DARK MATTER

EPISODE #202

Written By: Joseph Mallozzi 1 EXT. MOON BASE PRISON - VFX

1

A shuttle drops down onto the prison's landing pad. A docking collar slowly extends out toward the shuttle's airlock door.

2 INT. SUPER MAX - STAFF WING - ND QUARTERS

2

FIVE lies on the bed, trying unsuccessfully to sleep. The door opens, and the Head Guard enters, followed by SIX.

HEAD GUARD

It's your lucky day, kid. Your transfer just came through.

FIVE

Transfer where?

SIX

You're being placed in a group home, down on the planet.

FIVE

A group home?

XTZ

I know it's not ideal, but -

FIVE

I don't want to go.

The Head Guard throws SIX a look.

HEAD GUARD

That's a first for me. Never heard a prisoner say they wanted to stay here before.

FIVE

Put me in the general population. At least I'd be with my friends.

SIX

That's no place for someone like you.

FIVE

My PLACE was on that ship, but you made sure that would never happen again, didn't you?

2 CONTINUED:

HEAD GUARD

The really funny thing is - you actually think you get a say. Now let's move.

And with that, he grabs her by the arm and begins to drag her out. She struggles.

FIVE

Let go of me.

HEAD GUARD

You want to get cuffed and shackled, keep it up.

FIVE looks over at SIX. He shakes his head.

SIX

Don't.

FIVE relents. The Head Guard shoves her out the door. SIX follows.

3 INT. SUPER MAX - STAFF WING - CORRIDOR

3

2

They move down a corridor. FIVE looks at SIX pleadingly.

TVT

Why are you letting them do this?

SIX

I'm trying to help you.

FIVE

No, you're trying to help yourself, by sending me away to be someone else's problem. I'm an inconvenience.

HEAD GUARD

You got that right.

SIX throws the Head Guard a look.

SIX

Just get her on the shuttle.

At that moment, a man in his mid-forties sweeps around the corner, icy and authoritative, flanked by two Galactic Authority officers. This LEE SHADDICK.

SHADDICK

I'm afraid I have to countermand that order.

DARK MATTER EPISODE 202 WHITE 10-5-15 3.

3 CONTINUED:

All stop, surprised.

HEAD GUARD

Who are you?

SHADDICK

Commander Shaddick, Chief Inspector of the Galactic Authority's Serious Crimes Division. That girl's not going anywhere.

SIX

I was told she wasn't going to face any new charges.

SHADDICK

And she won't, as long as she cooperates with my investigation. Effective immediately, you've been relieved of your duties. This case is mine now.

Off a shocked SIX -

4 EXT. OFF-WORLD FACILITY -- DAY

4

3

An island of high-tech glass and metal amid more inhospitable surroundings (VFX - MATTE).

5 INT. OFF-WORLD FACILITY - POSH SUITE -- DAY

5

ALICIA REYNAUD - mid-forties, impeccably dressed and groomed, paces as she addresses some unseen person on her comm link. As she talks, she surveys a floating holo-screen stock market display (VFX).

REYNAUD

No. No. Cut them loose. I don't care. If they're smart, they'll have seen it coming. If not, then I have no sympathy for them.

VICTOR HUGHES, Reynaud's assistant, mid-forties sporting a neatly trimmed beard, steps into the room clutching a remote. He hangs back at the doorway but Reynaud notices him immediately.

REYNAUD (CONT'D)

Just get it done. Listen, I have to go. Hughes is about to interrupt me with some very important news.

5 CONTINUED:

She throws Hughes a reproachful look. Her assistant is clearly uncomfortable. Reynaud tweaks her comm to end the call, then looks at Hughes.

REYNAUD (CONT'D)

Very important, yes?

Hughes steps into the room.

HUGHES

We have confirmed reports that, several days ago, the fugitive ship Raza was captured by the Galactic Authority.

REYNAUD

And what does that have to do with me?

Hughes points the remote at the holo screen. The image flickers and changes. Hughes steps up alongside Reynaud as they take in the now O.S. display.

HUGHES

This was the crew manifest forwarded to G.A. Central.

Hughes hits the remote. Reynaud's face lights up.

REYNAUD

I don't believe it.

Reynaud steps up to the holo screen, incredulous.

HUGHES

We've finally found her.

REVERSE TO REVEAL a mug shot of FIVE up on the screen, mug shots of the rest of the crew minimized beside her. Reynaud steps up to the photo and smiles.

REYNAUD

Hello, pumpkin.

END TEASE

ACT ONE

6 INT. SUPER MAX - SURVEILLANCE ROOM

6

The Head Guard enters to find the Warden watching a video image of Shaddick, sitting in an interrogation room, going over some notes on a tablet.

WARDEN TREIHAN

This could be a problem.

HEAD GUARD

No shit. Do we have to cooperate?

WARDEN TREIHAN

We're under contract to the G.A., and he's the ranking G.A. officer.

HEAD GUARD

Yeah, but who does he REALLY work for?

WARDEN TREIHAN

I don't know yet, but I'm gonna find out. In the meantime, we may have to move up our timetable.

7 INT. SUPER MAX - INTERROGATION ROOM

7

SIX enters, and takes a seat across from Shaddick.

SIX

What exactly is going on here?

He looks up from his tablet.

SHADDICK

I told you. You've been relieved.

SIX

Why?

He answers with a question of his own.

SHADDICK

Why haven't you filed your report?

SIX hesitates.

SIX

I'm still working on it.

7 CONTINUED:

SHADDICK

Taking your time though, aren't you?

Why has the trial been postponed?

SHADDICK

A very good question, but hardly one that concerns you.

SIX

Of course it concerns me. I'm the one who brought them in.

SHADDICK

Let's talk about that.

He looks at his tablet again.

SHADDICK (CONT'D)

According to your commanding officer, you were onboard the Raza for approximately three and a half months.

SIX

That's correct.

SHADDICK

But two months in, you lost contact.

SIX

I was compromised. Two members of the crew discovered I was Galactic Authority and planned to kill me.

SHADDICK

Evidently they failed.

SIX

They didn't get the chance. Another member of the crew, the girl we called FIVE, saved me. She wrote a program intending to target their memories during stasis, but instead it wiped the memories of the entire crew.

SHADDICK

Including your own.

SIX

Yes.

Consulting his tablet again.

DARK MATTER EPISODE 202 WHITE 10-5-15 7.

7 CONTINUED: (2)

SHADDICK

Lieutenant Anders reported your memory loss after your encounter on Arrakis Sadr.

SIX

He's the one who told me the truth.

SHADDICK

He also reported that he arranged for you to acquire the assets you needed to complete your mission.

FLASHBACK TO:

7

8

9

8 INT. RAZA - SIX'S QUARTERS

SIX carefully unpacks the contents of a small box: syringe, a bottle containing a clear liquid drug, and an explosive device. He considers...

SIX (V.O.)

That's right. Neurotoxin and an explosive device to cripple the engines.

SHADDICK (V.O.)

But you didn't act. At least not right away.

9 INT. SUPER MAX - INTERROGATION ROOM

Shaddick stares him down.

SIX

I was in a difficult position.

SHADDICK

That much I understand. After the memory wipe you had no way of knowing you weren't really one of them. You had to assume they were your partners, your friends.

SIX

Believe me, it wasn't always so friendly.

SHADDICK

You ate, slept and fought alongside them for over a month before you (MORE)

9 CONTINUED:

SHADDICK (CONT'D)

9

found out. That had to have had an effect.

SIX

What are you suggesting?

SHADDICK

I'm suggesting that your judgement may have been clouded, quite understandably.

SIX

I brought them in!

SHADDICK

But not right away, which begs the question - what changed your mind?

SIX pauses again, calculating his answer.

SIX

I needed time.

Shaddick stares at him for a beat, then -

SHADDICK

And you're sure it had nothing to do with the destruction of a Mikkei research facility on Iriden 3?

SIX says nothing.

SHADDICK (CONT'D)

They were illegally conducting research into white hole technology, and it literally blew up in their face. At least that's the official story.

SIX

I heard.

SHADDICK

Unofficially, there are rumors that the device was stolen from another corp and delivered by a third party, in a ploy to test it and let Mikkei take the fall.

SIX

If that's true, some would consider that an deliberate act of war by one corporation against another.

DARK MATTER EPISODE 202 WHITE 10-5-15 9.

9 CONTINUED: (2)

SHADDICK

It also means whoever delivered the device could be considered accessory to mass murder.

to made maraci

He leans in.

SHADDICK (CONT'D)

I know the Raza was there. I can't prove it yet, but I will.

SIX looks away, trapped.

SHADDICK (CONT'D)

You hesitated and a planet was destroyed. I can see how you might be tempted to omit that from your report to protect yourself, or out of a misguided loyalty to some of your former associates, but believe me - that would be a mistake.

10 INT. SUPER MAX - SURVEILLANCE ROOM

10

9

Shaddick and SIX are onscreen. The Warden and the Head Guard are watching.

SHADDICK (ONSCREEN)

I intend to get to the bottom of this, and anyone who stands in my way will regret it.

He throws a look over his shoulder, in the general direction of the security camera. The Warden and the Head Guard exchange looks.

WARDEN TREIHAN

I need to make a call.

11 EXT. MOON BASE PRISON - VFX

11

Establish for time cut.

SHADDICK (V.O.)

Emily Brandt.

12 INT. SUPER MAX - INTERROGATION ROOM

12

FIVE is now seated at the interrogation table across from Shaddick.

12 CONTINUED: 12

SHADDICK

That's your real name, in case you didn't know.

FIVE

I know. For now, I'm sticking with FIVE.

SHADDICK

Okay - FIVE - can you tell me how you ended up on The Raza?

FIVE

I don't remember.

SHADDICK

Care to speculate?

FIVE shrugs.

SHADDICK (CONT'D)

You're not exactly the mercenary type. At first I thought maybe kidnapping victim. But then I read your file and I realized: there's no one out there who would give a damn if you were taken.

This stings FIVE, although she tries not to let it show.

SHADDICK (CONT'D)

No one of any consequence anyway. So now I'm thinking stowaway.

FIVE

Maybe. I dunno.

SHADDICK

But that just brings up another question: why didn't they get rid of you first chance they got? Why did they let you stick around?

FIVE is silent, so Shaddick pushes on -

SHADDICK (CONT'D)

Because you proved yourself useful, obviously. What DID you do on that ship?

Again, no answer.

12 CONTINUED: (2)

12

SHADDICK (CONT'D)

I'm going to find out one way or another, so you might as well tell

me in your own words.

FIVE relents -

FIVE

I fixed things. I have a head for gadgets, electronics, stuff like that.

SHADDICK

Okay, makes sense. But it is unfortunate.

FIVE

Why?

SHADDICK

If you were fixing things you were helping, participating. That potentially makes you an accomplice to every illegal activity that was conducted while you were onboard.

FIVE knows this might be bad, but tries to brazen it out.

FIVE

So what?

SHADDICK

Including the murder of fifteen thousand people on Iriden 3.

FIVE stares, trying to keep calm, not give anything away. After a moment -

FIVE

Never heard of it.

Shaddick leans back.

SHADDICK

You're making a mistake. You think you're protecting your friends, but there's already enough evidence from their previous crimes to put them away forever. You're the only one who has anything to lose here.

FIVE

If you can convict them without my help, then do it, and leave me alone.

12 CONTINUED: (3)

Shaddick eyes her for a beat. FIVE is proving a tougher nut to crack than he thought.

12

13

SHADDICK

What about Lieutenant Sajan - I mean, Six?

FIVE

What about him?

SHADDICK

He claims you saved his life. Care to do it again?

FIVE

What are you talking about?

SHADDICK

He's about to perjure himself to protect you from these charges. If you admit to your involvement and tell me everything, I can guarantee you immunity, and he won't have to sacrifice himself.

FIVE stares at him for a moment, then -

FIVE

He made his choice.

A frustrated Shaddick lashes out.

SHADDICK

Listen to me, you little shit - I can make things very ugly for you; lock you away in a tiny cell until you're old and grey and broken. Or, I can play nice.

FIVE

No, I don't think you can. (beat)

Because you're obviously a colossal asshole.

13 INT. SUPER MAX - SURVEILLANCE ROOM

The Head Guard, who has been watching and listening to the whole thing, smiles to himself.

HEAD GUARD

You got balls, kid, I'll give you that.

DARK MATTER EPISODE 202 WHITE 10-5-15 13.

13 CONTINUED: 13

Warden Treihan enters.

WARDEN TREIHAN

She give anything up?

HEAD GUARD

No. But I get the feeling this G.A. bastard is just getting started. He's already got the other three lined up for their sit-downs.

WARDEN TREIHAN

Then you'd better make sure we get to them first.

HEAD GUARD

You sure about that? This happens right under his nose and there'll be hell to pay.

WARDEN TREIHAN

It's alright, we're protected.

The Head Guard hesitates.

WARDEN TREIHAN (CONT'D)

I said we're protected. Now make it happen.

The Head Guard nods and heads out.

14 INT. SUPER MAX - GENERAL POPULATION

TWO, THREE, and FOUR are huddled together at a table, eating. TWO glances over, catches a couple of convicts eyeing them from a neighboring table and keeps her head down, refocusing on her food. THREE is studying his gruel.

THREE

I think they're raisins.

(beat)

I really hope they're raisins.

Nyx approaches, sets her tray down and joins them. She eyes THREE's apple -

NYX

You gonna eat that?

THREE responds by pulling his apple a little closer. Nyx looks around, then leans in conspiratorially -

(CONTINUED)

14

14 CONTINUED: 14

NYX (CONT'D)

So how's it coming?

TWO

How's what coming?

NYX

Your escape plan?

Our trio exchange looks. Beat.

FOUR

There is no escape plan.

Nyx eyes them dubiously.

THREE

We were told to keep our noses clean. That's what we're doing.

Nyx is not buying it.

NYX

What, you mean Arax? You're telling me you're scared?

Beat.

FOUR

We're not looking for trouble.

Nyx eyes them for a moment, then -

NYX

Okay. Three things I know for sure: you don't scare; you thrive on trouble; and if you want off this rock, you're going to need my help.

TWC

Oh, yeah? How do you figure?

NYX

Even if you could snap your fingers and make every guard disappear, and unlock every door, you're still not going anywhere. There's only one way off this rock - by shuttle. They know that, which is why they never leave one docked for very long.

THREE

So what's that got to do with you?

14 CONTINUED: (2)

NYX

(beat)

It's all about timing. And it just so happens I know the supply run schedule for the next month.

Our trio exchange uncertain looks.

TWO

How?

NYX

I did a favor for one of the guards while I was on the outside. See, that's how things work around here. Now, I'm in a position to do you a favor.

TWO

And what would you want in return?

NYX

Your extra pillows and a hug goodbye. What do you think I want?

Beat. Suddenly, the Head Guard approaches.

HEAD GUARD

See, this is what I like. All together. Saves me the trouble.

NYX

What?

Pointing at the Raza crew -

HEAD GUARD

These three got a new work detail.

THREE

Alright! I am done washing other people's underwear.

HEAD GUARD

You're on waste disposal.

Three's face falls.

THREE

You kidding me?

HEAD GUARD

Let's go.

DARK MATTER EPISODE 202 WHITE 10-5-15 16.

14 CONTINUED: (3)

14

THREE

Can I finish my whatever this is?

HEAD GUARD

Now.

TWO, THREE and FOUR push their chairs away from the table and get up. The Head Guard escorts them off.

Beat. Nyx reaches over and helps herself to THREE's apple.

15 INT. SUPER MAX - WASTE DISPOSAL SECTION

15

TWO, THREE, and FOUR are sorting recyclables. It's tedious grunt work.

THREE

Someday we're gonna all look back on this - and still be really angry.

CONVICT (O.S.)

Hey!

They look over at a seedy-looking CONVICT standing by the door to the incinerator. He motions to them.

CONVICT (CONT'D)

Whatever can't be recycled gets incinerated. Come on, let's go!

Our trio exchange weary looks and push a cart laden with metal cans over as the convict flips a switch, opening the door.

CONVICT (CONT'D)

Alright, get 'em in. We aint got all day.

16 INT. SUPER MAX - INCINERATOR

16

Our trio wheel the cart inside and start emptying it when - the door slams shut behind them.

THREE

What the hell?

17 INT. SUPER MAX - WASTE DISPOSAL SECTION

17

The convict locks the door and hits a button. He throws a look up at the surveillance camera -

18 INT. SUPER MAX - SURVEILLANCE ROOM

The Head Guard and another on-duty guard. The Head Guard flips a switch and the monitor view of the waste disposal unit goes to static. He pulls out a couple of bars and stuffs them in the on-duty guard's pocket.

18

19

HEAD GUARD

Looks like we've got a problem with one of the camera's in section five. Have someone take a look at it.

He heads out.

HEAD GUARD (CONT'D)

Tomorrow.

19 INT. SUPER MAX - INCINERATOR

THREE kicks at the door - to no avail. He pounds with his fists.

THREE

Hey! HEY!! Can you hear me?!!

TWO

Yeah, I have a feeling he can hear you just fine.

They look around. There is no way out.

FOUR

Is it just me, or is it getting hotter in here?

They exchange looks and then a low HUM causes them to look up simultaneously at -

The heating elements above their heads begin to glow. Beat.

THREE

And I thought laundry duty was bad.

Off their dire predicament we -

END OF ACT ONE

ACT TWO

20 INT. SUPER MAX - INCINERATOR

20

The overhead heating elements are red hot. Our trio are perspiring. TWO launches an all-out assault on the door - to no avail.

The heat is oppressive, overwhelming. Even TWO is being affected. She launches one final kick in frustration. Nothing. It looks like they're done for when -

Suddenly, the heating elements shut off. They look up, bewildered. Then, we hear the door unlock - and open.

21 INT. SUPER MAX - WASTE DISPOSAL SECTION

21

They stagger out of the incinerator to discover ARAX there. A couple of his men are flanking seedy convict.

ARAX

You okay?

THREE goes for the seedy convict.

THREE

You sonovabitch -

Arax's men step into intercede.

TWO

What the hell was that?!

ARAX

An unfortunate accident. In a place like this -

He throws a look to the convict who glares back at him.

ARAX (CONT'D)

- They happen all the time. Right?

He throws a look back at our trio.

ARAX (CONT'D)

Walk away.

THREE

You kidding me?

ARAX

Walk - away.

DARK MATTER EPISODE 202 WHITE 10-5-15 19.

21 CONTINUED:

21

TWO motions THREE out. Reluctantly, he leaves. FOUR follows. TWO throws a parting glance at Arax, and leaves. Once they're gone, the clearly pissed seedy convict informs Arax -

CONVICT

You just made a big mistake.

ARAX

You tell Kazan that those three are with me now.

Arax and his men leave the convict to stew.

22 INT. SUPER MAX - STAFF WING - SIX'S TEMP QUARTERS

22

SIX paces in his temporary quarters, trying to figure out his next move. There is a BUZZING sound, then a voice comes over the intercom.

SHADDICK (O.S.)

Lieutenant, this is Chief Inspector Shaddick. I've run into a little problem. I need your help.

OFF SIX - what now?

23 INT. SUPER MAX - TECH ROOM

23

The door opens and SIX enters to find the Android, the G.A. Tech (who we recognize from episode 201), and Shaddick. At one end of the room a device has been set up that glows and emits a low HUM.

ANDROID

Hello, Lieutenant.

SIX

Hey there.

SIX looks at the glowing, humming device.

SIX (CONT'D)

What's this?

ANDROID

They've activated a dampening field.

She looks down at her own hands.

ANDROID (CONT'D)

It's made me quite weak.

23 CONTINUED:

SHADDICK

A necessary precaution.

ANDROID

I intend no harm to anyone.

SHADDICK

And yet you refuse to cooperate.

SIX

What are you talking about?

SHADDICK

She has a detailed record of everything she experienced on that ship but she's refusing to release the files.

SIX

Can't you just extract them?

G.A. TECH

Normally, yes. But she's created an elaborate security protocol that will wipe everything if we try, including her personality matrix.

SHADDICK

A little extreme, don't you think? Effectively, you'd cease to exist.

ANDROID

As do we all, eventually.

SHADDICK

By refusing to cooperate, you're disobeying a direct order from a human superior.

ANDROID

My loyalty is to my crew. I take orders from them.

Shaddick considers, then throws a look to SIX.

SHADDICK

You're up.

SIX now realizes why he's been brought here. He hesitates, but he's got no choice. He steps forward and addresses the Android.

24

23 CONTINUED: (2)

SIX

Android, I understand what you're trying to do, but it's pointless. I'm ordering you to cooperate with the investigation.

ANDROID

Unfortunately, that won't be possible.

SIX

Why not?

ANDROID

Because you're no longer a member of the crew. In fact, it's arguable you never really were.

An exasperated Shaddick looks back at the Tech.

SHADDICK

Alright, so what are our options?

TECH

I suppose I could probe her neural network to try and physically isolate the appropriate pathways, but it would take some time, and it'll probably damage her higher functions.

SHADDICK

Do it.

Shaddick exits. SIX looks over at the Android who stares back, inscrutable.

24 INT. SUPER MAX - INTERROGATION ROOM

TWO, THREE, and FOUR are questioned by Shaddick. We CUT BACK AND FORTH between their respective interrogations to form a MONTAGE -

ON THREE -

SHADDICK (O.S.)

Marcus Boone.

ON TWO -

SHADDICK (O.S.) (CONT'D)

Portia Lin.

ON FOUR -

24 CONTINUED: 24

SHADDICK (O.S.) (CONT'D) Ishida Ryo. Murder, assault, piracy.

ON THREE -

SHADDICK (O.S.) (CONT'D)

Murder, assault, kidnapping, smugglng.

ON TWO -

SHADDICK (O.S.) (CONT'D)

Murder, assault, arson, theft, piracy.

TWO

I don't recall.

(No. Really.)

I honestly can't remember.

SHADDICK

And do you think that fact somehow absolves you of your past crimes?

ON FOUR -

FOUR

No. I'm sure there are others who do remember and would be more than happy to remind me.

SHADDICK

Your propensity for violence is remarkable.

FOUR

I prefer to think of it as a knack.

SHADDICK

For years you've left a wake of misery and destruction everywhere you've been.

ON THREE -

THREE

I've also been told I chew with my mouth open. What's your point?

SHADDICK

My point is, none of it matters...if you play your cards right.

ON TWO -

24 CONTINUED: (2)

TWO

(skeptical)

Really.

SHADDICK

I don't care about the crimes you committed before the mind wipe. I'm only interested in what happened after you woke up from stasis.

(beat)

Specifically, events leading up to and immediately following your delivery of the white hole device that destroyed Iriden 3.

TWO

Doesn't ring a bell.

SHADDICK

No? Planet-killer? Over fifteen thousand lives lost? Still nothing?

ON FOUR -

FOUR

Why don't we cut to the chase, and call this what it is really is.

SHADDICK

Okay.

ON THREE -

THREE

It's a whitewash. A cover-up. You're looking for someone to take the fall.

SHADDICK

I'm looking for the truth.

ON TWO -

TWO

Even if the truth could start a corporate war?

SHADDICK

I'm prepared to offer a deal to whoever talks first.

ON FOUR -

FOUR

Not interested.

24 CONTINUED: (3)

ON TWO -

TWO

Forget it.

ON THREE -

Beat.

THREE

I'm listening...

SHADDICK

Full immunity from any prosecution, across the board. A clean slate. In exchange for testimony that corroborates what we already know.

THREE seems to consider. Beat. Will he take the deal?

THREE

Nah. I'm getting settled in here, just put a downpayment on a new toothbrush -

SHADDICK

This deal should be of particular interest to you, given recent developments.

ON FOUR - as Shaddick slides his tablet over.

SHADDICK (CONT'D)

It's an extradition request. There's an Ishida cruiser in orbit and they say they're not leaving until we turn you over.

FOUR glances up at him, interested -

SHADDICK (CONT'D)

You've already been convicted in absentia. If I sign the order, they'll deliver you back to Zairon for a public execution.

Beat.

SHADDICK (O.S.) (CONT'D)

Take the day to think about it. That cruiser's not going anywhere.

OFF FOUR -

INT. SUPER MAX - WARDEN'S OFFICE 25

The Warden, pissed, helps himself to a drink as his bag man, the Head Guard, faces the music.

WARDEN TREIHAN

I'm telling you, it reflects poorly on the command structure here when my own guards can't arrange the deaths of a few prisoners.

HEAD GUARD

There were unforeseen circumstances -

WARDEN TREIHAN

What the hell happened?

HEAD GUARD

Arax Nero.

The Warden throws him a look.

HEAD GUARD (CONT'D)

He and his crew stepped in, saved them.

WARDEN TREIHAN

Why? What are they to him?

HEAD GUARD

I don't know. Maybe it's a shakedown. He wants his cut of the payoff. Or maybe he's just pissed we didn't come to him first. You know how touchy these guys get.

Off the seething Warden -

HEAD GUARD (CONT'D)

What's the problem? None of them talked. We'll get them next time.

WARDEN TREIHAN

The problem is we have another problem. Someone is requesting immediate visitation rights.

OFFICER GRANT

Deny 'em.

WARDEN TREIHAN

I can't.

	DARK MATTER	EPISODE 202	WHITE	10-5-15	26.
25	CONTINUED:				25
	This surprises Grant.				
	Why no	OFFICER ot? Who is it?			
26	INT. SUPER MAX -	CORRIDOR			26
	THREE is lead down a corridor by a couple of guards.				
		THREE if we're going headed the wro		ell,	
	They keep right on walking.				
	'cours	THREE ((se you know tha			
	They step up to	a door and sho	ve him throu	gh -	
27	INT. SUPER MAX - VISITATION ROOM				27
	THREE throws a look back at the door that shuts behind him, then turns to face his visitor. He is stunned to see -				m,
	Commander Delaney Truffault of the Mikkei Combine sitting on the other side of the table.				on
	Hello	COMMANDE , my friend. I	ER TRUFFAULT t's been a w	hile.	

Off a surprised THREE we -

END OF ACT TWO

ACT THREE

28 INT. SUPER MAX - VISITATION ROOM

THREE takes a seat across from Truffault.

THREE

Well this is a surprise.

TRUFFAULT

I'll say. I was expecting TWO. Oh, well. You'll have to do I suppose.

THREE

Nice to see you too. So what brings you by? Here to a pull some strings, get us sprung for old time's sake?

TRUFFAULT

Unfortunately, the list of charges you face make that impossible. I'm afraid it doesn't look good.

THREE

Well, thanks for the pep talk. Really appreciate you coming by.

He starts to get up -

TRUFFAULT

Sit down.

He does.

TRUFFAULT (CONT'D)

I hear they're questioning you about the destruction of our research facility on Iriden 3.

THREE

The subject has come up.

TRUFFAULT

I also hear none of you are talking. That's unfortunate.

THREE

Yeah, I get it. We come clean and the blame for all that illegal research shifts away from Mikkei to certain other parties.

28 CONTINUED:

TRUFFAULT

As it rightly should.

THREE

Except there's one catch - we'd have to incriminate ourselves in the process.

TRUFFAULT

I believe you were offered a deal.

THREE

You authorize that?

TRUFFAULT

Not directly.

THREE

Maybe if they offered it to all of us...

TRUFFAULT

That would be politically difficult. Look, it's not just your freedom that's at stake here. As long as you're alive, you're a liability to certain parties, as you put it. (beat)

But you come clean now and they'll have no reason to come after you.

What's done is done.

THREE considers, then leans back, smiling.

THREE

Did you actually think that was going to work?

TRUFFAULT

No, but I figured it was worth a shot.

She stands up.

TRUFFAULT (CONT'D)

Well, good luck to you then.

She extends her hand. He goes to shake it and - DZZZT - an invisible force shield separating them is triggered (VFX). We hear a disembodied voice -

GUARD (O.S.)

No touching.

DARK MATTER EPISODE 202 WHITE 10-5-15 29.

28 CONTINUED: (2)

28

TRUFFAULT

Do me a favor - just consider what I said.

THREE

Sure.

TRUFFAULT

Look me in the eye and tell me you'll think about it.

THREE

I'll think about it.

But, as THREE looks Truffault in the eye, his brow furrows as he sees -

ZOOM IN ON Truffault's right eye. The pupil flashes (VFX).

THREE is momentarily stunned. He blinks. Truffault offers a parting -

TRUFFAULT

Say hi to the rest of the gang for me.

And is gone, leaving THREE bewildered and foggy.

29 INT. SUPER MAX - THREE'S CELL

THREE is shoved into his cell. Still overwhelmed but whatever happened to him, he stumbles onto his bunk and claps his hands to his head. He clearly has one hell of a headache. He shuts his eyes.

VFX - FLASH OF

An image on the back of his closed eyes - what appears to be a detailed, mapped layout.

THREE sits up, blinks, then looks around for something...

Then he gets up.

30 INT. SUPER MAX - NYX'S CELL

30

29

Nyx is in her cell, doing some Tai Chi type exercises. THREE appears in the doorways, still clutching his aching head.

THREE

They let you have make-up?

30 CONTINUED:

NYX

It's considered contraband, but if you bribe the right guards it's not a problem. Why?

He holds out his ration card.

THREF

Two days rations for a lipstick.

She looks at him.

NYX

Got a date tonight?

THREE is in no mood for jokes.

THREE

Just give it to me!

Nyx shrugs and goes over to her sink where she has a few toiletries and personal items - including a lipstick.

They make the exchange and THREE stumbles out.

31 INT. SUPER MAX - THREE'S CELL

31

30

THREE comes back to his cell, considers the surroundings for a moment, then pushes his bed away from his wall. He gets down on his hands and knees, pulls out the lipstick and begins to write with it on the floor.

32 INT. SUPER MAX - TECH ROOM

32

The G.A. tech approaches the Android from behind. He reaches up with a metal, claw-like device that clamps onto the back of her head.

The Android's face instantly registers extreme discomfort - the procedure is not at all pleasant for her.

The Tech leans in.

G.A. TECH

You wanted it the hard way.

He goes to his screen to analyze the incoming data. OFF the Android, suffering -

33 INT. SUPER MAX - SIX'S QUARTERS

 ${\tt SIX}$ sits at his desk, in front of his computer, considering his report. A KNOCK at the door.

SIX

Come in.

It's Anders. He walks in, seemingly agitated, and seals the door shut behind him.

ANDERS

Is that your report?

SIX

Shaddick wants me to file it before the end of the week but -

ANDERS

Anything in there about Iriden 3?

SIX pauses for a moment, then -

SIX

What do you know about that?

ANDERS

Delete it.

SIX

Why?

ANDERS

Because if you don't they'll kill you too. The crew of the Raza is not getting off this rock alive. The Warden's been paid off. The fix is in.

SIX stares at him.

SIX

How do you know all this?

ANDERS

I had drinks with one of the guards. A few shots in, he started talking.

SIX

I didn't bring them here to be assassinated.

33 CONTINUED: 33

ANDERS

You can't stop it.

SIX

I'll talk to Shaddick.

He gets up to go.

ANDERS

I'm guessing she already knows.

SIX stops in his tracks.

ANDERS (CONT'D)

That's why she's here - to get one of them to talk, before it's too late. She doesn't give a damn about them, or you. She just wants to make her case against Traugott.

SIX turns.

ANDERS (CONT'D)

It was them, wasn't it? You stole the bomb from Traugott.

No point in denying it now -

SIX

Yeah.

ANDERS

Don't you see what's going on here? Ferrous and Mikkei are busy worrying about each other, meanwhile some of the other players get together and decide it's time to make a move. You really think they're gonna let a bunch of low-life mercs stand in their way? Hell, they already got to Moss, and he was connected.

SIX looks confused -

SIX

What are you talking about?

ANDERS

I thought you knew. Your friend Moss, the one with Corso's face. They killed him.

SIX shakes his head.

DARK MATTER EPISODE 202 WHITE 10-5-15 33.

33 CONTINUED: (2)

SIX

No. He went back to his homeworld.

ANDERS

He never made the shuttle. He was shot in his hotel room, along with his lawyer.

This hits SIX like a ton of bricks.

ANDERS (CONT'D)

Now you understand.

SIX slumps back into his chair, stunned.

ANDERS (CONT'D)

Come on. The crew of the Raza how did you think it was gonna finish for them? In this prison, or some bar, or the dead of space. It was never gonna be a happy ending. Their fates were sealed a long time ago.

He comes over and gives SIX a friendly pat on the shoulder.

ANDERS (CONT'D)

But there's no reason for you to go down with them.

34 INT. SUPER MAX - CORRIDOR

33

34

TWO and FOUR follow THREE down the corridor. They discuss quietly and move quickly.

TWO

What do you mean she gave you something?

THREE

It's kind of hard to explain.

They look around furtively, then duck into -

35 INT. SUPER MAX - THREE'S CELL

35

FOUR hangs by the entrance. TWO looks on as THREE hunkers down and pushes his bed aside.

THREE

It's better if I just show you.

DARK MATTER EPISODE 202 WHITE 10-5-15 34.

35 CONTINUED:

35

REVEAL - THREE has drawn the layout he glimpsed from the ocular flash onto the floor of his cell. TWO is stunned.

THREE (CONT'D)

It's the layout to this entire prison. Including restricted areas.

TWO

Now we're getting somewhere.

FOUR notices -

FOUR

Someone's coming.

The hastily push the bed back.

Arax's henchman Coombs appears in the doorway.

COOMBS

Arax wants to see you.

36 INT. SUPER MAX - LARGE STOREROOM/ARAX'S CELL

36

Coombs ushers TWO, THREE, and FOUR into the cell, then hangs back at the door. Arax sits, enjoying his dinner.

ARAX

Hope you don't mind, but I figured you'd be looking to thank me for saving your life.

Beat.

TWO

Thanks.

ARAX

My pleasure.

He motions to the food in front of him, a cut above the regular prison fare.

ARAX (CONT'D)

Go ahead. Help yourselves.

THREE

Are those - grapes?

THREE grabs a seat, helps himself.

36 CONTINUED:

ARAX

You can relax. You three are now under my protection.

TWO

Well that's convenient because, for a while there, you were the one we needed protection against.

THREE

How'd you sneak grapes past security? No, don't tell me. I don't want to know.

ARAX

I had a change of heart. I'm giving you the go-ahead.

TWO

You want us to escape?

ARAX

I want US to escape. You come up with a plan, I'm coming with. That's the deal.

THREE

And what do we get out of it?

ARAX

My blessing - and help on the outside.

TWO

You're going to have to do better than that.

ARAX

What do you need?

TWO

A riot.

Off Arax -

TWO (CONT'D)

When the time comes, I need your crew to instigate a brawl that'll set off the facility's riot protocol.

ARAX

When that sonic scream goes off, we'll all be down for the count.

36

36 CONTINUED: (2)

THREE

Not all of us.

A beat - and then their discussion is interrupted by a conversation at the door between Nyx and Coombs -

COOMBS

Sorry, can't let you in.

NYX

I've got information they need to hear.

COOMBS

It's a private conversation.

SMACK, THWACK, THUMP - just like that, Coombs is down. Nyx strides in.

NYX

Sorry. You need better help on your door, by the way.

Arax barely blinks. He's more exasperated than angry.

ARAX

What do you want, Nyx?

NYX

I know what this conversation is about.

TWO

Nyx has kindly offered to help us out.

NYX

Except there's a problem. Regular supply shuttle's been suspended until further notice.

Off their looks.

NYX (CONT'D)

We're not going anywhere.

END OF ACT THREE

ACT FOUR

37 INT. SUPER MAX - LARGE STOREROOM/ARAX'S CELL

37

Picking up where we left off: TWO, THREE, FOUR, NYX, and Arax.

ARAX

So the supply run's been temporarily suspended. So what? Sooner or later, it'll start up again. We just got to be patient, give it some time.

THREE

And hope we can outlast whoever's gunning for us in here? We don't have time.

TWO

Well we don't have a ship either.

FOUR

Actually...

All eyes swing to FOUR who considers, then informs them -

FOUR (CONT'D)

I think I can get one.

Off the others -

38 INT. SUPER MAX - INTERROGATION ROOM

38

FOUR is seated at the table. Shaddick walks in, takes a seat across from him.

SHADDICK

So, I understand you're ready to talk deal.

FOUR

No, I'm here to end the discussion. I'm passing on your offer.

He holds up his tablet.

SHADDICK

Let's be clear. If I sign this, you get shipped back to Zairon for execution.

FOUR

I look forward to returning to my home world. Even if only for a short visit.

OFF Shaddick -

39 INT. SUPER MAX - STAFF WING - ND QUARTERS

39

38

FIVE is hunkered down by the door, studying the gak behind the casing she has stripped off the control panel. Suddenly, the door opens. SIX enters. He looks around, then sees her by the open panel. He throws her a look.

FIVE

What? If you're not gonna help me, don't blame me for trying to help myself.

SIX

I didn't come here to argue. I came to say I'm sorry. I made a mistake. I thought I was part of a system that stood for something, but it was all a lie. Now I know - the only thing we have is each other.

FIVE

A little late, don't you think?

SIX

Not necessarily.

40 INT. SUPER MAX - GENERAL POPULATION

40

TWO and THREE discuss -

THREE

So assuming we pull this off - and despite my normally super-positive outlook, I'm not convinced we will - there are three crew members we're leaving behind.

TWO

We don't even know where they are, or what happened to them. Once we're out of here, we'll do our best to find them.

THREE

And you're confident you can fly the ship without the android -

Off TWO's look -

THREE (CONT'D)

I mean robot.

TWO

Dying to find out.

HEAD GUARD (O.S.)

Lin!

TWO and THREE hold up and glance back as the Head Guard approaches, flanked by two other guards.

SERGEANT GRANT

You've got solitary. Again.

TWO and THREE exchange looks.

TWO

I didn't do anything.

The Head Guard shrugs.

HEAD GUARD

Just following orders.

TWO and THREE hesitate - is this another attempt on her life? But they know better than to fight. TWO relents, and lets the two guards escort her away. THREE watches her go, then throws a look to the Head Guard.

SERGEANT GRANT

41

Watch yourself, Boone.

He walks off.

41 INT. SUPER MAX - SOLITARY

TWO is shoved into solitary. She turns around, expecting the worst - only to have the door seal shut on her. TWO relaxes a little, glances over and notices -

The Sim Yard platform is active. What the hell? She considers, then walks over, steps onto the platform and -

42 EXT. SIM YARD -- DAY 42

TWO steps off the platform to find SIX waiting for her.

Didn't expect to see you until our trial.

SIX

I'm Galactic Authority.

TWO

I know. I figured it out.

She throws her arms wide to indicate their surroundings -

TWO (CONT'D)

So what the hell?

SIX

I bribed a couple of guards to make this happen.

TWO

So you understand how things work around here. Everyone has their price.

SIX

Not everyone.

Off TWO -

SIX (CONT'D)

I want to help you.

TWO laughs ruefully.

TWO

You're the reason we're in here.

SIX

You can hate me later. Right now, your lives are in danger.

TWO

That much we already know. What I don't know is why we should trust you.

Best reason of all: you got no choice.

42

Off TWO -

43 INT. SUPER MAX - GENERAL POPULATION

43

THREE is with Arax when FOUR approaches.

FOUR

It's been arranged. The Ishida cruiser is sending a shuttle to pick me up. When it gets here, we make our move.

(beat)

Where's TWO?

THREE

She's in solitary.

FOUR

What did she do?

THREE

Nothing.

ARAX

I've reached out to my connections. They'll find out what's going on.

FOUR

We don't have time. My people are coming.

Shit. They all stare at each other, wondering what to do. Suddenly, THREE is struck by a thought -

THREE

You've got to injure yourself.

Off FOUR -

THREE (CONT'D)

Get yourself admitted to the infirmary; buy us some time.

ARAX

He's right. The prison's concussion protocol will put you on a twelve hour medical observation. That'll do it.

FOUR

No.

DARK MATTER EPISODE 202 WHITE 10-5-15 42.

43 CONTINUED:

ARAX

What do you mean no?

FOUR

I'd sooner let them take me back to Zairon than dishonor myself.

THREE and Arax exchange surprised looks then - lightning fast, Arax cold cocks FOUR who goes down. Hard.

THREE and Arax stand over the unconscious FOUR.

ARAX

When we've escaped, and we're celebrating on a beach somewhere, he's gonna be okay with this, right?

THREE

You better hope so.

VFX - SPACE

The Ishida shuttle docks at the Super Max.

44 INT. SUPER MAX - CORRIDOR

44

43

MISAKI ITOH, young, beautiful, mid to late twenties, and the deadly new Commander of the Royal Guards marches down the corridor flanked by two members of the royal guard.

45 INT. SUPER MAX - INFIRMARY

45

FOUR awakes to find Misaki and the guards standing over him.

MISAKI

Hello, Ryo.

FOUR

Misaki?

MISAKI

Now Itoh-Shireikan of the Imperial Royal Guard of Ishida. I was appointed Commander following the death of our old friend Akita-san.

FOUR sits up. Misaki surveys him, almost sadly.

MISAKI (CONT'D)

Ryo, gomen nasai. (MORE)

MISAKI (CONT'D)

It seems not so long ago that we were stealing away from our studies, going to the beach to practice our swordsmanship on the sand. Zannen desu ne?

FOUR stares back at her. He doesn't recognize her - but clearly wishes he did.

MISAKI (CONT'D)

What happened to you? Murderer, fugitive and now coward, seeking the temporary refuge of medical regulations.

FOUR

I'm not a coward.

MISAKI

I doesn't matter. The warden has approved your immediate transfer. Delay tactics won't work. It's time to go home, Ryo.

Off FOUR -

46 INT. SUPER MAX - TECH ROOM

The Tech is continuing to probe the Android's neural network, much to her discomfort as the guards look on in amusement.

The door opens and Shaddick ushers FIVE into the room.

SHADDICK

Take that thing off.

The Tech goes over and removes the claw-like metal clamp from the back of the Android's head.

SHADDICK (CONT'D)

She'll cooperate now. Our little friend has had a change of heart.

The both look over at FIVE.

FIVE

Actually, I lied.

She looks at the Android and they lock eyes.

(CONTINUED)

46

DARK MATTER EPISODE 202 WHITE 10-5-15 44.

46 CONTINUED: 46

FIVE (CONT'D)

I just wanted one last chance to say goodbye.

Shaddick has had enough.

SHADDICK

Alright.

He pulls out his sidearm and points it at FIVE.

SHADDICK (CONT'D)
This asshole is tired of playing
nice - so you order her to release
her memory stores, or you're a dead
little girl.

Off FIVE we -

END OF ACT FOUR

ACT FIVE

47 INT. SUPER MAX - INFIRMARY

47

Devon enters, arms laden with supplies, and comes in on Misaki overseeing the royal guards as they unhook FOUR from the monitoring equipment. He immediately sets the supplies aside.

DEVON

Whoa, whoa! What the hell is going on here?

MISAKI

We're taking custody of the prisoner.

DEVON

This man is on a concussion protocol. He can't be moved. Not yet.

MISAKI

The warden has made an exception.

FOUR is on his feet and being ushered out the door.

48 INT. SUPER MAX - CORRIDOR OUTSIDE INFIRMARY

48

Misaki leads the way. FOUR, flanked by the royal guards, follow. Devon trails.

DEV

There's a danger this man won't make it to wherever you're taking him.

MISAKI

He should be so lucky.

49 INT. SUPER MAX - GENERAL POPULATION

49

THREE, Nyx and Arax are on the upper level when they spot -

TWO being escorted back to Gen Pop. She glances up and shares a look with them, gives the nod -

THREE, Nyx and Arax are in motion -

THREE

It's on.

Arax gives the signal, a closed fist, and his crew launches into action - jumping guards and rival prisoners.

	DARK MATTER EPISODE 202 WHITE 10-5-15	16.
49	CONTINUED:	49
	On the lower level, TWO takes out the guard escorting her.	
50	INT. SUPER MAX - TECH ROOM	50
	Shaddick points his gun at FIVE.	
	SHADDICK So what's it going to be, kid?	
	FIVE Okay. I'll talk to her.	
	Shaddick lowers the gun, as FIVE steps up to the Android.	
	ANDROID Hello, FIVE.	
	FIVE Android, as a member of the crew of The Raza, you have to follow my orders, right?	
	ANDROID That's correct.	
	FIVE You'll do what I tell you to do.	
	ANDROID Of course, FIVE.	
51	INT. SUPER MAX - STAFF WING - ACCESS CORRIDOR	51
	SIX opens an electrical panel. He studies the inner gak, grabs a thick cable, and yanks it out. SPARKS fly (VFX).	
52	INT. SUPER MAX - TECH ROOM	52
	The device generating the dampening field shuts off. FIVE turns, suddenly fiery, and glares at Shaddick.	
	FIVE Kill them.	
	Shaddick raises the gun again, but not quick enough. The Android is on him, grabbing his wrist and spinning him arou The gun goes off, hitting the G.A. Tech - he goes down.	ınd.

The Android takes the gun out of Shaddick's hand and throws him off. Shaddick turns, reflexively putting out his hands -

52	CONTINUED:	52
	SHADDICK Wait -	
	BANG. The Android shoots him.	
53	INT. SUPER MAX - GENERAL POPULATION	53
	The riot is in full swing: prisoners vs prisoners vs guards.	
54	INT. SUPER MAX - SURVEILLANCE ROOM	54
	The on-duty guard watches the mayhem on all his screens, horrified. He taps his comm.	
	GUARD Warden, this is Surveillance. We've got a full scale riot - it's everywhere.	
55	INT. SUPER MAX - WARDEN'S OFFICE	55
	The Warden looks up from a tablet, alarmed.	
	WARDEN TREIHAN Code black, all blocks.	
56	INT. SUPER MAX - GENERAL POPULATION	56
	We hear the HIGH PITCHED WHINE of the sonic disabler. It instantly hits all of the prisoners. They drop, clutching their ears - THREE, Nyx and Arax among them.	
57	INT. SUPER MAX - CORRIDOR OUTSIDE INFIRMARY	57
	Misaki, FOUR, Devon and the royal guards all go down.	
58	INT. SUPER MAX - GENERAL POPULATION	58
	The guards start picking up the fallen prisoners and dragging them back to their cells.	
59	INT. SUPER MAX - TWO'S CELL	59
	The Head Guard drags TWO into her cell and is about to leave when suddenly she regains her senses, and grabs his ankle. He looks down - what the hell? She pulls his leg out from under him and he goes down.	

EPISODE 202 WHITE 10-5-15 47.

DARK MATTER

	DARK MATTER	EPISODE	202	WHITE	10-5-15	48.
59	CONTINUED:					59
	She's on him in She grabs his we up with a key ca	eapon and	pummeling searches	g him into his pocket	unconsciousne s till she co	ss. mes
60	INT. SUPER MAX -	- GENERAL	POPULATIO	ON		60
	She peers out of her cell. All the guards are occupied dragging unconscious prisons back to the cells. She moves off quickly, unnoticed.				S	
	PICK her up agai She uses the key				l "RESTRICTED"	•
61	INT. SUPER MAX	- CORRIDO	OR			61
	It's quiet in he the corridor, ar closes her eyes. drawn in lipstic	nd comes t We see	to an inte a quick	ersection. FLASH of th	She pauses,	own
	TWO opens her ey	res - she	knows the	e way. She	heads off.	
62	INT. SUPER MAX -	- SURVEIL	LANCE ROO	M		62
	The guard is wat is on him. She a seat and start	takes hir	n out bef	ore he can	react, then to	0 akes
	ONSCREEN the aud	lio freque	ency is a	djusted.		
63	INT. SUPER MAX -	GENERAL	POPULATIO	ON		63
	The HIGH PITCHED suddenly it's the ear pieces and d	ne guards				heir
64	INT. SUPER MAX -	- WARDEN'S	S OFFICE			64
	The warden stand office, watching					is
	What t	WA the hell	RDEN - ?!			

He jabs a button on the desktop communicator.

WARDEN (CONT'D)
This is Warden Treihan.
(MORE)

64	CONTINUED:	64
	WARDEN (CONT'D) Cut everything but the emergency power. Now!	
	That done, he takes a seat, pulls out a sidearm from his drawer, sets it down atop his desk, then pours himself a drink - and waits.	
65	INT. SUPER MAX - GENERAL POPULATION	65
	The lights go down amidst the chaos. The sonic disabler DIES. Slowly, prisoners and guards begin to rouse themselves - and then it's a free for all.	
66	INT. SUPER MAX - SIX'S QUARTERS	66
	SIX stands at his computer, watching the onscreen transfer of a bunch of files. "TRANSFER COMPLETE" flashes back at him. He pulls out the usb, pockets it, checks to make sure his sidearm is loaded, then heads out.	
67	INT. SUPER MAX - CORRIDOR	67
	A couple of armed guards rush out of a room and down the corridor. Beat. The Android and FIVE peek out from around the corner and hurry along.	
	FIVE Hang on.	
	FIVE checks, then ducks into the room the guards just vacated -	
68	INT. SUPER MAX - WEAPONS LOCK-UP	68
	FIVE hurries over and helps herself to a sidearm. She turns to go, then stops and spots something -	
	A blaster hanging on the wall. She goes to grab it and then has something else catch her eye -	
	Bubba.	
	Off FIVE, considering -	
69	INT. SUPER MAX - CORRIDOR	69
	The Android leads the way, two blaster-type sidearms in each hand, clearing the area in front of them while -	

(CONTINUED)

DARK MATTER EPISODE 202 WHITE 10-5-15 49.

69

FIVE lugs Bubba. She swings around and BLASTS a few guards as they round the corner behind them, sending them flying head over heels (VFX), then swings back.

70 INT. SUPER MAX - INFIRMARY CORRIDOR

70

Misaki comes to and looks around. Her royal guard escort is just coming to. One of them realizes - his sword is missing. FOUR (and Devon) are gone.

71 INT. SUPER MAX - GEN POP

71

THREE and Arax, fighting side by side, take out the rival prisoners and guards to either side of them then turn and come face to face with TWO and Nyx.

TWO

Come on!

They follow her out.

72 INT. SUPER MAX - CORRIDOR

72

FOUR marches down the corridor, cutting down any guards who challenge him, an amazed Devon following him.

MISAKI (O.S.)

Ryo!

They both stop, turn and look back at -

Misaki at the other end of the corridor, sword drawn.

MISAKI (CONT'D)

Don't run from me, coward!

FOUR stares back, considers -

DEVON

No no. Don't -

And FOUR is off, charging down the corridor -

DEVON (CONT'D)

Shit.

The two royal guards step forward to meet FOUR, one armed with a katana, the other with a short sword. FOUR doesn't even break stride, cutting through them to reach Misaki -

72

73

72 CONTINUED:

The two former friends clash in a furious display of singing metal. They're equals in combat - thrusting, parrying, slashing. Suddenly, we hear the familiar REV UP of Bubba -

FOUR glances up, throws himself against the wall as Misaki spins around to face - FIVE with Bubba who loosens a blast that (VFX) - Catches Misaki and sends her flying back (VFX).

FIVE, the Android behind her, addresses FOUR -

FIVE

Sorry, but we're in kind of a rush.

The Android and FIVE start off. FOUR throws a look to Misaki, down and dazed, and follows. Devon hurries after him.

73 INT. SUPER MAX - AIRLOCK

TWO, THREE, Nyx and Arax round the corner to find SIX at the airlock. The big man spins around, sidearm drawn, stopping them dead in their tracks. Beat.

SIX

Took you long enough.

He holsters his gun, punches a code into the terminal and the airlock doors slide open.

TWO

(informs the others)

He's on our side.

THREE

He is?

TWO

(to Arax and Nyx)

Get onboard.

They don't need to be told twice. Arax and Nyx hurry through. TWO and THREE approach SIX, THREE still a little incredulous.

TWO (CONT'D)

Where are the others?

As if on cue, we hear a BLAST and see a guard come sailing in to slam up against the wall behind them (VFX).

SIX

I'm guessing that's them now.

Sure enough, FIVE rounds the corner alongside the Android. Behind them, FOUR and Devon follow.

FIVE lights up at the sight of the others.

FIVE

Hey!

TWO

Hey.

The Android and FOUR head through the airlock. FIVE throws SIX an uncertain look, then heads through as well. Devon approaches, asks TWO -

DEVON

Could I catch a lift with you guys?

TWO

Sure.

Devon heads through, leaving TWO, THREE and SIX at the console.

SIX

Once you're through, I'll seal the airlock from this side.

TWO

What are you talking about? We're not leaving you behind.

SIX

I don't belong on that ship.

THREE

He's got a point.

OWT

We'll drop you off wherever you want, but you can't stay.

ANDERS (O.S.)

No one's going anywhere.

They turn to see Lieutenant Anders, gun leveled, approaching them from the other end of the corridor.

ANDERS (CONT'D)

Step away from the airlock.

SIX steps in front of TWO and THREE, hands raised.

SIX

No one has to know about this. Just walk away.

73 CONTINUED: (2)

ANDERS

They're criminals.

SIX

Yeah, but we're even bigger criminals.

Beat. Anders seems to considers and then, appealing to SIX -

ANDERS

You know I can't.

SIX

Yeah.

Beat. SIX goes for his gun. Anders shoots him - but SIX doesn't fall. He draws his gun and the two exchange rounds, causing TWO and THREE to duck for cover.

Both men go down.

TWO gets up and goes to a wounded SIX. She throws a look to THREE - a look that suggests she's not to be argued with.

TWO

Help me.

THREE hurries over.

74 EXT. MOON BASE PRISON - VFX

74

73

The shuttle blows the airlock and streaks away from the station.

75 INT. SUPER MAX - WARDEN'S OFFICE

75

The Warden gets a message over his desktop comm.

GUARD (O.S.)

Warden, you're not gonna believe this. The shuttle just launched.

The Warden's face goes white. The impossible has happened - someone just escaped from his prison.

76 INT. RAZA - CORRIDOR OUTSIDE THE AIRLOCK

76

The airlock doors open and everyone enters the ship. THREE and FOUR are carrying SIX on a stretcher taken from the shuttle's emergency supplies. They lay him down.

DARK MATTER EPISODE 202 WHITE 10-5-15 54.

76 CONTINUED: 76

TWO

Android, get us out here.

The Android closes her eyes briefly, then opens them again.

ANDROID

I'm unable to establish a neural link.

TWO

Go to the bridge, do it manually.

The Android hurries off.

Devon is checking on SIX.

TWO (CONT'D)

How is he?

DEVON

He needs medical attention, now.

TWO

Get him to the infirmary.

They pick him up again and move out.

77 INT. RAZA - BRIDGE

The Android's fingers are flying fast and furious over the keyboard. TWO enters behind her.

77

78

OWT

What's our status?

ANDROID

The Ishida Cruiser is closing fast.

TWO

Can we jump?

ANDROID

Nav calculations complete. Jumping to FTL.

78 VFX - SPACE

The ship jumps to FTL and the crew make good their escape.

END OF ACT FIVE

TAG

79 INT. RAZA - INFIRMARY

DARK MATTER

79

TWO, FIVE and Devon survey the unconscious SIX who has been patched up - but nowhere near healed.

TWO

Is he going to make it?

DEVON

I've slowed the bleeding but I can't stop it, not without surgery. And I don't have the right equipment or near enough blood.

TWO

We just escaped from a Galactic Supermax. We need to lay low for a while.

DEVON

He won't last 24 hours.

FTVE

I have an idea.

80 INT. RAZA - STOREROOM

80

FIVE, Nyx, and Devon look on as the Android seals SIX in the same stasis pod where she was found way back in episode 101. As the amniotic mists roil begin to roil through the pod, FIVE steps forward and lays a hand on the pod.

OFF FIVE -

81 INT. RAZA - MESS

81

Arax steps into the mess to find TWO, THREE, and FOUR watching a report on the monitor. They seem affected by the news -

ONSCREEN, the NEWS ANCHOR delivers the report, a file photo of Derrick Moss in the BG.

NEWS ANCHOR

G.A. officials described the cause of death as an "execution style" shooting.

(MORE)

DARK MATTER EPISODE 202 WHITE 10-5-15 56.

81 CONTINUED:

81

NEWS ANCHOR (CONT'D)
Genetic analysis revealed a DNA match
for wealthy industrialist Derrick
Moss who went missing over ten months
ago following the murder of his wife.
(beat)

Mr. Moss had apparently undergone reconstructive surgery to mirror the appearance of this man -

A file photo of Jace Corso appears onscreen alongside Moss's.

NEWS ANCHOR (CONT'D)

Jace Corso, a career criminal presently on the Galactic Authority's Ten Most Wanted list.

(beat)

The details of Derrick Moss's disappearance and the motive for his murder remain shrouded in mystery.

Arax looks at TWO.

ARAX

He a friend of yours?

TWO

Yeah. He was.

And off our stunned crew -

82 EXT. OFF-WORLD FACILITY -- DAY

82

An island of high-tech glass and metal amid more inhospitable surroundings (VFX - MATTE).

83 INT. OFF-WORLD FACILITY - POSH SUITE -- DAY

83

Alicia Reynaud paces as she addresses some unseen person on her comm link.

REYNAUD

So they didn't see it coming after all. And how did they react?
(beat)

I see. Well, send flowers and my condolences. And let me know when the company goes into receivership.

She glances over, spots Hughes at the doorway.

DARK MATTER EPISODE 202 WHITE 10-5-15 57.

83 CONTINUED: 83

REYNAUD (CONT'D)

I'm going to have to go. Hughes has some very good news for me. Okay. Thanks.

She turns off the comm, throws Hughes a look -

HUGHES

The crew of The Raza escaped the super max last night.

REYNAUD

And our asset?

HUGHES

On board the ship with them.

REYNAUD

Great.

REVERSE TO REVEAL Reynaud as she steps up to the big holoscreen: and a display of the original passenger manifest of The Raza, TWO through SIX.

REYNAUD (CONT'D)

Let's go get them.

FADE OUT: