7
It's happening! The end times. When	
that machine activates I've	•
gotta get out of town	
McGucket struggles to pack a raccoon into a suitcase.	7
132 MCGUCKET (CONT'D)	7
Git in there Fuzz-Fuzz! GIT!	7
(SUITCASE SHUTTING EFFORT)	,
McGucket closes the case on the raccoon, grabs a satchel, and runs towards the door.	7

EXT. MCGUCKET'S HOVEL

The shadows of three helicopters fly past on the ground. McGucket runs the opposite direction. The sun is going down.

CUT TO:

EXT. MYSTERY SHACK GROUNDS - MIDDAY

Dipper and Mabel survey the shack from the treeline. We see SWAT agents spread out and watching the woods in all directions. There's a two-man scout team on the roof. The helicopter sits on the lawn, blades slowly turning, ready for dust off if necessary. A SWAT COMMANDER stands at the center of it all, stoically watching the woods.

137 MABEL	*
Alright, I'll take out those two	*
SWAT guys, you karate chop the	*
other dude in the neck, and then	*
we'll back flip through the front	*
door!	*
137A DIPPER	*
Mabel, aren't you forgetting the	*
simpler solution?	*
137B MABEL	*
Oh, right.	*
EXT. MYSTERY SHACK GROUNDS	*
Two agent study Stan's Face Rock exhibit.	*
AGENT ONE	*
So Is it a rock? Or is it a	*
face?	*
AGENT TWO	*
I think it's a metaphor.	*

In the background behind them, we see something fly across screen from the treeline to the shack. It's the grappling hook! The kids zip across into the attic window.

INT. STAN'S OFFICE - MOMENTS LATER

Dipper and Mabel sneak into Stan's office; it's clear it hasn't been searched yet. Dipper and Mabel bump fists.

Dipper locks the door from the inside, turns on the GREEN bankers lamp, and they start looking around.

145 DIPPER

Alright, if I was Stan, where would

I hide those surveillance tapes?

Dipper looks, frustrated, through the books in Stan's bookshelf and through filing cabinet drawers, when Mabel notices that one of the black beady eyes of the mounted jackalope is blinking red.

146 MABEL

Wait! The Antelabbit!

147 DIPPER

Don't you mean jackalope?

148 MABEL

Psssssh, that can't be right.

Mabel pulls the mounted jackalope's antler and that section of wall revolves, revealing a shelf with a video player, TV screen and a stack of tapes.

149 DIPPER/MABEL

Yeah!! / YES!

They run over. Mabel notices a tape marked "Tuesday" already sticking out of the VCR.

150 MABEL

It's this week! This is it!

ON THE TV SCREEN

The gift shop. The time-stamped surveillance tape shows Wendy and Mabel dancing. A second later, Soos "worms" his way across the floor.

150A MABEL/WENDY (ON THE TV)

(CHEERING SOOS) GO! GO! GO! GO! GO!

GO!

151 MABEL

Someone yelled "Wormy Dance". We

had to. Fast-forward.

Dipper fast-forwards to the late evening. We see Stan is walking around putting items on the shelves.

153 DIPPER

Ha! There it is! Stan restocking

like he said! And the date shows it

was last night! It's proof! He's

innocent!

They HIGH FIVE. Back on the screen, Stan looks around, then walks offscreen through the screen door. He is offscreen for a long time as Dipper fast-forwards. Close up on the blurry digital image of the clock ticking and ticking as the hours go by.

154 DIPPER (CONT'D)

Uh-oh.

155 MABEL

Uhhh, maybe he's just going to the

bathroom outdoors. The way nature

intended!

Then onscreen, someone in a Hazmat suit walks in wheeling a barrel. He walks just to the edge of the screen, reaches up, does something out of screen range, then walks off.

155A DIPPER/MABEL (HORRIFIED GASPS) 156 DIPPER Oh no. Stan, you didn't! Dipper keeps fast-forwarding and we see Haz-mat guy walking back and forth with more barrels of radioactive stuff. 157 MABEL Don't panic. That could be anyone in that suit! The man in he Haz-mat suit bangs his knee on a barrel, and begins cursing. 158 VOICE FROM SUIT AAGGHHH! Hot belgian waffles! Wait, I'm alone. I can swear for real. (INHALE) Son of a-We cut to the kids horrified faces, lit up by the glow of the monitor. 159 DIPPER That's him, alright. 160 MABEL (worried, trying to rationalize) Okay, okay, so, maybe he stole some hazardous waste. That doesn't mean

Dipper picks up a box from inside the recessed area and gasps at what he sees.

he's leading a nefarious double

life!

161 DIPPER

Mabel... I'm not so sure about that.

Dipper turns on the banker's lamp.

P.O.V: Inside the box we see COUNTLESS FAKE IDS, each with a photo of Stan at various ages -- but with a different name. Dipper reads aloud, baffled.

162 MABEL

What?? What is all this?

163 MABEL (CONT'D)

Stetson Pinefield?

164 DIPPER

Hal Forrester? Andrew "8-Ball"

Alcatraz? These are fake I.D's,

Mabel! You wouldn't need these

unless you were trying to hide your

real identity ...

165 MABEL

But why would Stan do that???

Mabel picks up I.D.'s in a panic, until she finds a piece of paper at the bottom of the box.

Mabel looks horrified, betrayed. The paper is a torn headline, ripped from an old newspaper.

ANGLE ON THE CLIPPING

It's an obituary. The headline reads "STAN PINES DEAD".

166 DIPPER

Huh?

Dipper grabs the obit.

167 DIPPER (CONT'D)

WHAT?! STAN PINES DEAD?

As Dipper looks like he's having a horrific realization, Mabel reads what she can on the torn article.

168 MABEL (reading)

"Foul play suspected in Pines

Death..."

There is a photo of a burnt, crushed car in a ravine.

169 MABEL (CONT'D) (still reading)

"Fiery car crash... Brakes cut..."

By who??

Dipper holds up another newspaper article with a picture of Stanford, younger, trying to obscure his face. It says UNNAMED GRIFTER AT LARGE.

170 DIPPER

Un-named Grifter at large?? Why

would they call him unnamed?

Dipper stares -- distraught, shell-shocked.

171 DIPPER (CONT'D)

Unless Stan ...

172 MABEL

...isn't...

173 DIPPER/MABEL

Stan?

PAN UP to a garish Stan self portrait on the wall behind them.

END OF ACT TWO

ACT THREE

INT. STAN'S LAB

A close up of the clock. It's counting down. Fifteen more minutes.

INT. STAN'S OFFICE

ANGLE ON:

The news clipping reading STAN PINES DEAD.

174 DIPPER

Mabel stares in disbelief. Dipper paces.

Stan Pines is dead?? Then who have we been living with?

175 MABEL

It makes no sense! There has to be some explanation... Maybe we're getting Ker-Prank'd! Justin KerPrank is gonna jump up from behind one of these plants any minute now...

Mabel creeps over to a nearby plant.

176 MABEL (CONT'D)

Annnny minute, Justin. Where are ya, guy?

177 DIPPER

I can't believe it. This whole summer I've been looking for answers, and the biggest mystery was right under our nose.

180 MABEL

Ugh, there's gotta be SOME kind of explanation in here somewhere.

A piece of paper catches Mabel's eye.

181 MABEL (CONT'D)

What the... Secret Code?

182 DIPPER

Let me see that. Al... B... C3...

I've never seen a code like this--

183 MABEL

Wait, I have. Dipper, it's the vending machine!

The kids look at each other, stunned.

INT. GRAVITY FALLS SHERIFF'S STATION

ANGLE ON:

STAN'S WATCH. Its counting down. Thirteen more minutes. He sweats.

Powers walks up to Stan in the interrogation room.

184 POWERS

Alright, Pines, chopper's ready to dust off to Washington. I'll enjoy putting you away.

TOO DILLI	185	STAN
-----------	-----	------

What? Um, can't we just stick

around for maybe one minute? Eh...

one minute 30 seconds?

186 POWERS

We're not falling for your games,

Pines. You've been running for

years. Your time is finally up.

Powers walks behind Stan and grabs Stan's handcuffs.

187 STAN

Bathroom break? Just give me (looks

up to clock) fifteen seconds...

188 POWERS

Sorry, but you've got a flight to

catch.

Powers notices Stan's watch just as the time runs out.

189 STAN

Oh yeah? So do you.

189A POWERS

Hunh?

189B STAN

(PULLING AWAY EFFORT)

Right on cue Stan's watch beeps and a HUGE gravity hiccup happens. All the agents FLY into the air, dumbfounded. GRAVITY HAS CEASED TO FUNCTION. Stan kicks the interrogation table into two of the agents, knocking them backward.

189C STAN (CONT'D)

(KICKING TABLE EFFORTS)

189D AGENTS	*
(STRUCK BY TABLE EFFORTS)	*
EXT. SHERIFF'S STATION	*
The humvee and agents begin floating up into the air.	*
INT. GRAVITY FALLS SHERIFF'S STATION	*
Stan flips backward through the air and his chair SMACKS Powers into the wall. Powers drops the handcuff key.	*
190 POWERS	*
Whoa! Whoa! Whoa! Hey! Ow!	*
Stan CRUSHES the chair against the wall and leaps toward the floating key.	*
190A STAN	*
(PUSHING OFF EFFORT) (BREAKING FREE	*
OF THE HANDCUFFS EFFORT)	*
Powers regains his composure and chases.	*
191 POWERS	
Hey! Dangit, get back here! Men,	*
get him!	*
Stan stomps on the chest of one of the agents, whose wallet flies up in the air. Stan grabs it. He bounces through the air and stomps on another agent, like Super Mario.	* *
191A AGENTS	*
(IMPACT EFFORTS) (IMPACT EFFORTS)	*
191B POWERS	*
NO! Come back here, Pines! You	*
won't get away with this! (IMPACT	*
EFFORT)	*

*

Powers SLAMS into the interrogation room door as it closes behind Stan. The GRAVITY REVERSES TO NORMAL. The agents collapse in a heap.

Sheriff Blubs and Deputy Durland fall through a door into the hallway.

191C BLUBS

(FALL EFFORT)

191D DURLAND

(FALL EFFORT)

Powers' face slides down the glass panel as gravity pulls him to the floor.

191E POWERS

OW!

EXT. TOWN

Townsfolk are getting to their feet, reeling from the latest Gravity Hiccup. They can tell something is up. More car alarms have gone off. A fire hydrant is spewing water.

191F TOWNSFOLK

(IMPACT WALLA) (RELIEF WALLA)

(CONFUSION WALLA)

STAN hails a cab, handcuffs still dangling from his wrist.

192 STAN

(panting) You know where the Mystery

Shack is?

193 CABBIE

Uh, yeah?

Stan takes money out of the agent's wallet.

194 STAN

Okay, here's twenty dollars. Drive as far away from the Shack as possible and don't stop when the cops start chasing you.

Stan hands the guy the money and he peels out and drives away. Stan hides behind an overturned car as the agents pour out of the station and see the cab driving away.

195 POWERS

He's getting away!

They run after the cab down the street and watch as it speeds around a corner.

196 POWERS (CONT'D)

Obviously, follow that cab!

EXT. SHACK - THAT VERY MOMENT

Move! Move!

An agent screeches up in their car and runs up to the other agents.

197 AGENT

Stanford escaped! He's at large. We need to sweep the town! Tango Team!

Agents fan out, abandoning their posts at the Mystery Shack. We see them run off and get into their cars. The helicopter lifts into the air.

INT. GIFT SHOP - MOMENTS LATER - SUNSET

Agents run out of the gift shop in a hurry.

Soos watches them go and sneaks in through a window. He tiptoes up to the vending machine and stands at attention.

198 SOOS

Alright Soos, remember the plan.

Protect the machine, earn Stan's

trust, legally get adopted by Stan,

change name to Stan, Jr.

199 DIPPER (O.S.)

Soos!

200 SOOS

(girlish scream) (regaining composure) Kids! Where have you been?!

Dipper runs in, with Mabel trailing behind.

201 DIPPER

Wha-what are you doing here??

202 SOOS

Stan gave me a mission to protect this machine. Man, he must love snacks!

Dipper looks taken aback, then determined.

203 DIPPER

Soos, listen, something huge is going on here. If Stan is hiding some dangerous secret, we need to find out what it is. I need you to step aside.

204 MABEL

Yeah, just let us through so we can prove this is all just a big misunderstanding.

Dipper starts to march forward. Soos blocks him.

205 SOOS

Guys, I know this seems crazy, but I promised Stan I would guard this with my LIFE!

Dipper and Mabel exchange glances. Mabel calmly walks toward Soos.

206 MABEL

I'm sorry, Soos. PUH!

Mabel blows glitter into Soos's eyes.

207 SOOS

Augh! Oh no! Why?! It's pretty but

it hurts!

Dipper and Mabel bumrush Soos but make NO PROGRESS against his weight. They try to push past and they humorously wrestle fight a little bit, Soos trying really hard not to hurt them in the process. It's kinda cute.

207A DIPPER/MABEL

(PUSHING WALLA)

208 SOOS

Aw, come on. I don't want to fight you guys. This hurts me more than it hurts you!

Mabel wiggles Soos's flab.

208A MABEL
Nyeh! Nyeh! Uuuuuhhhhhh!

209 SOOS

Seriously! It hurts me WAY more

than it hurts you!

209A DIPPER

(STRUGGLE WALLA)

While fighting, Dipper reaches past and enters the code on the vending machine. Everyone goes still as... A hydraulic HISS, then a PUFF of air blasts on them as the machine swivels open, revealing he staircase.

210 DIPPER/MABEL/SOOS

(coughing)

The family stands, stunned, face to face with Stan's biggest secret.

They're speechless.

210A SOOS

(GASP)

INT. SECRET STAIRCASE - CONTINUOUS

The three walk down the stairs. MOMENTOUS MUSIC. Mabel sees a SMEARED, 6-FINGERED HANDPRINT in the dust on the wall as they walk down. She doesn't know what to feel. They descend.

211 SOOS

It's like something from a video

game.

212 MABEL

Or a dream...

213 DIPPER

Or a nightmare...

CUT TO:

EXT. WOODS - THAT MOMENT

A close up on Stan's shoes RUNNING.

213A STAN

(RUNNING EFFORTS) *

CUT TO: *

INT. ELEVATOR

We see Dipper, Mabel, and Soos inside the elevator. The doors slide shut and they travel down.

CUT TO:

EXT. WOODS

Stan is still running frantically as he checks his watch. Branches whip across his face.

213B STAN

I've gotta be there when it

happens! (IMPACT EFFORT)

CUT TO:

*

INT. LAB - MOMENTS LATER

And step out into the lab. They GASP, amazed. Lights and meters are operating, there's mist, everything. They see the PORTAL GLOWING in the DISTANCE.

213C DIPPER/MABEL/SOOS

(GASP)

213D MABEL

Guys, pinch me. Somebody pinch me.

214 DIPPER

This... can't be real.

215 SOOS

(confused, hurt) I don't

understand. Why would Mr. Pines

have all this?

215A DIPPER

It's just like that bunker in the

woods.

215B SOOS

Yeah, but what is it doing

underneath the Mystery Shack?

They come upon the desk and the photo of the kids. Mabel grabs the photo.

216 MABEL

Okay, okay. So he's got a huge

gigantic lab! That doesn't mean

anything bad. Everyone's got

secrets! It's still Stan, and he

loves us! And we love him... right?

But Dipper is too transfixed to hear.

217 DIPPER

It can't be... it's impossible...

Dipper spies Journals 1 & 2 on the table.

218 DIPPER (CONT'D)

The other two journals? ALL this

time? All this time STAN had them?

(MORE)

DIPPER (CONT'D)

(getting emotional) I can't believe it! Was ANYTHING he said to us real? WHY would he have those JOURNALS?!

219 SOOS

Maybe he's the author?

220 DIPPER

Or maybe he STOLE THEM from the

Author! Maybe the reason he has all

of those fake I.D.'s is because he

IS a master criminal and this

machine is his master plan!

The portal machine SPARKS through the window next to them.

Dipper flips through all the journals. He puts them together, and holds up his blacklight to inspect.

220A MABEL

Whoa!

222 DIPPER/MABEL/SOOS

(GASP)

The three BOOKS form the DIAGRAM of the PORTAL, and when exposed to Dipper's blacklight, contain a new message, written in INSANE, HASTY WRITING. Dipper reads aloud

223 DIPPER

"I WAS WRONG THE WHOLE TIME! The machine was meant to create knowledge but it is too powerful. I was deceived, and now it is too late.

(MORE)

DIPPER (CONT'D)

The device, if fully operational

could tear our multi-verse in half!

It must not fall into the wrong

hands. If the clock ever reaches

zero our universe is doomed."

There's a terrifying diagram. The earth is IMPLODING like there's a black hole in the center.

The kids look up and notice the clock.

He points to the big countdown clock. It reads "00:01:30," "00:001:29," "00:01:28", etc.

224 SOOS

(GASP) It's the final countdown.

Just like they always sung about!

Other lights start blinking. Electricity starts SPARKING all around them, Tesla-style. Dipper flips through the journal pages and finds instructions for a MANUAL OVERRIDE.

225 DIPPER

The agents were right. We've gotta shut it down!

INT. PORTAL ROOM

Dipper, Mabel and Soos all race into the portal room.

EXT. GRAVITY FALLS TOWN

The sky begins to flash and the ground shakes.

INT. PORTAL ROOM

Dipper looks around. There's a large panel with three keys in *keyholes marked MANUAL OVERRIDE.

226 DIPPER

There! Quick! Turn these! Together!

They turn three ignition keys. It looks like they're gonna launch a nuclear missile. Across the room, the top of the big portal control lever pops open with a burst of STEAM, revealing a large red button.

227 DIPPER (CONT'D)

That's it!

They all race over. Dipper holds his hand out over the button.

228 DIPPER (CONT'D)

This all stops now.

Dipper lifts up his hand to plunge down on the red button when...

229 STAN (O.S.)

DON'T TOUCH THAT BUTTON! (panting)

They turn around. It's Stan looking like a haggard badass in the doorway. There's a stunned silence as they all look at each other. It's all coming out.

230 STAN (CONT'D)

(heavy breathing) Dipper, just back away. Please don't press that

shutdown button. You've gotta trust

me.

231 DIPPER

And I should trust you why? After you stole radioactive waste? After you lied to us all summer? I don't even know who you are!

*

232 STAN (geniuinely panicked) Look, I know

this all seems nuts, but I need

that machine to stay on. If you

just let me explain!

BEEPBEEPBEEP!

233 STAN (CONT'D)

Uh oh. Brace yourselves!

The console beeps like Stan's watch. There is the DEEPEST, BASSIEST HUM WE'VE HEARD YET. Dipper and everyone else floats up away from the button.

234 DIPPER/MABEL/SOOS/STAN

No! / Wait! / Whoa whoa whoa!!

The portal machine SURGES WITH ENERGY.

235 DIPPER/MABEL/SOOS/STAN (CONT'D)

(screams)

EXT. MYSTERY SHACK GROUNDS

- Letters flying off the shack, the goat floating, the agents all in the air, the weather-vane spins wildly.
- The agents in the town, their cars floating upward. The whole town should feel underwater.

235A POWERS

Whoa! Whoooa! WHHOOOOOAAAAAA!

- In a store, all the merchandise floats off the racks.

235B SHOPPING PEDESTRIAN

(PANIC WALLA)

- At Bud Gleeful's car lot, a couple shopping for cars with Bud begin floating. Bud flings himself onto one of his precious cars.

235C CAR LOT COUPLE * (PANIC WALLA) 235D BUD GLEEFUL (PANIC WALLA) Nooooo! - Throughout Gravity Falls cars, people, anything not anchored into the ground, lift into the air. INT. PORTAL ROOM - CONTINUOUS 236 COMPUTER VOICE T minus 25 seconds. Stan flies through the air, out of control. 237 STAN Whoa! Whoa! Whoa! Whoa! Dipper tumbles through the air and finally grabs hold of a pole to steady himself. 239 DIPPER Agghhhhh...(grabs pole) UGH! Dipper tries to reach for the button but is too far. Mabel, dangling from some wires, is the only one close enough to still hit it. 240 MABEL Dipper! 241 DIPPER Mabel! Hurry! Shut it down! Mabel starts climbing down the wire to reach the red button. STAN sees this. 241A MABEL (STRUGGLE EFFORTS) 242 STAN No!

Stan jumps off of the wall and swims toward the control lever, trying to stop Mabel.

243 STAN (CONT'D)

Mabel! Mabel! Wait! Stop!

Stan is swimming toward Mabel when suddenly Soos intercepts him, tackling him away from his trajectory. They roll around mid-air.

246 STAN/SOOS

Ughhh!!

247 STAN

Soos, what are you doing! I gave

you an order!

248 SOOS

Sorry, Mr. Pines! If that is your

real name. I've gotta protect these

kids!

249 STAN

SOOS! YOU IDIOT! LET ME GO!

Dipper knocks into them and the three tumble in the air.

250 DIPPER/STAN/SOOS

Ococofff!! (FIGHT WALLA)

251 DIPPER

Mabel, press the red button! SHUT

IT DOWN!

252 STAN

No, you can't! You gotta trust me!

Mabel grabs onto the console but isn't sure what to do.

253 MABEL

Grunkle Stan, I don't even know if

you're my grunkle! I want to

believe you, but--

254 STAN

Then listen to me! Remember this

morning when I said I wanted to

tell you guys something?

257 COMPUTER VOICE

T minus 15 seconds...

The portal FIRES UP, sending Dipper, Stan and Soos flying.

258 DIPPER/STAN/SOOS/MABEL

Ahhhh!!!

They all fly back into the wall.

259 DIPPER/STAN/SOOS

Ugh!/Oof!/Ugh!

Mabel's almost out of time, she musters the courage to push the button and raises her hand.

260 MABEL

Ahhhh!!

Stan shouts at her, and she hesitates.

261 STAN

I wanted to say that until you twins showed up this summer, I didn't know if my stupid life was worth living.

(MORE)

STAN (CONT'D)

But trust me, everything I've

worked for, everything I care

about, it's all for this family!

262 DIPPER

Mabel, what if he's lying?! This thing could destroy the universe! Listen to your head!

263 STAN

Look into my eyes, Mabel! You really think I'm a bad guy?

264 DIPPER

He's lying!

265 STAN

Mabel, please!

266 COMPUTER VOICE

10... 9... 8... 7... 6... 5... 4...

3... 2... 1...

Electricity is sparking all over. Mabel is about to press the button — she looks into Stan's eyes... and then doesn't press it. She closes her eyes and puts her hands up, surrendering.

267 MABEL

Grunkle Stan... I trust you...

ANGLE on DIPPER- in disbelief. Horrified. Betrayed

268 DIPPER

MABEL, ARE YOU CRAZY?! WE'RE ALL

GONNA--

A WHITE FLASH!

Mabel disappears in the flash. Dipper reaches out toward her and melts into the light.	*
268A DIPPER	*
N00000	*
Stan is stunned and melts into the light, too.	*
268B STAN	*
(SHOCKED CONFUSION WALLA)	*
Soos is in shock, as he disappears into the light also.	*
268C SOOS	*
(SHOCKED CONFUSION WALLA)	*
Mabel, frightened, disappears.	*
268B MABEL	*
000h	*
EXT. MYSTERY SHACK	*
The Mystery Shack and even the surrounding trees are ripped from the ground and hover in the air as bright rays of light explode out from the underground lab.	* *
EXT. GRAVITY FALLS - ALL OVER	
The whole town glows from the portal "explosion."	
INT. PORTAL CONTROL ROOM	*
A coffee mug and the photo of Mabel and Dipper flies past. The glass in the photo frame shatters.	*
Mabel is floating amongst the debris. Dipper, too.	*
EXT. MYSTERY SHACK	

The golf cart, goat, letters, totem pole ripped from the earth, are all hovering. Suddenly, gravity reverses to normal. It all collapses back down to the ground.

EXT. GRAVITY FALLS	*
Everything crashes back to the ground.	*
INT. PORTAL ROOM - SECONDS LATER	
The glowy whiteness fades and everybody collapses onto the ground.	
268C STAN/DIPPER/MABEL/SOOS	*
(IMPACT EFFORTS)	*
STEAM shoots everywhere. Rubble bounces around. But They're alive! They look up to see a silhouette in front of the portal.	*
The kids and Soos get to their feet, hesitant what to think. Stan looks forward with a solemn smile, expectant. He straightens his tie.	*
The silhouette steps forward dramatically.	
ANGLE ON: A SIX FINGERED HAND, picking up Journal #1 and putting it in a custom pocket.	*
ANGLE ON Dipper's reaction.	*
DIPPER	*
It can't be The-the author of	*
the journals??	*
Stan looks up at the author.	*
STAN	*
You're finally back.	*
We pan up to reveal: It's ANOTHER STAN (though more gaunt and worn).	*
Our Stan leaps to his feet, arms outstretched.	*
269 STAN (CONT'D)	
Brother!	*
The kids look back and forth between the two men in	*

MABEL	,
Is this the part where one of us	1
faints?	
SOOS	
Ho-ho-ho. I am SO on it, dude.	,
(IMPACT EFFORT)	-
Soos faints.	,
END OF EPISODE	7

Little Stan and little Ford are swinging on a swingset, side by side, looking out over the ocean.