

Episode # 13

700-10
FINAL

TRANSFORMERS

"THE ULTIMATE DOOM"

(Part Three - "Revival")

(MP-700-10)

(SCRIPT)

Final
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DG

Teleplay by:

Leo D. Paur

Story by:

Dick Robbins

Bryce Malek

Douglas Booth

Leo D. Paur

MARVEL PRODUCTIONS, LTD.

REVISED by Ron Friedman
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ACT I

FADE IN:

* NOTE - The opening sequence will be replaced by a traditional recap as in the first mini-series

EXT. - TROPICAL ISLAND IN STORM

A tropical island in the midst of a hurricane wind. (SFX: WINDS, LARGE BREAKING WAVES) The once peaceful island palms are bent to the point of breaking while large breakers beat at its beaches.

NARRATOR (VO)

Earth feels under the latest Decepticon attempt to harness its vast energy resources....

★ TERRIBLE FORCES LASH AND BUFFET THE ENTIRE ~~WORLD~~ GLOBE.....

EXT. - A MOUNTAIN

An earthquake (CAMERA SHAKE) rips it apart and it tumbles down into rubble (SFX: RUMBLING & ROCKS SPLITTING, CRASHING).

NARRATOR (CONT-VO)

~~Shattering the very mountains, themselves....~~ SHATTERING THE VERY MOUNTAINS, THEMSELVES.....

EXT. - A PEACEFUL VALLEY

The valley RUMBLES and quakes (CAMERA SHAKE) as it suddenly rises and transforms into a rocky, barren heap of rock!

NARRATOR (CONT-VO)

~~while the rest of the world...~~ ...AND LEAVING DEVASTATION IN THEIR WAKE.....

EXT. - AUTOBOT HEADQUARTERS

The once-extinct volcano has erupted, with rock and ash spewing out of the top.

NARRATOR (CONT-VO)...

~~Driven from their own base of operations, the Autobots struggle to save Earth...~~

EVEN THE MIGHTY AUTOBOTS HAVE BEEN DRIVEN FROM ~~THEIR~~ SANCTUARY.....

The CAMERA PANS SLOWLY UP to the sky, where, in the distance, is revealed the planet Cybertron. The CAMERA PUSHES IN on the mechanical planet.

NARRATOR (CONT-VO)

~~...in the distance, is the cause of their trouble Cybertron!~~

... ALL BECAUSE MEGATRON HAS BROUGHT THE PLANET CYBERTRON ~~TO~~ DANGEROUS CLOSE TO THE ORBIT OF THE EARTH.

DISSOLVE TO:

ESTABLISHING SHOT - EXT. - CYBERTRON

as the CAMERA PANS the landscape and STOPS on the Decepticon HQ...

WHILE NARRATOR (CONT-VO)
In Decepticon Headquarters,

Spike confronts his father,
Sparkplug, who has been

MIND-
TURNED INTO MEGATRON'S SLAVE
BY THE EM
SCIENTIST,
DR. ARKHELE....

PUSH IN on the headquarters and...

CUT TO:

INT - DECEPTICON COMPUTER CENTER (SEE EPISODE #9)

In the room is Spike, Brawn, and Bumblebee. They have just confronted Sparkplug and he has sounded an ALARM. (CONT: SFX THRU SCENE)

CLOSE ON SPIKE

He looks at his father in stunned disbelief--his shoulders slumped and his eyes moist.

SPIKE

Dad...?

ANGLE - SPARKPLUG

He is at the alarm switch with a vacant stare in his eyes.

SPARKPLUG

(toneless)

Forgive me...

ON BRAWN AND SPIKE

Brawn takes Spike by the arm in an attempt to get him moving.

BRAWN

No time to talk, Spike--let's
roll!

Spike is hesitant and takes one last look at his father O.S.

SPIKE

I'll be back, Dad--I'll save
you!

ANGLE ON BUMBLEBEE

He turns to run but is not watching where he is going.

BUMBLEBEE

~~I am going to leave now!~~
WE'VE GOT TO GET OUT OF.... COOPH!

He runs right into the large legs of Shockwave who has ENTERED THE FRAME. Bumblebee is knocked down and looks up.

UPSHOT - SHOCKWAVE

He looms down INTO CAMERA menacingly...

SHOCKWAVE

~~All those little buggers!~~
DESTRUCTION TO ALL TRESPASSERS!

ANGLE ON BRAWN AND SPIKE

Brawn and Spike are surrounded by Soundwave and two other Decepticons (generic type, holding weapons). They look around them.

BRAWN

~~Oh, how I wish I could!~~
I DON'T SUPPOSE I COULD INTEREST ANY OF YOU IN A MAGAZINE SUBSCRIPTION.

REVERSE ANGLE

on the approaching Decepticons. Soundwave motions as the other two advance INTO CAMERA threateningly...

TAKE SOUNDWAVE
~~them!~~

CLOSER ON BRAWN AND SPIKE

Spike hides behind Brawn...

BRAWN

~~I don't take them so easy!~~
I DON'T 'TAKE' SO EASY...

As the two Decepticons move INTO SCENE, Brawn takes each one by the arm and flips them O.S.--one after the other!

BRAWN (CONT)

~~They're out of the picture, guys....~~
YOU'RE OUT OF THE PICTURE, GUYS....

He pulls out his weapon and FIRES O.S.

ON SOUNDWAVE

The RAY hits him in the chest, sending him flying back against the wall with a SFX: CRASH!!

ANGLE ON BRAWN AND SPIKE

BRAWN

~~Goodbye, tail, dark and gruesome!~~
GOOD BYE, TAIL, DARK AND GRUESOME!

Spike runs out from behind Brawn and O.S., trying to escape.

ON SHOCKWAVE

As he holds Bumblebee, he looks to Sparkplug O.S. and issues an order.

SHOCKWAVE
Stop the human!

ANGLE - SPARKPLUG

He blocks the doorway as Spike runs INTO SCENE and into his arm...

SPARKPLUG
No escape!

CLOSE ON SPIKE

He looks at his father with eyes that are begging for recognition.

SPIKE
NO, Dad--you can't!

ON SHOCKWAVE

He points his weapon at the human O.S.

SHOCKWAVE
Prepare ~~to be terminated~~ *FOR TERMINATION.*

...and fires. (SFX: RAY BLAST)

ON SPIKE AND BRAWN

The blast almost hits Spike, but Brawn leaps INTO SCENE in front of him and takes the blast himself. He is knocked O.S.

ON BRAWN

He CRASHES into the wall, causing a CAMERA SHAKE, and a large beam falls in front of him. He looks at the beam and picks it up.

BRAWN
~~You think that beam is a club?~~
PREPARE FOR A VERY LARGE HEADACHE!

He stands and holds the beam like a club, moving toward Shockwave O.S.

WIDE ON SHOCKWAVE

Shockwave resets his weapon and fires a BEAM O.S.

SHOWAVE
Your primitive weapon ~~is~~ *IS USELESS, AUTOBOT FOOL!*

ANGLE ON BRAWN

The RAY hits Brawn's "club," melting it. Brawn stops and looks at it, surprised.

BRAWN

Uh-oh!

CLOSE ON SHOCKWAVE

He is holding a weapon. He looks at Spike O.S. and points.

SHOCKWAVE

Take the boy ~~himself~~

WIDE ANGLE

Spike, Bumblebee, and Brawn are trapped against the wall by the Decepticons.

SHOCKWAVE (CONT-VO)

and ~~the other Autobots~~ DESTROY THEM!

ANOTHER ANGLE

As the Decepticons close in on them, a large metallic door to the side EXPLODES and bursts in upon the approaching Decepticons, knocking them O.S.

ANGLE ON BLASTED DOOR

In the aftermath of the explosion, Jetfire steps inside (who has to duck to get through), followed by Wheeljack and Trailbreaker!

JETFIRE

~~What the hell is going on here? How did I get in here?~~

CAN ANYONE JOIN
THE PARTY OR DO WE
NEED AN INVITATION?

ON SHOCKWAVE.

He raises his weapon to fire on the invading Autobots O.S.

SHOCKWAVE

You will ~~NOT~~ interfere!

BACK TO JETFIRE

He ducks the RAY, turns his weapon in the direction of Shockwave O.S., and fires a BEAM of his own...

BACK TO SHOCKWAVE

He is hit by the RAY and this time he is knocked off his feet. The CAMERA FOLLOWS him as he plows into some machinery with a SFX: CRASH!

WIDE ANGLE

Spike runs under Wheeljack's legs for cover. Around them LASER BEAMS EXPLODE, but are not hitting anyone.

SPIKE
Am I glad to see you! ~~_____~~

WHEELJACK
~~We got tired of waiting and~~ WE FIGURED YOU MIGHT
~~and we figured you might~~ BE GETTING LONESOME...

CLOSE ON JETFIRE

He fires his weapon O.S.

JETFIRE
~~You guys move out. I'll~~ join you ~~_____~~ AFTER I DO A
~~_____~~ LITTLE HOUSECLEANING HERE.

BACK TO SPIKE AND WHEELJACK

WHEELJACK
~~You don't have to tell me~~ ROGER, JETFIRE —
~~_____~~ Jump in, Spike!

He TRANSFORMS into his Lancia mode, and the CAMERA PANS to Trailbreaker who ducks a BLAST, TRANSFORMS...

TRAILBREAKER
I'm right behind ya!

....and rolls O.S.

ANGLE ON BLASTED DOOR

As Wheeljack, Trailbreaker, and Bumblebee--all in auto modes--zip INTO SCENE and out the door...

SHOCKWAVE (VO)
Stop them!!

BACK TO CLOSE ON SOUNDWAVE

He pushes a button on his chest and an alarm goes off. (SFX: ALARM!)

SOUNDWAVE
Alert! Alert! Autobots escaping!!

ON SHOCKWAVE

He TRANSFORMS to his cannon-gun mode and FIRES...

SHOCKWAVE (VO)
~~_____~~ YOU CANNOT
~~_____~~ GET OUT!

WIDE ON JETFIRE

Jetfire ducks as the RAY fires INTO SCENE, hitting the already-blasted door, and widening the hole--as if accommodating Jetfire's large size!

JETFIRE

I CAN NOW!

He ducks into the opening just as several BLASTS hit where he was standing.

CUT TO:

EXT. - CYBERTRON SURFACE

Another generic Decepticon stands guard at the closed entrance to a large tunnel. Around him, ALARMS SOUND. Suddenly the tunnel door behind him EXPLODES, knocking him O.S. Out flies Jetfire, followed closely by Wheeljack and the others, all continuing O.S.

ANOTHER ANGLE (PANNING)

WE FOLLOW the group of rolling Autobots as they rush through the "streets" of Cybertron. STOP PAN as the Autobots GAIN O.S. to show some automatic cannons turning to follow them and BLASTING at them O.S.

CLOSER ON WHEELJACK AND SPIKE (PAN B.G.)

Spike looks out behind them O.S. and reacts...

SPIKE

Wheeljack--look out!!

They are almost hit by a rocket BLAST that ZOOMS THROUGH SCENE!

WIDER ANGLE (PANNING)

A Decepticon jet bears down on them as they race along...

WHEELJACK (VO)

Uh-oh!

TROUBLE UPSTAIRS!

ANGLE ON JETFIRE (PANNING)

as he flies above the planet's surface...

JETFIRE (VO)

THAT'S MY SPECIALTY.

He soars down OUT OF SHOT...

ON DECEPTICON JET (PANNING)

Jetfire GAINS INTO PAN behind the Decepticon jet...

JETFIRE (CONT-VO)

~~Butt out, Decepticon!~~
BUTT OUT,
DECEPTICON!

He fires some rockets at the Decepticon jet, who ZOOMS up and OUT OF PAN.

ANGLE ON INTERSECTION

As the Autobots ROAR THROUGH SCENE, they pass an intersection where two futuristic Decepticon vehicles sit. Suddenly they wheel out, chasing after the enemy.

CLOSER ON SPIKE INSIDE WHEELJACK (PANNING)

Spike looks out behind him...

SPIKE

~~More watchdogs on our tail, Wheeljack!~~
MORE WATCHDOGS ON OUR
TAIL, WHEELJACK!

WE'VE GOT TO LOSE THEM— WHEELJACK (VO)
My workshop is just ahead.
~~My workshop is just ahead.~~

ANGLE ON ROCKET LAUNCHERS

Jetfire swoops down THROUGH SCENE over the structures of Cybertron. As he passes, two automatic rocket launchers fire at him. (SFX: ROCKETS)

ANGLE ON JETFIRE (PANNING)

Jetfire is almost hit by the rockets which EXPLODE around him...

JETFIRE (VO)

I'll ~~draw off their fire and rendezvous later!~~ DRAW OFF ^{THEIR} FIRE AND RENDEZVOUS LATER! GOOD LUCK!

....and GAINS O.S

WIDE ANGLE

The group of Autobots turn a sharp corner.

WHEELJACK (VO)

~~We made it!~~
WE MADE IT!

WIDE ON BUILDING

Wheeljack turns into a building and is about to run into the wall, when a section of the wall slides open to admit him and the others behind him.

After they all enter the hidden opening, the panel slides shut again, and the two Decepticon vehicles rush THROUGH SCENE past the entrance, not noticing it.

WIPE TO:

INT. - WHEELJACK'S LABORATORY (see MP#700-03 "Divide and Conquer")

Wheeljack is already parked in the room, and Spike has just got out. Trailbreaker, Brawn, and Bumblebee pull up INTO SCENE next to him and TRANSFORM.

BRAWN (VO)

~~Wheeled you have been~~ NEAT LAYOUT, WHEELJACK.
~~Wheeljack!~~

ON WHEELJACK

He pushes several keys on the wall in quick succession.

WHEELJACK

~~Wheeled you have been~~ ALL THE COMFORTS OF HOME... IF YOU
HAPPEN TO ~~Wheeled you have been~~ LIVE IN AN AUTO-ROBOTIC FACTORY.....
A large panel slides open in front of him, exposing what is a fantastic laboratory containing computers, chemical components, etc.

SPIKE (VO)

(impressed)

Wow!

CLOSE ON SPIKE

staring at the equipment O.S.

SPIKE (CONT)

~~Wheeled you have been~~ I bet you can WORK MIRACLES HERE!
~~Wheeled you have been~~

BACK TO WHEELJACK

He shrugs, helpless in spite of all this equipment...

WHEELJACK

I'LL NEED TO IF I'M ~~Wheeled you have been~~
GOING TO LEARN ~~Wheeled you have been~~ HOW the Decepticons control your DAD....
~~Wheeled you have been~~

ON BUMBLEBEE

He pulls a computer disc fro behind him and holds it out.

BUMBLEBEE

~~Wheeled you have been~~ I FOUND THIS LITTLE
KNICK-KNACK ~~Wheeled you have been~~ Decepticon headquarters!

ON WHEELJACK

as he takes the disc from Bumblebee O.S. and looks at it.

BUMBLEBEE (CONT-VO)

--the computer ~~disc~~ ^{WITH} ~~mind-control~~ ^{DISC} ~~PROGRAM!~~ ^{THEIR}

WHEELJACK

MIND-CONTROL! ~~OF COURSE!~~ ^{and Snake has}

He turns and slips the disc into a slot in the computer.

ON COMPUTER MONITOR

The blueprints of the mind-control chip are seen. (See end of Episode Two of mini-series)

WHEELJACK (CONT-VO)

~~A CONDUCTOR CHIP WITH~~
~~HYPNOTIC PROPERTIES! DIABOLICAL!~~

WIPE TO:

EXT. - EARTH - WIDE ON OCEAN

(SFX: LOW RUMBLING) The ocean is beginning to rise into large waves. As this is happening, we can see the planet Cybertron rising over the horizon.

CUT TO:

ANOTHER PART OF THE OCEAN - ON AUTOBOTS

Riding on the water on their hydrofoil attachments (see beginning of Episode One of mini-series), Optimus Prime, Ironhide, Ratchet, Prowl, Jazzz, and Bluestreak race across the water in their robot modes.

CLOSER ON PRIME

SFX: BEEP! as a red flash comes from his chest. Prime sees it.

OPTIMUS PRIME (VO)

Ironhide...I'm ~~receiving a warning signal~~ ^{picking up}
~~early warning scanner~~

The CAMERA PANS BACK to Ironhide, who follows behind.

~~Optimus Prime (Cont-Vo)~~

~~ON IT~~ ~~GIVE ME AN ENHANCED READING~~

IRONHIDE

Soam-I,

PRIME...IT'S

the size of a → mountain... ~~AND IT'S MOVING UP BEHIND US.~~

ANGLE ON BLUESTREAK

He makes a sharp turn out of curiosity and comes to a halt in the water. He sees something he does not like O.S. (SFX: RUMBLING)

BLUESTREAK

Uh-oh...

BLUESTREAK'S P.O.V.

A large tidal wave is approaching. It begins to FILL THE FRAME!

BACK TO BLUESTREAK

He turns and speeds ahead O.S.

BLUESTREAK

Gang way!!

WIDE ON AUTOBOTS

Bluestreak speeds THROUGH SCENE past the other Autobots.

BLUESTREAK (CONT)

~~THE TIDAL WAVE IS APPROACHING~~
~~THE TIDAL WAVE IS APPROACHING~~ SURF'S UP AND I'M TALKING UP!

ON PRIME AND IRONHIDE

They turn sharply and pause to look at what Bluestreak saw O.S.

THEIR P.O.V. - THE TIDAL WAVE

It bears down upon them!

OPTIMUS (VO)

A Tidal wave...!

BACK TO PRIME AND IRONHIDE

They turn again and speed away.

WIDE ON AUTOBOTS

The entire group of Autobots high tail it INTO CAMERA as the tidal wave looms behind them!

OPTIMUS PRIME

If we can stay ahead of ~~ITS~~ ITS CREST, THAT WAVE
~~COULD TAKE US WHERE WE~~ COULD TAKE US WHERE WE
WANT TO GO - right into Megatron's ~~CAMP~~ CAMP!

AUTOBOTS - MAINTAIN SPEED AND SAIL ON! WIPE TO:

EXT. - TROPICAL ISLAND - DAY - WIDE ON SHORE

Several human slaves labor on a huge "V"-shaped wooden dike which funnels into a large metallic cylinder. The dike rises up from the sea and culminates on the beach. Several humans are HAMMERING and SAWING, as the dike is almost completed.

ANGLE ON DR. ARKEVILLE

He works in front of a portable control console situated on the beach, and he speaks into a microphone on the console.

ARKEVILLE

~~Unit number~~
~~wing of dike~~

THE SEA FUNNEL IS ALMOST COMPLETE, MEGATRON.....

ANGLE ON RUMBLE

He stands guard over the humans as they work. As one human passes him carrying a stack of lumber, Rumble trips him. He falls, dropping the lumber. (SFX: TO SUIT)

RUMBLE

~~is~~ clumsy! ~~He~~ No layin' down on the job!

ANGLE ON NEARBY HILLTOP

Megatron watches as the humans work on the dike below. Next to him is Reflector.

MEGATRON (VO)

(boasting)

When the tidal waves hit ~~the~~ THE SEA FUNNEL, THE

~~THE~~ FURY OF THE OCEAN WILL TURN ~~THE~~ THE GENERATORS AND ~~THE~~ FILL THOUSANDS OF ENERCON CUBES!

CLOSE ON MEGATRON

He frowns, looking O.S.

MEGATRON (CONT)

(angrily)

BUT where's the other generator?

It should be in ~~the~~ POSITION now!

ANGLE NEAR COMPUTER CONSOLE

Starscream stands at the base of the dike. Next to him sits a large generator. Dr. Arkeville moves up next to him, protesting.

THE FUNNEL STRUCTURE ARKEVILLE

~~is~~ is not strong enough!

The tidal wave will snap it LIKE MATCHSTICKS.

CLOSE ON STARSCREAM

He is unmoved.

ARKEVILLE (CONT-VO)
AND My ~~slaves~~ slaves will drown!

STARSCREAM WHO CARES WHAT HAPPENS TO
SLAVES,
Dr. Arkeville?

WIDE SHOT

Arkeville is terrified and Starscream surprised as Megatron jets down INTO SCENE and lands near them. He points at the generator.

MEGATRON
Starscream! ~~INSTALL THIS GENERATOR!~~

ANOTHER ANGLE

Starscream folds his arms in defiance of Megatron.

STARSCREAM
Your plan is unworkable,
Megatron!

ANGLE ON MEGATRON

Megatron picks up the huge generator and shoves it at Starscream O.S.

ON STARSCREAM

The generator flies INTO SHOT. Starscream catches it in his gut and staggers backwards.

STARSCREAM
Ooof!

MEGATRON (VO)
I SAID, 'Install it!' NOW!

ANGLE ON ARKEVILLE

He slowly steps out from behind a stack of lumber.

ARKEVILLE

~~But my slaves will be caught in the tidal wave!~~

BUT MY SLAVES WILL
BE CAUGHT IN THE
TIDAL WAVE!

CLOSE ON MEGATRON

MEGATRON

~~Humans like to play in the ocean. So I hear.~~

(SARCASTICALLY)
I THOUGHT HUMANS
LIKED TO PLAY IN THE
OCEAN.....

He looks at Starscream O.S. and points at the generator.

MEGATRON (CONT)

YOU HEARD MY ORDER, STARScream.

ANGLE ON STARScream

With the generator in his arms, he glares at Megatron O.S., but moves out.

ON MEGATRON AND ARKEVILLE

They watch as Starscream moves O.S. Then Megatron turns to Arkeville.

MEGATRON

You are TO AVOID CONTACT WITH HIM!
DO NOT DISOBEY ME, DOCTOR.

CLOSE ON ARKEVILLE

He rubs his chin with his metallic hand.

ARKEVILLE

(to himself)

~~It seems no one is to be~~ HMMM... PERHAPS STARScream
~~is the ally~~ I'VE BEEN LOOKING FOR.

CUT TO:

OBSERVATION HILLTOP - ON RUMBLE

Rumble stares out at the ocean O.S. as Megatron moves INTO SCENE next to him.

MEGATRON

ARE TIDAL WAVES FORMING?

CLOSER ON RUMBLE

We can see telescopic lenses from his eye turn and protrude from their sockets at this close angle.

P.O.V. - THROUGH SCOPE

A tidal wave is seen approaching through Rumble's scope.

RUMBLE (VO)

The first one is approaching
now!

ANGLE ON MEGATRON AND RUMBLE

They watch silently, looking at the approaching wave O.S.

VERY WIDE ANGLE ON A VERY EXPENSIVE SCENE

The tidal wave ROARS INTO SHOT and CRASHES into the dike--

ANGLE BEHIND THE DIKE - ON GENERATORS

Water spills through the cracks in the wooden dike and shoots through the generators, which spin furiously... The CAMERA PANS ACROSS conduit lines leading from the generators to the hold of a giant starship docked on higher ground. The CAMERA PUSHES IN on the hold, which glows from the filling energon cubes inside...

MAGNIFICENT! MEGATRON (VO) Tremendous! ~~energy~~ BY THE ~~ASTROLITER~~! *Astro Liter!*
(LAUGHS)

CUT TO:

BACK TO AUTOBOTS

They still race before the wave. The CAMERA PUSHES IN on Prime.

OPTIMUS PRIME

~~WE'RE ALMOST THERE!~~ WE'RE ALMOST THERE!

CLOSE ON IRONHIDE (PANNING)

He peers ahead O.S.

IRONHIDE

~~WHERE'S "THERE"~~ WHERE'S "THERE" AND WHAT IS IT?

P.O.V. - THE DIKE

They are headed right for the large dike!

OPTIMUS (VO)

Megatron's new energy-collector!

ANGLE ON AUTOBOTS

The tidal wave begins to close in behind the Autobots. (SFX: ROARING WATER) (INTERMITTENT CAMERA SHAKES)

CUT TO:

OBSERVATION HILL

Megatron watches with Rumble as the wave approaches. Rumble turns quickly to Megatron, pointing out to the ocean...

RUMBLE

The Autobots! They're riding the wave!

CLOSE ON MEGATRON

He grins evilly...

MEGATRON

~~Right now, of things as~~ THEN THEY'RE RIDING
~~always~~ TO THEIR DOOM!

CUT TO:

BACK TO AUTOBOTS

They are swept into the jaws of the dike at the base of the wave.

CLOSER ON PRIME

Water closes in around him. (SFX: ROARING WATER)

OPTIMUS PRIME

Hang on...this looks ~~like~~ BAD!

PRIME'S P.O.V.

The CAMERA PUSHES IN on the end of the dike as it narrows into the turning blades of the generator!

FADE OUT

END OF ACT I

ACT II

FADE IN:

ON OPTIMUS PRIME

surrounded by water and heading into the Decepticon dike, he braces himself for a collision.

OPTIMUS PRIME

 BRACE FOR IMPACT!

HIS P.O.V. - THE GENERATORS

The CAMERA PUSHES IN on the slowly-turning generator blades.

BEHIND THE DIKE - WIDE ANGLE

The dike overflows with water and begins to SHAKE and RUMBLE. Suddenly the dike BURSTS!!! From the newly-created opening pours Optimus Prime and the other Autobots, who are washed out and O.S. by the onrushing water.

BELOW

The Autobots are on the ground as water pours around them.

CLOSER ON PRIME

He is shaken and spent. On his hands and knees in the water, he forces himself up and looks around for the others.

OPTIMUS PRIME

 AUTOBOTS - REPORT YOUR CONDITION!

ANGLE ON IRONHIDE

Ironhide pulls himself out of the water and onto a large rock. He is exhausted.

IRONHIDE

~~Here, Megatron! I've got him!~~
~~Where's he? I've got him!~~
~~fisted here to pick with him!~~

**POOPED BUT OPERATIONAL,
 PRIME AND READY TO
 GIVE MEGATRON A
 NICKEL-KNOCKLE SANDWICH.**

BACK TO WIDE SHOT OF OPTIMUS

He pulls Jazzz from the water. Near him stand Prowl and Bluestreak.

OPTIMUS PRIME

~~Too late~~ **FOR THAT -**
 Look!

They all look O.S.

ON STARSHIP

Megatron's large starship takes off into the sky. (SFX: ROCKET)

BACK TO IRONHIDE

He looks at the ship O.S.

IRONHIDE

Just like him to ~~just like him to~~ RUN FROM A FIGHT.

ON RATCHET

He bends over and lets water flow from his head...

RATCHET WITH A STARSHIP FULL OF

~~bet~~ ENERCON CUBES, I'LL

ANGLE ON PROWL AND JAZZZ

Prowl shakes his head in wonder as Jazzz's attention is turned to something O.S.

I DON'T SEE HOW MEGATRON CAN BE
DEFEATED WITH THAT MUCH ENERGY AT
HIS DISPOSAL, ~~MEGATRON~~

PROWL

JAZZZ

WE GOT ~~some rescuing to do!~~

WORRY LATER, MAN -

ANGLE ON HUMANS

A few humans are seen swimming and pulling each other out of the water onto rocks.

ON PRIME

OPTIMUS PRIME

Let's go!

He starts to move O.S.

ANGLE ON ARKEVILLE

He clings helplessly to a large wooden beam.

ARKEVILLE

Help! Megatron, come back!

As he screams for help, a large hand emerges from the water and takes him by his shirt to raise him out of the water. As he rises, so does Starscream--the holder--from beneath the water. The CAMERA PULLS BACK to include Starscream, who looks at the human pitifully.

STARSCREAM

MEGATRON IS THROUGH
WITH YOU - BUT I AM NOT!

Starscream flies out of the water and O.S. with Arkeville.

ANGLE IN SKY

In the air, he TRANSFORMS into his jet mode, with Arkeville in the cockpit.

ANOTHER ANGLE

Starscream flies into the horizon, underneath the rising Cybertron.

WIPE TO:

EXT. - MEGATRON'S STARSHIP

as it soars horizontally over the Earth's surface. (SFX: ROCKET)

CUT TO:

INT. - CONTROL ROOM OF STARSHIP

In the control room, Megatron sits in front of an instrument panel. Reflector comes INTO FRAME behind him.

REFLECTOR

~~Energy~~ Energon cubes ~~are~~ secured, LEADER,

ON MEGATRON

EXCELLENT. MEGATRON

I've ~~just~~ LEFT STARSCREAM BEHIND
~~to~~ to prepare for the next TIDAL
wave.

WIDER

He punches some keys in the panel before him and reads the figures which appear.

MEGATRON

WE'LL HAVE ~~pick up and will have~~ WHEN ITS FORCE IS HARVESTED,
all the energon cubes we need
to ~~revitalize~~ revitalize
Cybertron COMPLETELY!

CLOSE ON REFLECTOR

He looks over Megatron's shoulder at the readings.

What about

REFLECTOR

~~Arkeville?~~the ~~REFLECTOR~~ FLESH CREATURE, DR.

CLOSE ON MEGATRON

MEGATRON

~~HE IS OF NO FURTHER USE TO ME.~~

WIPE TO:

EXT. - CYBERTRON - WHEELJACK'S WORKSHOP

The CAMERA PUSHES IN on the workshop to establish it.

WHEELJACK (VO)

We had a run-in with Shockwave,
 Prime--and couldn't rescue
 Sparkplug...

CUT TO:

INT. OF WORKSHOP

The CAMERA PANS SLOWLY ACROSS the scientific lab table, covered with evidence of recent work--futuristic construction tools, pieces of wire, power cells, computer chips, transformers (the electrical kind!), grids, etc., all strewn everywhere...

WHEELJACK (CONT-VO)

...but we ~~learned how~~ THE DECEPTIONS ARE
~~Arkeville control the minds~~ MAKING EARTH PEOPLE
~~into slaves~~ INTO MIND SLAVES,

OPTIMUS PRIME (VO)

THAT'S GOOD NEWS. (over transmitter) DO YOU HAVE A PLAN
 TO counteract ~~it~~ IT?

STOP PAN on Wheeljack at the communication console in the wall. He holds a device in his hand that could be a box with an attached speaker--It is the finished product of his efforts.

WHEELJACK

~~I don't want to say~~ LET'S JUST SAY
~~Arkeville control the minds~~ WE'RE ONTO SOMETHING...

The CAMERA PUSHES IN on Wheeljack's device...

WHEELJACK (CONT-VO)

~~That looks just like it~~
~~Arkeville~~ THAT LOOKS LIKE A WINNER.

WIDER ANGLE

to include Brawn, who takes the device from Wheeljack and examines it with Spike.

BRAWN
(sotto)

~~_____~~
~~_____~~ IF IT WORKS.

ANOTHER ANGLE ON WHEELJACK

at the communication console.

WHEELJACK

WE'LL FIELD TEST IT WHEN

Take another crack at rescuing ~~_____~~ → SPARKPLUG

CUT TO:

CLOSE ON SOUNDWAVE'S CASSETTE COMPARTMENT

in his chest. We can see a tape cassette moving inside Soundwave, playing the following dialogue:

WHEELJACK (CONT-VO) Thousand ASTRO seconds
... ~~_____~~ IN ~~_____~~ FIVE ~~_____~~ ~~_____~~

The CAMERA PULLS BACK to show Soundwave and Shockwave listening, in Decepticon Headquarters.

GOOD LUCK. OPTIMUS PRIME (VO)

~~_____~~
~~_____~~
~~_____~~
OPTIMUS PRIME, OUT.

ANGLE ON SHOCKWAVE

He stands up commandingly.

SHOCKWAVE
Prepare the human ~~_____~~

KNOWN AS SPARKPLUG,
HIS AUTOBOT 'RESCUERS'
ARE IN FOR A SURPRISE,

ON SHOCKWAVE AND SOUNDWAVE

Soundwave salutes and turns to leave as we...

CUT TO:

EXT. - ESTABLISHING SHOT - DECEPTICON HQ

The CAMERA PUSHES IN on the foreboding-looking building.

INT. OF HQ - MANUFACTURING AREA

Spike creeps along the floor of the darkened factory room behind a large, ominous-looking machine. The CAMERA PANS with him as he sneaks across the room.

AT EDGE OF MACHINE - REVERSE ANGLE

Spike moves into view from behind the machine. Suddenly a spotlight shines on him (from CAMERA). He wheels around..

SPIKE

Who...what?!

ANGLE ON SHOCKWAVE

The spotlight beams from his chest. Decepticon guards flank him on either side, seen when the lights come on. He moves towards Spike O.S.

SHOCKWAVE *We've*

~~BEEN~~ *BEEN*

EXPECTING YOU.

ON SHOCKWAVE AND SPIKE

Shockwave picks up Spike, who is frozen with fear, by the back of his shirt. He holds Spike helplessly in front of him.

SHOCKWAVE (CONT)

Where are ~~the Autobots?~~

YOUR AUTOBOT FRIENDS?

CLOSER ON SPIKE

He looks around him.

SPIKE

Where is my father?

SPARKPLUG (VO)

Here.

ANGLE ON SPARKPLUG

Sparkplug stands off in a corner with his hands at his sides (so that we cannot see his right hand at this angle).

SPARKPLUG

(toneless)

Tell him what he wants to know,
Spike. Be one of us.

SPIKE AND SHOCKWAVE

Spike struggles in Soundwave's grip.

SHOCKWAVE

Where are the Autobots?!

SPIKE

FIND THEM YOURSELF,
LASER-BREATH!

Shockwave drops Spike so that he falls to the floor with a SFX:
WHUMP!

SHOCKWAVE

Destroy the ~~SMALL~~ SMALL HUMAN.

ON SPARKPLUG

He lifts his right hand, revealing a laser weapon pointed at Spike O.S. He pauses...

SHOCKWAVE (CONT-VO)

I command ~~██████████~~ 171

ON SPIKE

He looks up at Sparkplug O.S. with fear in his eyes.

SPIKE

Dad---no!

ON SPARKPLUG AND SHOCKWAVE

Sparkplug is aiming at Spike.

YOUR LAST CHANCE SHOCKWAVE
~~SHOCKWAVE~~ --Where are the
 Autobots?!

BRAWN (VO)

Right behind you, Shockwave!

Shockwave wheels around to see:

ANGLE ON AUTOBOTS (EXCEPT JETFIRE)

They are to the side, Wheeljack with his device, the others with weapons readied...

WHEELJACK

WHEELSACK
~~_____~~ AND WE BROUGHT A
~~_____~~ PRESENT....

Wheeljack switches on the device, emitting a HIGH-PITCHED TONE from the speaker.

ON SPARKPLUG

He blinks, shakes his head clear, and lowers his weapon. Then he looks up quizzically and stares at the weapon in his hand...

SPARKPLUG

(as if waking up)

Huh? Where... ~~What am I doing?~~ WHAT AM I DOING?

ON SPIKE

He is on his feet, smiling hopefully...

SPIKE

Dad...!

....and runs to Sparkplug O.S.

ON SHOCKWAVE

He aims his weapon...

SHOCKWAVE

Stay back, human, !

ON BRAWN

Quickly he fires a LASER BEAM toward Shockwave O.S.

BACK TO SHOCKWAVE

The BEAM hits Shockwave's weapon, turning it bright red in color, and causing Shockwave to drop it in pain.

SHOCKWAVE

Owww!!

ON SPIKE AND SPARKPLUG

Sparkplug drops the weapon and opens his arms as Spike runs into the embrace.

SPARKPLUG

Spike-- son!

SPIKE

Dad... EVERYTHING'S ALL RIGHT NOW!

ANGLE ON AUTOBOTS

The Autobots FIRE at the Decepticons O.S.

TRAILBREAKER

Not yet IT ISN'T -- RUN!

Spike and Sparkplug run THROUGH SCENE in front of them, and they continue FIRING their weapons as they move backwards to follow...

ON SHOCKWAVE AND DECEPTICONS

They dodge the LASER FIRE that comes INTO SCENE, and then it stops.

SHOCKWAVE

After them!

They run O.S. in pursuit.

ANGLE ON DOOR

Brawn, in the lead, runs INTO SCENE.

BRAWN

I'll get the door..

..and throws himself into the door, SMASHING it to pieces! Quickly the others follow him INTO SCENE and out the door. As they leave, many EXPLOSIONS land about them, and they escape just in time.

CUT TO:

EXT. - DECEPTICON HQ

Outside the building, ALARMS sound!

ANOTHER ANGLE

On the top of a large building, what looks like two air ducts TRANSFORM into missile launchers and point downward. They both fire LASER BEAMS O.S.

ON ENTRANCE

Trailbreaker and some Autobots rush out of the opening into the open air.

CLOSER ON TRAILBREAKER

He looks around...

TRAILBREAKER

We made it!

He no sooner says this than missiles EXPLODE around him, and he ducks O.S.

WIDE ANGLE

on Wheeljack, with Spike, Sparkplug, and bumblebee huddled around. Wheeljack pulls out his transmitter as he looks up at the sky.

WHEELJACK

~~Jetfire--~~ Jetfire--

THINGS'RE GETTING
HOT ~~HERE~~ HERE,

JETFIRE (VO)

~~THEY GET AHEAD OF US~~ THEN LET'S COOL ~~EM~~ DOWN!

ANOTHER ANGLE

Jetfire, in his jet trans-form, zooms down THROUGH SCENE towards the surface, FIRING his cannons at the missile launchers.

CLOSER ON MISSILE LAUNCHERS

The launchers are hit and EXPLODE!!

ANOTHER ANGLE

Jetfire banks and returns back the way he came.

LONG SHOT

The Autobots run behind a structure as Jetfire swoops down THROUGH SCENE, also behind the structure (to pick them up).

JETFIRE (VO)

All aboard!

ANOTHER WIDE ANGLE

Jetfire flies away from

Cybertron into the sky, towards Earth...

CUT TO:

INT. OF JETFIRE - ON SPIKE AND SPARKPLUG

They are seated next to each other.

SPARKPLUG

~~THANKS~~ **THANKS**, ~~GUYS~~ **GUYS** FOR NOT
giving up on me--especially
you, ~~SPIKE~~ **SPIKE**,

CLOSE ON SPIKE

He blushes and looks at his father.

SPIKE

~~IT'S LIKE YOU TAUGHT ME, DAD - YOU NEVER QUIT ON THE PEOPLE YOU LOVE!~~ **IT'S LIKE YOU TAUGHT ME, DAD - YOU NEVER QUIT ON THE PEOPLE YOU LOVE!**

The CAMERA PANS as he reaches over to hug his father, and CONTINUES PAN to Brawn and Bumblebee, who look at one another. Bumblebee smiles warmly and Brawn looks away.

BRAWN

~~MUSHY~~ **MUSHY - BUT TRUE.**

CUT TO:

EXT. - JETFIRE

He banks and glides towards Earth, looming large in the background.

WIPE TO:

EXT. - TROPICAL ISLAND ON EARTH - DAY

On the island we can see the top of Megatron's starship docked in the jungle interior.

CUT TO:

ANGLE ON STARSHIP

A line of human slaves goes up a ramp into the hold of the starship, which is docked in a clearing. The humans carry energon cubes to put into the hold. Megatron and Skywarp stand near the hatch opening, supervising.

MEGATRON

~~THIS SHOULD BE OUR FINAL SHIPMENT TO~~
Cybertron!

THIS SHOULD BE OUR
FINAL SHIPMENT TO

The CAMERA PULLS BACK into some foliage to include Optimus Prime and Cliffjumper, watching the scene from their hiding place.

CLIFFJUMPER

LOOK AT

~~MEGATRON! I'M GONNA~~
BLAST THAT SMILE OFF HIS FACE-PLATE!

MEGATRON! I'M GONNA

WIDER ON AUTOBOTS

to show them waiting in the foliage. Optimus Prime holds Cliffjumper as Mirage, Jazz, Prowl, and Ironhide watch.

NO, OPTIMUS PRIME

~~Cliffjumper--~~

THAT WOULD ENDANGER
HIS ~~SLAVES~~ SLAVES....

CLOSER ON OPTIMUS PRIME

Human

as he turns back to look through the leaves...

OPTIMUS PRIME

We must get Megatron away from HIS
~~starship~~ BEFORE WE CAN
attack!

WIDER

Mirage, next to him, turns INVISIBLE as he starts moving O.S.

MIRAGE

I'LL SEE WHAT I CAN DO.

ANGLE ON STARSHIP ACTIVITY THROUGH TREES

JAZZ (VO)

HAPPY HUNTING, MIRAGE,
BUT I WOULDN'T COUNT
ON GETTING LUCKY.

CLOSER ON MEGATRON AND SKYWARP

Megatron watches the work O.S.

MEGATRON

JAZZ
(V.O., CONTINUING)
OL' MEGATRON'S GLUED
TO HIS SHIP.

We
~~MEGATRON~~ MUST BE ~~LAUNCH~~ WHEN CYBERTRON PASSES OVER US —
Then he turns to Skywarp, next to him.

I WANT ~~MEGATRON~~ (CONT)
the slaves ~~TO WORK~~
faster. Where is Arkeville?

Docord

CUT TO:

NEARBY - ON STARSCREAM

Part of the starship can be seen in the near distance behind Starscream, who looks O.S. angrily...

STARSCREAM

NO USE
IT'S ~~NO USE~~ *Docord!*

ON DR. ARKEVILLE

He is seated on a fallen log with a chip attached to his neck and a wire leading from the chip and O.S. He stares blankly, as if under control.

~~STARSCREAM (CONT-VO)~~
~~...I can't drain enough~~
~~mind energy from your~~
~~brain to fill even one~~
~~cube!~~

The CAMERA PANS with the wire to the portable control console, which is activated. A conduit from the console leads to an energon cube, which is only partially filled with SPARKLING energy--but not very much, and it suddenly stops!

STARSCREAM (CONT-VO)

...I can't drain enough
mind energy from your ~~FEEDLE~~
brain to fill even one
cube!

WIDER ON STARSCREAM

He throws a fit as the foliage parts behind him, revealing Megatron, glaring...

STARSCREAM

~~How can I overtake Megatron and
become leader of the
Decepticons now?~~

WITHOUT MY OWN ENERGON
SOURCE, I SHALL NEVER
BE ABLE TO TAKE
CONTROL OF THE
DECEPTICONS!

MEGATRON

(sharply)

THAT'S MUTINY, Starscream!!

Starscream freezes...

REVERSE ANGLE - ON STARSCREAM

He wheels around in stunned surprise...

STARSCREAM

Megatron!

UPSHOT ON MEGATRON

He readies his fusion cannon, taking aim at Starscream O.S.

MEGATRON

~~...talk of mutiny...~~
~~you will be properly~~
~~...~~

AND THE PENALTY FOR MUTINY IS...
TERMINATION!

FADE OUT

END OF ACT II

ACT III

FADE IN:

ANGLE ON MEGATRON AND STARSCREAM

Megatron has his weapon aimed at Starscream...

SAY FAREWELL, MEGATRON
~~you are a~~, traitor!

~~and I soon be leaving you~~
~~Cyberton without you~~

SKYWARP (VO)
 (distant shouting)

Megatron-- EMERGENCY!

Megatron turns back, diverting his attention from Starscream.

ON STARSCREAM AND ARKEVILLE

Seeing his opportunity, Starscream grabs Arkeville's stiff form and jets up into the air and O.S. with him, disconnecting the wire that is attached to the chip on his neck.

STARSCREAM
 (screaming)
 I shall return!!

ANGLE NEAR STARSHIP

Skywarp stands at the base of the ship looking O.S. in wonder as Megatron hurries INTO SCENE next to him.

MEGATRON
 What's wrong?

Skywarp points up at the hatch opening O.S.

SKYWARP
 Look!

The CAMERA PANS UP AND OVER to the hatch opening at the top of the ramp. The humans are continuing to take the cubes up the ramp, but instead of going into the hatch, they are diverted and are going back down the ramp with the cubes!

SKYWARP (CONT-VO)
 The slaves are malfunctioning!

ANGLE ON MEGATRON AND STARSCREAM

Megatron is in front, looking up astounded...

MEGATRON
 BUT IT'S NOT POSSIBLE...

ON HATCH OPENING

The last human is diverted from going in the ship, and carries his cube down the ramp and O.S.

UNLESS DR. MEGATRON
~~Arkeville~~ HAS ALSO BETRAYED ME..

Suddenly Mirage APPEARS in the hatch opening, blocking it.

MIRAGE

~~the credit for this~~

SEEMS LIKE YOU'VE
 RUN OUT OF TRUSTY
 FRIENDS, MEGATRON.

CLOSE ON MEGATRON

as he reacts in surprise...

MEGATRON

An Autobot -- HELE?

OPTIMUS PRIME (VO)

Correction, Megatron...

ANGLE ON AUTOBOTS

who have emerged from their hiding place and are ready to attack...

OPTIMUS PRIME (CONT)

Autobots! And now that ~~you~~ YOUR FORMER SLAVES
~~are~~ are
 safely out of the way...

ANGLE ON MEGATRON AND SKYKWARP

WE CAN OPTIMUS (CONT-VO)
~~attack!!~~

Skywarp TRANSFORMS into his jet mode and flies O.S.

MEGATRON

~~Prime!~~ Prime!

A FOOL'S PLOT,

CLOSE ON PRIME

MEGATRON (CONT-VO)

Look above you!

Prime looks up.

P.O.V. - JETS

As Thundercracker flies overhead, Skywarp joins him INTO SCENE.
 (SFX: JETS)

ANGLE ON SKY (PANNING)

Thundercracker and Skywarp--in jet mode--swoop down INTO PAN and attack the Autobots, BLASTING away. STOP PAN on the Autobots, who dive for cover as the jets continue OUT OF PAN.

CLOSER ON AUTOBOTS

Prime and the others take some shots, while others EXPLODE around them.

ON BANANA TREE

Prime dives for cover behind the banana tree, then leans out to look.

OPTIMUS PRIME

~~Some back toward you that~~
~~you're~~ YOU'RE NOT PUSHING SLAVES AROUND THIS TIME!

He takes aim with his weapon and FIRES O.S.

ANGLE ON THUNDERCRACKER (PANNING)

Prime's blast EXPLODES on Thundercracker's wing, igniting it. He banks and flies O.S.

ON HATCH OPENING OF STARSHIP

Mirage, still standing at the hatch opening, is hit by a BLAST that comes from inside the ship, causing him to tumble ~~to~~ the ramp and O.S.
DOWN

MIRAGE

Yeow!

A moment later, Rumble appears at the opening from inside the ship, looks out and fires his weapon O.S.

ON IRONHIDE AND CLIFFJUMPER

Rumble's shots EXPLODE around them, as they return fire O.S. from their cover--the control console.

CLIFFJUMPER

(to Decepticons)

I'll mow ya down!

IRONHIDE

Easy, kid! Save your ~~ammo~~ AMMO --
the battle's just begun!

BACK TO PRIME

He is joined behind the tree by Prowl, who dives INTO SCENE next to him.

PROWL
 We're outnumbered! I ~~will~~ SUGGEST A STRATEGIC
~~retreat~~ FOR REGROUPING.

CLOSER ON PRIME

He considers the suggestion, then shakes his head "no."

OPTIMUS PRIME

~~If we don't fight now, there will be~~
~~no chance of survival.~~ WE'VE GOT TO FIGHT IT OUT,
 IF WE LOSE NOW....

He points O.S.

P.O.V. - OVER THE TREES

Cybertron is rising over the trees--bigger than ever!

OPTIMUS (CONT-VO)

~~Cybertron will be torn apart~~ CYBERTRON'S NEXT ORBIT
 WILL TEAR THE EARTH
 APART!

BACK TO SCENE

Ironhide and Prowl are at Prime's side. They look at the Decepticons O.S. apprehensively.

IRONHIDE

~~We need~~ WE NEED
 reinforcements ~~now~~ AND WE NEED THEM NOW!

Prowl sees something O.S. above...

PROWL

Ask and you shall receive...!

The others look at him, then look up with Prowl. (SFX: JET)

ABOVE THE TREES

As Cybertron continues to rise, Jetfire flies INTO VIEW over the treetops! (SFX: JET CONT)

IRONHIDE (VO)

~~Jetfire!!~~ Jetfire!!

ANGLE ON AUTOBOTS BELOW

They are looking up, cheering...

PRIME

~~And not an astro second too soon!~~
 And not an astro second too soon!

ANOTHER ANGLE ON JETFIRE (PANNING)

as he soars above the trees, flying as low as he can...

ON BUMBLEBEE

He fires his weapon O.S. from behind a tree with vines hanging down. The CAMERA PANS over to Rumble, sneaking up behind him. Rumble stops and POUNDS the ground with his jackhammer fists, causing the ground to RUMBLE, and a crevice to open, which widens towards the little Autobot O.S.!

BACK TO BUMBLEBEE

As the crevice widens, INTO SCENE beneath him, Bumblebee sees it, jumps up and grabs a vine hanging down from the tree above him, and swings O.S.

BUMBLEBEE

Not again!!

Rumble runs INTO SHOT and looks into the crevice, expecting to find Bumblebee. As he is looking down into the crevice...

RUMBLE
(to himself)

~~HE'S GOT TO BE AROUND HERE.~~

Bumblebee swings back INTO SHOT and kicks Rumble so that he falls into the crevice himself!

BUMBLEBEE

~~HE IS!~~

BACK TO MEGATRON

~~RUMBLE~~
COOF!

standing by his ship as he watches the battle O.S.

OPTIMUS PRIME (VO)

Megatron!!

He turns.

ON PRIME AND MEGATRON

They face each other in a stand-off...

OPTIMUS PRIME (CONT)

It's time for you and me to
settle things!

BACK TO MEGATRON

He smiles and points out O.S.

MEGATRON

~~problem~~ You have a bigger
~~problem~~ TO DEAL WITH.

WIDE ANGLE - THROUGH THE TREES

to the ocean. An incredibly large tidal wave makes its way towards the island. Above it looms Cybertron.

MEGATRON (CONT-VO)

~~MEGATRON~~ The Earth--and everything on it--~~MEGATRON~~ IS ABOUT TO BE destroyed!!

CLOSE ON PRIME

He looks at the wave O.S. and then back at Megatron.

OPTIMUS PRIME

~~OPTIMUS PRIME~~ It's your problem, too, Megatron!

ON STARSHIP HATCH

Megatron stands on the ramp near the hatch of the starship.

MEGATRON

~~MEGATRON~~ I don't stay. I have enough energon cubes now to completely revitalize Cybertron! Farewell!!

I won't be here.
I'M OFF TO CYBERTRON
WITH ~~MEGATRON~~ ENOUGH
ENERGY TO RULE FOREVER!

He moves up into the hatch of his ship and the door slides shut behind him, and the ramp retracts.

VERY WIDE

Megatron's starship BLASTS OFF and rises into the air, appearing from behind the trees, flying O.S.

IRONHIDE AND WHEELJACK

Wheeljack is fighting hand-to-hand with Skywarp (in robot mode), while Ironhide turns away from Thundercracker (same). They look up O.S.

P.O.V. - THE STARSHIP

as it streaks away from the Earth toward Cybertron....

SKYWARP (VO)

Megatron ~~MEGATRON~~ LEFT WITHOUT US!

BACK TO SHOT

Thundercracker and Skywarp TRANSFORM and take off into the sky and O.S.

THUNDERCRACKER (VO)

~~THUNDERCRACKER~~ WE'RE COMING, TOO!

ANGLE ON THE BEACH

The Autobots gather on the beach and look out to the wave O.S.
 Prime stands in the center and drops his weapon in shock. (SFX:
 ROAR OF APPROACHING WAVE)

P.O.V. - TIDAL WAVE

The wave approaches, with Cybertron in the background.

OPTIMUS PRIME (VO)

That tidal wave will destroy ~~life~~ **HUMAN**
~~life~~ **ACROSS THE FACE OF THE GLOBE**

CLOSE ON IRONHIDE

He is looking at the wave O.S. with fear...

IRONHIDE

**IT WON'T DO US ANY
 GOOD EITHER,**

ANGLE ON SPIKE

He thinks for a BEAT, then speaks:

SPIKE

We can stop it!!

The CAMERA PULLS BACK as Spike picks up Prime's weapon from the sand and fires up and O.S.

WE'VE JUST GOT TO KNOCK SPIKE (CONT)
~~the~~ Cybertron out of **it's**
~~orbit!~~

ANGLE ON PROWL

He turns to look at Spike as if the human had a screw loose...

PROWL

That's impossible! It would
 take an explosion ~~equivalent to ten~~ **EQUIVALENT TO TEN**
~~billion~~ **BILLION** ~~of energy.~~ **ASTROLITERS of energy.**

Then suddenly he pauses, raises his weapon and fires O.S.!

WIDE ON GROUP

The others look at them strangely, then Prime understands:

OPTIMUS PRIME

~~the energon~~ **ON MEGATRON'S STARSHIP!**

They all begin to fire up with their weapons, sending BEAMS up and O.S.

ANGLE ON STARSHIP

as it ROARS THROUGH SCENE, followed by the Autobots BLASTS...

CUT TO:

INT. - MEGATRON'S STARSHIP

Megatron is at the control panel of the ship, which begins to reel under heavy fire. (SFX: EXPLOSIONS, CAMERA SHAKE)

MEGATRON

No...NO!!

CUT TO:

EXT. - ON STARSHIP

The starship is hit by the combined firepower from below and EXPLODES!!!!

AUTOBOTS' P.O.V.- THE EXPLOSION

The awesome explosion is seen in the sky in front of Cybertron.

WIDE ON AUTOBOTS

The earth shakes under their feet (CAMERA SHAKE) and some of them fall under the impact of the EXPLOSION!

CLOSE ON SPIKE

He turns over from where he fell on the beach and looks above him, then points up.

SPIKE

~~IT'S~~ IT'S WORKING!

WIDE ON CYBERTRON

The explosion has shaken Cybertron, which now reels and turns as it starts moving away slowly...

SPIKE (CONT-VO)

Cybertron is moving out of ~~orbit~~ it's orbit!

LONG SHOT IN OUTER SPACE

Cybertron slowly spins away from the Earth and O.S.

BACK TO AUTOBOTS - FEATURE BUMBLEBEE

The Autobots who fell stand up and brush themselves off. Bumblebee--facing away from the ocean--freezes...

BUMBLEBEE
(remembering)
The tidal wave!

He turns back to look out at the ocean O.S.

ANGLE ON TIDAL WAVE

The tidal wave, no longer being pulled by Cybertron's gravitation, calms, lowering quickly... (SFX: ROAR OUT)

BACK TO AUTOBOTS

They relax, realizing the tidal wave is gone. Bumblebee grins.

BUMBLEBEE
(sheepishly)
~~Well, for a while there, I was~~ SHUCKS.. AND I WAS
~~hoping~~ HOPING TO TRY OUT MY BOOGIE BOARD!

CLOSER ON BUMBLEBEE AND BRAWN

losing Prime, Spike and Sparkplug. Brawn puts his arm around the little Autobot...

BRAWN
Me, too, little buddy...me,
too!

ANGLE ON PRIME, SPIKE AND SPARKPLUG

Optimus Prime steps away from the others and looks off into the sky. Spike moves up to him.

SPIKE
~~Well, Optimus at least it's~~
~~all over~~ NOT A BAD DAY'S WORK WAS IT OPTIMUS?

CLOSER ON PRIME

Prime looks down at Spike O.S. and smiles.

SPIKE (CONT-VO)
I got Dad back, Cybertron's ~~gone~~
gone, the Earth is safe, ~~and~~
and Megatron's ~~finished~~ FINISHED.

Then he again looks into the sky.

OPTIMUS PRIME
I only wish that were true,
Spike. ~~that's all~~

The CAMERA PANS UP to the sky, which...

DISSOLVES TO:

A STARRY NIGHT SKY - IN OUTER SPACE

The wreckage of the starship floats THROUGH SCENE SLOWLY. Suddenly, something else floats INTO VIEW...the battered, but not destroyed form of Megatron!

VERY CLOSE ON MEGATRON.

Slowly, his eyes open--he is alive!

MEGATRON

(weakly)

I...will...be...avenged!

And then he floats away from CAMERA, circling as he JETS off into the distance, and we...

FADE OUT

END OF EPISODE THREE