



**RECORDING**  
**SCRIPT # 73**

Lorimar-Telepictures Corporation

Presents



A

RANKIN/BASS PRODUCTION

"MUMM-RA LIVES"

PART III

Written By

LEONARD STARR

10/14/86

PART ONE

FADE IN:

EXT: DARKSIDE - DAY

(This is the location with which SCRIPT #72 ended.)

LION-O, PANTHRO, LYNX-O, THE WOLLO and THE BOLKIN have just discovered that SKYTOMB is mobile. THE THUNDER-STRIKE is parked in BACKGROUND.

ESTABLISH - THE GROUP

as we left them at the end of SCRIPT #2.

LYNX-O

The decision is yours, of course,  
Lion-O ...

CLOSE ON - LYNX-O

his sightless face turned to LION-O.

LYNX-O

... you are The Lord of the  
ThunderCats -- but we should  
return to Cats' Lair to devise  
an effective strategy which  
will contain the menace of  
Skytomb!

CLOSE ON - LION-O

placing a hand on LYNX-O's shoulder.

LION-O

You're right, Lynx-O. I value  
your wisdom.

He turns to PANTHRO.

LION-O (contd)

Fire up the ThunderStrike,  
Panthro -- and let's get out  
of here!

SMASH CUT TO:

EXTREME CLOSE UP - THE THUNDERSTRIKE'S ROCKET EXHAUSTS --  
an explosion of SOUND and flame.

PULL BACK TO:

as THE THUNDERSTRIKE makes a SCREAMING take off and turn -- then zooms from FRAME.

PAN TO FIND:

MA-MUTT, concealed. It is clear that he has seen and overheard everything.

He SNARLS, WHINES, licks his fearsomely toothed chops -- then takes off and heads for MUMM-RA'S PYRAMID.

ZIP PAN TO:

EXT: MUMM-RA'S PYRAMID - DAY

ESTABLISH - THE PYRAMID

LIGHTNING flashes and CRACKLES from its apex to the obelisk tips.

CLOSE IN

as MA-MUTT enters FRAME and disappears inside THE PYRAMID.

WIPE TO:

INT: MUMM-RA'S PYRAMID - DAY

MA-MUTT stands up on his back legs, pawing at MUMM-RA's sarcophagus and WHINING. Then he stands back and BARKS.

With an ominous RUMBLING, the sarcophagus door GRINDS open and MUMM-RA, more shrivelled and mangy than he has ever been, peers out.

MUMM-RA

So, MA-faithful-MUTT, you have  
done everything I have asked you  
-- and more. You are indeed a  
mummy's best friend ...

MA-MUTT wags his horrible rear end, SNARLS and slobbers.

MUMM-RA (contd)

The Luna-tics are free and  
Skytomb is operational. The  
ThunderCats' days on Third Earth  
are numbered!

(wild laugh)

MA-MUTT BARKS enthusiastically and jumps up and down.



MUMM-RA suddenly cuts his laugh short.

MUMM-RA (contd)  
But we must know The ThunderCats'  
plans, Ma-Mutt! You must  
discover them!

INSERT - MA-MUTT

WHINES hideously and backs away.

MUMM-RA steps forward and spreads his arms wide.

MUMM-RA  
ANCIENT SPIRITS OF EVIL ...

Winds begin to HOWL.

MUMM-RA's bandages whirl.

MA-MUTT cowers.

MUMM-RA (contd)  
... TRANSFORM THIS DECAYING DOG

CLOSE ON - MA-MUTT

who begins to glow -- and to HOWL pitifully.

MUMM-RA (contd OC)  
... INTO MA-MUTT THE BERBIL!

MA-MUTT undergoes a spectacular transformation -- and  
turns into a BERBIL -- except that his eyes burn red.

MUMM-RA reaches down and pats MA-MUTT THE BERBIL's head.

MUMM-RA (contd)  
Now, my pretty, the perfect spy!  
The ThunderCats will never  
suspect you! Find out how they  
plan to resist The Luna-Tics  
of Plun-Darr!

The sarcophagus door begins to GRIND shut.

MUMM-RA (contd)  
... while I rest and regain my  
terrible powers!

The door shuts.

WIPE TO:

EXT: DARKSIDE - DAY

With a terrible low frequency RUMBLE (like the EFX in "EARTHQUAKE" [Sensurround), SKYTOMB moves across the desolate DARKSIDE contours, supported about 100 feet in the air by thick, pulsing THUNDRILLIUM beams.

CLOSE IN:

to SKYTOMB. The SOUNDS of the enslaved BRUTEMEN's, WOLLO's and BOLKIN's chains, and the CRACKLING of THE MUTANTS' whips, can be heard.

S-S-SLITHE (OC)  
Move it, you lazy Brutes-s-s-s  
... Stoke those Thundrillium  
furnaces, yesssss ...

JACKALMAN (OC)  
Unless, of course, you prefer  
the lash ...  
(he snickers nastily)

SFX: whip KRAKKK!

INT: SKYTOMB COMMAND CENTER - DAY

ALL THE LUNA-TICS SHIVER (RED-EYE, ALURO, TUG-MUG, LUNA, and AMOK) are in the room.

RED-EYE  
Well, Luna-Tics, perhaps we  
misjudged our friends The  
Mutants! They seem to make  
excellent servants!  
(laughs)

LUNA, safe behind AMOK's horns, SNARLS:

LUNA  
You're wrong, Red-Eye. You  
can never trust a Mutant!

SHIVERS  
No Mutant has ever been a  
match for a Luna-Tic, Luna.

SHIVERS lets go a small mouthful of freezing vapor. AMOK recoils, GROWLING angrily and shielding LUNA.

LUNA  
Mutants may be stupid, Shivers,  
but they are also capable of  
(MORE)

LUNA (contd)  
great treachery! No, once  
Skytomb is fully operational,  
we will dump the Mutants and  
those miserable slaves!

ALURO steps forward angrily.

ALURO  
We will? Who says so? You?

AMOK GROWLS angrily and stamps his powerful feet.

LUNA (contd)  
Yes, Aluro, I, Luna, say so!

TUG-MUG steps forward angrily, siding with ALURO.

TUG-MUG  
Who put you in charge?  
Luna-tics are free agents!  
We owe you nothing!

LUNA  
I put me in charge! I will  
command and you will obey.

Now all THE LUNA-TICS step forward -- a menacing  
semi-circle closing in on AMOK and LUNA.

But AMOK reacts with a fearsome ROAR and, rotating in a  
vicious arc, flails at THE LUNA-TICS ...

... his chopping hand makes a nasty SWISHING SOUND  
through the air -- skimming THE LUNA-TICS' faces.

THE LUNA-TICS step back ... they are clearly intimidated  
by AMOK.

LUNA  
You say The Mutants are dumb --  
but you're no better! It was  
fighting among ourselves that  
enabled that miserable bag of  
bones, Mumm-Ra, to defeat us  
the first time we visited this  
miserable planet.

THE LUNA-TICS MUTTER -- some agreement.

LUNA (contd)  
This time, we'll fight united!  
Under my leadership! And when  
(MORE)

LUNA (contd)  
 we've wiped out The ThunderCats,  
 we'll teach Mumm-Ra a lesson in  
 revenge.

THE LUNA-TICS MUTTER -- encouraged, responding well to  
 LUNA's call.

LUNA (contd)  
 MUMM-RA THE EVER-LIVING WILL  
 BECOME MUMM-RA THE NON-EXISTENT!

THE LUNA-TICS CHEER.

WIPE TO:

EXT: WOLLO VILLAGE - DAY

A small GROUP OF BERBILS, fronted by RO-BER-IL, stands  
 by an easel on which there is a sketch of THE TOWER OF  
 OMENS.

LION-O, PANTHRO, CHEETARA and LYNX-O flank the easel.

ESTABLISH - THIS SET-UP BRIEFLY ...

LION-O  
 This, Ro-Ber-Bil, is ...

CLOSE IN:

TO FULL FRAME OF THE TOWER OF OMENS drawing on the easel.

LION-O (contd, OC)  
 ... The Tower of Omens!

It is a tall spire, similar in technology and style to  
 CATS' LAIR itself, but with a single, massive, rotating  
 eye near its tip.

WIDER - FAVORING: CHEETARA

CHEETARA  
 We'll locate it right at the  
 opening of the canyon that leads  
 through The Forest of Mists ...

ANGLE ON - RO-BER-IL

RO-BER-IL  
 But no one can pass through  
 The Forest of Mists, Cheetara!

ANOTHER ANGLE - FAVORING: PANTHRO

PANTHRO  
I'm working on special fog lamps  
that'll cut right through that  
soup, Ro-Ber-Bil.

ANOTHER ANGLE - FAVORING: TYGRA

TYGRA  
We have to build The Tower of  
Omens there. It's the ideal  
spot to monitor ...

ANGLE ON - BERBIL

at the back of the group: MA-MUTT THE BERBIL, whose  
eyes flare red at the mention of THE LUNA-TICS.

TYGRA (contd, OC)  
The Luna-Tics' activities ...  
it'll give us the earliest possible  
warning of a Luna-tic ATTACK!

MA-MUTT THE BERBIL moves away from the group -- then  
turns and runs, disappearing quickly into the  
surrounding undergrowth.

CLOSE ON - LION-O

facing RO-BER-BIL.

LION-O  
So, Ro-Ber-Bil, will you help us  
to build The Tower of Omens?

RO-BER-BIL  
It looks simpler than Cats' Lair  
-- and we built that. Besides,  
helping the ThunderCats means  
helping everyone on Third Earh.  
Yes, Lion-O, we will do it!

DISSOLVE TO:

EXT: MUMM-RA'S PYRAMID - DAY

Lightning CRACKLES from the apex of the pyramid to the  
tips of the obelisks.

TILT DOWN TO FIND:

MA-MUTT THE BERBIL feeling his way around the side of the pyramid -- unable to enter.

He WHINES and GROWLS (like MA-MUTT) and his eyes glow.

Then, suddenly, a section of the pyramid wall dissolves away and MA-MUTT THE BERBIL is sucked into the pyramid -- HOWLING in alarm.

CUT TO:

INT: PYRAMID - DAY

MA-MUTT THE BERBIL tumbles and flails through the air -- like a leaf in a storm ...

CLOSE IN:

as the tumbling BERBIL transforms into MA-MUTT.

He winds up in front of the sarcophagus, WHINING pathetically.

MUMM-RA's sarcophagus lid GRINDS back and MUMM-RA steps out.

MUMM-RA

So what have you discovered, my pathetic pet?

DISSOLVE TO:

EXT: CATS' LAIR - DAY

ESTABLISH THE LAIR AND CLOSE IN:

SNARF (OC)

Snarf to Snarfer ... can you hear me? Over!

CUT TO:

INT: CATS' LAIR/CAT'S HEAD CONTROL ROOM - DAY

SNARF is on the line to THE PLANET OF SNARFS -- sitting in front of a Monitor Screen whose image is a mass of lines and whirls.

SNARF

Snarf, snarf ... the kid's never where he's supposed to be ...

Suddenly, the picture on the monitor clears -- a CLOSE UP OF SNARFER, SNARF's taller, leaner nephew.

SNARFER

Hi, Uncle Snarf!

SNARF

Snarf! About time ... Now, when are you leaving?

SNARFER

We're programming the ship now, Uncle Oswald --

SNARF

I told you never to call me  
Uncle Oswald!

SNARFER

Snarfer, snarfer! Sorry, Uncle Snarf.

SNARF

Huh! You do understand that running The Tower of Omens will be your sole responsibility.

SNARF puffs himself up self-importantly.

SNARF (contd)

I'll be too busy running Cats' Lair to help you. You sure you're up to it?

SNARFER

You betcha, Uncle Snarf. I can do it. Yup. No sweat, snarfer snarfer ... I've got a real good mech ... mechan ... mechanickle mind ...

SNARF looks pretty doubtful, sputters.

SNARF

How can you have a mechanical mind if you can't even say it?

SNARFER

Gee, Uncle Osw -- er -- Snarf. The machines don't know the difference!

SNARF

Well ... you better get moving. We've already started building The Tower of Omens!

SNARFER

Yes, sir ... I'm on my way! Yup!  
You got it! Yup! No sweat! Be  
right there ... snarfer, snarfer  
... Just you take it easy ... yup  
... no problem ... nope ...

As SNARFER goes on, his voice FADING and CRACKLING with static ...

... CLOSE IN:

on SNARF, who frowns. Clearly, he doubts SNARFER's abilities.

DISSOLVE TO:

INT: MUMM-RA'S PYRAMID - DAY

MUMM-RA rants and raves before MA-MUTT.

MUMM-RA

A TOWER OF OMENS! We must  
destroy it before they build it,  
Ma-Mutt! We cannot allow the  
ThunderCats to deface Third Earth  
with another of their monstrous  
forts! I FORBID IT!

He reels back, exhausted by this outburst.

MUMM-RA (contd)

But I am still weak ... so  
weak ...

He points a bony finger at the cringing MA-MUTT.

MUMM-RA (contd)

You must find Skytomb! You  
must warn The Luna-tics! You  
must tell them to destroy  
The Tower of Omens!

CLOSE ON - MA-MUTT

cowering. He WHINES pitifully.

DISSOLVE TO:

EXT: CONSTRUCTION MONTAGE - TOWER OF OMENS - DAY

A SERIES OF DISSOLVES TO SHOW THE TOWER OF OMENS UNDER  
CONSTRUCTION ... RISING RAPIDLY AS BERBILS AND  
THUNDERCATS WORK ON IT ...



... until THE TOWER OF OMENS is almost complete. Some scaffolding remains around its base.

CLOSE IN:

on the single, revolving CAT'S EYE.

CUT TO:

INT: TOWER OF OMENS/CAT'S EYE CONTROL ROOM - DAY

The interior is similar to that of THE CAT'S HEAD CONTROL ROOM except that the central position is tailored specifically for LYNX-O -- with a large version of The Braille Board in front of his chair.

A huge cinerama-style screen stretches around 180 degrees of the room's circular form. Images from the Braille Board will be projected onto this screen.

LION-O, PANTHRO, LYNX-O, BEN-GALI, PUMYRA and SNARF are present.

PANTHRO

From this vantage point, Lion-O, Lynx-O will be able to see any attempt to invade Third Earth by way of the canyon or The Forest of Mists ...

TWO SHOT - LION-O AND SNARF

SNARF leaning in to LION-O.

SNARF

(sotto voce)

How can he see, Lion-O? Lynx-O's blind ...

LION-O

Sssshhhh, Snarf ...

ANGLE ON - LYNX-O

his tufted ears twitching.

LYNX-O

That's alright, Lion-O. Most people assume that anyone without sight is practically useless. It's a reasonable question ...

SNARF is very embarrassed.

SNARF  
You ... you heard me?

LYNX-O smiles.

                                  LYNX-O  
Of course, Snarf. I may not see  
like you do -- but I have developed  
my other senses so that I know  
as much as you do about what  
is happening around me ...

He takes his place at The Braille Board, places his hands  
on the board.

                                  LYNX-O (contd)  
And now that Panthro and Tygra  
have built my latest ...

CLOSE UP - THE BRAILLE BOARD

-- like the one in THE THUNDERSTRIKE but much bigger and  
more complex.

                                  LYNX-O (contd OC)  
... Braille Board ...  
                                  (laughs)  
... I probably know more about  
what happens around here than  
you do!

PANTHRO steps forward and indicates the board.

                                  PANTHRO  
You see, Snarf, this board is  
connected to The Cat's Eye ...

CUT TO:

EXT: TOWER OF OMENS - DAY

UP ANGLE ON:

THE CAT'S EYE, revolving, glowing, scanning the  
surrounding countryside.

CLOSE IN STEADILY ON THE CAT'S EYE AS PANTHRO SPEAKS.

                                  PANTHRO (contd, OC)  
... and The Cat's Eye scans  
the surrounding countryside,  
picks up signals, amplifies  
them and transmits them to ...

INT: TOWER OF OMENS CONTROL ROOM - DAY

CLOSE ON - LYNX-O'S FINGERS

on The Braille Board.

PANTHRO (contd OC)  
... The Braille Board.

PULL BACK AS PANTHRO SPEAKS:

TO FULL FRAME OF LYNX-O at The Braille Board.

PANTHRO (contd)  
Only Lynx-O's super-developed  
senses can interpret those  
signals -- to tell us what's  
happening ...

PUMYRA steps forward and flicks switches.

PUMYRA  
And we can switch the signals to  
The Screen of Omens --

INSERT:

FULL SHOT OF THE SEMI-CIRCULAR SCREEN, now showing a  
PANNING VIEW OF THE COUNTRYSIDE WHICH SURROUNDS THE  
TOWER OF OMENS.

PUMYRA (contd OC)  
... so that the rest of us can  
see what Lynx-O knows.

BEN-GALI steps forward, smiling.

BEN-GALI  
What news of young Snarfer,  
Snarf? Shouldn't he be here  
by now?

LION-O turns to SNARF.

LION-O  
Yes, Snarf -- where is young  
Snarfer.

CLOSE ON - SNARF

nonchalant.

SNARF  
Oh, relax ... he's on his  
way ... I hope ...

As he says "I hope," SNARF crosses his fingers behind his back.

ZIP PAN:

EXT: SKYTOMB - DAY

SKYTOMB is on THE DARKSIDE OF FIRE ROCK MOUNTAIN ... moving slowly over strange terrain, its THUNDRILLIUM beams pulsing wildly.

MA-MUTT flies INTO FRAME and circles SKYTOMB, looking for an entrance. He finds a narrow slit and tries to squeeze in. It's a tight fit. He GROWLS (which sounds like CURSING) as he forces his way in.

CUT TO:

INT: SKYTOMB - DAY

REVERSE OF PREVIOUS SHOT:

MA-MUTT squeezes into an empty corridor-like area, shakes himself ...

... and transforms into MUMM-RA.

As he transforms, an alarm SOUNDS urgently.

CUT TO:

INT: SKYTOMB CONTROL ROOM - DAY

ALL THE LUNATICS are present: LUNA and AMOK, SHIVERS, RED-EYE, ALURO and TUG-MUG.

They react in horror to the alarm.

LUNA  
We've been boarded, Amok!

AMOK GROWLS -- looks around, furious.

ALURO  
That's not possible, Luna!

SHIVERS  
Skytomb is impregnable!

MUMM-RA (OC)  
Impregnable to all ...

The LUNATICS spin and SEE:

MUMM-RA materializing behind them.

MUMM-RA  
... except Mumm-Ra the Ever-Living!

ALURO  
Hah! I should have known ...

MUMM-RA  
You know nothing, Aluro! Nothing  
... unless Mumm-Ra tells you ...

TUG-MUG  
What have you to tell us, you  
broken-down bundle of bandages!

MUMM-RA smirks as he turns to TUG-MUG.

MUMM-RA  
Only that the ThunderCats ...

TUG-MUG recoils.

MUMM-RA (contd)  
... have built an outpost on  
the approach to Darkside. They  
call it The Tower of Omens ...

CLOSE ON - LUNA

her face diffused with fury.

LUNA  
IT MUST BE DESTROYED! BATTLE  
STATIONS!

MUMM-RA grins to himself and CHUCKLES as THE LUNA-TICS  
rush to their stations.

LUNA grabs a speaking tube.

LUNA (contd)  
Stoke the furnaces, S-S-Slithe!  
Shovel that Thundrillium!

INT: SKYTOMB ENGINE ROOMS - DAY

A hell-hole reminiscent of a battleship's boiler-room  
in the days of steam. Chained BRUTEMEN shovel THUNDRILLIUM  
into furnaces, lashed on by S-S-SLITHE, MONKIAN and  
JACKALMAN, who stride up and down gantries.

VULTUREMAN operates a control panel covered in gauges  
and switches, levers and faucets. Steam and smoke leak  
from some of the pipework around him.

LUNA (contd OC)  
SWITCH TO FULL BATTLE-POWER!

QUICK CUTS:

S-S-SLITHE ...  
JACKALMAN ...  
MONKIAN ...

... whipping THE BRUTEMEN on -- but NOTE that the whips never actually strike THE SLAVES. The whips are cracked in the air, on the ground, against machinery, etc.

S-S-SLITHE/MONKIAN/JACKALMAN  
(ad-libs)  
Work harder, slaves! ... More ...  
Shovel that Thundrillium! Stoke  
those furnaces, Brutemen.

ANGLE ON - VULTUREMAN

as he cranks a huge control valve.

EXT: SKYTOMB - DAY

With massive explosions of THUNDRILLIUM rays, SKYTOMB tilts and speeds toward THE TOWER OF OMENS.

Its heavy-duty, low frequency rumble VIBRATES FRAME.

ZIP PAN:

INT: TOWER OF OMENS/CAT'S EYE CONTROL ROOM - DAY

LYNX-O is alone at the Braille Board. His head turns. He frowns. His ears twitch ...

SOUND: the very faint, low frequency RUMBLE of SKYTOMB.

LYNX-O puts his hands on the Braille Board ...

SOUND: the low frequency RUMBLE increases in volume.

CLOSE ON - THE BRAILLE BOARD

which begins to vibrate.

LYNX-O throws his head back.

LYNX-O  
(a howl, like a  
wild cat)  
THUNDERCATS ... TO LYNX-O!

LION-O, SNARF, PANTHRO, BEN-GALI and PUMYRA burst into the room.

LYNX-O points dramatically to the as yet blank SCREEN OF OMENS.

LYNX-O  
(very dramatic)  
SKYTOMB!

He flicks a switch ...

... THE SCREEN OF OMENS flashes to life with a monstrous CLOSE UP of SKYTOMB approaching.

THE THUNDERCATS recoil ... eyes wide.

LYNX-O  
(quiet; commanding)  
Prepare the Tower for action,  
ThunderCats!

ZIP PAN:

EXT: SKYTOMB - DAY

Its SOUND louder and more dominating than ever before, SKYTOMB lowers itself on its THUNDRILLIUM rays ... landing some distance from THE TOWER OF OMENS (in far BACKGROUND).

CLOSE IN ON - THE MASSIVE DOORS

at the base of SKYTOMB -- which slide open with a powerful hydraulic WHOOSHING.

THE LUNA-TANK rolls out ...

... a vehicle that resembles a mechanical prehistoric monster (see designs).

TUG-MUG and ALURO charge out behind it.

(NOTE: though they may not be visible now, SHIVERS and RED-EYE are aboard the LUNA-TANK.)

The instant THE LUNA-TANK appears, it fires a massive fireball ...

TRACK THE FIREBALL ...

... which explodes directly above THE TOWER OF OMENS.

INT: TOWER OF OMENS/CAT'S EYE CONTROL ROOM - DAY

The explosion fills the room with smoke and flames -- blasting LYNX-O out of his Braille Board control chair ...

SNARF bounds across to try to help him ...

                    SNARF  
Lynx-O ... snarf, snarf!

BEN-GALI is watching the SCREEN OF OMENS.

                    BEN-GALI  
                    (yells)  
                    Incoming!

QUICK CUTS:

LION-O ...  
PANTHRO ...  
BEN-GALI ...  
PUMYRA ...

... AT THEIR BATTLE STATIONS ...

... EACH whirls to look at THE SCREEN OF OMENS.

THEIR POV - THE SCREEN

SHOWS a head-on, FULL FRAME view of THE LUNA-TANK firing  
a second fireball at THE TOWER.

The fireball zooms in, growing bigger and bigger,  
FILLING THE SCREEN and, finally, exploding ...

The SCREEN FLARES OUT.

FRAME SHAKES.

FADE OUT.

END PART ONE

TIME: \_\_\_\_\_



PART TWO

FADE IN:

INT: TOWER OF OMENS/CAT'S HEAD CONTROL ROOM - DAY

NOTE: Existing animation and dialogue is used to begin this sequence.

The THUNDERCATW whirl to look at THE SCREEN OF OMENS.

THEIR POV - THE SCREEN

SHOWS a head-on, FULL FRAME view of THE LUNA-TANK firing a second fireball at THE TOWER.

The fireball zooms in, growing bigger and finally exploding.

NOTE: End existing animation.

The smoke clears.

ANGLE ON - THE ROOM

is filled with smoke and tongues of flame.

SNARF is helping LYNX-O to his feet and back to his Braille Board control chair ...

LION-O takes command:

LION-O  
Ben-Gali! Pumyra! Split the  
ThunderStrike and hit that Luna-  
Tank!

BEN-GALI & PUMYRA  
(together)  
HO!

They run from the room.

LION-O turns to LYNX-O, who has now resumed his position at the Braille Board.

LION-O  
Snarf! Take care of damage  
control while Lynx-O keeps  
the Eye tracking!

SNARF looks around at all the hanging wires, the blackened control boards, the sparks and the smoke.

SNARF  
Snarf, snarf ... where are you  
when I need you, Snarfer?

LION-O turns to PANTHRO, takes a deep breath.

LION-O  
Let's get out there and see what  
we can do, partner!

PANTHRO whirls the nun-chuks around his head a couple  
of times, grins fiercely.

PANTHRO  
Just try to stop me!

CUT TO:

INT: THE TOWER OF OMENS/HANGAR - DAY

THE THUNDERSTRIKE is parked in the hangar as BEN-GALI  
and PUMYRA race into the room and execute acrobatic  
moves to spring into the two side pod cockpits.

PUMYRA (OC)  
Split -- and blast off!

CUT TO:

EXT: THE TOWER OF OMENS - DAY

The hangar doors swing open -- TO REVEAL THE THUNDER-  
STRIKE. The instant they're open, THE THUNDERSTRIKE's  
motors FIRE -- and the two side pods (only) zoom out.

They make spectacular loops, then dive ...

ANGLE ON - PUMYRA'S POD

PUMYRA  
You go left ... !

HER POV

as she dives down toward THE LUNA-TANK.

ANGLE ON - BEN-GALI'S POD

BEN-GALI is lining up his laser cannons.

BEN-GALI  
Steady ... steady ...

HIS POV

as he dives down toward THE ~~MOONBOAT~~ <sup>LUNA-TANK</sup>.

BEN-GALI  
FIRE!

HOLD HIS POV

as the laser fire arcs from his pod down toward THE LUNA-TANK.

ANOTHER ANGLE

Laser fire from both THE THUNDERSTRIKE's PODS hits THE LUNA-TANK ... and bounces off.

ANGLE ON - THE LUNA-TANK

SHIVERS is at the controls.

SHIVERS  
You'll have to do better than  
that, ThunderCats!

She pulls a lever ...

ANOTHER ANGLE - WIDER

as THE LUNA-TANK hurls a fireball at BEN-GALI's THUNDERSTRIKE POD.

BEN-GALI POV - THE FIREBALL

headed directly toward him.

ANGLE ON - BEN-GALI

as he puts the control lever hard over.

ANGLE ON - BEN-GALI'S THUNDERSTRIKE POD

as it makes a wild maneuver ... and the fireball just misses.

ANGLE ON - LION-O AND PANTHRO

as they emerge from THE TOWER OF OMENS.

LION-O  
I get the feeling we're going  
to need all the help we can get.

PANTHRO  
Call the others, Lion-O.

LION-O thrusts THE SWORD high into the air.

LION-O  
Thunder -- Thunder -- Thunder --  
THUNDERCATS -- HO!

THE SWORD GROWLS, grows, and throws THE THUNDERCAT signal high in the air.

ZIP PAN:

INT: CATS' LAIR/CAT'S HEAD CONTROL ROOM - DAY

WILYKAT and WILYKIT are on duty.

WILYKAT HEARS THE SWORD'S GROWL and rushes to a window.

SHE SEES the signal.

She turns to WILYKAT.

WILYKIT

There's trouble at The Tower of Omens! Let's go!

They run from the room.

EXT: CATS' LAIR - DAY

WILYKIT and WILYKAT zoom away from THE CATS' LAIR, WILYKAT on the THUNDERCLAW and WILYKIT on the HOVERCAT.

ZIP PAN:

EXT: THIRD EARTH COUNTRYSIDE - DAY

THE THUNDERTANK rolls through the countryside, LION-O's signal beamed high above it.

CUT TO:

INT: THUNDERTANK - DAY

CHEETARA is looking up at the signal. TYGRA is driving.

CHEETARA

To the Tower of Omens, Tygra --  
and don't spare the ThunderTank!

CUT TO:

EXT: THUNDERTANK - DAY

THE THUNDERTANK makes a fierce, wheeling turn and powers FROM FRAME.

ZIP PAN:

EXT: BATTLEGROUND/SKYTOMB/TOWER OF OMENS - DAY

LION-O and PANTHRO bound into the clearing in which SKYTOMB landed. They advance side by side, LION-O with

THE SWORD OF OMENS drawn, and PANTHRO whirling his NUN-CHUKS.

THEIR POV

They are confronted by TUG-MUG and ALURO.

LION-O reacts to the sight of ALURO ...

LION-O

Oh-oh ... I've been here before.

... as TUG-MUG, ROARING, makes one giant leap toward him, soaring through the air.

PANTHRO reacts in astonishment, his head turning as he tracks TUG-MUG's giant leap.

PANTHRO

Whaaaaa?

But LION-O points THE SWORD up at TUG-MUG, aiming along the blade ...

LION-O

HO!

A laser bolt rips from THE SWORD's tip and smashes into TUG-MUG while he is in mid-air.

CLOSE ON - TUG-MUG

in mid-air as the laser bolt hits him, CRACKLING all around him and flinging him back so that he lands, awkwardly, as far away from LION-O as he started. For a brief instant he lies where he landed, winded ... then springs to his feet and ROARS ...

TUG-MUG

You'll regret that, Lion-O!

UP ANGLE ON - SKYTOMB

CLOSING IN TO FIND:

S-S-SLITHE, MONKIAN, JACKALMAN and VULTUREMAN crowded at a window, looking down at the battle.

JACKALMAN

A ringside seat at the Thunder-Cats' final defeat!

CUT TO:

INT: SKYTOMB - DAY

THE FOUR MUTANTS look out of window.

S-S-SLITHE

Don't be too sure, Jackalman.  
The ThunderCats aren't finished  
yet.

MONKIAN

Perhaps we should join in and  
make sure ...

VULTUREMAN

No! Not until we have a plan  
to defeat the Luna-Tics!

JACKALMAN

Wha -- what are you saying,  
Vultureman?

VULTUREMAN

I know those Luna-Tics. Once  
they've beaten the ThunderCats,  
they'll turn on us -- and, if  
we don't want to end up as their  
slaves, we better have a plan.

S-S-SLITHE

Good thinking, Vultureman.  
There are times when I think  
you and I must be related ...

JACKALMAN points, eyes wide.

JACKALMAN

Here comes trouble ...

THE MUTANTS' POV - THE THUNDERTANK

ROARS onto the scene.

JACKALMAN (contd OC)

... THE THUNDERTANK!

THE THUNDERTANK charges directly at THE LUNA-TANK.

CLOSER

as THE THUNDERTANK'S jaws open wide.

ANGLE ON - THE LUNA-TANK

as it shoots a fireball at THE THUNDERTANK.

THE FIREBALL hits THE THUNDERTANK and THE THUNDERTANK's nose glows red hot.

CUT TO:

INT: THUNDERTANK - DAY

The interior is glowing red hot. TYGRA turns to CHEETARA.

TYGRA  
Reverse! Full power!

CHEETARA  
No! We'll be burnt to a cinder.  
We have to go forward!

CUT TO:

EXT: THUNDERTANK/LUNA-TANK - DAY

THE THUNDERTANK ROARS forward and springs for THE LUNA-TANK's neck, seizing it in its jaws.

The two vehicles appear to wrestle -- like animals.

ZIP PAN:

PANTHRO

whirling the nun-chuks, confronts ALURO.

NOTE: ALURO will speak with a low, insistent voice, particularly in combat, persuading his OPPONENTS to give in.

ALURO  
You don't stand a chance,  
Panthro. Give in now, while  
you still have a choice ...

PANTHRO approaches ALURO menacingly, whirling his nun-chuks.

PANTHRO  
Put your money where your  
mouth is, whoever you are --  
and let's get to it!

ALURO  
But you are only a ThunderCat  
and I am a Luna-Tic ... Give  
in ... put your weapons down ...

PANTHRO hesitates. The nun-chuks stop swinging. He frowns.

PANTHRO

I ... er ... Who are you?

ALURO smiles gently.

ALURO

They call me ... Aluro ... Now  
... Put the nun-chuks down ...

PANTHRO staggers. The nun-chuks trail on the ground.

PANTHRO

No ... ah ... I ...

He tries to lift the nun-chuks.

ALURO

You don't stand a chance!

PANTHRO

I ... don't ... stand ... a ...  
chance ...

He sags to his knees.

ALURO steps toward him.

WILYKIT (OC)

PANTHRO!

PANTHRO looks up dizzily.

WILYKIT, on THE THUNDERCLAW, streaks INTO FRAME, zooming  
down ...

PANTHRO shakes his head -- SEES ALURO advancing, snarling.

WILYKIT pulls up right beside PANTHRO.

WILYKIT

Panthro! Snap out of it! Oh  
... PANTHRO!

ALURO makes a spring for PANTHRO -- who leaps up onto  
THE THUNDERCLAW.

WILYKIT takes off ...

... and THE THUNDERCLAW barely escapes ALURO's diving  
grab.

PANTHRO

Wilykit ... You'll never know  
just how close that was. I  
owe you ...

ZIP PAN:



INT: CAT'S EYE CONTROL ROOM - DAY

LYNX-O is at the Braille Board ... SNARF beside him.

SNARF

There must be something we can  
do, Lynx-O ... THOSE LUNA-TICS  
ARE WINNING!

LYNX-O

Our one chance is to knock out  
Skytomb ... HMMMMMM ... If I  
could only reverse the flow of  
energy ...

EZT: TOWER OF OMENS - DAY

ANGLE ON - THE CAT'S EYE

traversing, its beam scanning.

LYNX-O (contd OC)

... to The Cat's Eye ... so that  
instead of receiving and amplifying  
signals ...

INT: TOWER OF OMENS/CAT'S EYE CONTROL ROOM - DAY

LYNX-O is feverishly reaching for and flicking switches.

LYNX-O (contd)

... it could transmit them ...

(he turns to Snarf)

Switch the Tower to maximum  
emergency power, my friend.

SNARF bounds across to a lever and rams it forward.

SOUND: dynamos HUMMING to full power.

ANGLE ON - LYNX-O

hands working the Braille Board.

LYNX-O

Now ... line up on Skytomb ...

EXT: TOWER OF OMENS - DAY

The CAT'S EYE ceases to revolve and its beam begins to  
elevate ...

... FOLLOW the beam as it arcs across the distance  
between SKYTOMB and THE TOWER OF OMENS ...

... and locks onto SKYTOMB.

CLOSE ON - SKYTOMB

the point at which THE CAT'S EYE beam has locked on -- the window at which THE FOUR MUTANTS are watching the battle. Their alarmed faces are illuminated by the red beam.

INT: SKYTOMB - DAY

THE FOUR MUTANTS look at each other uneasily.

JACKALMAN

I don't like this ...

MONKIAN

Wha ... what's happening ...

INT: TOWER OF OMENS/CAT'S HEAD CONTROL ROOM - DAY

LYNX-O maneuvers the Braille Board ...

LYNX-O

When I give you the word,  
Snarf ...

ANGLE ON - SNARF

anxiously waiting by a control panel which has four large contact-breaker-type switches. When the levers are up, current flows one way; in the central position, they're disconnected; when the levers are down, current is reversed. At present, the levers are all up.

LYNX-O (OC)

... throw those four polarity  
reversers!

SNARF

Just tell me when, Lynx-O,  
snarf, snarf!

CLOSE ON - LYNX-O'S BLIND FACE

His ears twitch -- ends glow.

LYNX-O

NOW!

SNARF throws the first switch. There is a massive flash as the contact is broken -- then remade.

SNARF is thrown back, fur frizzled.

SNARF

Yeowwwwww!

EXT: TOWER/SKYTOMB - DAY

A huge, swirling FIREBALL travels the length of the beam running from THE TOWER to SKYTOMB and smashes into SKYTOMB.

FRAME SHAKES.

CLOSE ON - THE FOUR MUTANTS

in the SKYTOMB window.

MUTANTS

(VSFX -- and ad-libs)

Who ... who ... who ...

What was that?

I'm getting out of here!

What's happening ...

CUT TO:

INT: TOWER/CAT'S HEAD CONTROL ROOM - DAY

SNARF gingerly takes hold of the second lever. His fur is all sticking up and frizzy.

LYNX-O is at the Braille Board ...

LYNX-O

And again, Snarf!

SNARF squeezes his eyes shut ...

SNARF

Snaaaaarrffffff ...

... and throws the second lever.

CUT TO:

EXT: TOWER/SKYTOMB - DAY

An even more spectacular FIREBALL shoots down the beam from THE TOWER to SKYTOMB -- and explodes.

SKYTOMB is enveloped in varicolored flames.

FRAME SHAKES.

PAN DOWN

to the base of SKYTOMB -- where THE FOUR MUTANTS emerge, running off into the undergrowth (VSFX).

CUT TO:

INT: TOWER/CAT'S EYE CONTROL ROOM - DAY

LYNX-O turns to SNARF.

LYNX-O  
And again, my friend!

SNARF, at the third lever, is even frizzier than before. Eyes squeezed tightly shut, he yanks the third lever into place.

SNARF  
Snaaaaarrrrrrffffff!

A tremendous explosion.

CUT TO:

EXT: SKYTOMB - DAY

FRAME SHAKES as SKYTOMB is enveloped in the biggest FIREBALL yet.

QUICK CUTS:

TUG-MUG confronting LION-O, watches the explosion, open-mouthed.

SHIVERS and RED-EYE, in the LUNA-TANK -- still locked jaw to jaw with THE THUNDERTANK -- are turned to SKYTOMB, eyes wide.

ALURO stands, mouth agape, looking at the fiery SKYTOMB.

CUT TO:

INT: SKYTOMB COMMAND CENTER - DAY

LUNA, safe behind AMOK's horns, looks out toward THE TOWER OF OMENS.

LUNA  
Back Luna-Tics! Back to Skytomb!

AMOK GROWLS uneasily ...

CUT TO:

EXT: SKYTOMB - DAY

THE LUNA-TANK disengages from THE THUNDERTANK and heads for SKYTOMB ...

ALURO heads back to SKYTOMB.



MUMM-RA (contd)  
 Only I, Mumm-Ra the Ever-Living,  
 have the power to wipe the  
 ThunderCats off the face of  
 Third Earth!

He looks down at the hideous MA-MUTT, who wags his  
 horrible rear end and GROWLS.

MUMM-RA (contd)  
 Yet I am still weak, Ma-Mutt.

MUMM-RA's eyes glow red.

MUMM-RA (contd)  
 I have but one choice!

He whirls around, bandages flapping, and looks up at  
 the four statues which guard his sarcophagus.

HIS POV - AN UP ANGLE ON - EACH OF THE FOUR STATUES

MUMM-RA (contd OC)  
 To call on these Ancient Priests  
 of Evil! To beg them to restore  
 my powers ...

MUMM-RA stoops to MA-MUTT and takes the DOG's ugly head  
 between his hands.

MUMM-RA (contd)  
 But this is a desperate gamble,  
 Ma-Mutt!

MA-MUTT WHINES ... His eyes flash.

MUMM-RA (contd)  
 Yes, you are right to be afraid,  
 my pretty.

MUMM-RA stands and holds his withered arms out to the  
 statues.

MUMM-RA (contd)  
 These ancient ones will either  
 grant me their combined power ...  
 (he whirls back to  
 Ma-Mutt)  
 ... OR CONDEMN ME TO BURN FOREVER  
IN DEMON FIRE!

MA-MUTT WHINES pathetically.

FADE OUT.

END PART TWO

TIME: \_\_\_\_\_

THUNDERCATS  
TEASER COMING ATTRACTIONS  
OF EPISODE #94

:30

SEQUENCES FROM EP. #74

NARRATION & DIALOGUE

FADE UP:

1. SNARFER's SHIP in en route to THIRD EARTH, the curvature of THIRD EARTH visible below it. The ship glows slightly.

In the next episode of ThunderCats ...

2. Inside the SHIP, SNARFER speaks to THE THUNDERCATS.

... Snarf's nephew, Snarfer, travels to Third Earth to take care of The Tower of Omens.

3. CLOSE ON - LYNX-O  
turning to SNARF,  
anxious.

LYNX-O  
(existing dialogue)  
He's off course!

SNARF  
(existing dialogue)  
Dang! I knew he'd goof!

4. SNARFER'S SHIP in space, surrounded by flames.

NARRATOR  
But his ship is knocked off course ...

5. The ship comes in for an extraordinarily bumpy landing

... and he finds himself on Darkside, the home of the fearsome Luna-Tics of Plun-Darr!"

6. ALURO is at the screen.

ALURO  
(existing dialogue)  
I see the furry little squirt!

7. SNARFER burrows into the ground to escape from TUG-MUG.

NARRATOR  
Can Snarfer escape the Moon Demons?

8. THE THUNDERSTRIKE streaks toward DARKSIDE.

Will the ThunderCats arrive in time to rescue him?

MUSIC UP AND OUT.

FADE OUT.

END COMING ATTRACTIONS

TIME: \_\_\_\_\_:30\_\_\_\_\_



the **studio** duplicating service, inc.  
446 west 44th st., new york, n. y. 10036

LO 3-1225



