

TRANSFORMERS '86  
MINI-SERIES

DAY FIVE

Written by

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ACT I

OPEN WITH RECAP OF DAY FOUR

FADE IN:

EXT. SPACE - NEAR CYBERTRON

The Decepticons, led by Galvatron, dive toward the darkened planet. They fly in a wedge: Cyclonus and the Sweeps in front, Soundwave in back, assorted Decepticon jets on the flanks, and Galvatron inside the wedge. Move in on Galvatron.

GALVATRON

✓ 1 <sup>VP</sup> Prepare, Autobots, to die in darkness!

CUT TO:

INT. CYBERTRON'S COMMAND ROOM

We see the characters eerily outlined in the faint light of the stars. Kup, Rodimus, Springer, Spike, and Ultra Magnus stand before the Control Panel. Through a window above it, we can see the Decepticons coming in.

KUP

✓ 2 Blast took out the whole defense system!

ULTRA MAGNUS

3 Order all troops to the interior!  
I'll stay here and buy us some time.

Suddenly, a shot streaks in and BLOWS the command center. Smoke and sparks FILL THE FRAME.

RODIMUS

stands up amidst the smoking wreckage.

✓ 4 <sup>(To all)</sup> <sup>OFF PAYS!</sup> RODIMUS  
Autobots, retreat to Level Two!

He moves toward a door at the rear of the command center, leading into the depths of Cybertron. He pauses and looks over at --

ULTRA MAGNUS

who's tossing aside debris and FIRING skyward!

✓ 5 <sup>(PAYS)</sup> ULTRA MAGNUS  
Get moving, Rodimus! I'll see you later...

RODIMUS

looks back sadly. The scene flickers as shots rain in.

✓ 6 <sup>(S.F.A.)</sup> RODIMUS  
(with an air of fatalism)  
Your courage will be remembered.

ULTRA MAGNUS

is on his way out another door, into the streets.

✓ 7 ULTRA MAGNUS  
Get moving!

As he exits...

~~DISSOLVE TO:~~

EXT. SPACE NEAR CYBERTRON - THE QUINTESSON CARRIER

Move in on the ship as:

8 QUINTESSON #1 (V.O.)  
Projection: eighty-four point seven-seven percent probability...

CUT TO:

INT. QUINTESSON CARRIER

The four Quintessons -- Numbers 1-3 and Deliberata -- stand watching their monitor as the Decepticons swoop over Cybertron's principal city.

9 QUINTESSON #1 (CONT'D)  
 ...that defeat of the Autobots  
 will require less than twenty  
 hours.

10 QUINTESSON #2  
 Naturally! We've given Galvatron  
 something worth fighting for!

Their faces flip around to broad, somewhat sickening grins.

ANGLE - QUINTESSON #1 & #2

Quintesson #1 flips a switch and the screen flickers. As he  
 speaks, move in on the screen.

11 QUINTESSON #1  
 Let us see if all ~~is~~ goes well  
 on Earth.

The flicker subsides to be replaced by a view of DECEPTICON CITY  
 on earth. Continue pushing in until the image fills the frame.  
 The city, in BATTLE PLATFORM MODE, rolls with surprising speed  
 through a forest, crushing the trees in its path.

POWERGLIDE

ROARS INTO SHOT and buzzes the Decepticon city.

12 <sup>UP</sup> <sup>EXIT</sup> POWERGLIDE  
 Powerglide to intercept squad!--  
 I've spotted the Decepticon battle  
 platform and it's a doozy!

ANGLE ON THE BATTLE PLATFORM

A turret turns and targets Powerglide.

BATTLE PLATFORM'S POV - POWERGLIDE THROUGH CROSSHAIR MATTE

The crosshairs are targeted at the plane and ZZZZAP!!! A ray  
 streaks out.

CUT TO:

EXT. A ROAD NOT FAR FROM THE DECEPTICON CITY

The intercept squad -- a bunch of Autobots including TAILGATE,  
 SWERVE, OUTBACK, HUBCAP, PIPES, BUMBLEBEE, WARPAT, and  
 BEACHCOMBER -- roll along.

✓ 13 POWERGLIDE (V.O.)  
 ... I'm being fired on! I'll  
 transmit its coordinates now!!!

Suddenly, the radio broadcast turns to STATIC.

ANGLE ON THE ROLLING AUTOBOTS

They stop. Pipes transforms to robot mode, addresses the others.

✓ 14 PIPES  
 I've got his transmission. The  
 battle platform is headed directly  
 for Autobot Headquarters.

✓ 15 WARPATH  
 Then BAAMM! let's prepare the  
 ambush! Whuuu!!

DISSOLVE TO:

EXT. THE AMBUSH SIGHT

A ravine in the wilderness. The Autobots are camouflaged under trees, and each has his weapon targeted upwards.

✓ 16 <sup>LOW</sup> TAILGATE  
 It will be passing above us *soon*.  
~~shortly~~.

Suddenly, we hear a LOUD RUMBLE.

ON WARPATH

He's looking up.

17 WARPATH <sup>then</sup>  
 Wait for my signal and BAAAM!!!

WARPATH'S POV - THE BATTLE PLATFORM

begins to roll across the ravine.

18 ~~WARPATH (V.O.) (CONT'D)~~  
 We'll shoot it straight up the  
 belly.

ON THE AUTOBOTS

They have their weapons targeted on Trypticon's underside.

19

LOUD  
Now!!!~~WARPATH (V.O.) (CONT'D)~~

They FIRE.

LOW ANGLE - TRYPTICON

Their shots pierce the bottom of the Decepticon city, and smoke comes out!

ON TRYPTICON

About a third of it is over the ravine. It begins to back up as more shots fly up out of the ravine. More smoke billows out, more sparks fly. It retreats back, out of reach of the Autobots' fire.

ON THE AUTOBOTS

Warpath, leading the charge...

20

VP

WARPATH

Climb the hill and we'll BLOOEY! BLAMM!  
finish 'em off!

ANOTHER ANGLE

The Autobots, in Robot form, run to the side of a cliff and start climbing.

21

PTPIPES

Powerglide -- damage report!

CUT TO:

EXT. THE SKY OVER THE BATTLE

Powerglide flies along through the smoke of the battle.

22

PTPOWERGLIDEYou gave it a good thrashing,  
Pipes!...

POWERGLIDE'S POV - TRYPTICON

Smoke pours out of it...

23

~~POWERGLIDE (V.O.)~~It's smoking and --  
(beat)  
-- oh no!

Then...slowly, we begin to see something emerging --

## THE TRANSFORMATION OF TRYPTICON

The battle station undergoes a second transformation -- into an unspeakably huge, unspeakably vicious, unspeakably powerful dinosaur-like robot!

~~POWERGLIDE (V.O.) (CONT'D)~~  
 ✓ 24 It's got another transform! -- ~~A~~  
reptilian mode!

## ANGLE ON THE AUTOBOTS

They reach the top of the cliff and look back.

✓ 25 WARPATH  
 Pipes! Alert Metroplex!

DISSOLVE TO:

## EXT. METROPLEX (AUTOBOT CITY)

We hear Blaster (V.O.)

✓ 26 RIE BLASTER (V.O.)  
 Hey Cybertron!... This is Blaster  
 blastin' at you.

## INT. BLASTER'S RADIO ROOM - SAME TIME

The Cassette creatures are manning the various different controls.

✓ 27 BLASTER  
 We got a passel of hassles here.  
 There's a monster been born, and  
 we can't transform! ~~to~~ Cybertron!!!

## ANGLE ON A MONITOR

The monitor is covered in "snow."

✓ 28 BLASTER (O.S.) (CONT'D)  
 Cybertron... Come in!

✓ 29 VOICE IN THE STATIC  
 (Disguised)  
 Where is the transforming cog now?'

BLASTER

30 ~~BLASTER~~  
Still on IO, Jupiter's moon! Good ol' Skylynx better get there soon.

ON THE MONITOR

Suddenly, the "snow" clears and we see -- THE four Quintessons. They are all smiling.

31 ~~BLASTER~~  
Whoops -- wrong channel!

32 ~~QUINTESSON #1~~  
Thank you for the update!

33 ~~QUINTESSON #2~~  
We shall see how your Skylynx fares against...the Predacons!

The screen goes suddenly dark.

ON BLASTER

He stares at the screen, stunned for a moment, then snatches up a microphone

34 ~~BLASTER~~  
(into Microphone)  
Yo, Metroplex to Skylynx...

CUT TO:

EXT. SPACE - SKYLYNX

flies through the magnetic fields of Jupiter.

35 ~~BLASTER (V.O.) (CONT'D)~~  
Beware or be square! Somethin' called "Predacons" comin' atcha!

36 ~~R/L~~ ~~SKYLYNX~~  
Understood, Blaster! Now warn these Predacons to beware of me.

37 ~~MARISSA (V.O.)~~  
(on radio)  
Blaster!!! Help!!!

Tracking rays come out of Skylynx. They scan across the magnetic fields randomly then lock on to --

EXT. IO - LONG SHOT

Skylynx zooms into shot from over camera, heading toward the tiny moon.

SKYLYNX

✓ 38 Skylynx to Metroplex...I have locked onto Captain Faireborn.

HIGH ANGLE - MARISSA, BLURR & WHEELIE

The Lightpole monsters are closing in on Faireborn and the Autobots.

~~SKYLYNX (V.O.) (CONT'D)~~

✓ 39 Sensors indicate two Autobots as well.

ON THE GROUND - MARISSA, BLURR & WHEELIE.

The Lightpole creatures rip past them at an amazing rate. They are trying to fire, but the Lightpoles are flying into them at such an incredible rate that they can't get their bearings.

✓ 40 *Wheelie, Wheelie!* BLURR  
Wheelie, look out!

ON WHEELIE

ZOOM IN as a Lightpole SLAMS into the hand that holds the Transforming cog.

✓ 41 Oh no!!! WHEELIE  
The cog goes flying o.s.

✓ 42 ~~WHEELIE (O.S.)~~  
The transforming cog!

ON ALL

It is a desperate scene. Wheelie looks around frantically for the cog. Marissa and Blurr continue to FIRE.

✓ 43 *FRANTIC* WHEELIE  
Where did it go--?!?

✓ 44 *FIRING!* MARISSA  
Probably Cog Heaven!-- And we're about to join it!

DISSOLVE TO:





EXT. SOMEWHERE NEAR THE AUTOBOT VOLCANO - SAME TIME

MOVE IN on the familiar volcano with the familiar starship crashed into the familiar bottom of it. A row of Autobots is assembled at the foot of the volcano. Warpath and Pipes stand facing the row, addressing them.

✓ 45 WARPATH (V.O.)  
We have no choice BOOM! but to make our stand here... Wham!!

Suddenly, the ground starts RUMBLING and the CAMERA PANS around to show TRYPTICON, still far in the distance, in giant Tyrannosaurus mode smashing through a short mountain range, throwing a couple clawfuls of shrub and trees out of his way, and lumbering towards the monster.

CLOSER ON TRYPTICON

The horrible monster ROARS...

46 PIPES  
(GROSS) (TOSS) TRYPTICON  
(more roar than words)  
CRUSH AUTOBOTS! CRUSH VOLCANO!!! (ROAR)

ANGLE ON THE AUTOBOT VOLCANO

The Autobots stand at attention. These should include Tailgate, Swerve, Outback, Hubcap, Bumblebee, and Beachcomber. We can feel free also to use some of the old goofs for background: HOUND, SIDESWIPE, WINDCHARGER etc.

✓ 47 PIPES  
Autobots, we ~~have~~ <sup>to</sup> hold that thing off 'til the cog arrives.

ANGLE ON TRYPTICON

The Monster thunders across the plain towards the Volcano.

48 TRYPTICON  
(ROARS)

THE AUTOBOTS

PAN DOWN the line of noble Autobots as Pipes speaks.

✓ 49 PIPES (O.S.)  
As Optimus Prime used to say... "Transform and ~~charge!~~ <sup>ROAR OUT!</sup>

ANOTHER ANGLE

50A  
We see them transform and SCREAM across the plain. Not dialog

✓ 50B

CHARGE!!!

SEVERAL AUTOBOTS

INTERCUT

Scenes of Autobots charging, with shots of Trypticon advancing.

Then, PAN over Trypticon's shoulder to show the hills behind the battle sight.

ON CLIFF O.P.

✓ 51

MIXMASTER  
Constructicons...let us join the battle!

ANOTHER ANGLE - THE CONSTRUCTICONS ON THE CLIFF

They look down into the valley.

✓ 52

SCRAPPER  
Wot's da point? We're supoifluos!

check account  
fataleistic

✓ 53

BONECRUSHER  
Yeah -- Trypticon's gonna give 'em da big stomp!

THEIR POV - THE BATTLE - EXTREME WIDE ANGLE

The Autobots race towards the monster in a line. Powerglide comes at him in the air.

ANGLE ON POWERGLIDE - TRACKING

As he talks, his two missiles drop off -- about to fire.

✓ 54

POWERGLIDE  
Okay, monster ...let's see how you like the old one-two!

The Two Missiles streak off...

ANGLE ON TRYPTICON

The Monster sees the two missiles sidwinding towards it. Then, as if swatting flies --

CLOSER ANGLE - TRYPTICON

SLAPS the missiles away. Powerglide streaks into shot.

✓ 55

POWERGLIDE  
You can't do that --!

56

TRYPTICON

(ROARS)

Trypticon swats Powerglide away.

POWERGLIDE

tumbles end-over-end off the horizon.

57

Whooaah!!!

POWERGLIDE

We have no idea where he lands.

ANGLE ON WARPATH

He looks up and FIRES.

58

Try and swat this!!!

WARPATH

Pow!!!

ANOTHER ANGLE

Trypticon kicks the missile off course --

ON WARPATH

He stops in his tracks.

59

I don't ZING! believe it!

WARPATH

Suddenly, Trypticon's foot ENTERS SHOT and kicks him (O.S.)

60

(SHOUT OF SURPRISE)

WARPATH

THE BATTLE - MONTAGE OF SHOTS

The battle looks like something out of an old Japanese monster movie. Autobot tanks, Autobot cars, Autobot robots, Autobot everything descend on Trypticon with a vengeance.

Beachcomber, Bumblebee and Hubcap race up. Trypticon lets out a laser burst, and the three abruptly reverse direction.

Swerve roars up -- transforms to robot mode and is about to fire, when -- Trypticon's giant foot comes down and stomps him!!! Swerve is buried in the ground from the neck up. Various pieces of him are scattered around the landscape.

Outback races around the monster, firing. The monster looks down irritatedly -- then, bends over, showing surprising agility, picks up the little truck -- and chucks it over the horizon.

TRYPTICON

lumbers toward the volcano.

ANGLE ON WARPATH

He's lying on the ground, fairly incapacitated.

61 *(Sick Oh!)*  
↑  
WARPATH  
Teletraan One --

CUT TO:

INT. VOLCANO - TELETRAAN ONE COMPUTER

As Warpath concludes, LIGHTS FLASH and speakers BEEP.

62  
WARPATH (V.O.) (CONT'D)  
(filtered; over radio)  
-- activate the Defenses! *(ow)*

CUT TO:

EXT. VOLCANO - WIDE ANGLE

Guns pop out from everywhere. A beat. Then, they FIRE...!

ANGLE ON TRYPTICON

He's hit. He staggers. He lets out a mighty roar.

63  
TRYPTICON  
(MIGHTY ROAR)

ANOTHER ANGLE - TRYPTICON AND THE VOLCANO

Trypticon fires back...and advances. It's stung but unharmed.

ON THE VOLCANO

Trypticon's laser fire strikes it. The Volcano CRACKS. Its weapons still fire, but they are fewer and weaker.

63A  
TRYPTICON AND THE VOLCANO

The juggernaut BASHES AND TEARS the volcano down with his claws...kicks it with his feet...and

in moments, it is little more than a pile of rock.

TRYPTICON

looks up and lets out a burst of laser fire in celebration.

64

TRYPTICON  
(victory roar)  
AUTOBOT VOLCANO -- SMASSSHED!!!

ON WARPATH AND PIPES

They stare at the debris, despondent.

65

WARPATH  
It never ZWOOP! stood a chance...! *Boing!*

WIDE ANGLE - TRYPTICON

leaves the pile of gravel behind and begins his trek anew.

66

TRYPTICON  
(more roar than words)  
NOW -- CRUSSSH AUTOBOT CITY!!!

ANGLE - PAST WARPATH AND PIPES TO TRYPTICON

As the mammoth monster moves into the distance.

67

PIPES  
And without the transforming cog,  
neither does Metroplex!!!

ANGLE - TRYPTICON

comes INTO CAMERA and lets out a LASER BLAST. As the brilliant laser light fills the frame, we...

FADE OUT

END, ACT I

~~FADE IN~~  
ACT II

FADE IN:

EXT. CYBERTRON

Decepticon ships DIVE SCREAMING into shot, BLAST massive fissures in the planet, then zoom back o.s. Ultra Magnus rushes into scene in f.g., FIRES up after the disappearing Decepticons.

CLOSER - ULTRA MAGNUS

hears something behind him. Whirls. Sees:

RAMJET AND DIRGE

diving out of the air straight toward him.

RAMJET

68 <sup>UP</sup> The one called Ultra Magnus stands in our way!

DIRGE

69 <sup>UP</sup> Death will be the reward for his heroism.

ULTRA MAGNUS

69A (winds up) with his fist as -- Ramjet flies into shot -- and connects! SLAAM!!!

RAMJET - TRACKING

The jet is knocked backwards.

RAMJET

70 (~~GRUNTS IN SURPRISE,~~ (IMPACT)  
THEN HIS SHOUT DOPPLERS  
AWAY AS --)

He tumbles end over end, away into the distance to CRASH against the side of a distant building.

DIRGE

loops in the air and screams down toward Ultra Magnus! As he dives, he releases two missiles.

ULTRA MAGNUS

transforms quickly and the missiles streak over him to EXPLODE O.S.

WIDE SHOT - ULTRA MAGNUS

Dirge dives into shot, over Ultra Magnus. As he does, Ultra Magnus suddenly transforms and --

✓ 70A CLOSER - ULTRA MAGNUS AND DIRGE 70B ✓

-- jams his fist into Dirge's gut!!!

ON DIRGE

The impact causes him to transform partly out of jet mode! He scuds along the street, his extremities digging deep scars into the metal surface, until finally he CRASHES into a wall.

ULTRA MAGNUS

fully transforms back to robot mode, turns and looks in the direction the Decepticons came from. He smiles enigmatically.

✓ 71 ULTRA MAGNUS  
We meet again...

GALVATRON

who stands some distance down the street.

✓ 72 GALVATRON  
Why do you not flee? Did our last encounter teach you nothing?

ON BOTH

They are faced off like two gunfighters.

✓ 73 ULTRA MAGNUS  
Not cowardice, certainly.

ULTRA MAGNUS' POV - GALVATRON

grins hideously. Sparks CRACKLE at his temple.

✓ 74 GALVATRON  
(laughs)  
No. Nor the sense to recognize --

He suddenly transforms into CANNON MODE --

75 ~~GALVATRON (CONT'D)~~  
-- when your struggle is hopeless!  
He FIRES! ↗

## ULTRA MAGNUS

On the cut: he drops to the ground, so that most of the blast misses him. It does catch him in the shoulder, however, and we see metal sizzle and boil at the point of contact! Once on the ground, Ultra Magnus fires back!

## GALVATRON

has already transformed back to robot mode, however, and is rising back into the sky.

76 <sup>76 RISING TO SKY</sup> GALVATRON  
Another time, Autobot. There are worlds to conquer today.

LOW ANGLE - PAST ULTRA MAGNUS TO THE VANISHING GALVATRON

Ultra Magnus fires a volley of shots after Galvatron, but to no avail. He's already rising out of sight.

WIPE TO:

INT. A DEEP SHAFT IN THE PLANET'S INTERIOR

Decepticon planes seem to be flying everywhere, strafing and bombing.

A group of Autobots flees towards a bridge across the shaft, led by Perceptor...

Cyclonus screams into shot, fires a weapon and -- BLAAMM! -- destroys the Bridge.

The Autobots stop in place and start shooting.

77 <sup>VP TO ALL</sup> PERCEPTOR  
Meet your fate valiantly, Autobots!

THE SWEEPS

scream towards him -- FIRING!!!

ANOTHER ANGLE - PERCEPTOR AND OTHER AUTOBOTS

As it looks like they're finished...

RODIMUS, KUP & SPIKE

rush through a doorway, onto the scene, FIRING...



*Just rather...*

✓ 78 <sup>PERCEPTOR</sup> RODIMUS  
You'll have to do better than that, Decepticons!

✓ 79 <sup>PERCEPTOR</sup> SPIKE  
Unfortunately, you won't have time to practice!

ANGLE ON THE DECEPTICON JETS *BLAM!*

The shots strike them, sending them off course, BASHING into each other and tumbling *BASHING*

✓ 80 THE SWEEPS  
(ad lib)  
Look out you idiot!...Watchit!...When this's over I'm gonna!...

✓ 81 CYCLONUS  
Quiet, you clumsy -- *Umph!*

They all BASH into Cyclonus.

HIGH ANGLE - PERCEPTOR AND OTHER AUTOBOTS

duck as --

✓ 82 PERCEPTOR  
Thank you...  
-- Cyclonus and the Sweeps streak thru shot overhead --

✓ 83 PERCEPTOR (CONT'D)  
...Rodimus!!!

-- and plunge down the shaft and into the darkness.

DISSOLVE TO:

EXT. SKY OVER THE CITY

Blitzwing swoops down over the city. Galvatron swoops into shot, flying beside him.

✓ 84 <sup>FLY</sup> GALVATRON  
Blitzwing...our allies request a status report! Return to the ship and make them happy.

✓ 85 <sup>FLY</sup> BLITZWING  
As you command, Galvatron!

*Yes!*

Blitzwing launches a couple of missiles, then arcs up and streaks into space.

EXT. SPACE - THE QUINTESSON CARRIER

Blitzwing flies into shot toward the open belly of the ship.

✓ 86 QUINTESSON #3 (V.O.)  
Sharkticons. Your mission will  
take you deep into Cybertron.

CUT TO:

INT. BRIDGE OF SHIP - ACROSS THE QUINTESSONS TO A SQUAD OF

As the exchange goes on, PAN over to the door into the ship's bridge to show Blitzwing (now in robot mode) about to enter. He stops, takes a step back into the shadows.

✓ 87 QUINTESSON #2  
Expect resistance from the  
Autobots.

✓ 88 GRINNING DELIBERATA (O.S.)  
However, the Decepticons will make  
no attempt to stop you.

ANGLE - QUINTESSON #3

As he speaks, widen to include a grinning Deliberata.

✓ 89 QUINTESSON #3  
Galvatron believes you are helping  
him locate the Decepticon Matrix.

90 GRINNING DELIBERATA  
-- which doesn't exist!

QUICK CUT - BLITZWING

reacts with shock.

ANGLE - QUINTESSON #2

points to a diagram of the interior of Cybertron, indicating a chamber near the center of the planet.

91 POINTING QUINTESSON #2  
At co-ordinates omega-zero-one,  
you will find a large switch.  
Push it to the down position.

QUINTESSON #1

motions "down" with all his tentacles.

✓ 92

Down -- Understand?

QUINTESSON #1

THE SHARKTICONS

nod stupidly.

✓ 93

Downwn...

SHARKTICONS

BLITZWING

Stunned at what he's heard, he backs out of view completely.

✓ 94

This will render all of the  
Transformers inert...

QUINTESSON #1 (O.S.)

✓ 95

...and Cybertron will be ours  
again!

QUINTESSON #2 (O.S.)

EXT. THE BELLY OF THE SHIP

Half a beat, then Blitzwing comes SCREAMING out of the hold in jet mode, racing towards Cybertron!

DISSOLVE TO:

EXT. IO - ANGLE ON MARISSA, WHEELIE, AND BLURR - SAME TIME

They are beaten down by the Lightpoles. Marissa tries to fire her gun. Nothing comes out the barrel. She tosses the gun away, angrily.

✓ 96

Energy cell's dead! Face it,  
fellas -- we're about to become  
past tense.

MARISSA

WHEELIE AND BLURR

look very weak, also. They try to fire at the Lightpoles, but their weapons barely function, either.

WHEELIE

97

(grim)  
Then Autobot City shares our  
fate...

PAN OVER to the egg, on the ground, some distance away.

98

~~WHEELIE (O.S.) (CONT'D)~~  
...Metroplex, the late and great.

Suddenly: a LOUD RUMBLE OF ENGINES and a SONIC BOOM o.s.

ON MARISSA

Ice blue rays streak into shot from nowhere, blowing a bunch  
of the Lightpoles away from her as she turns and looks up.

99

MARISSA  
Is that... Skylynx?

WHAT SHE SEES - SKYLYNX

As it flies, it TRANSFORMS INTO PTERODACTYL MODE! Rays shoot  
out of its eyes.

100

SKYLYNX  
(PRIMEVAL BIRDLIKE CRY!)

ON MARISSA, WHEELIE, AND BLURR

The ice-blue rays continue to rain down, and the Lightpoles take  
off in fear!

ANGLE - SKYLYNX

banks and turns, TRANSFORMING BACK INTO SHUTTLE MODE. Bay doors  
on the shuttle's underside open, and its transport vehicle drops  
out from inside the shuttle and falls toward the ground.

ANGLE - THE TRANSPORT VEHICLE

hits the ground and rolls a short distance to a stop. PULL BACK  
as the shuttle enters shot and lands atop it. The shuttle's  
door slides open with a WHOOSH. Marissa, Blurr, AND Wheelie  
race toward the shuttle.

101

CALL  
SKYLYNX  
Board quickly!

ANOTHER ANGLE

Marissa is climbing up on the transport vehicle, when we hear  
a LOUD, WHISTLING SOUND like bombs coming in! Marissa stops,  
looks o.s.

✓ 102 ~~off~~ MARISSA  
What's that?!!

## WHAT THEY SEE

are five fiery balls coming in.

✓ 103 BLURR (O.S.)  
Fireballs!..Balls of  
fire!..Spherical flaming  
things!..Hurtling round  
combustibles!..meteor swarm!!! (cata)  
(breaks off as:)

## HIGH ANGLE - THE GROUP

The fireballs strike the ground sending up sparks and smoke.  
They have struck in an exact circle around Skylynx. Wheelie's  
eyes dart around the circle.

✓ 104 WHEELIE  
Hardly a swarm. See the circle  
they form!

## THE FIREBALLS - PANNING

PAN from one fireball to the next as a PREDACON -- first  
TANTRUM, then HEADSTRONG, then RAMPAGE, then RAZORCLAW, and  
finally DIVEBOMB -- rises from each, in robot mode! Over this:

✓ 105 ~~SARC.~~ SKYLYNX (O.S.)  
Apparently the Predacons did not  
receive Blaster's warning.

## ANGLE - THE SHUTTLE

Marissa and the Autobots jump out of Skylynx as he says.

✓ 106 ~~SKYLYNX~~  
Disembark immediately.!!!

## WIDE ANGLE - ON SKYLYNX

The shuttle transforms ~~back~~ into pterodactyl mode and takes  
wing, flying o.s.

✓ 107 ~~SKYLYNX-PTERODACTYL~~  
(PRIMEVAL SCREECH)

X PULL BACK as the wheeled transport also transforms, into LYNX  
MODE!

✓ 108 ~~SKYLYNX-LYNX~~  
(SAVAGE CATLIKE SNARL!)

RAZORCLAW

He charges.

✓ 109 RAZORCLAW  
Predacons, Attack. *!!!!*

The Predacons run in, swinging their swords.

THE BATTLE

Divebomb transforms to bird and takes off...

... He flies up and runs into...

*Dive Bomb → ← SFX*

SKYLYNX-PTERODACTYL

above! CRAAASH!!! Divebomb plummets OUT OF SHOT, smoking.  
PUSH IN on Skylynx-Pterodactyl.

✓ 110 SKYLYNX-PTERODACTYL  
(PRIMEVAL CRY -- ALMOST  
LIKE LAUGHTER)

TANTRUM

~~transforms to BULL MODE~~  
transforms to BULL MODE and dashes towards...

WHEELIE

who steps aside like a matador. Tantrum charges thru shot.

✓ 111 WHEELIE  
Ole -- sucker!

RAMPAGE

bounds toward

MARISSA

111R

MARISSA

✓ At the last moment, she (dives) out of the way. Rampage flies over her. PAN with Rampage until ~~Tantrum~~ charges into shot from the opposite direction. HOLD as they collide mid-frame! (SFX: KRASSSSH!)

HEADSTRONG

transforms to RHINO MODE and charges! Suddenly, he stops in his tracks and GASPS.

112

HEADSTRONG  
(SOMETHING BETWEEN A  
BURP AND A GROAN)

✓ 112A HEADSTRONG (STROCK)  
Skylynx-Lynx charges into shot and -- BLAMMMO!!! -- knocks  
Headstrong out of the way!

HIGH ANGLE RAZORCLAW AND BLURR

✓ 112B The cat (chases) after Blurr at an amazing speed. We see them  
cover a lot of ground. Then, finally...

BLURR

barrels amazingly fast up a hill.

RAZORCLAW

is gaining on him.

CLOSE - BLURR

Blurr

✓ 113 sees something and gasps.

WHAT HE SEES

The edge of a cliff, dead ahead, and a deep gorge beyond it.

BLURR

transforms into rocket-car mode and ROARS off the cliff!

✓ 114 BLURR  
Oh no, oh no, oh no...!

ANOTHER ANGLE

Blurr flies across the gap and -- lands on the other side.

ON RAZORCLAW

He leaps across.

115 RAZORCLAW  
(ROARS LOUDLY)

ON BLURR

As the shadow of the lion falls on him, he transforms back into  
robot mode, raises his gun and FIRES!!!

RAZORCLAW

is struck by the shot.

116 RAZORCLAW  
(A STARTLED SQUAWK)

Then, he looks down and realizes that --  
RAZORCLAW'S POV - FALLING INTO THE GORGE  
-- he is going to fall into the gorge.

✓ 117 RAZORCLAW  
(FELINE "OH NO")

BLURR

takes off, not wanting to see what is going to happen.

RAZORCLAW

falls through the air towards the valley wall. Then --

CLOSE ON HIS CLAW

He hits the wall and digs in.

WIDER - RAZORCLAW

having gained a foothold, scrambles swiftly up the cliff!

CUT TO:

SKYLYNX-LYNX

It transforms back into the transport. The Pterodactyl flies into shot, alights on the transport, and transforms back into the shuttle. Pull back as Marissa, Blurr, and Wheelie approach it again.

✓ 118 SKYLYNX  
If that is the worst the Predacons can do, we have little to fear ~~from...~~  
(breaks off as:)

✓ 118A We HEAR assorted GROWLS, SNORTS, and ROARS from o.s. Marissa looks in the direction of the sounds.

✓ 119 MARISSA  
You don't suffer from overconfidence or anything...?

AN AREA BEHIND SKYLYNX

All of the Predacons are gathered, and suddenly, they come together to form PREDAKING!!

120 PREDAKING  
(thunderous)  
He does...!



## ANGLE ON SKYLYNX

The entire assembly turns to face the o.s. Predaking.

✓ 121

PREDAKING (O.S.) (CONT'D)  
 ...But he will suffer more...

## ANOTHER ANGLE - PREDAKING AND SKYLYNX

Predaking, lifted in the air by Divebomb's wings, hovers menacingly over Skylynx. The shuttle starts to transform back into Skylynx-Pterodactyl.

✓ 122

PREDAKING (CONT'D)  
 ...at the hands of -- Predaking! !!!

## PREDAKING

lets loose a BLAST from his gun!

## THE SHUTTLE - PANNING

It is blown off the transport vehicle and scuds across the landscape! Marissa, Blurr, and Wheelie are tossed o.s.

## THE TRANSPORT

rapidly transforms back into Skylynx-Lynx and charges Predaking. It runs into camera and pounces!

✓ 122A  
✓ 122B  
✓ 122C  
PREDAKING

(kicks)  
 jams on his jets and dispatches the Skylynx Lynx with a big kick.  
 (kicked)

## THE LYNX

arcs away over a small hill.

## QUICK CUT - MARISSA AND THE AUTOBOTS

gaze at the monster in horror, start to back away.

## PREDAKING

turns the jets at his feet on again and --

## MARISSA AND THE AUTOBOTS

are caught in the jetstream and blown around the terrain like bits of litter.

123 MARISSA/BLURR/WHEELIE  
(SHOUTS OF ALARM!)

CUT TO:

HIGH ANGLE - THE LYNX

lies stunned behind a small hill. It slowly lifts its head in response to a STRANGE, PRIMEVAL BIRDSONG...

124

~~STUNNED SK/LYNX~~  
(FELINE SOUND: "HUH?")

PAN TO FRAME Skylynx-Pterodactyl waiting in the shadows. The Lynx enters shot and the two creatures come together and start to transform into one. We don't see exactly what it is...yet.

CUT TO:

WIDE ANGLE ON PREDAKING

hovering over the bleak landscape.

PREDAKING

125

All is still. All is silent. My mission is --  
(breaks off with a GASP,  
as:)

He looks up and sees something he doesn't like...at all.

PREDAKING'S POV - SKYLYNX-DINOBLAST

stands on the top of a cliff in his final, double-transform. He is a truly hideous creature.

126

~~SKYLYNX-DINOBLAST~~  
(HIDEOUS FERAL SCREECH)

as Pter.

(leaping)

He jumps straight into camera, filling the frame!

ANOTHER ANGLE

Skylynx-Dinoblast (lands) on Predaking, who swings his sword at him in vain. The giant creature sends Predaking reeling!

126A

WIDE ANGLE - PREDAKING

PREDAKING

(struck, rolling)

CRASHES to the ground and scatters into his component parts.

ANGLE ON RAZORCLAW

He turns to attack Skylynx-Dinoblast, but...

226B

SKYLYNX-DINOBLAST -

SKYLYNX-DINO

lets loose a blast of WHITE-HOT ENERGY from its jaws!

RAZORCLAW

beats feet into the distance.

HEADSTRONG AND RAMPAGE

pick themselves up.

127 yell

HEADSTRONG

Razorclaw!!!, Come back here!!!

SKYLYNX-DINOBLAST

sends a hail of ice-blue rays from his eyes toward the ground.

128

SKYLYNX-DINOBLAST

(half-feline, half-"bird")

SCREECH!

Why don't you go get him?

as he's rays

ON RAMPAGE AND HEADSTRONG

The rays hit the ground around them. They panic and run.

SKYLYNX-DINOBLAST

tosses back his head and lets out a victory cry! PULL BACK as he transforms back into the shuttle and transport.

129

~~SKYLYNX-DINOBLAST~~

(SCREECH OF VICTORY, THEN:)

Autobots! Captain Faireborn!

spots em

Marissa and The Autobots RUN INTO SHOT from behind a cliff. Wheelie snatches up the transformation cog as he runs.

130

~~SKYLYNX~~ (CONT'D)

Final boarding call for Autobot City!

DISSOLVE TO:

EXT. EARTH - ANGLE PAST AUTOBOT CITY TO TRYPTICON

The huge form of Trypticon, is visible now past the towers of Metroplex, coming ominously close.

✓ 131

UP  
AN ALARMBLASTER (V.O.)  
Autobots! This is Blaster  
blastin' atcha!

INT. METROPLEX COMM CENTER - ON BLASTER

✓ 132

~~BLASTER~~Report to stations on the double.  
One semi-transform -- comin' up!

CLOSER ON BLASTER

looking extremely grim.

✓ 133

TO SELF

~~BLASTER (CONT'D)~~

(voice drops; grim)

Cog-less or not, we're gonna  
fight!

EXT. METROPLEX - WIDE ANGLE

✓ 134

~~BLASTER (V.O.) (CONT'D)~~

Let 'er rip!

Autobot City transforms dramatically to battle station mode.

AUTOBOTS RUNNING TO STATIONS

We see Autobots running to gun emplacements.

✓ 135

~~BLASTER (V.O.) (CONT'D)~~One an' all -- heed the call!  
Ready!... Steady!

EXT. AUTOBOT CITY

Its cannons blast!

✓ 136

~~BLASTER (V.O.) (CONT'D)~~Sh-BOOM!!

TRYPTICON

The cannon-fire strikes him, but he only ROARS.

137

TRYPTICON

(ROARS) - (swat, swat-swat), etc.

The creature swats the blasts aside and continues forward.

METROPLEX

Moving in on Blaster at one of the battle stations.

BLASTER

138 We got ourselves a problem,  
friends. If Skylynx don't show,  
call this --

WIDE ANGLE - METROPLEX AND TRYPTICON

continues to swat aside the cannon fire and advances on the  
battle station.

BLASTER (V.O.) (CONT'D)  
(barely audible over  
the blast)

139 -- the end.

FADE OUT

END, ACT II

X

ACT III

FADE IN:

EXT. SPACE NEAR EARTH

Skylynx flies over camera into shot and enters earth's the atmosphere with a glowing flourish.

✓ 140 <sup>BIG</sup> SKYLYNX

Skylynx to Blaster...beginning approach to Metroplex. We have the transformation cog!

CUT TO:

EXT. THE SURFACE: NEAR DECEPTICON CITY

Trypticon lumbers toward Metroplex. PAN OVER to a cliff where the Constructicons watch. Scrapper suddenly points skyward.

✓ 141 <sup>UP</sup> SCRAPPER <sup>(points up)</sup>

Autobot shuttle at ten o'clock!

Mixmaster raises his blaster and fires.

✓ 142 <sup>UP</sup> MIXMASTER

Constructicons -- fire!!

The other Constructicons follow suit.

SKYLYNX - TRACKING

streaking down with laser blasts flashing past him.

TRYPTICON

lumbers along, shaking the ground with every step. Then he hears a LOUD RUMBLING (of Skylynx coming in). He looks up.

143 TRYPTICON <sup>(looking up)</sup>

(GRUNTS)

Then he fires.

SKYLYNX

is hit! One wing in flames, he plummets out of control!

✓ 144 <sup>(HIT)</sup> SKYLYNX (V.O.)

Blaster -- I'm hit! I'm going down!

## WIDE SHOT -- THE CRASH

Skylynx zooms down over the wide span of ground between Trypticon from Autobot City!

As he comes in, his bay doors open, and the transport vehicle drops the ground and rolls a little way. PAN with the shuttle as it comes in on its belly and skids to a halt, throwing up a huge cloud of smoke and dust.

MIXMASTER

looks and laughs.

✓ 145 (LAFFS) UP MIXMASTER  
Decepticons -- inspect the wreckage!

ANGLE ON TRYPTICON

Portals open in its body, and Decepticon Planes fly out.

✓ 146 MIXMASTER (O.S.) (CONT'D)  
Find the Transformation Cog and destroy it!

ON THE SHUTTLE

He's a mess -- one wing utterly destroyed, the rest of the fuselage badly dented. Its door opens, and a shaken Marissa, Wheelie, and Blurr emerge.

✓ 147 (BAD SHAPE) SKYLYNX  
I cannot fly!... You must get the cog to Metroplex on foot.

ON WHEELIE AND BLURR

They stand outside Skylynx with the cog.

148 BLURR  
I got an idea. Maybe not a good idea, but an idea. You know football? Well, if not, you're gonna learn fast, 'cause they have a play called the Razzle-Dazzle play and --  
(breaks off as:)

MARISSA

turns and stares flaming daggers at Blurr.

✓ 149

MARISSA  
Stop babbling and do it! ~~Blurr!~~

HIGH ANGLE - THE CHASE

From this angle, we can see the Constructicons and several more Decepticons flying and rolling towards Blurr and Wheelie, who bops behind him like a Defensive line after a kick-off, as they race toward the "goal line" of Autobot City.

They are joined by Skylynx-Lynx, who flanks Blurr on one side.

WHEELIE, BLURR AND SKYLYNX-LYNX - TRACKING

They zip along. A Decepticon jet swoops down.

SLAAM! Skylynx-Lynx, working like a great offensive tackle, knocks him away.

ON BLURR

He looks up.

ball  
BIZ

✓ 150 <sup>WELL</sup> Wheelie, <sup>Wheelie</sup> get ready <sup>ready ready</sup> for a lateral!!!

ANOTHER ANGLE - BLURR AND A DECEPTICON JET

The jet swoops down towards him. Blurr tosses the Cog. PAN with the flying Cog. It looks like it's about to hit the ground and shatter, when Wheelie streaks INTO SHOT and catches it.

HIGH ANGLE - WHEELIE - TRACKING

Constructicons race along trying to catch him. Just as Motormaster transforms to robot mode and reaches out to tackle him, Wheelie jumps away and --

Motormaster runs into Bonecrusher.

✓ 151 MOTORMASTER AND BONECRUSHER  
(OOO!!! OUCH!!!)

ON WHEELIE'S FACE AS HE RUNS

He looks forward.

✓ 152 WHEELIE  
(LAUGHS, then:)  
Oh No!!!



WHEELIE'S POV

A wall of Decepticons waiting to stop him.

ON WHEELIE

He shouts forward.

✓ 153 <sup>5 (4) 3</sup> Skylynx! ~~WHEELIE~~ Catch!

He throws the cog forward to --

SKYLYNX-LYNX

who catches it in his teeth and charges forward.

ANOTHER ANGLE - SKYLYNX-LYNX

slams past a bunch of the Decepticons and sends them flying. Then, with a toss of his head, he puts the Cog in the air again!

ANGLE ON TRYPTICON

The cog flies near it. Trypticon lunges for it and -- misses! PULL BACK WIDE as he sprawls on the ground.

ANGLE - PIPES

at the foot of the Metroplex ramp. He catches the cog over his shoulder and dashes up the ramp to the accompaniment of cheering Autobots.

✓ 154

AUTOBOTS (G)  
(CHEER WILDLY)

← Wdy to go Pipes!

✓ 155

PIPES  
We gotta install this -- fast!

ANGLE ON TRYPTICON

Still getting up from the failed interception.

✓ 156

PIPES (O.S.) (CONT'D)  
Trypticon's already off the injured list!

WIPE TO:

EXT. SPACE - CYBERTRON

The planet is still dark -- except for the grim orange glow of fires ignited by the Decepticon bombing. PUSH IN on the planet.

✓ 157 <sup>LOSD</sup> GALVATRON (V.O.)  
Onward, Decepticons. To the Matrix  
and glory.

INT. CYBERTRON

The camera speeds into the dark depths of Cybertron. Suddenly, Blitzwing flies DOWN PAST CAMERA into shot. He continues flying downward, ahead of camera as we pass various scenes of combat between the Autobots and Decepticons:

Decepticons fly along bombing bridges, doorways etc.

Autobots standing on ledges or in doorways, or dangling from railings, firing on them.

Finally, we see Galvatron on a turret, firing down at Autobots far below.

✓ 158 <sup>VP</sup> BLITZWING  
(urgently)  
Galvatron -- leader! -- !!

ANGLE - GALVATRON'S TURRET

Blitzwing swoops INTO SHOT and lands next to him.

✓ 159 GALVATRON  
Did you deliver my report to our  
allies, Blitzwing?

✓ 160 BLITZWING  
No, mighty leader, I --

GALVATRON

whirls on him, looks like he's about to erupt in a fury.

✓ 161 <sup>(whirl!)</sup> GALVATRON  
(cuts him off; outraged)  
"No"...?

PULL BACK to include Blitzwing.

✓ 162 BLITZWING  
They are not our allies! They  
have deceived you!

CLOSE - BLITZWING

He hesitates a moment, wondering about the consequences of dropping this bombshell...then decides there's no choice.

✓ 163 ~~BLITZWING~~  
Mighty Galvatron -- there is no  
Decepticon Matrix!

✓ 163A Suddenly, camera yanks back, as Galvatron (swings) a powerful arm,  
✓ 163B SLAMMING Blitzwing across the chest, sending him tumbling off  
the ledge and down towards the Autobots.

✓ 164 ~~(SPIKE BLITZ)~~ GALVATRON  
Tell it to the Autobots.  
(laughs)

ON BLITZWING - TRACKING

He looks back up, then down.

✓ 165 ~~SELF-ATTACK~~ BLITZWING  
If I must...!

BLITZWING'S POV - SPIKE AND RODIMUS

They point their guns upwards.

✓ 166 ~~BLITZWING (O.S.)~~  
Autobots! Do not shoot...I beg  
you!

✓ 167 RODIMUS  
(perplexed)  
He begs us?

ANOTHER ANGLE - SPIKE AND RODIMUS

Blitzwing drops INTO SHOT. They step back, guns trained on him.  
He raises his hands in a gesture of surrender. They exchange  
a puzzled look.

✓ 168 BLITZWING  
Please...listen! We are, all of  
us, in grave peril!

WIPE TO:

INT. CYBERTRON - EVEN DEEPER

There is an eerie METALLIC HOWL this deep into the planet. The  
only light is the faint flicker of laser fire from far above  
-- barely enough that we notice a few glittering dots up ahead.

✓ 169 ~~BLITZWING (V.O.) (CONT'D)~~  
Somewhere in the depths of  
Cybertron...

CLOSER - THE GLITTERING DOTS

are the SHARKTICON COMMANDOS, sent here by the Quintessons. They stand on a ledge in front of a door.

✓ 170 ~~BLITZWING (V.O.) (CONT'D)~~  
A commando team of Sharkticons...

ANOTHER ANGLE - MUCH CLOSER

We see that they have attached ~~some kind of~~ a bomb to the door. They look around furtively.

✓ 171 ~~BLITZWING (V.O.) (CONT'D)~~  
...is about to unleash a force...

ONE OF THE SHARKTICONS

lights a fuse with a laser gun.

✓ 172 ~~BLITZWING (V.O.) (CONT'D)~~  
...that will destroy us all!

ANOTHER ANGLE

The Sharkticons run o.s. for cover. BLAMMOLA!!!!

INT. THE MATRIX CHAMBER

The team of Sharkticons step through the now-open door into a chamber lined with ancient machinery.

WIPE TO:

EXT. METROPLEX - SAME TIME

Alarms scream and the ground SHAKES as Trypticon steps towards Metroplex.

173 BLURR (V.O.)  
Faster, Pipes, faster. *faster faster faster faster!*

CUT TO:

INT. METROPLEX CENTRAL TRANSFORMING CORE

This is a gigantic mass of machinery -- a tower of gears and levers. Pipes is poised on a ladder near the very top of the machinery, working with a large, wrench-like tool in one hand, and the Transforming Cog in the other. Bumblebee, Wheelie, Warpath, and Marissa are watching.

Blurr paces back and forth in front of the machinery, wringing his hands.

~~BLURR~~

174 You've gotta work faster, 'cause if you don't, Trypticon's gonna stomp us, and then where ~~will~~ we be? I don't know, but I know what we'll be...we'll be pancakes, ~~and~~ *yes pancakes!*

STAPPED

ON PIPES

He is finishing the most sensitive part of the installation. He inserts the Transforming Cog into the machinery.

PIPES

175 SHHHH!

Blurr! Shut up...

Suddenly, the entire structure shakes. Pipes glances up and o.s., then SNAPS the Cog into place.

PIPES

176 Done! Tell Blaster to go full-transform!

CUT TO:

EXT. METROPLEX - BLASTER

Blaster throws a lever.

BLASTER

177 I hear ya! Metroplex, -- flex!

WIDE ANGLE - METROPLEX

Trypticon is poised to destroy Metroplex -- by stepping on it. But Metroplex starts to transform! It rises, coming up under Trypticon's foot, grabbing the foot, knocking the Decepticon City off-balance!

METRO PLEX

(rise). (grabs)

177A TRYPTICON

topples over, shaking the ground! TR17

LONG SHOT - THE TWO CITIES

As Trypticon gets up, Autobot City finishes transforming. They are now standing, facing each other.

TRYPTICON

(off bal, topple, hit deck)

177B

✓ 178 METROPLEX  
This planet's not big enough for  
the both of us.

179 TRYPTICON  
(nods in agreement)  
Crusssh Metroplex!!!

First, the Cities BLAST each other with their whopper weapons.  
We should see stuff blown off both of them, and holes in them...

180 TRYPTICON  
(ROARS IN ATTACK)

ANGLE ON TRYPTICON

180A He charges Metroplex.

180B THE FIGHT - SERIES OF SHOTS

(BATTLE WALLA)

(METROPLEX)  
(BATTLE WALLA)

- News  
- Objen  
- Telenor  
- ...

--As Trypticon is about to hit him, Metroplex grabs his two frontal arms in a judo move, and flips him over...

--The Two robots tumble across the terrain and SLAM into a mountain.

--Metroplex RIPS the peak off of the mountain and hurls it (two handed over his head) at Trypticon.

--Trypticon is struck by it and knocked backwards.

--Metroplex dives for Trypticon, but this time, it is Trypticon who flips Metroplex into the air towards...

--A town. Not a big city. No skyscrapers. Metroplex is about to land on the town, but in the nick of time sticks his arms out as if he were doing push-ups, and lands spanning the town, miraculously avoiding doing any damage.

THE TOWN - SERIES OF QUICK CUTS

Using any available means, people flee the town.

--Cars streak off.

--Buses squeal away like race cars.

--Trains forget their stations and take off...

--Crop dusters zoom skyward.

The place empties out very quickly.

## THE GIANT ROBOTS

Metroplex scrambles to his feet...Trypticon lumbers toward him.

✓ 181

Had enough?

METROPLEX

182

TRYPTICON  
(LAUGHS AT JOKE)

## ON TRYPTICON'S FEET

With every step he smashes a house, flattens a bank, blooeyes a theater, crunches a supermarket. Food splatters out the side and gets all over his foot. PAN UP to Trypticon's vicious face. Suddenly, Metroplex's fist enters shot and -- CONNECTS, knocking Trypticon back.

## EXTREME WIDE ANGLE - BOTH GIANT ROBOTS

182A ✓ Metroplex presses his advantage and keeps hammering... Trypticon backs up...Metroplex keeps hammering...

TRYPTICON

teeters.

METROPLEX

closes in.

182B ✓ BACK TO EXTREME WIDE ANGLE

Metroplex picks the monster up (swings him) overhead in a fireman's carry and throws him!

TRYPTICON

flies through the air over one mountain range, and lands on top of another. A beat...then he slides down the icy face of the mountain like it was a gigantic slide, tumbles over a gigantic forest, and plunges straight into the ocean...!

ON TRYPTICON

Sparking and smoking, he rises from the water...then sinks back below the waves!

ON METROPLEX

He stands hands akimbo, a la Superman. PAN DOWN to his feet where the other Autobots, including Blaster stand cheering.

183

AUTOBOTS  
(WILD CHEERING!) *+ (sub) ...*

184

BLASTER  
Yessir...Metroplex is my kinda town!

WIPE TO:

EXT. SPACE - ANGLE PAST THE QUINTESSON SHIP TO CYBERTRON  
PUSH IN on the giant planet and...

CUT TO:

INT. THE MATRIX CHAMBER - ANGLE ON A LEVER

in the walls of machinery. The lever itself in gleaming silver, the knob at the top an alien gem, with CRACKLING ENERGIES pulsing through it. PULL BACK as the Sharkticons move into shot and one of them reaches for the lever. He hesitates...

185

SHARKTICON  
(can't remember)  
Push...dowwn...? *(SHOT SINGES!!)*

Suddenly a LASER BURST streaks into shot and singes the Sharkticon's hand! He whirls to see

RODIMUS PRIME, BLITZWING & SPIKE

burst in the doorway.

QUICK CUT - THE SHARKTICONS

open FIRE!

QUICK CUT - BLITZWING, RODIMUS & SPIKE

FIRE back.

ON THE SHARKTICONS

The trio's shots scatter them like bowling pins. *P*

RODIMUS, BLITZWING & SPIKE

stand with their backs to the door.

186

RODIMUS  
Could I ~~be~~ interest you in changing sides?



BLITZWING

(shakes his head)

✓ 187 You have my respect, but I could never --

Suddenly, the doorway fills with the massive form of Galvatron.

GALVATRON

✓ 188 Blitzwing! What are you doing here? !!

The trio turn around in time to be BLASTED by Galvatron. They spin into the walls and stop. Spike lands somewhere behind Rodimus Prime, out of sight.

ON GALVATRON

He steps into the chamber and toward the switch.

~~GALVATRON~~

✓ 189 Surely you're not searching for something that doesn't exist?

He reaches for the switch.

~~GALVATRON (CONT'D)~~

✓ 190 perhaps you hoped to find the matrix for yourself.

RODIMUS - QUICK SHOT

He looks (o.s.) in horror.

BLITZWING - QUICK SHOT

Blitzwing lurches forward.

BLITZWING

✓ 191 <sup>Desperate</sup> Don't -- !!!

GALVATRON

His hand poised on the lever, he laughs.

GALVATRON

✓ 192 <sup>(Laff)</sup> Silence -- traitor!

He throws the lever. A mechanism begins to HUM.

RODIMUS AND BLITZWING

lunge for Galvatron.

GALVATRON

raises his weapon to fire back! Then, everything stops.  
Everything.

WIDE ANGLE - THE CHAMBER

Galvatron, Blitzwing, Rodimus, and even the Sharkticons are frozen in place.

CUT TO:

EXT. EARTH

Metroplex suddenly freezes, as do the Autobots who were cheering its victory, and even the defeated Decepticons.

ANGLE - THE MAIN STREET OF THE SMALL TOWN

Humans from the trashed town emerge from the few buildings left standing. They stare at each other, baffled, wondering what is going on.

✓ 193 A CORNPONE  
Gol-dern...they plumb burned out!

PULL BACK SLOWLY to an extreme wide angle, to play the eerieness of the scene. It's like a metallic version of Monument Valley: the colossal figure of Autobot City...surrounded by the various Autobots and Decepticons, some frozen in mid-transformation...all perfectly still, perfectly silent.

✓ 194 CORNPONE'S WIFE  
No matter how newfangled you make 'em -- when they bust, they bust.

CUT TO:

EXT. CYBERTRON - PRINCIPAL CITY

Nothing is moving. The only sounds are the HUM of the machinery below and the crackling of flames. PULL BACK SLOWLY as the Quintesson carrier descends into shot.

CLOSER - THE HATCH OF THE CARRIER

opens, and the four Quintessons move out onto the surface of Cybertron.

195 INHALE QUINTESSON #1  
Breathe in -- smell the cool metallic air of home!

The Quintessons nod to one another, then all four move o.s.

CUT TO:

INT. CYBERTRON

The scene here is equally bizarre. The battle is frozen at its climax. We HEAR the voices of the Quintessons.

QUINTESSON #2 (V.O.)

✓ 196 After 10 these many centuries --  
she is ours once more!

THE QINTESSONS

(A BEAT)

Moving past the inert Autobots and Decepticons, they treat themselves to a tour of the old homestead.

QUINTESSON #3

✓ 197 The sons of Quintessa have come home!

QUINTESSON #3

(A BEAT)

looks up at Ultra Magnus and Cyclonus locked in a death grip.

DELIBERATA

✓ 198 Your war is over, Transformers.

CUT TO:

THE "MATRIX" CHAMBER

The Quintessons enter. Nothing has changed. The robots are still deactivated.

QUINTESSON #3

✓ 199 For on this day, an empire is reborn!

ALL QINTESSONS

✓ 200 To victory!

The Quintessons file out of the chamber. PAN to FRAME the inert figure of Rodimus Prime. THE MUSIC RISES. For just a moment, we should really believe that the mini-series is going to end, with a Quintesson Victory. PUSH IN on Rodimus's unmoving hand, holding his gun. Then, suddenly, a human hand reaches into shot and grabs the gun!

## ANOTHER ANGLE - SPIKE

has crawled out from behind Rodimus and is wielding the robot's futuristic weapon like it were a small bazooka!

✓ 201 SPIKE Sorry, Quints...you blew it. //

Spike BLASTS away the deactivation mechanism!

QUICK CUT - INT. CORRIDOR - THE QUINTESSONS

react with abject horror as the HUMMING STOPS!

THE "MATRIX" CHAMBER - GALVATRON

comes back to life with a vengeance.

✓ 202 GALVATRON (enraged!)  
Where are they? WHERE ARE THEY?!?

He charges out of the room. Half-a-beat, then Rodimus Prime, Blitzwing and Spike follow!

ANGLE ON THE QUINTESSONS

They zip through a corridor. They HEAR the roars of all sorts of Autobots and Decepticons shouting.

✓ 203 DELIBERATA  
We'll never reach the surface alive!

✓ 204 QUINTESSON #3  
The emergency escape pod -- level 14!

GALVATRON, RODIMUS PRIME, BLITZWING & SPIKE - TRACKING

They dash down a corridor. Rodimus point o.s.

✓ 205 RODIMUS  
There they are!

WHAT HE SEES

The Quintessons are running into something that looks like an elevator.

GALVATRON

barges past the others, lunging for the Quintessons.

202A  
ROARS  
&  
SHOUTS  
OF  
AUTOBOTS &  
DECEPTICONS

206

*ON RUSH, SFX*

GALVATRON

Deceivers! Betrayers! Five-faced  
 slime of the nebula! I will rip  
 your tentacles from --  
 (breaks off as:)

Suddenly, flame and smoke fill the corridor. (SFX: ROCKET  
 ENGINES!)

RODIMUS, BLITZWING, AND SPIKE

hit the deck. Galvatron reels back into shot and crashes to  
 the floor!

THE ESCAPE ELEVATOR

Lifts off like a rocket ship. PAN with it, up through  
 Cybertron's many levels -- past stunned Autobots and Decepticons  
 -- and follow it on up into space, where it GAINS OUT OF FRAME!

GALVATRON, BLITZWING, RODIMUS &amp; SPIKE

stand in the smoke, looking up. Move in as Rodimus and  
 Galvatron look at each other...and raise their guns.

BLITZWING

stands behind both of them, cannon drawn.

207

BLITZWING

Enough! This battle ends now...or  
 I shall write its conclusion.

GALVATRON AND RODIMUS

both turn to face Blitzwing. They realize he means it.

208

GALVATRON

You will never be welcome in the  
 ranks of the Decepticons again...!

*defiant*

BLITZWING

nods sadly. Pull back to include an astonished Spike in the  
 shot. He looks at Blitzwing with real admiration.

209

BLITZWING

Sometimes it's better to be known  
 for one's enemies.  
 (beat)  
 Go now, Galvatron. Don't make  
 me fire.

GALVATRON

hesitates. The sparks at his temple CRACKLE. Then, abruptly, he turns and walks down a dark corridor.

GALVATRON

✓ 210

W.I.P.E. (icy)

You will suffer for this, Blitzwing! You will suffer unimaginably.

He disappears into the darkness.

RODIMUS

turns to Blitzwing.

RODIMUS

✓ 211

We ~~really do need~~ all the troops we can get...!

BLITZWING

✓ 212

I'll think about it.

DISSOLVE TO:

EXT. SPACE - ANGLE ON CYBERTRON

Decepticon ships and jets are rocketing away from the planet, in a slightly more ragtag version of the wedge in which they attacked. As Rodimus speaks, PUSH IN on the planet.

RODIMUS (V.O.)

213

Autobots, this is an uneasy victory we have won.

CUT TO:

EXT. SURFACE OF CYBERTRON - PRINCIPAL CITY

where the Autobots are assembled among the ruins. PAN over the ranks of the Autobots to hold on Rodimus. He stands, flanked by Ultra Magnus, Kup, and Spike, on a pile of twisted metal, an improvised dais.

RODIMUS (CONT'D)

214

We <sup>now</sup> know ~~to~~ that the Decepticons are not our only foes...

WIPE TO:

EXT. EARTH - ANGLE ON METROPLEX

Now back in city mode. As Rodimus continues, PUSH IN on the city.

215 ~~RODIMUS (V.O.) (CONT'D)~~  
 ...that another, more dangerous  
 race of beings also plots our  
 destruction.

CUT TO:

INT. METROPLEX COMM CENTER

Wheelie, Blurr, Skylynx, Blaster, Marissa and various others watch Rodimus on the giant screen. PAN over the assemblage here...

216 ~~RODIMUS (CONT'D)~~  
 Our universe will never be the  
 same again.

...then move in on the screen and...

DISSOLVE TO:

EXT. CYBERTRON - ANGLE ON RODIMUS

addressing the assemblage there.

217 ~~RODIMUS (CONT'D)~~  
 We Transformers have looked into  
 the face of our creators...

He gestures o.s. and CAMERA PANS to frame the half-destroyed wall of a building, where a couple of Autobots have etched the image of a Quintesson -- with Death's Head -- into the metal.

218 ~~RODIMUS (O.S.) (CONT'D)~~  
 ...and seen the face of an enemy.

PUSH IN on the crude drawing of the Death's Head, and...

FADE OUT

THE END