

# **STARGATE SG-1**

**“Children of the Gods”**

(pilot)

Written by:  
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STARGATE

"Children of the Gods"

TEASER

FADE IN:

EXT. COLORADO MOUNTAIN AIRFORCE FACILITY -- TO ESTABLISH -- NIGHT

A large opening in the side of a mountain is under light military guard. But there is very little activity. One gets the feeling this facility is mostly out of use.

INT. GATE ROOM - NIGHT

A large three story windowless bunker made entirely of reinforced concrete and steel.

Towering two stories above the floor, in the center of the room, is a massive disk shaped object covered in large drab tarps. A wide ramp leads up to the object. Those who have seen the movie will recognize this as the room which housed the Stargate and realize that the object under the tarp is probably the Stargate itself. Those who didn't see the movie will soon learn...

The camera moves from the object, across the room to a folding table surrounded by six Air Force guards, four men and two women, playing a game of poker. Along the wall lean six Air Force issue M-16s. If an officer walked in, these soldiers would be in deep shit.

GUARD 1

(dealing the cards)

...King gets a queen -- possible straight. Eight gets another eight. And Jack gets a boss. Eights open.

Guard 3, a new female recruit, a good ten years younger than any of the others, keeps glancing over at the heavily fortified door.

GUARD 3

Aren't you guys worried some officer is gonna come in here and nail our butts to the wall?

GUARD 2

Trust me, nobody ever comes down here. Hell, I thought they forgot we were even here until they replaced Andy with you.

ANGLE - THE OBJECT

...which starts to VIBRATE slightly under its tarp... like an engine that's blown a gasket.

(CONTINUED)

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BACK TO SOLDIERS

Guard 3 glances over at the gate, sensing the vibration but unsure. She looks to the others...

GUARD 3

What is this thing we're guarding anyway?

GUARD 1

Beats the hell outta me.

GUARD 3

None of you ever looked under the tarps?

GUARD 2

Did once. Still beats the hell outta me. It's some big metal ring. What ever it is, the guys in Washington obviously don't care about it no more. Just another outdated project probably.

GUARD 1

Or another failed one.

GUARD 3

Does it look like it's moving to you guys?

The others laugh.

GUARD 2

If you don't have the straight just fold, lady.

Guard 3 stands and walks toward the gate, attracted by the slight vibration. She walks up the ramp slowly.

GUARD 1

Can we take that as a fold?

Guard 3 stops right beside the gate and lifts the tarp to look under it. She quickly drops the tarp and **BACKS DOWN THE RAMP...**

GUARD 3

Jesus Christ!!!

The whole room begins to rumble more as the others turn and look at...

THE OBJECT

as suddenly the tarps all **FLY OFF IT**, slapping into the walls. Their absence reveals that the object is, indeed, **THE STARGATE -- AND IT'S COME TO LIFE!!** The inside wheel is turning, *faster and faster and faster*. As the room starts shaking more and more...

(CONTINUED)

CONTINUED:

THE GUARDS...

Scramble to their feet and grab their M-16s. Guard 3 runs over and joins them...

GUARD 3 (CONT'D)

I take it this never happened before...

GUARD 2

Uh-uh.

Guard 2 grabs a red phone on the wall. The room is now shaking violently like a 7.3 earthquake and the noise is deafening.

GUARD 2 (CONT'D)

(into phone)

This is Lower 3G. We need some back up down here.  
This thing just...

Then KAWOOSH!!!! A HUGE FUNNEL of water-like quantum particles BLASTS into the room. The soldiers all scatter, taking cover, hitting the deck. The tip of the funnel STOPS TWO INCHES from Guard 2's frozen face! He drops the phone and hits the deck.

The funnel then retracts, funneling through the back of the gate, then it levels off, forming a shimmering surface inside the circumference of the gate. It looks like the surface of a pool of water turned on its side. It's really quite beautiful, yet for some reason it causes an uneasy feeling in the pit of your stomach. After a beat:

GUARD 1

Anybody got any ideas?

GUARD 2

How 'bout, we get the hell out of here?

But Guard 3 seems to be entranced with the gate. She stands and slowly walks toward it, up the long ramp that leads to the opening.

GUARD 2 (CONT'D)

What the hell're you doing?

But Guard 3 doesn't answer. She just keeps approaching the shimmering opening, slowly, curious. Finally she reaches the gate and stands about a foot from it... when suddenly...

**SOMETHING GRABS HER!!**

A humanoid figure, at least seven feet tall, heavily armored, with a black metal helmet that looks like a SERPENTS head, has stepped through the gate and grabbed Guard 3 from behind, disarming her and using her as a shield. Five more aliens stumble out of the shimmering gate, each dressed in the same armor. All five Serpent Guards carry six foot staffs with bulbous ends.

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CONTINUED:

The staffs look like something dating back to antiquity (like the ones Ra's men had in the movie.)

Our guys raise their M-16s and take aim...

The Serpent Guards take up rock solid stances in a semi-circle to form a barrier to protect ANOTHER ALIEN who steps through the stargate behind them. His extremely muscular body shows beneath a glistening gold breast plate, very ornate, heavily bejewelled. His head is covered by a glistening gold helmet in the form of a snake's head with red jewels as eyes. The way the others shield him, he's obviously their leader. We will come to know this creature as APEP, "THE SERPENT GOD."

As soon as Apep is through the Gate it shuts down and discharges its energy. There is a long silent, tense moment as we stare at them, and they stare at us...

As if to break the silence, Apep's helmet FOLDS INTO ITSELF (f/x), eventually retreating into his collar. Now we get a good look at the man -- dark skinned, strikingly perfect, eternally young, without blemish, almost pretty. Every rippling muscle glistens like a painting of the ideal male. He glares at the human soldiers pointing their guns at him nervously. His eyes begin to glow ever so slightly, white hot, as if he could burn them with just a look.

APEP

(barking order)

*Jaafa! Kree!*

Apep's soldiers shove Guard 3 (who they still hold) back into Apep's waiting arms. Guard 3 struggles to get free, but Apep's grip is too strong.

GUARD 3

Let go of me!

APEP

Bow to Apep.

GUARD 3

Get...your...hands....off...

Guard 3 struggles to get to her feet. But Apep puts his open hand on the woman's head. We see that his hand is wrapped with a metallic ribbon like device with a large quartzite stone on the back of his hand. Energy begins to arc between the folds of the metal then a sudden jolt of energy begins to SURGE THROUGH GUARD 3's HEAD which seems to slightly sedate her, making her pliable to his wishes.

GUARD 1

Let her go!

APEP

(an order)

*Jaafa! Mol kek!*

(CONTINUED)

CONTINUED:

Suddenly the three Serpent Guards point their staffs at our men and the bulbous heads of the staffs OPEN and ELECTRIFY, sending out a BLAST OF ENERGY, crumbling a segment of concrete wall three feet from Guard 2 and the four other guards. The soldiers dive for cover and return fire. But our bullets seem to bounce right off the alien's armor...

Apep examines Guard 3. He squeezes her jaw to open her mouth so he can examine inside like one would examine a race horse. An evil smile slowly grows on his face.

APEP (CONTD)

You will do nicely.

Guard 2 grabs the phone...

GUARD 2

(into phone)

Hostile, hostile! Need back up...

BLAST -- Guard 2 is hit square in the chest with an energy bolt, BLASTING A ONE FOOT HOLE THROUGH HIS CHEST. The phone dangles next to him as he slides to the floor.

GUARD 1

Holy...

An energy bolt hits Guard 1 in the side of his chest, almost cutting him in half.

Apep hands off Guard 3 (now sedated, barely awake) to one of the Serpent Guards who picks her up and carries her.

As the fire fight continues, the five Serpent Guards serve as shields for Apep, bullets bouncing off their armor like BBs. The human soldiers are merciless, never lifting their fingers from their triggers, showering the aliens, blasting away chunks of their armor until finally... some bullets penetrate flesh and two of the aliens go down. THIS INFURIATES APEP.

APEP

*Kreeka! Jaafa!*

The remaining three alien soldiers open fire on the remaining three humans. Two score direct hits, killing the humans instantly. The one remaining human runs for the door and starts unlatching bolts desperately when -- BLAST, his back is blown to bits by an energy bolt.

Silence. All the humans are dead. Two aliens are dead. And Apep is pissed.

ANGLE - ON ONE OF THE DEAD ALIENS

A thick, foot long SNAKE-LIKE CREATURE slithers out of a special opening cut in the stomach plate of the armor! It stops and looks at the death around it with hideous red eyes that have a strange look of evil intelligence. It opens its mouth and bares its jagged sharp teeth. Another creature like this one comes out of the gut of the other dead alien.

(CONTINUED)

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Suddenly the two creatures LAUNCH into the open hands of APEP, who holds them tenderly like a father would hold his children.

Apep turns to the gate and points with his jewelled hand wrap. A thin line of energy shoots from it into a small hole on the top of the gate, then WOOSH, the stargate reopens.

INT. COLORADO MOUNTAIN AIRFORCE FACILITY -- CORRIDOR -- CONTINUOUS

Another unit of 20 Air Force Soldiers, reinforcements, armed to the teeth, are HUSTLING down the corridor toward...

INT. GATE ROOM -- CONTINUOUS

The soldiers BURST into the room, fanning out, taking up positions, weapons at the ready. Their jaws drop at what they see. Finally we push in on the doorway as GENERAL HAMMOND, a large middle aged, African American, tough as nails career military man (think Colin Powell) enters. He stops dead in his tracks and his eyes widen when he sees...

POV -- GENERAL HAMMOND

A Serpent Guard steps into the quantum particles of the stargate, carrying Guard 3, and vanishes leaving only APEP, still cradling the two snake-like creatures. He stops just before the quantum surface of the gate and turns to look back at General Hammond silently, as if to say "You will pay for this." Apep's eyes begin to glow white hot as he stares at the General.

GENERAL HAMMOND

Open fire!

The 20 soldiers who have taken up positions in the room, open fire on Apep. But he simply steps through the Stargate, vanishing just as the Gate shuts down behind him with a *woosh*.

ANGLE ON THE HUMAN SOLDIERS

The camera pans down the line of hardened Air Force soldiers as they stop shooting, staring, slack jawed, wide eyed, horrified. The room is a blood bath. Six human soldier and two aliens lie dead and bloody. Small pods of flames still burn where energy bolts had hit. The camera finally come to rest on General Hammond whose face says that he knows mankind could be in deep shit... And off his horrified face we...

CUT TO:

MAIN TITLE

END OF TEASER

ACT ONE

FADE IN:

EXT. JACK O'NEILL'S HOUSE -- NIGHT

Two official Air force vehicles screech to a stop in front of the house. Four soldiers rush to the front door as two stay behind with the cars.

They ring the doorbell. Wait. No response. CAPTAIN SAMUELS, the ranking officer of the group paces, nervously, impatiently.

CAPTAIN SAMUELS

He has to be here.

PRIVATE CLACKSON

I don't think he is, Sir.

Samuels knocks hard on the door, more a temper tantrum than an attempt to raise O'Neill.

CAPTAIN SAMUELS

Clackson, take the left side of the house. Petrovich, take the right. Check for any signs of life, any indication he's been here or he's coming back.

The two soldiers split off and head around the sides of the house. Samuels uses the opportunity to ring the doorbell one last time. Then Clackson returns, running...

PRIVATE CLACKSON

Sir, there's a ladder leaning against the house around the side.

CUT TO:

EXT. O'NEILL'S HOUSE - ROOF -- CONTINUOUS

Captain Samuels is just finishing climbing the ladder onto the roof, followed by Clackson. They stop and stare at...

CAPTAIN SAMUELS

Colonel Jack O'Neill?

O'NEILL (O.S.)

Retired.

COLONEL JACK O'NEILL

is now sporting a beard and moustache, longer hair, a cardigan sweater and a pipe. He has not turned into the drunken recluse he was in the beginning of the movie -- actually quite the

(CONTINUED)



CONTINUED:

Opposite -- he's now almost professorial. He is sitting on a deck chair on a small, level platform he's built on his roof. He has two large high-end telescopes mounted on permanent mounts. And he's looking through one of them now. During the scene he never takes his eye from the eyepiece.

CAPTAIN SAMUELS

I'm Captain Franklin Samuels.

O'NEILL

(eye glued to the telescope)  
Airforce?

CAPTAIN SAMUELS

Yes, Sir.

O'NEILL

Want a piece of advice? Try to get re-assed to NASA.

CAPTAIN SAMUELS

Excuse me, Sir?

O'NEILL

Get moved to NASA. That's where the action's going to be.

He points to the stars...

O'NEILL (CONT'D)

Out there.

CAPTAIN SAMUELS

I, um, I have orders to bring you to see General Hammond.

O'NEILL

Good for you.

CAPTAIN SAMUELS

(hinting)  
He replaced General *West*, Sir.

O'NEILL

Well... I'm a busy man, Captain.

CAPTAIN SAMUELS

I can see that, Sir. He says it's important. It has to do with "The Stargate."

For the first time, O'Neill takes his eye from the eyepiece and turns to look at the two soldiers. This got his attention...

## EXT. COLORADO MOUNTAIN AIRFORCE FACILITY -- NIGHT

The two official cars drive into the facility.

## INT. GENERAL HAMMOND'S OFFICE -- NIGHT

Sitting at a large desk in a windowless underground room, we find General Hammond, still nervous after his encounter, but intense, focused. He is reading a yellowing report file from three years ago when there is a knock on the door.

GENERAL HAMMOND

Come.

The door opens and Captain Samuels and another soldier escort O'Neill into the room.

CAPTAIN SAMUELS

General Hammond, this is Colonel Jack O'Neill.

O'NEILL

Retired.

Hammond gives O'Neill's appearance a disapproving look.

GENERAL HAMMOND

I can see that.

(then)

I envy you, Colonel.

O'NEILL

Sir?

GENERAL HAMMOND

For retiring. Me, I'm on my last tour. Three months left. Got myself re-assigned here figuring it would be a low impact assignment. Time to start getting my thoughts together to maybe write a book. You ever think about writing a book about your exploits in this man's army, O'Neill?

O'NEILL

Thought about it. 'Course, I'd have to shoot anyone who actually read it.

Hammond stares at O'Neill a moment, not knowing how to take the remark.

O'NEILL (CONT'D)

(by way of explanation)

Most of my work the past ten years was classified.

(CONTINUED)

CONTINUED:

GENERAL HAMMOND

(getting it)

Oh. Yes, of course. Anyway, I figured how much action could there be commanding an inactive base of a moth balled project --

(beat)

Like your Stargate.

O'NEILL

So they've kept it mothballed here all this time?

GENERAL HAMMOND

Until about Oh-eight hundred this morning -- when it un-mothballed itself.

O'Neill's eyes widen with nervous excitement...

O'NEILL

What?! Did someone come through?

GENERAL HAMMOND

I'll show you.

The General leads O'Neill and Samuels out the door.

INT. MEDICAL FACILITY -- MOMENTS LATER

This is actually an infirmary but now it's being used as a make shift morgue/laboratory.

As the General, Samuels and O'Neill look on, a DOCTOR pulls back a sheet covering the now naked body of a male Serpent Guard. He looks mostly human except for two differences -- he has serpent markings on his forehead; and he has a criss-crossing slit situated such that the point where the lines meet is where the belly button would normally be.

O'NEILL

They're not human?

DOCTOR

No. Best we can tell, these slits are actually a pouch similar to that found on a marsupial.

O'NEILL

Like a kangaroo?

DOCTOR

Except only one sex of kangaroos have pouches. Both of these do.

(CONTINUED)

CONTINUED:

And he pulls the sheet off the other Serpent Guard, revealing it to be a woman. She also has a cross shaped slit on her belly.

DOCTOR (CONT'D)

The pouches don't seem to be configured for carrying their young.

GENERAL HAMMOND

(re. the dead aliens on the table)

These people, or aliens, or whatever you want to call them, came through and opened fire, killing six of my people. Took one with them.

O'NEILL

Alive?

CAPTAIN SAMUELS

We think she was dead.

O'NEILL

What did their weapons look like?

GENERAL HAMMOND

These.

He shows O'Neill one of the staffs. His face registers instant recognition.

CAPTAIN SAMUELS

We've studied them and can't figure out how they work.

O'Neill picks one up, slides his hand down one area of the staff and the END POPS OPEN, charging itself. Everyone jumps back.

GENERAL HAMMOND

Seen one before, I take it?

O'NEILL

Yes, Sir. But I've never seen people like these.

GENERAL HAMMOND

Ra and his men?

O'NEILL

No, Sir. They didn't look like this. There was no one like this on Abydos. The people there were human, from earth. They were brought there by Ra thousands of years ago.

GENERAL HAMMOND

Tell me about this Ra.

(CONTINUED)

CONTINUED:

O'NEILL

Mean son of a bitch. According to the legends on Abydos he was actually some kind of alien that lived *inside a human* body.

GENERAL HAMMOND

What'd he look like?

O'NEILL

Human. Young, healthy, dark skinned. The only thing not human about him was that his eyes sort of glowed.

GENERAL HAMMOND

Are you sure he's dead, Colonel?

O'NEILL

Unless he could survive a Mark 3 nuclear weapon detonating within ten feet of him, yeah, I'm positive. Why?

GENERAL HAMMOND

(re. the serpent guards)

Colonel, these... people... or whatever they are... were guarding another man who retreated back through the stargate. He fits the exact description you just gave me for Ra.

O'NEILL

Including the glowing eye thing?

GENERAL HAMMOND

*Especially* the glowing eye thing. I'd like to get a little more information from you. You mind going back to my office for a little while?

And off O'Neill's curious face we...

CUT TO:

INT. COLORADO MOUNTAIN FACILITY -- CORRIDOR -- MOMENTS LATER

General Hammond and O'Neill are just getting off the elevator in an upper corridor. As they walk down the long concrete corridor.

GENERAL HAMMOND

I'm curious, Colonel. After three years to distance yourself from the Stargate mission, has your perspective on it changed?

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CONTINUED:

O'NEILL

I'm not sure I know what you mean?

GENERAL HAMMOND

Well, do you still feel the same way about it? Was it a positive experience?

O'NEILL

Oh, yes sir, I get the warm fuzzies just thinking about it.

As they round a corner they pass two other men being escorted by Captain Samuels into another room. O'Neill cranes his neck as he passes, to get a better look at the men who he recognizes as KAWALSKY and FERRETTI, each exactly three years older than they were last time he saw them.

O'NEILL (CONT'D)

(to the General)

Was that Kawalsky and Ferretti?

GENERAL HAMMOND

Who?

O'NEILL

Lieutenants Kawalsky and Ferretti. Came back from Abydos with me.

GENERAL HAMMOND

Oh, them? Yes, we brought them in for questioning also.

O'NEILL

(doesn't like the wording of that statement)

"For questioning"?

GENERAL HAMMOND

This way.

General Hammond leads O'Neill back into...

INT. GENERAL HAMMOND'S OFFICE -- MOMENTS LATER

The General motions to a chair for O'Neill to sit in. But O'Neill doesn't sit. Instead he crosses to a large picture window in the wall. When we were in here before it looked like a mirror. Now we can clearly see through it to a large briefing room next door with a long board-room table, several video screens and computer consoles line the other room.

Kawalsky and Ferretti sit at one end of the table. Captain Samuels and another OFFICER sit opposite them, questioning them. Both men look quite uncomfortable.

(CONTINUED)

CONTINUED:

GENERAL HAMMOND

Tell me about Daniel Jackson, Colonel.

O'NEILL

What are they questioning my men about?

GENERAL HAMMOND

They're not your men any more, Colonel. You retired.

(then...)

Now, I'll say again -- tell me about Daniel Jackson.

O'NEILL

You read the report. What do you want to know that's not in it?

GENERAL HAMMOND

Is there anything that's not in it?

O'Neill glances through to Kawalsky and Ferretti, wondering what they're saying.

O'NEILL

Don't think so.

GENERAL HAMMOND

The report seems to only contain facts. No personal opinions. What was your opinion of Daniel Jackson?

O'NEILL

When General West first forced me to take Daniel with me through the gate I thought he was a pain in the ass. Kept sneezing all the time. No regard for military protocol. Bottom line, he was a geek.

GENERAL HAMMOND

And you don't like geeks?

O'NEILL

Actually Daniel kind of grew on me. He was alright.

GENERAL HAMMOND

Tell me, Colonel -- what were your orders on the Stargate Mission?

O'NEILL

If I detected any possible threat to earth, I was to detonate a nuclear device and destroy the gate on the other side.

(CONTINUED)

CONTINUED:

GENERAL HAMMOND

And why didn't you do that as soon as you were aware of this "Ra?"

O'NEILL

Ra overpowered us and took the weapon before I could arm it.

GENERAL HAMMOND

But you eventually regained control and did, in fact detonate the weapon?

O'Neill throws a look to Kawalsky and Ferretti who look uncomfortable with their line of questioning.

O'NEILL

Yes, Sir.

GENERAL HAMMOND

So Daniel Jackson and everyone else on Abydos are dead?

O'NEILL

(hesitates... then...)

Yes, Sir.

GENERAL HAMMOND

Good. Then you won't mind if I authorize a go ahead on our plan.

O'NEILL

What plan is that, Sir?

GENERAL HAMMOND

Come see for yourself.

INT. COLORADO FACILITY -- ELEVATOR -- MOMENTS LATER

General Hammond and O'Neill are riding an elevator down. The floor indicator indicates that they are going WAY DOWN....

GENERAL HAMMOND

Tell me, O'Neill, you feel certain that the gate on Abydos was destroyed?

O'NEILL

We sent a probe through after we got back, sir. It was flattened on the other end. That says to me that, at the very least, the gate is buried in the rubble.

(CONTINUED)



CONTINUED:

GENERAL HAMMOND

Well somehow it got un-buried, because those creatures had to come through from somewhere. And according to the research that was done here before they mothballed it, this gate doesn't go anywhere else but Abydos.

The elevator reaches sub-level 17 and the doors open. Hammond gets off, leaving O'Neill to digest what the General just said. Finally he gets off and is amazed to see...

INT. GATE ROOM -- CONTINUOUS

...a hub bub of activity like it hasn't seen since the mission three years ago. A large glistening metal cylinder sits on a radio controlled cart at the bottom of the ramp. Several technicians make adjustments to it. O'Neill immediately recognizes the device and look of horror washes across his face. He turns to the General...

O'NEILL

You're sending another bomb to Abydos?

GENERAL HAMMOND

A Mark five this time. If they did re-open it. We intend to re-seal it for good.

O'NEILL

Sir, you can't do this.

GENERAL HAMMOND

The countdown has already started. We activate the gate in less than an hour.

O'Neill rushes to the weapon and starts pushing technicians away from it...

O'NEILL

I can't let you do this. It's not right.

He starts tinkering with the bomb, trying to disarm it when four MPs grab him. They wrestle to pull him away and he turns, ROUND HOUSING one of the guards with a rock fist across the jaw, sending the man reeling. One of O'Neill's knees meets one of the soldiers stomachs and rearranges some vital organs, while one of his elbows caves in the nose of another soldier.

Within seconds six more MPs are on him, finally taking him down. The General walks over to him and signals them to stand him up. The General gets right in his face...

GENERAL HAMMOND

(angry)

Care to explain your behavior, O'Neill?

O'NEILL

You cannot send a bomb through to Abydos!

(CONTINUED)

CONTINUED:

GENERAL HAMMOND

Oh, I can't? And why not? If there's no one left alive there, who's it going to hurt? Except maybe those creatures.

O'Neill looks away. The true soldier that remains in him is reeking havoc on his guilt. He can no longer look the General in the eye.

GENERAL HAMMOND (CONT'D)

(to the other soldiers)

Re-arm the weapon. Continue the countdown.

O'NEILL

NO! WAIT!

O'Neill straightens himself, taking the posture of a good soldier standing at attention. He looks the General in the eye.

O'NEILL (CONT'D)

General Hammond, Sir. I regret that I am forced to submit myself for court marshal proceedings.

GENERAL HAMMOND

(a bit surprised)

For?

O'NEILL

For falsifying my report, Sir.

GENERAL HAMMOND

You didn't detonate the bomb?

O'NEILL

I did detonate the bomb, Sir. But it wasn't in the gate room or even on the surface of the planet. It was in some sort of space craft. It did kill Ra and did eliminate the risk to earth.

GENERAL HAMMOND

(anticipating)

However?

O'NEILL

However it did not destroy the gate or the pyramid in which it was housed, Sir. Daniel Jackson is still alive and living with the people on Abydos.

General Hammond is furious.

(CONTINUED)

CONTINUED:

GENERAL HAMMOND

You're telling me that you violated orders and then intentionally falsified your report, Colonel.

O'NEILL

That's what I'm saying, Sir.

GENERAL HAMMOND

Why?

O'NEILL

Because the Abydons saved my life and the lives of five of my men. They're a simple, gentle people who deserve to be left alone.

GENERAL HAMMOND

Fine, I can accept that. Why didn't you come back and put that in your report?

O'NEILL

Because Daniel and I knew that the military would come back and exploit them just like Ra was doing.

GENERAL HAMMOND

From what I read, you're a loyal soldier. Not one who would doubt the honor or the integrity of his armed forces.

O'NEILL

Oh, come on, Sir! You know as well as I do what the Government would have turned Abydos into.

GENERAL HAMMOND

No, I don't. Why don't you tell me, O'Neill.

O'NEILL

Hell, they would have turned it into a giant strip mine, using the locals as cheap labor. Or worse yet, they might have blown it up, just like you were about to.

CAPTAIN SAMUELS

Explain something to me -- Why did the probe get crushed when we sent it through to confirm your story?

O'NEILL

Jackson and the Abydons buried the gate in rock, making my return or anyone elses impossible.

(CONTINUED)

CONTINUED:

GENERAL HAMMOND

(furious)

And risking the lives of all of us on this planet!

O'NEILL

I don't believe it did, Sir.

GENERAL HAMMOND

Those five bodies lying in the infirmary say otherwise,  
Soldier.

The General leaves O'Neill with that thought. Then turns to the other soldiers...

GENERAL HAMMOND (CONT'D)

Prepare that bomb. We'll send it through in one hour.

O'NEILL

You can't do that! Did you hear anything I said?! There  
are innocent people there.

GENERAL HAMMOND

(to the MPs)

Take Colonel O'Neill to the brig. Let him cool off a little  
while I decide what to do with him.

The MPs drag O'Neill away as the technicians continue working on preparations to send the  
bomb through the gate.

FADE OUT:

END OF ACT ONE

ACT TWO

INT. BRIG -- NIGHT

A small make shift jail cell, actually a small office with a reinforced door, no windows, and sparse furniture, including a couple cots and a small table. O'Neill is just being brought in. He closes the door behind him. Kawalsky stands and salutes...

KAWALSKY

Colonel O'Neill, Sir.

O'NEILL

I'm retired, Kawalsky. Lose the salute.

Kawalsky does. Then O'Neill takes the man's hand with both hands and shakes it...

KAWALSKY

It's good to see you again, Jack.

O'NEILL

You, too.

Kawalsky sits. A moment of silence.

KAWALSKY

Me and Ferretti didn't tell them anything.

O'NEILL

I appreciate that.

KAWALSKY

Hey, those Abydos people saved my life too. Especially those kids.

O'NEILL

(remembering)

The kids. Yeah... The kids.

KAWALSKY

(a slight smile)

That one kid idolized you? Remember him. Followed you all around like a sick puppy dog.

O'NEILL

(remembering)

Skaara.

(CONTINUED)

CONTINUED:

KAWALSKY  
(saluting awkwardly)  
Remember how he was always saluting you?

O'NEILL  
(O'Neill smiles)  
Yeah. My son used to do that when he was little.  
(imitating)  
Like he was chopping firewood...

KAWALSKY  
Yeah? How old is he now?

O'Neill's smile vanishes.

O'NEILL  
He... died.

Kawalsky's face sinks lower than hell...

KAWALSKY  
Oh, man... I'm sorry.

O'NEILL  
Don't worry about it. You didn't know.  
(then...)  
Skaara reminded me a lot of my kid. He didn't look like him or act like him or anything, he just... reminded me of him.

An awkward moment of silence. Then...

KAWALSKY  
You don't think Hammond's really gonna send that bomb through, do you?

O'NEILL  
If I were in his shoes --

Suddenly they hear the sound of keys in the lock and the heavy door opens revealing two MPs and General Hammond who stops in the doorway. He has a very disturbed look on his face.

GENERAL HAMMOND  
How many people did you say are on Abydos?

O'NEILL  
That we saw? Probably five thousand.

(CONTINUED)

CONTINUED:

The General comes into the room and sits down on the empty cot.

GENERAL HAMMOND

These are the decisions that I'm only supposed to make during war.

O'NEILL

Does that mean you're reconsidering sending the bomb?

GENERAL HAMMOND

It means I'm open to suggestions.

O'Neill stands to make his point...

O'NEILL

Let me take a team through the gate. We'll find out if these aliens came from there.

GENERAL HAMMOND

After what you did?

O'NEILL

(re. himself and Kawalsky)

We've been there. We know the lay of the land and we know the people.

GENERAL HAMMOND

But you're forgetting one thing -- If the aliens didn't come from Abydos, then your friend Jackson's barricade would still be there. That barricade crushed a titanium robot probe. Imagine what it would do to you.

O'NEILL

Maybe Jackson removed the barricade.

GENERAL HAMMOND

Why?

O'NEILL

Trust me, Sir. Daniel Jackson can't live that close to an archeological artifact and not want to study it.

GENERAL HAMMOND

All right, we'll have the prototype shipped from M.I.T. It'll be here by morning.

O'NEILL

We don't need a probe.

(CONTINUED)

CONTINUED:

We don't?  
KAWALSKY

O'Neill looks around the room. He sees a small Kleenex box on the table and picks it up.

No. This will do.  
O'NEILL

CUT TO:

INT. CONTROL ROOM ABOVE GATE ROOM -- LATER

O'Neill, Kawalsky, Samuels and General Hammond stand in a control room one story above the gate, looking down through a blast window at the Stargate, now polished and ready to go. O'Neill holds the tissue box in his hand.

Twenty armed soldiers in heavy flack jackets point M-16s at the gate below.

A battery of technicians operate the equipment in the control room. A computer screen displays images of the symbols on the Gate as its inner wheel rotates to the given symbols on its outer ring and a chevron shaped frame locks onto each one...

Chevron four, locked.  
TECHNICIAN

You want to explain this concept?  
GENERAL HAMMOND  
(re. the Kleenex Box)

The gate turns the other way, to another symbol...

Chevron five, locked.  
TECHNICIAN

The gate rotates back the other way almost a full 360 degrees...

Jackson has allergies.  
O'NEILL

Bad allergies.  
KAWALSKY

The point being?  
GENERAL HAMMOND

Chevron six, locked.  
TECHNICIAN

(CONTINUED)



CONTINUED:

O'NEILL

He'll know it came from me and not, with all due respect, sir, from someone like you.

CAPTAIN SAMUELS

Why not just send a note?

O'NEILL

Because anyone could have written the note and signed my name.

O'Neill takes his box of Kleenex and heads down from the control room to the Gate room.

Now the room begins to shake much like it did in the teaser, stronger and stronger as the gate rotates to it's final symbol and the chevron snaps into place...

TECHNICIAN

Chevron seven, locked.

Then KAWOOSH!!!! A HUGE FUNNEL of water-like quantum particles BLASTS into the room. The funnel then retracts, funneling through the back of the gate, then it levels off, forming a shimmering surface inside the circumference of the gate.

O'Neill, Kleenex Box in hand, walks up the ramp and tosses the Kleenex box into the quantum particle pool, where it vanishes.

In a matter of seconds the Gate shuts down.

Silence. Nothing happens.

O'Neill walks up the stairs to...

INT. CONTROL ROOM ABOVE GATE ROOM -- CONTINUOUS

Where he joins General Hammond and Kawalsky. On a large transparent map of the known universe a small x-y coordinate mapping arm is tracking the tissue box along its path through the worm-hole formed between gates on earth and Abydos.

TECHNICIAN

The um, the *object* should reach final destination in five seconds. Four. Three. Two. One. The object should now be through the Abydos Stargate.

GENERAL HAMMOND

Now what?

O'NEILL

Now we wait.

(MORE)

(CONTINUED)

CONTINUED:

O'NEILL (CONT'D)

*If nothing happens, the box hit the barricade, which means it's still up and we have nothing to worry about.*

CAPTAIN SAMUELS

Or it means the aliens got it and we have a lot to worry about.

O'NEILL

*(shakes his head. tsk tsk tsk)*

Always the pessimist aren't you, Samuels.

CAPTAIN SAMUELS

*(to General)*

Sir, this is ridiculous.

Then suddenly WOOSH! The funnel of water-like quantum particles SHOOTs into the room, then retreats as before. The twenty soldiers snap their weapons into position and cock them. As the gate settles into a pond like surface again, everyone in the room waits with baited breath. Nervous. The only sound is the hum of the gate itself.

Silence.

Silence.

Then SOMETHING SHOOTs out of the gate and tumbles down the ramp. Just as suddenly the stargate closes. Everyone stares at the object -- a now empty Kleenex box.

O'Neill walks over and picks it up. As he examines it, he smiles. The others walk over to look at the box in his hand...

INSERT - KLEENEX BOX

Written in some sort of paint on the bottom are the words "Thanks. Send more."

The General raises an eyebrow.

O'NEILL

Permission to take a team through the Stargate, Sir?

A long beat.

GENERAL HAMMOND

Granted. Briefing, 1600 hours.

And the General leaves. O'Neill smiles slightly as he looks at Kawalsky who also holds back a smile. They're going back to Abydos!

## INT. SG BRIEFING ROOM -- LATER

General Hammond is just settling in at the head of the large board room table. At his side is Captain Samuels. Further down the table are Kawalsky, Ferretti, and two other soldiers. The door snaps opens and all eyes go to...

## COLONEL JACK O'NEILL

now all cleaned up -- standard military cropped cut, starched uniform, beret, side-arm. The other soldiers stand and salute him. As O'Neill returns the salute, the corners of his mouth start to bend into an almost imperceptible smile. Jack O'Neill is glad to be back.

He takes his seat at the table.

## GENERAL HAMMOND

(to Samuels)

Where's Clayman?

## CAPTAIN SAMUELS

Lt. Clayman was just arriving at the base, last I heard, Sir.

## O'NEILL

Who's Clayman?

## GENERAL HAMMOND

Lt. Sam Clayman will be your second in command.

We see Kawalsky's face sink.

## O'NEILL

Lt. Kawalsky is my second in command, Sir.

## GENERAL HAMMOND

Not on this mission. I'm sorry. Clayman is one of the best and brightest the Air Force has. That's why I put in the request for the transfer.

## O'NEILL

What unit is he transferring from?

## CLAYMAN (O.S.)

She is transferring from the Pentagon.

O'Neill turns to see, standing in the doorway wearing a starched Airforce Lieutenant's uniform,

## DR. SAMANTHA CLAYMAN -- LIEUTENANT, USAF

## CLAYMAN (CONTD)

I take it you're Colonel O'Neill.

(CONTINUED)

CONTINUED:

The fact that she wears a starched Air force officer's uniform, or that her long thick hair is pulled up into her hat, doesn't make her any less attractive. O'Neill stands and offers his hand to shake. She doesn't take it. Instead she salutes. He awkwardly returns the salute...

CLAYMAN (CONTD)

Lt. Sam Clayman, reporting, Sir.

O'NEILL

(looks to Kawalsky and smiles)

Sam?

CLAYMAN

Samantha, actually. I found that "Sam" seems to help with performance reviews, promotions and such in "this man's army"... sir.

O'NEILL

I see. Take a seat, Lieutenant.

KAWALSKY

(under his breath)

I don't believe this.

O'NEILL

You have a problem, Kawalsky?

KAWALSKY

No, Sir.

CLAYMAN

You don't have to worry, Lieutenant.  
(sarcastic)

I played with dolls when I was a kid.

KAWALSKY

G.I. Joe?

CLAYMAN

Major Mat Mason.

KAWALSKY

Who?

FERRETTI

Major Mat Mason - Astronaut doll.  
(to Clayman)

Did you have that cool back pack that made him fly?

(CONTINUED)

CONTINUED:

CLAYMAN

With the optional super accelerator module, yeah.

General Hammond grumbles uncomfortably...

GENERAL HAMMOND

Shall we get started, people.

O'NEILL

Yes, Sir. I'd like to suggest that we review some of the details of the last mission through the gate, for the benefit of our new members. Let them know what they're in for.

GENERAL HAMMOND

Keep it brief.

O'NEILL

Kawalsky, tell 'em what it's like going through the Stargate.

Kawalsky immediately sees where O'Neill is leading him...

KAWALSKY

Yes, Sir.

(turns to Clayman)

Ever gone on one of those corkscrew roller coasters? Imagine being stuck going through that corkscrew for hours without stopping.

FERRETTI

I never felt so sick in my life.

KAWALSKY

Then when you get there you're frozen stiff, like you've just been through a blizzard naked.

CLAYMAN

That's the result of the compression your molecules undergo during the 1/100th of a second required for reconstitution.

FERRETTI

Yeah, but...

(registering what she said)

What?

But O'Neill has already figured it out...

O'NEILL

Another science geek. That's just great.

(MORE)

(CONTINUED)

CONTINUED:

O'NEILL (CONT'D)

(to the General)

You're sticking me with another one? First Daniel Jackson.  
Now this...this...

CLAYMAN

Physicist.

O'NEILL

What?

CLAYMAN

I'm an expert in theoretical astro-physics.

O'NEILL

Which means?

CAPTAIN SAMUELS

Which means she is the closest thing we have to an expert  
on the technology that makes the Stargate work.

CLAYMAN

I was studying the gate for five years before Daniel Jackson  
made it work and before you both went through. I should  
have gone through then.

(then, leaning forward)

And, Colonel, with all due respect, you might as well accept  
the fact that I am going through this time.

O'NEILL

Don't be so sure, Doctor.

CLAYMAN

In the military it's proper to refer to a person by their  
military rank, not their salutation. You should call me  
Lieutenant, not Doctor.

O'Neill just glares at her in disbelief.

GENERAL HAMMOND

Gentlemen you may need Lt. Clayman's expertise to  
understand what's happened with the Stargate. Her  
assignment to this unit is not an option -- it's an order.

O'NEILL

We might see atrocities that make Vietnam look like a  
picnic. You prepared for that?

She just smiles slightly.

(CONTINUED)

CONTINUED:

CLAYMAN

Permission to speak candidly.

O'NEILL

Yeah.

CLAYMAN

I'm a soldier, just like you are, Colonel. And just because my reproductive organs are inside instead of outside doesn't mean I can't handle whatever you can handle.

O'NEILL

This has nothing to do with you being a woman. I kind of like women. It's scientists I have a problem with.

KAWALSKY

Jackson almost got us killed about five times on the last mission.

CLAYMAN

He also saved your lives and brought you home.

GENERAL HAMMOND

Gentlemen, Lt. Clayman's assignment to this mission wasn't taken lightly. She is a soldier first, a scientist second.

KAWALSKY

Yeah, I bet she put in a lot of grueling hours under heavy fire behind that desk.

CLAYMAN

I lit up scuds behind enemy lines in the gulf war. That tough enough for you, Lieutenant? Or we gonna have to arm wrestle?

Kawalsky falls silent -- for once he has no come back. The General smirks...

GENERAL HAMMOND

Very good. Now, shall we continue the briefing?

Everyone around the table opens their notebooks and prepare to review them as we...

CUT TO:

INT. GATE ROOM -- LATER

The Stargate is ready. All sorts of monitoring equipment is hooked up to it. A mist surrounds the base where giant cooling systems cool the earth-made equipment. Technical personnel swarm all around it.

(CONTINUED)

CONTINUED:

Sitting on the ramp leading up to the gate is a golf-cart sized, unmanned, high-tech six-wheeled vehicle loaded with equipment cases.

OFFICER IN COMMAND

Ten hut!!!!

Everyone in the room stops what they're doing and fall into attention as General Hammond enters, flanked by O'Neill and Samuels. Followed by Clayman, Ferretti, Kawalsky and two other soldiers. They now wear full battle fatigues, helmets, AK-47s, hand grenades on belts, etc. In short, they are as ready as possible for whatever they may encounter. Hammond talks to O'Neill and Samuels as they bee-line for the base of the ramp...

CAPTAIN SAMUELS

General I feel it's my duty to be the dissenting opinion.

GENERAL HAMMOND

And your opinion is, Captain?

CAPTAIN SAMUELS

What if these aliens capture Colonel O'Neill and his team as soon as they come through the gate on the other side? Then they have information about our weaponry, our physiology. It would give them a strategic advantage they don't now have.

O'NEILE

There you go with the pessimism again...

CAPTAIN SAMUELS

Sir, I suggest we bury the gate like the Ancient Egyptians did. Hell, like Jackson did on Abydos. Make it impossible for those aliens to come through again.

CLAYMAN

And making it impossible for any good to come through.

Clayman steps up and joins them...

GENERAL HAMMOND

Such as what, Lieutenant?

CLAYMAN

Such as advanced technology that would help us solve some of our problems on Earth. Maybe a cure for cancer. A way to grow food in arid desert. Or how about...

(CONTINUED)



CONTINUED:

O'NEILL

(interrupts, points to the Stargate)  
General, how do you think this thing got to earth in the first place?

GENERAL HAMMOND

Good question.

O'NEILL

You saw my report. Ra had a space craft. With all due respect to Mr. Glass-Is-Half-Empty over here, don't you think maybe we should use the gate to do some recon?

CAPTAIN SAMUELS

How do we know what's happened to them once they go through? How long do we wait for them to return before we send through the bomb anyway?

There's a long moment of silence as the General analyzes both arguments.

GENERAL HAMMOND

I'll tell you what. I'll give you exactly 12 hours to either return or send a message. Otherwise we'll assume the worst and send the bomb through.

O'NEILL

Agreed.

The General nods at a Technician visible up in the control room. The Technician types some commands into the computer and the inner ring of the gate starts turning. It stops at a point and a Chevron locks on.

TECHNICIAN (THRU LOUD SPEAKER)

Chevron one -- Locked.

As the inner ring of the gate continues to rotate and chevron's continue to lock.

GENERAL HAMMOND

And don't let us down this time, Colonel.

O'NEILL

I don't believe I let us down last time, Sir.

TECHNICIAN (THRU LOUD SPEAKER)

Chevron two -- Locked.

GENERAL HAMMOND

You didn't follow General West's orders. But I'll be damned if you show me the same disrespect.

(CONTINUED)

CONTINUED:

O'NEILL

Yes, Sir.

GENERAL HAMMOND

This time you bring Daniel Jackson back. Is that clear?

O'NEILL

Yes, Sir.

CLAYMAN

Don't worry, Sir. Your orders will be carried out.

O'Neill glares at her with a look that could kill.

TECHNICIAN (THRU LOUD SPEAKER)

Chevron three -- Locked.

Captain Samuels tugs at the General's arm --

CAPTAIN SAMUELS

We should stand clear, sir.

The General salutes the team that is now lined up behind the driverless vehicle on the ramp. They salute back. Then General Hammond and Captain Samuels move to safety.

TECHNICIAN (THRU LOUD SPEAKER)

Chevron four -- Locked.

O'NEILL

(to Clayman)

I want one thing clear, Lieutenant.

CLAYMAN

Don't worry, Colonel. You're in command. I was trying to take some of the weight off your shoulders. Now he can blame two of us.

O'NEILL

He can blame one of us, Lieutenant. Because all decisions will be made by me. Clear?

TECHNICIAN (THRU LOUD SPEAKER)

Chevron five -- Locked.

CLAYMAN

You really will like me when you get to know me.

O'NEILL

Uh-huh.

(CONTINUED)

CONTINUED:

TECHNICIAN (THRU LOUD SPEAKER)

Chevron six -- Locked.

The entire room begins to shake violently.

As the General and Samuels watch from the control room above.

TECHNICIAN (CONTD)

Chevron seven -- engaged!!

KAWOOSH!! The Huge funnel of quantum particles SHOOT out of the gate just over the heads of the team lined up at the base of the ramp. Then the funnel retreats back through the gate, eventually leveling to that eerie shimmering surface.

O'NEILL

Move out!

One of the soldiers controls a remote control that sends the large cart rolling up the ramp. Two soldiers and the cart penetrate the surface of the gate. The quantum particles seem to expand out, enveloping the two soldiers and the cart and they vanish!

Now it's Kawalsky and Ferretti's turn. They've been here before. Ferretti closes his eyes, then dives into the gate followed closely by Kawalsky. They vanish.

Lt. Samantha Clayman walks up to the shimmering surface and touches it with one forefinger, a look of awe painted across her face. She smiles, then slowly reaches her arm in, like sticking her arm into a pond. O'Neill walks up right behind her...

O'NEILL (CONTD)

You going, or not?

CLAYMAN

It's amazing!

O'NEILL

Yeah, it's just super. Go.

She holds her breath, as if jumping in water, and plunges in... vanishing. O'Neill takes one last glance up at General Hammond, then dives through the Stargate.

INT. GATE TO GATE WORMHOLE

A POV shot as we BARREL through a quantum worm hole, thousands of waves of light and stars BLASTING by us at many times light speed, spinning upside down, flipping end to end. Just watching this on screen should make you a bit nauseous.

## INT. ABYDOS GATE ROOM -- MOMENTS LATER

The stone room covered in Ancient Egyptian iconography is the same one the team appeared in last time they were here. O'Neill hits the ground hard, covered in frost. He lies on the ground a moment, regaining his bearings, then looks at the person next to him. It's Clayman who is in the process of throwing up.

O'NEILL

(disgusted)

Scientists.

Kawalsky, Ferretti and the others are just getting to their feet. Suddenly the room is illuminated by torches. O'Neill and Clayman struggle to focus their eyes and look up to see...

## FIFTEEN AUTOMATIC WEAPONS POINTED AT THEM

The weapons are USAF issue M-16s. And they are held by fifteen Abydon young men ranging in age from 10 to 18, dark skinned, wearing tattered earth colored rags. Some wear US army helmets. None are smiling. All mean business. The two new soldiers and Clayman reach for their weapons...

O'NEILL (CONTD)

Stand down!

KAWALSKY

Don't touch your weapons!

Off Clayman's concerned face we...

FADE OUT:

END OF ACT TWO

ACT THREE

## INT. ABYDOS GATE ROOM -- MOMENTS LATER

The young Abydon soldiers continue to point their weapons at the earth team. Until...

A VOICE (O.S.)

M'er shoria. You can lower your guns. M'er shoria.

The fifteen young men slowly lower their weapons and part like the red sea to reveal DANIEL JACKSON and his bride, SHA'RE walking toward the team like royalty in Olde England.

The earth team slowly stands, nervous looks on the new member's faces, but slight smiles on O'Neill, Kawalsky and Ferretti.

DANIEL

Hello, Jack. Welcome back.

O'Neill slowly rises to his feet as his smile grows and he sees the guy he had longed to see for so long. He rushes toward him... right past Daniel Jackson... to a scruffy looking 18 year old boy holding one of the guns.

O'NEILL

Skaara?

The boy smiles and slowly raises his hand and gives a cockeyed salute. O'Neill proudly returns the salute, then lets down his arms long enough to grab Skaara and pull him into a bear hug.

O'NEILL (CONT'D)

God, it's good to see you're ok!

SKAARA

You as well. I did not think I would see you again.

O'Neill pulls back from the boy, amazed...

O'NEILL

You speak English now?

DANIEL (O.S.)

Uh, I taught him. Actually I taught all the kids... some of the adults too.

O'Neill turns to look at Daniel, seeing him for the first time. He walks over to Daniel and shakes his hand. There is little of the warmth that he showed for Skaara.

O'NEILL

How you doing, Daniel?

(CONTINUED)

CONTINUED:

DANIEL

Good. You?

O'NEILL

Better, now that I see you guys are ok.

Kawalsky and Ferretti come closer...

KAWALSKY

Hey, if it isn't the jerk who almost got us stuck here.

FERRETTI

Never thought I'd say this, but it's good to see you, man.

DANIEL

You too, Ferretti, Kawalsky. Oh! You guys remember, Sha're?

O'NEILL

Of course. Who could forget her.

She smiles shyly. O'Neill leans over and gently kisses her cheek.

DANIEL

So... I knew it was only a matter of time before you had to tell the truth about us here.

O'NEILL

Then why'd you uncover the Stargate?

DANIEL

Are you kidding? This thing is the greatest archeological find of the century. I mean look at it!

O'NEILL

That why you set up the militia? So they could blow us away if we came through while you were studying it?

DANIEL

Actually, no. It's in case someone... or something... else came through.

O'NEILL

(interest peaked)

Why? Has something else come through?

DANIEL

No. Why?

(CONTINUED)

CONTINUED:

Clayman steps forward...

CLAYMAN

Dr. Jackson, I'm Dr. Samantha Clayman.

O'NEILL

I thought in the military it's "Lieutenant."

DANIEL

(mock amazement)

Jack! I'm shocked. You allowed another one of "us" on your team. Another scientist?

CLAYMAN

I'm also a Lieutenant in the Air Force.

DANIEL

Oh.

CLAYMAN

What do you mean, oh? Don't tell me. He hates me because I'm too much like you, and now you hate me because I'm too much like him? Is that it?

DANIEL

Actually... well... hate would be too harsh a word.

(to O'Neill)

So I take it this isn't a social call?

CLAYMAN

The reason we're here is that six hostile aliens came through the Stargate on Earth and killed six people.

O'NEILL

One of them looked like Ra, Daniel.

CLAYMAN

We were afraid they came from here.

DANIEL

Well they didn't. The boys take shifts guarding it 36 hours a day, every day. We'd know if they came through here.

O'NEILL

You're sure.

DANIEL

Positive.

(CONTINUED)

CONTINUED:

O'NEILL

Ok. That's it then.

(to the men)

Gear up. Lets go home, leave Daniel and his people be.

DANIEL

Maybe they came from one of the other gates.

O'Neill and Samantha turn to look at him, their eyes widening...

O'NEILL

What did you say?

CLAYMAN

There are no other gates. I personally over saw the testing. We ran every permutation. Nothing. The Stargate only goes here.

DANIEL

I don't think so.

CLAYMAN

And the reason for your hypothesis ?

DANIEL

Come on. I'll show you. You too, Jack. You're really going to love this.

Half of the young militia pick up their weapons and lead the way out of the room.

O'NEILL

Kawalsky with me and Clayman. The rest wait here, keep an eye on the gate.

Kawalsky, O'Neill, and Clayman follow Daniel and his boys out of the room, leaving Sha're, another woman, and half the militia with Ferretti and two other soldiers.

EXT. ABYDOS GREAT PYRAMID -- DAY

The team comes out of the doorway into the EXTREMELY BRIGHT SUNLIGHT, and shield their eyes.

KAWALSKY

Can't say I missed this place.

CLAYMAN

This is unbelievable...

(CONTINUED)



CONTINUED:

O'NEILL

This is where those kids you met back there saved our lives.

DANIEL

Come on.

And as the team starts down the stairs we pull back to...

A HIGH WIDE SHOT OF THE GREAT PYRAMID OF ABYDOS

Spectacular! (The same pyramid in the movie. This will, of course, be a giant matte painting or miniature). The team starts down the 500 foot stairway as we...

CUT TO:

INT. GIANT CAVE - DAY

Daniel leads the group from the blinding sunlight outside into this extremely dark space.

DANIEL

(to his boys)

Noi, shula. Light the torches, please.

(then to the team)

I decided there had to be more to this place than we had explored, so I started exploring... more... you know. Just the area around the town and the pyramid at first. After about a month, I found this place. Lieutenant Doctor, you're going to love this.

One by one the boys all light their torches until the room is bathed with the warm light of firelight.

ANGLE ON CLAYMAN, O'NEILL, AND KAWALSKY

As their jaws drop at the sight of...

WIDER -- TO SHOW ENTIRE CAVE

They are standing in a MASSIVE CAVE, at least the size of the Astro-Dome. The word "huge" doesn't do it justice. On one wall are a couple of two-story statues of Egyptian Gods sitting on thrones. Clearly this place used to be some sort of important religious place thousands of years ago.

Across the cave from the statues is a GIANT CARTOUCHE with complicated HIEROGLYPHICS carved into a polished cave wall. The cartouche is at least fifty yards long and twenty five yards high.

(CONTINUED)

CONTINUED:

CLAYMAN

My God! You were wrong about the Stargate, Dr. Jackson.  
It's not the archeological find of the century. This is.

Samantha can't believe her eyes as she shines her flashlight across the enormous Cartouche

DANIEL

Well not really... ok, maybe... if it were on earth. Do you  
have any idea how frustrating it is not being able to share  
this with the academic community on earth?

CLAYMAN

Have you been able to translate it?

Samantha eagerly begins snapping flash photos.

DANIEL

*I think so.*

CLAYMAN

What's it say?

DANIEL

*It doesn't say anything actually. I mean not per se. It's  
sort of a chart, more of a map.*

O'NEILL

A map? Of?

DANIEL

Well, I haven't been able to analyze but a small part of it  
so far -- I mean, look at it -- it would take my whole life  
just to study half of it.

O'NEILL

Daniel, we don't have much time. What's it a map of?

DANIEL

Well, the cartouche seems to be separated clearly into  
groupings. Each grouping is attached to others with a line.  
And each grouping of glyphs contains seven symbols.

*(excited)*

So you can see where this going, of course..

O'NEILL

Of course. But tell us anyway to be sure.

(CONTINUED)

CONTINUED:

DANIEL

All the symbols are on the Stargate in the Abydos chamber! I've also been able to chart some of them in the Abydos night sky. Or at least pretty close...

CLAYMAN

My God!

O'NEILL

Want to translate for the scientifically impaired?

DANIEL

(with great excitement)

Jack, I think it's a map of a vast network of Stargates. Stargates that are all over the galaxy!

CLAYMAN

I don't think it can be, Doctor.

DANIEL

Why not?

CLAYMAN

Because after Colonel O'Neill and his team came back I worked for a year entering every possible seven symbol permutation into the earth gate, using earth as the point of origin, and it never worked.

DANIEL

Yeah. I tried entering some of these combinations in the gate here, but it didn't work either. I figured the gates I tried are destroyed or buried. But some of them somewhere must still exist.

CLAYMAN

I don't think so.

DANIEL

Then where did your Ra look alike come from?

O'NEILL

He has a point.

DANIEL

Look, I don't pretend to know anything about astrophysics, but couldn't the planets change? I mean their orbits change or something like that, to throw this map off?

(CONTINUED)

CONTINUED:

A sly smile slowly spreads across Clayman's face...

CLAYMAN

I knew I'd like you, Doctor!

DANIEL

Thank you. I mean -- You mean I'm right?

CLAYMAN

You're thinking along the right track. I was working on a theory before they pulled the plug on the Stargate project. *But the military is so damn short sighted, they wouldn't let me pursue it.*

DANIEL

What's the theory?

CLAYMAN

Well according to the expanding universe theory, all bodies in the universe are constantly moving further apart.

DANIEL

So in the thousands of years since the Stargate was built all the coordinates could have changed?

CLAYMAN

Exactly.

DANIEL

But why does it still work between Abydos and Earth?

CLAYMAN

Because Abydos is probably the closest planet in the network to earth. The closer they are, the less the difference in relative position due to expansion. The further away, the greater the difference. In a few thousand more years, it won't work between Earth and Abydos either.

DANIEL

Unless you can adjust for the movement?

O'Neill and Kawalsky listen, looking back and forth like spectators at a tennis match. The expressions on their faces say they have no idea what the two scientists are talking about.

CLAYMAN

I've already drawn up a formula where I can take the doppler analysis from a star and compare it to a historical measurement.

(MORE)

(CONTINUED)

CONTINUED:

CLAYMAN (CONT'D)

Then I should be able to arrive at a computer model that will predict the adjustments necessary to get the gate working again.

DANIEL

But you said you didn't finish it.

CLAYMAN

I couldn't because I was shooting in the dark. I didn't know which astronomical bodies to analyze. But now this map will tell me which ones!

DANIEL

(to O'Neill)

You know what -- she's ok. You chose a good one this time.

O'NEILL

I didn't choose her.

(then)

Bottom line, Doctors -- Could the aliens who killed those men have come from one of these other planets?

CLAYMAN

Any civilization advanced enough to build this gate network would be able to compensate for fifty thousand years of stellar drift.

O'NEILL

And you're saying you two can figure out how to get the Stargate working again to send us other places?

CLAYMAN

Probably.

DANIEL

Yep. Sure could.

O'Neill looks up with awe at the giant cartouche and it's thousands of possibilities.

CLAYMAN

Sir, with your permission, I'd like to photograph this entire cartouche piece by piece. Then when we get back to earth I can scan it into the computer and get faster results.

O'NEILL

Do it. But do it quickly. The clock's ticking.

As she starts shooting flash photo after flash photo we...

CUT TO:

## INT. ABYDOS GATE ROOM -- CONTINUOUS

Sha're and another Abydon woman are preparing a meal for the Earth visitors. Skaara and the remaining boys of the militia are carrying in food items. Ferretti and the other two earth soldiers sit on stone benches, watching.

FERRETTI

You gotta give Daniel credit. She is one beautiful woman.

Sha're smiles back at him. All is peaceful and wonderful until suddenly...

The room begins to vibrate. The three earth soldiers GRAB THEIR GUNS. The rag-tag Abydos militia boys scramble from carrying the food stuffs to find their weapons. Then...

KAWOOSH!!!! The gate opens with a funnel of quantum particles shooting into the room, then retreating.

Ferretti takes up a position behind one of the stone benches. The other soldiers do the same.

FIVE OF APEP'S SERPENT GUARDS step through the gate, complete with body armor and serpent helmets. They are followed closely by APEP HIMSELF.

FERRETTI (CONT'D)

Damn it!

APEP

*Brichnk!*

And the Serpent guards open fire on the Earth soldiers and the Militia. All it takes is one blast each to crumble the thick stone benches the soldiers were using for cover.

FERRETTI

Shit!

The soldiers and the militia return fire, but their bullets just bounce off the armor. All it takes is a few more blasts of the energy staffs and...

FERRETTI is hit in the shoulder taking him down hard to the ground. The two other soldiers have holes blasted through their bodies. The rest of the militia boys keep firing. But one by one, they are downed by the serpent guards.

Skaara DIVES behind a larger Stone outcropping, motioning to his sister to join him, yelling to her across the room...

SKAARA

Sha're! Shim rota! Shim rota!

She comes out of her hiding place and runs toward Skaara. But Apep sees her...

(CONTINUED)

CONTINUED:

APEP

(to his guards)

*Jaffa, gol!*

One of the guards GRABS Sha're and practically drags her over toward Apep.

ANGLE ON SKAARA

Horrified. He stands and charges them, shooting at the ones who aren't near Sha're...

SKAARA

Let her go!!!!!!

One of the guards aims his staff weapon at Skaara. The bulb on its end opens and charges. But Apep reaches out and grabs the weapon, stopping the alien from firing at Skaara...

APEP

*Chel Kol, makka sha.*

As Skaara reaches the group of Serpent guards he fires his gun at close range, but the bullets still only dent the armor. Apep laughs as he reaches between the guards and grabs Skaara by the throat, LIFTING HIM INTO THE AIR so they are face to face. Skaara drops his weapon as he looks at the horrible serpent mask. Apep's head gear FOLDS INTO ITSELF revealing his calm face. Apep's eyes begin to glow as he stares into the horrified boy's eyes.

APEP (CONTD)

Beautiful. A perfect specimen.

Then the jeweled ribbon like weapon laced around his fingers begins to arc and glow, sending a strange energy through Skaara's neck and down his spine, and knocking him unconscious. Apep shoves the limp body of the boy into one of the serpent guards waiting arms.

All weapons fire ceases. All three earth soldiers lie apparently dead. Six militia boys lie dead.

The only sound remaining is that of women and children crying and whimpering as they hide behind statuary and cower on the floor.

Apep stares at them all, pleased. Then his attention turns to Sha're. He reaches out and pulls her close. He eyes her up and down. He reaches out and squeezes her cheeks, forcing her mouth open. He looks inside her mouth like someone would a prized race horse. Then he feels her hair. A slight smile grows on Apep's face. Then he reaches out and, with one motion, RIPS HER GARMENT revealing her naked body. He looks her up and down...

APEP (CONTD)

You may be the one.

He grabs her arm with a solid grip and points his ribbon weapon at the gate, firing a thin beam into the hole on it's top. KAWOOSH -- it reopens. Apep DRAGS Sha're up the ramp with one hand. Then he takes Sha're with the other and steps through the gate, VANISHING.

(CONTINUED)

CONTINUED:

The Serpent Guard carrying Skaara steps through next, followed by the other four Serpent guards. Then the Gate closes.

The remaining Abydons RUN to the sides of their dead family and friends. And one boy, TOBAY, maybe 15, runs out of the room...

INT. GIANT CAVE - DAY

Clayman is still photographing the wall, Jackson at her side.

DANIEL

So, Lieutenant Doctor, why did a woman like you join the military of all things?

CLAYMAN

I had an undergrad degree in physics and the best job I could get was flipping burgers. Then the Air Force came along and made me an offer I couldn't refuse -- If I gave them four years of service, they'd put me through grad school to get my doctorate.

DANIEL

You like it?

CLAYMAN

If you asked me a week ago, I'd say I hate it. Right now, I wouldn't trade it for the world.

Suddenly Tobay RUNS into the cave, extremely winded...

TOBAY

Daniel Jackson, Daniel Jackson!

DANIEL

What... what is it, Tobay?

TOBAY

The Stargate -- it opened. Ra came through.

O'NEILL

What?!

KAWALSKY

Ra is dead.

TOBAY

His eyes glowed. He had great magic. Just like in the legends. It was Ra.

(CONTINUED)



CONTINUED:

O'NEILL  
Gear up, we're moving out.

TOBAY  
He took Skaara and Sha're.

DANIEL  
Sha're?!

KAWALSKY  
Jesus!

DANIEL  
Jack, we have to go after them. Right now.

O'NEILL  
You're right --

CLAYMAN  
One problem, gentleman.

She looks up at the huge wall of hieroglyphics pointing the way to a potentially thousands of planets.

CLAYMAN (CONTD)  
Which one do we go to?

And off O'Neill and Daniel's realization that they're looking for more than a needle in a haystack, we...

FADE OUT:

END OF ACT THREE

ACT FOUR

FADE IN:

INT. ABYDOS GATE ROOM -- DAY

Daniel, O'Neill, Kawalsky, Sam, and Tobay race into the gate room to find a few of the surviving women standing over the body of the brave Boy who was struck down trying to rescue Sha're. Daniel knows him as *BOLAA*, and he rushes over to him, and kneels by his side. Others from the city, MEN AND WOMEN, rush in on their heels, but stand back...

Samantha and Kawalsky, seeing Ferretti is also down, break out first aid.

DANIEL

Bolaa!

Bolaa moans, stirring. Sam checks Ferretti's pulse.

CLAYMAN

Ferretti's hurt pretty bad.

She takes out her medic kit and begins putting a field dressing on his wound.

KAWALSKY

They must've hit fast, Colonel, if Ferretti didn't even get off a mayday...

Bolaa opens his eyes...filled with shame. He tells Daniel, in his own language, that he failed Daniel. Daniel takes him by the shoulders, imploring him:

DANIEL

It's all right, calm down... Tell me what happened.

BOLAA

It was *Ra*.

O'NEILL

(with a look to Daniel)

What's goin' on, Daniel?

DANIEL

Ra's dead. *Tao qua, Ra*.

BOLAA

No, no, *Ra*, I saw. His eyes. .. He took Sha're. He took Skaara into the *Chaapa-ai!*

He tries to sit up, but he's in pain from his injury...

(CONTINUED)

CONTINUED:

DANIEL  
(to boy, ignoring O'Neill)  
Where? Did you see?

Daniel runs to the Gate and points to the symbols on the chevrons, hoping the boy saw the coordinates...

DANIEL (CONTD)  
Show me the co-ordinates on the chaapa-ai. Did you see?

The Older Boy lowers his eyes. He mutters something in his own language, ending with:

BOLAA  
(ashamed)  
I am *shol-va*. They shot fire at us... The others tried to stop them, but I am *shol-va*. *Dani-yer, forgive me.*

The boy takes a last sharp gasp, raising his head slightly.

DANIEL  
(gently)  
No you're not. It's all right...its...

Daniel rests his hand beneath the boy's head, trying to ease it down again... but his hand returns covered with blood...the boy has just died in his arms.

O'NEILL  
What did he say?

DANIEL  
(crestfallen)  
He said he's a coward; he ran away while the others tried to fight...

KAWALSKY  
What's goin' on, Daniel, is there another *Ra*?

DANIEL  
(blowing up)  
How the hell should I know?  
(then)  
I should have left the barricade up... This is my fault.

CLAYMAN  
Colonel, Ferretti needs medical attention.

DANIEL  
Go. Help him. I can send you back --

(CONTINUED)

CONTINUED:

O'NEILL

You're coming with us this time, Daniel, I've got orders.

DANIEL

I don't care about your orders, Colonel, my *wife* is out there. So is *Skaara* --

O'NEILL

And the only way you're going to get them back is to come home with us. Ferretti might've seen the coordinates for where they went.

Clayman holds up her camera.

CLAYMAN

I've got all I need from the cave. I can scan it into the computer when we get back.

Daniel shakes his head. O'Neill's right. He goes to the other boys, standing with their weapons. He makes a big decision.

DANIEL

After we go through the *Chaaka-ra*, you have to bury it like we did before. Then leave this place.

TOBAY

You come back?

DANIEL

No, no, I can't; nobody can, that's what I'm telling you.

(looking at the Gate)

Nothing *good* can ever come through that Gate...

Understand? Soon as we're gone, I want you to close it.

Bury it, put a big, heavy cover stone over it.

The boy rushes to him, hugging him, not wanting to let him go. Daniel has to be strong.

DANIEL (CONTD)

(off his sorrowful look)

Remember the story I told you: how the ancient Egyptians back on Earth cut themselves off from Ra..? That's just what you have to do. And you have to tell the others never to uncover it again.

(as in "Okay?")

Joa qua?

The boy nods, trying to be strong.

(CONTINUED)

CONTINUED:

DANIEL (CONT'D)

Promise me.

BOY

I promise, Dani-*yer*.

Daniel nods and turns to the business of resetting the Gate by hand. He looks back one last time. And off his sincere look, we CUT TO:

INT. EARTH GATE ROOM - NIGHT

Workers from the ARMY CORPS of ENGINEERS are all over the gate like ants, working around the clock to install something on it...

CORRIGAN -- a slightly overweight man of 40, stands with an unlit cigar in his mouth, talking to Captain Samuels.

CAPTAIN SAMUELS

Just tell me this, Corrigan -- is it going to work?

CORRIGAN

Can't be sure if you won't let me test it.

CAPTAIN SAMUELS

You'll get your chance soon enough. How soon can you have the secondary doors done?

CORRIGAN

I don't know enough about what I'm buildin'em for -- I know it's classified and all -- it's just that I need a *rough* idea of what might come through that "donut" if I'm supposed to stop it.

CAPTAIN SAMUELS

Major Corrigan, I told you --

CORRIGAN

Is it bigger than a bread box? Smaller than a freight train, what?

CAPTAIN SAMUELS

Let's say a Nuclear warhead.

CORRIGAN

Well, then, sir... We're gonna need a serious set'a doors. Give me another week.

CAPTAIN SAMUELS

I'll give you two days.

(CONTINUED)

CONTINUED:

Before Samuels can tell him to do what ever's necessary, the Gate activates: There's a charge of electricity in the air... The Gate's inner ring begins to spin up on its own. He and Corrigan are standing right in front of it.

ALARMS RING -- and a voice BOOMS over the speakers.

VOICE (V.O.)

Stand by for arrival! Stand by for arrival!

CORRIGAN

Arrival of what?

Corrigan doesn't know whats going on, and Samuels has to pull him back as:

THE GATE

bursts open with a WHOOSH, right before Corrigan's amazed eyes.

As the Gate's shimmering surface settles... O'Neill -- is first to step through. Kawalsky carries Ferretti's body second, and the others follow. All are frosty cold.

CORRIGAN

Allows the cigar to fall from his mouth, in awe of what he's just seen. After the last man comes through the gate...

CAPTAIN SAMUELS

Now, Major Corrigan. Now.

CORRIGAN

Huh?

CAPTAIN SAMUELS

Close the door, Major.

Just as the gate shuts down, Corrigan pushes a button on a box that extends from a long cable. As he pushes it, A GIANT STEEL IRIS CLOSES OVER THE GATE very quickly, sealing it off.

O'Neill, at the foot of the ramp, looks back at the General, surprised at the new addition to the Gate.

GENERAL HAMMOND

That's our "insurance" against anymore surprises. Little idea I got from Jackson's barricade.

(then)

What happened, Colonel?

(CONTINUED)

CONTINUED:

O'NEILL

Base camp got hit while we were on recon. Ferretti's down.

GENERAL HAMMOND

Same Hostiles who attacked us?

O'NEILL

That's what I'm betting. Jackson's wife and one of my kids were kidnapped.

GENERAL HAMMOND

Your kids?

O'NEILL

From the first mission, sir --

DANIEL -- tries to get his own word in, in his own way:

DANIEL

General, hi, um, Daniel Jackson, we've never met -- I want to be on the team that goes after them.

GENERAL HAMMOND

Jackson? You're lucky I don't throw you in the brig --

A gurney is rushed in, and Kawalsky helps the corpsmen put the injured soldier on it. The General follows it, flanked by O'Neill and Clayman.

O'NEILL

Sir, we know the Hostiles didn't come from Abydos. But Daniel found evidence that there's a whole network of Stargates out there -- all over the galaxy -- they could be anywhere.

CLAYMAN

Ferretti might've seen the sequence of symbols they used to go through the Stargate -- that should tell us where they went.

GENERAL HAMMOND

How's that?

CLAYMAN

General, Doctor Jackson found a cartouche on Abydos with a thousand possible co-ordinates, maybe more. That's a thousand new worlds, General.

(CONTINUED)

CONTINUED:

GENERAL HAMMOND

And our Stargate can take us to these *worlds*?

CLAYMAN

With this new data, sir, as long as we make the appropriate allowances for alignment in the targeting computer --

GENERAL HAMMOND

Yes or no.

CLAYMAN

I think so, sir, yes. Request permission to upload the symbols into the base supercomputer for analysis --

O'NEILL

General, I assume I'll be leading the rescue mission once we find out the Hostile's location --

Hammond raises his hand to silence them.

GENERAL HAMMOND

All right, people, all right. There will be a mission briefing at 0-800 hours, after I've had a chance to confer with my superiors about this new...situation.

(to Clayman)

Lieutenant Clayman -- the base computer is at your disposal.

(to O'Neill)

Colonel, we'll discuss your request at the briefing. In the meantime...

(re: Daniel)

Get this man a clean uniform. He stinks.

DANIEL

Oh... well we don't have a lot of water on Abydos, so...

He trails off. The General leaves, and Clayman follows him, leaving Daniel and O'Neill standing at the entrance to the Gate room.

Daniel looks back at the gate he just came through... O'Neill picks up his sadness...

O'NEILL

We'll find them, Daniel.

DISSOLVE TO



## INT. PRISON BUILDING -- PLANET CHULAK -- NIGHT

Sha're and Skaara stand inside a massive prison building, a large arena full of people, *hundreds* of people of different races, cultures of all sorts. Some are as primitive as Cave men, others seem more civilized. The air is very thick here, and has a strange purplish tint to it. They are surrounded by armed Serpent Guards.

A SERPENT GUARD -- comes over to Sha're and points to her, simply:

SERPENT GUARD

You.

Skaara steps in between them, protecting Sha're. The guard lowers the Staff weapon at the youth's chest, content to shoot him out of the way. A second Guard -- whom we'll later know as TEAL'C -- intercedes.

TEAL'C

(To guard)

*Namth, Lac!*

(to Skaara, gently)

Your death cannot help her.

There's something in Teal'c's expression -- a trustworthiness -- that makes Skaara stand aside. The first Serpent Guard stands aside as

SHA'RE -- gives a confident look, assuring him that she'll be all right.

SHA'RE

*Ben Joa qua, Skaara...*

(to Guard)

I am not afraid.

As she's escorted away, Teal'c gives the young Skaara a nod, as if to suggest he's made the right choice. Skaara fumes and walks away...

## INT. MEDICAL FACILITY - NIGHT

Ferretti is in a bed, with Kawalsky standing nearby. The usual medical gack is all around him, as O'Neill enters -- cleaned up.

O'NEILL

They tell me he's gonna make it.

KAWALSKY

(worried)

Yessir.

O'NEILL

You gonna stay here all night?

(CONTINUED)

CONTINUED:

KAWALSKY

Yessir.

O'Neill nods, understanding, and goes out into:

INT. BASE CORRIDOR - NIGHT

O'Neill leaves Ferretti's room, ready to go home and get some sleep. At the end of the corridor, sitting alone on a bench in a fresh uniform he SEES

DANIEL -- looking utterly lost. He goes over and stands in front of him until he notices.

DANIEL

I don't think they know what to do with me.

(shrugging)

I don't know what to do with myself.

O'Neill nods.

O'NEILL

I do.

He gestures with a slight nod of his head for Daniel to follow him as we

CUT TO:

EXT. COLORADO MOUNTAIN AIRFORCE FACILITY -- NIGHT

O'Neill and Daniel sit on the ground, looking up at the clear sky full of stars overhead. There are three empty beer bottles lined up in front of O'Neill. Jackson is still nursing his first, but if anything, he seems more drunk.

DANIEL

...as soon as you were gone and they realized they were free. I mean, Abydos was their world for the taking...

O'NEILL

You have a party?

DANIEL

Oh, big big party. They treated me like their savior, it was...

(beat)

Embarrassing is what it was.

O'NEILL

Daniel Jackson... Savior of Abydos.

(CONTINUED)

CONTINUED:

DANIEL

I spent the first year having to stop everyone I saw from "bowing" all the time...

(demonstrating)

It was like, "Hi, please don't do that..."

O'NEILL

Lucky it didn't go to your head.

DANIEL

If it wasn't for Sha're, I...

(he trails off, then)

She was the complete opposite of everyone else, she practically...fell on the floor laughing everytime I tried to do some chore they all took for granted. Like...grinding *yaphetta* flour. Have you ever tried to grind your own flour?

O'NEILL

Only on Thursdays.

O'Neill opens another beer for himself.

DANIEL

Electricity is extremely underrated. If there was one thing I missed -- 'lectricity and junk food.

(swigging)

This is going straight to my head.

O'NEILL

You've had *one* beer, Daniel...

(laughing)

You're a cheaper date than my wife was.

DANIEL

Yeah, when am I going to meet your wife?

O'NEILL

Probably never.

(to explain...)

When I came back from Abydos the first time, she'd already left.

DANIEL

I'm sorry.

O'NEILL

So am I. So was I.

(MORE)

(CONTINUED)

CONTINUED:

O'NEILL (CONT'D)

(beat)

But I guess saying it didn't change anything. I think in her heart she *forgave* me for what happened to our son, she just...wasn't able to forget.

DANIEL

What about you?

O'NEILL

Me, I'm the opposite. I'll *never* forgive myself.

He looks up at the stars...

O'NEILL (CONT'D)

But if I keep my mind on the stars... I can sometimes forget.

On that thought, he takes a long swig of beer. The two men sit in silence, thinking of their own lost loves...

INT. ROYAL CHAMBER -- PLANET CHULAK -- NIGHT

An opulent room filled with colorful pillows, grand buffets, soft lighting, and young male ATTENDANTS. Like a Harem of sorts, women are being catered to: washed and fed. The air here has the same purple hue and thickness.

SHA'RE -- is among the women, now dressed in a beautiful, flowing diaphanous gown. It's reminiscent of Rome and of Arabia at the same time, replete with strange and alien luxuries. Sha're is collecting food surreptitiously, and carrying it the folds of her gown. Escape is clearly on her mind.

A SERPENT GUARD

Enters and points in her direction with his staff:

SERPENT GUARD

You!

Sha're freezes at first, then realizes he's pointing beyond her -- at an earth woman -- GUARD #3 from the teaser! She still wears her military pants, and a military issue tank top, but the rest of the uniform is gone and her hair is now down and in disarray. The guards grab her and drag her into...

INT. DARK BEDROOM - NIGHT

The Earth woman is escorted into a dark, but opulent room, where a huge fire roars... The doors close behind her and she's alone with:

(CONTINUED)

CONTINUED:

APEP -- dressed in very royal, flowing clothes. He steps into the light.

APEP

Come.

The Serpent Guards drag the Earth Woman over to Apep, kicking and struggling to get free.

GUARD 3

Let me go!!

Then Apep reaches out and touches her head with his hand, the serpent device glowing slightly. She calms, as if given a sedative. Now she just stands there, dazed, staring at him...

APEP

Lovely.

(beat)

You could be the vessel for my queen.

Apep walks around her, full circle, studying her. He snaps his fingers and two young male servants step out of the shadows. They each hold glistening, VERY SHARP KNIVES. The earth woman wonders what is about to befall her, but dazed, makes no effort to resist.

The servants use the knives to quickly cut away her remaining clothing, leaving her standing before Apep completely naked. He studies her...

APEP (CONTD)

Yes. Yes, very nice indeed. But I'm not the one you must finally please.

A dark skinned WOMAN comes out of the shadows, her imperial gown falling loosely across a perfect body.

APEP (CONTD)

(to woman)

*Yametha, re!*

Guard 3 looks concerned as the other Woman stands before her, and tilts her head back in an almost hypnotic state, parting her clothing to expose the upper part of her slitted belly...

CLOSE

As a SNAKE CREATURE -- with white translucent skin and a hideous face, dripping in viscous liquid, emerges from the slit in the woman's belly...

Guard 3 -- is mesmerized...

THE SNAKE CREATURE -- emerges even more, twisting, shifting, as though studying the Earth woman carefully... choosing.

(CONTINUED)

CONTINUED:

APEP (CONT'D)

Turn around.

Guard 3 reluctantly does as she's told. APEP -- watches the selection process with interest, hoping the parasite will choose this one...

ANOTHER ANGLE

As the snake creature comes right up to the earth woman's face, staring into her wide, terrified eyes, then, suddenly:

THE SNAKE RETRACTS BACK into the belly of its host, and the Dark skinned Woman comes out of her hypnotic state and returns to the shadows.

APEP (CONT'D)

A shame...

APEP -- smiles at Guard 3 reaching out to stroke her face. She looks up, confused, as he places his hand upon her forehead along with the bejeweled ribbon device coiled through his fingers. The device begins to glow along with Guard 3's head. She falls to her knees, crying out in pain, but Apep doesn't stop until her eyes roll up, and she collapses backward, dead.

APEP (CONT'D)

(calling a Serpent Guard)

*Nameth sha!*

The Serpent Guard comes over and stands by the dead body of Guard #3.

APEP (CONT'D)

Send another.

We HOLD on Apep's cold eyes as they flare from within, and on that we:

FADE OUT:

END OF ACT FOUR

ACT FIVE

FADE IN:

EXT. STARGATE BASE - ESTABLISH - DAY

INT. BRIEFING ROOM -- DAY

O'Neill, Daniel, Sam, Kawalsky and several others are seated for a briefing, facing front. In a moment, General Hammond enters.

CAPTAIN SAMUELS

TEN HUT!

Every one stands, and Hammond takes his place at the head of the room.

GENERAL HAMMOND

People, what is spoken of in this room is classified as top secret.

(beat)

Colonel O'Neill.

O'NEILL

Sir.

GENERAL HAMMOND

What do we know about this hostile that we didn't yesterday?

O'NEILL

Not a helluva lot. The Abydon boys who survived the attack on our base camp believed it was *Ra*.

GENERAL HAMMOND

I thought he was dead, gentlemen, which is it?

DANIEL

Oh, he's dead... He's definitely dead.

(looking to O'Neill)

The bomb... I mean, he has to be dead, right?

O'Neill sighs at Daniel's communication skills.

GENERAL HAMMOND

Then who in God's name is coming through the Stargate?

Daniel's wheels begin turning.

(CONTINUED)

CONTINUED:

DANIEL

Exactly!

GENERAL HAMMOND

What?

DANIEL

You said "God"...

*(off their looks)*

He said "God"...

*(explaining)*

Ra *played* god -- the sun god -- he "borrowed" the religion and culture of the ancient Egyptians he brought through the gate and then used it to enslave them. He would *want* the people of Abydos to believe he was the only one.

CLAYMAN

*(seeing where he's going...)*

So maybe Ra wasn't the last of his race after all.

KAWALSKY

You saying maybe he's got a brother *Ray*?

O'NEILL

That's the last thing we need....

DANIEL

Wait a minute, the legend goes: Ra's race was dying... *He* survived by taking over the body of his human host, an Egyptian boy... But who's to say another one of his kind, or *many* more of his kind couldn't do the same thing! They could have done it anytime during the period the gate was opened... For that matter, it could have happened *anywhere there's a gate.*

*(it sinks in)*

It could even be happening now.

GENERAL HAMMOND

Colonel, you've had the most experience in fighting this hostile... Assuming you have to defend yourself in the field... Are we up to it?

O'NEILL

We beat 'em once.

GENERAL HAMMOND

I'll take that as a maybe.

(MORE)

(CONTINUED)



CONTINUED:

GENERAL HAMMOND (CONT'D)

(then)

Lieutenant Clayman, you're confident our Stargate will send us where we want to go with this new information from Abydos?

CLAYMAN

The computer's feeding revised co-ordinates to the targeting computer now. There are already hundreds of possible destinations locked in. We should be able to go virtually anywhere --

GENERAL HAMMOND

(smiling)

The Universe is our oyster is that it?

CLAYMAN

You could put it that way, sir, yes --

The General drops his smile.

GENERAL HAMMOND

Let's not fool ourselves here, people: This thing is both vast and dangerous and we are so far over our heads we can barely see daylight.

(beat)

These Hostiles we're up against possess technology so far superior to our own we don't have the faintest idea how it works... We would all be much much better off if the Stargate had been left in the ground.

CLAYMAN

We can't bury our heads in the sand. Think of how much we could learn! Think of what we could bring back --

GENERAL HAMMOND

*What you could bring back* is precisely what I'm afraid of, Lieutenant. However...

(beat)

The President of the United States happens to agree with you. In the event your theories pan out, he's ordered the formation of nine teams whose duties will be to perform reconnaissance, determine threat, and if possible, to make peaceful contact with the people of these worlds. These teams will operate on a covert, top secret basis. No one will know of their existence except the President and joint chiefs.

(beat)

Colonel O'Neill.

(CONTINUED)

CONTINUED:

O'NEILL

(a little taken aback)

Yessir.

GENERAL HAMMOND

Your team will be designated SG-1. The team will consist of yourself, Lieutenant Clayman --

DANIEL

And me...

GENERAL HAMMOND

Doctor Jackson, we need you to work as a consultant with the other SG teams from here. Your expertise in ancient cultures and languages make you too valuable --

DANIEL

No. I mean, I know this is your decision...

(smiling)

I just...I really have to be on *their* team.

(beat)

My *wife* is out there, General, I need to go.

GENERAL HAMMOND

I'll take that under consideration.

(to Kawalsky)

Lt. Kawalsky, you will command SG-2.

KAWALSKY

(surprised, thrilled)

I will?

GENERAL HAMMOND

Colonel O'Neill says it's about time you had a command.

O'NEILL

Don't make me a liar.

Kawalsky can't help but beam.

KAWALSKY

I won't. Thank you, Colonel.

An AIDE enters the room, and whispers something in Captain Samuel's ear. He repeats it.

CAPTAIN SAMUELS

Ferretti's conscious.

O'Neill stands immediately and rushes out of the room without a word to the General.

(CONTINUED)

CONTINUED:

GENERAL HAMMOND

Dismissed, Colonel.

Clayman and Kawalsky are the next ones out the door...

INT. MEDICAL FACILITY - DAY

Ferretti is awake and in good spirits. There are still tubes sticking out him, so he can't speak, and he's very groggy. O'Neill and Kawalsky are standing on one side of the bed, and Clayman the other. A Technician has a high tech looking notebook computer open on a tray in front of him.

O'NEILL

Listen, Ferretti, I know you're probably not feeling so hot, but we need you to remember something for us.

Ferretti knows, and reaches out with a trembling hand, he points to the notebook screen...

INSERT

The notebook displays the symbols of the Abydos Gate, turning in an animation across the notebook screen. Ferretti points to the first symbol.

The Technician -- hits a key on the keyboard, and the symbol becomes highlighted.

CLAYMAN

Looks like he's way ahead of you, Colonel.

O'NEILL

This is where they went? You saw all seven symbols?

FERRETTI -- nods... eager to get his revenge, gesturing for her to bring the screen closer so he can point the rest out.

O'NEILL (CONTD)

Good eye, Corporal.

And on Ferretti's intent expression we

CUT TO:

INT. GATE ROOM - DAY

The Gate is spinning up, ready for a new mission. (Preparations play out in the B.G.)

O'Neill is dressed in battle fatigues, along with the rest of his team, Clayman, Daniel, Kawalsky, and two others, CASEY and WARREN. They're in a staging area near the Gate.

(CONTINUED)

CONTINUED:

TECHNICIAN (V.O.)

Chevron five, locked.

Captain Samuels gives them some last minute instructions.

CAPTAIN SAMUELS

Colonel, I want to remind you that rescuing Doctor Jackson's wife is a secondary objective. In the event you fail to return to Base Camp within seventy two hours, SG-2 will scrub the mission and return.

O'NEILL

Understood!

KAWALSKY

Don't worry, Colonel, SG-2 won't be leaving without you.

That earns a look from Samuels.

TECHNICIAN (V.O.)

Chevron six, locked.

CAPTAIN SAMUELS -- steps up, holding a remote control DEVICE.

CAPTAIN SAMUELS

Before you return through the Gate you'll have to activate this remote to send back a coded signal.

O'Neill extends his hand and Samuels hands it over. He hands another to Kawalsky. The room is shaking now, and they have to talk over the noise.

CAPTAIN SAMUELS (CONTD)

It will open the failsafe doors.

O'NEILL

Like a garage door opener...

He tosses the device to Clayman, who places it in her pocket.

TECHNICIAN (V.O.)

Chevron seven, locked.

SUDDENLY, the Gate bursts open, and settles again, shimmering.

TECHNICIAN (V.O.) (CONTD)

Clear!

INT. GATE ROOM - CONTROL ROOM - DAY

GENERAL HAMMOND -- gives the order, keying a mic:

GENERAL HAMMOND  
Send through the Probe.

A ROBOT PROBE -- rolls up and through the GATE.

ON THE MONITORS - we see readouts from the robot. A tracking map shows the course the robot is taking -- it's completely different than the path to Abydos. Finally the robot arrives at its destination and begins sending readings.

We SEE images of white drifts...

TECHNICIAN  
Atmosphere is oxygen/nitrogen... Radiation nominal.  
Those look like dunes. Looks like another desert planet,  
sir...  
(beat)  
No sign of hostiles.

GENERAL HAMMOND -- nods... He gives the order:

GENERAL HAMMOND  
(on mic)  
Ok. That's a go.

INT. GATE ROOM - DAY

The team bristles in readiness as the General repeats over the loudspeaker:

GENERAL HAMMOND (V.O.)  
Repeat, the mission is a go. SG-1 and SG-2 you are  
authorized to deploy. Godspeed.

The team lines up to go through the Stargate. As O'Neill passes Captain Samuels, he snaps a salute.

CAPTAIN SAMUELS  
Wish I was going with you.

O'Neill and Kawalsky exchange a look.

O'NEILL  
I wish you were going *instead* of me.

(CONTINUED)

CONTINUED:

And with that, O'Neill leads his team into the Gate...

CUT TO:

EXT. MOUNTAINTOP - PLANET CHULAK - DAY

CLOSE -- on O'Neill as he shoulder rolls into...snow! He pulls his jacket tight to his chest, shaking his head as the others stumble around him.

O'NEILL

Damn!

As the rest of the team tries to recover, shivering from the cold of the trip. O'Neill looks over at Clayman who is already rising to her feet.

The remaining two young soldiers shoulder roll out of the Gate, and immediately take defensive positions.

DANIEL

So cold!

KAWALSKY

The drifting snow must have looked like sand dunes on the monitors...

O'NEILL

Sure as hell isn't a desert!

(then)

Okay, people, let's get our gear out, move, move!

As the team recovers from the Gate effect, and begins to take in the vista before them:

PULL BACK -- WIDE

Revealing the Stargate is atop a Mountain, with a huge stone altar before it, and tall pillars surrounding the area in a circle. It's a shrine of some sort, with the Gate as its centerpiece. The frozen SG team looks all around them in awe...

WIDER STILL

And we see they're mere specks against the backdrop of a vast mountain range... Even the Stargate is dwarfed by its surroundings, and the people appear as specks on the white snowy peak. And echoing through snow capped mountains all around, we hear the distinct SOUND

...of Daniel sneezing.

DANIEL (O.S.)

Anybody have a kleenex?

(CONTINUED)

CONTINUED:

O'Neill throws Daniel a look as we...

INT. ROYAL CHAMBERS - PLANET CHULAK - DAY

Sha're sits nervously near another Harem woman, who is allowing herself to be oiled by a slave boy. When A SERPENT GUARD comes into the chamber again. This time, some of the women *want* to go... They think they're being chosen for something wonderful.

SERPENT GUARD

(pointing to Share)

You!

SHARE -- stands, and races for the exit... But another Serpent Guard cuts her off and stops her.

SHA'RE

No! NO!

She has to be taken, kicking and screaming. And as they drag her away...

EXT. MOUNTAINTOP - PLANET CHULAK - DAY

The team is unpacking the gear... a quite substantial arsenal, including mines, stinger missiles, everything they wish they had the first time.

DANIEL -- sits atop a large case, arms crossed, trying to stay warm. He looks around at the structure surrounding the Gate, and thinks aloud as O'Neill walks by.

DANIEL

*It must be some sort of ceremonial place... The Gate is, has to be, an integral part of their spiritual culture.*

(beat)

*See? That's an alter of some kind. Maybe for sacrifice. This place was built for worshippers.*

O'NEILL

*I just want to be on our way before the worshipees show up.*

(beat)

*You figure out yet how to align this Gate to get back home?*

DANIEL

*Yeah, this one's fairly simple...*

(about to explain)

*This symbol represents --*

O'NEILL

*Have you briefed Kawalsky's team?*

(CONTINUED)

CONTINUED:

DANIEL  
Um...yeah. But this symbol --

O'NEILL  
Good enough.

KAWALSKY

Appears from down slope, having set up a defense perimeter.

KAWALSKY  
We've got our first line of defenses in... It's a good spot --  
we can hold this hill 'til the cows come home.

O'NEILL  
We'd better start down... Where the hell's Lieutenant  
Clayman?

She appears from down slope too, calling to Kawalsky:

CLAYMAN  
I set up a line of claymores on the south slope just below  
that rocky outcrop. That should set up a good kill zone  
between your East and West facing positions.

O'Neill raises an eyebrow.

O'NEILL  
That sound about right, Kawalsky?

KAWALSKY  
(barely concealing a laugh)  
Yeah, that'll work.

O'Neill smiles at Clayman, and they prepare to move out.

O'NEILL  
Okay, if we're not back in 48 hours --

KAWALSKY  
We'll come and rescue your sorry asses.

O'NEILL  
Negative, Kawalsky, you'll go back through the Gate with  
the combination Daniel gave you, just like you were ordered  
to do. Is that clear?

KAWALSKY  
Yessir.

(CONTINUED)



CONTINUED:

O'NEILL

If we don't make it back, we got our butt kicked, and that means you tuck tail.

WARREN -- runs up the slope to report:

WARREN

Sirs, I found what looks like a trail down the mountainside... Looks like it's seen traffic in the last couple of days. Seems to be the only way down.

O'NEILL

Thank you, corporal...  
(to Kawalsky)

Hold the fort.

KAWALSKY

Bring me back a T shirt.

He salutes, and they head down the mountain side.

INT. DARK BEDROOM - NIGHT

Sha're is brought into Apep's room, and is forced to kneel before him by the Serpent Guard. She fights, flailing to get free. It takes two serpent guards and two boy slaves to manage her.

SHA'RE

No! *Skaara! Chackra va!*

The light is dim, but her blood runs cold at the sight of:

APEP -- who stands over her, smiling at her resistance.

APEP

This one has spirit...

He snaps his fingers at the two slave boys. They reach for her dress straps. She BITES one of them. Apep laughs but one of the Serpent guards reacts and slaps her hard for biting the boy. This infuriates Apep. He takes the guards staff weapon and at zero range, fires an energy bolt into the Serpent Guard's body, killing him instantly.

As the dead body lays smoldering at Sha're's feet, Apep touches her head briefly with the glowing serpent device on his hand, sedating her. This time the slaves succeed in lowering Sha're's garment.

APEP (CONT'D)

(to the Woman)

Does she please you, my love?

(CONTINUED)

CONTINUED:

The Dark skinned Woman steps out from the shadows, this time, the SNAKE is already protruding, making a strange, high pitched sound...

The woman moves closer to Sha'Re, who SCREAMS.

Apep walks over to Sha'Re as the guards hold her tightly, and places his metal laced hand on her forehead...

APEP (CONT'D)

Quiet, my dear. This is a great honor.

Slowly, less violently than before, the ribbon device begins to glow. It seems to have a calming effect on Sha'Re. She stops screaming and crying and goes into a semi-trance state.

Apep signals the slaves and guards who lift Sha'Re and lay her on her back at the dark skinned woman's feet. She kneels next to Sha're and the SNAKE CREATURE SLITHERS COMPLETELY OUT OF THE WOMAN AND ONTO SHA'RE'S BELLY.

It sniffs and moves about her body, between her breasts to the nape of her neck as if it is examining her for some higher reason.

Sha'Re watches, passively. The creature moves around Sha'Re's throat as the slaves roll Sha'Re over onto her stomach. The creature slithers down her back to the base of her spine. Then it looks up at...

APEP

A smile of great happiness spreads across his face as...

THE SNAKE CREATURE

Rears back and BURROWS into Sha'Re's spine. Even in her sedated state, Sha'Re lets out a BLOOD CURDLING SCREAM AS WE...

CUT TO:

EXT. CHULAK - FOREST - DAY

The team moves through the forest. There is still snow on the ground, and Daniel is shivering.

DANIEL

Do we have any idea where we're going?

O'NEILL

Down the mountain, Daniel.

CLAYMAN

Get your mind off the cold.  
(MORE)

(CONTINUED)

CONTINUED:

CLAYMAN (CONT'D)

(beat)  
Tell me about Sha're.

DANIEL  
Well, she's, um... beautiful. She's funny...

O'NEILL  
She was a gift.

DANIEL  
She was, from the elders of Abydos the first night we were there.

Clayman doesn't appreciate this.

CLAYMAN  
And you *accepted*?

DANIEL  
(aghast)  
Accepted? No, no. I would never...no. That was much later, after we were married. The Abydon marriage ceremony is probably one of the most beautiful --

O'NEILL -- holds up his hand, SEEING something up ahead.

O'NEILL  
Hold up!

DANIEL  
What?

O'Neill signals Clayman to move into the trees. Clayman grabs Daniel by the uniform and takes him behind a huge log, concealing them from

ANGLE

A group of MONKS -- at least they look like monks, are winding their way up the path that the team just walked down. They wear heavy hooded cloaks.

ON O'NEILL

Hiding behind the log. He quietly takes the safety off his weapon.

THE MONKS

Stop when they see the tracks left by the SG team. There are perhaps six or eight of them, and they appear concerned.

(CONTINUED)

CONTINUED:

O'NEILL -- sizes them up, speaking very softly:

O'NEILL  
D'you see any weapons?

CLAYMAN  
No, sir.

DANIEL  
They're monks.

O'NEILL  
(to Clayman)  
Lieutenant, take a position fifty yards up --

But he stops himself when he SEES

DANIEL -- walking out toward the men, his arms wide in a welcoming position.

DANIEL  
(smiling)  
*Chaffa ma reeh?*

O'NEILL -- shakes his head.

O'NEILL  
Daniel, I'm gonna kill you.

ANGLE -- DANIEL

Emerges from the trees before the Monks.

DANIEL  
We just, um, we just came through the Stargate, *the Chaaka*  
*ra...*

THE MONKS -- pull back their hoods, revealing themselves as fairly old, fairly innocuous looking men, except they have the same markings on their foreheads as the men who came through the Earth and Abydos gates. The lead MONK smiles.

MONK  
Stargate?

DANIEL  
Stargate, that's right.  
(he extends his hand)

Hi.

They immediately fall to their knees in unison. Daniel sighs...not again.

(CONTINUED)

CONTINUED:

DANIEL (CONTD)

No, no, please don't do that...

O'NEILL AND CLAYMAN

Emerge from the trees behind Daniel, who is still smiling and gesturing for them to get up.

O'NEILL

How'd you know they'd react this way?

DANIEL

I didn't.

(still smiling)

But unless we want to get ourselves a really bad reputation, I think we should avoid *shooting* the first people we meet on a new planet.

(smiling)

They're monks, they must worship the Stargate...

CLAYMAN

(catching on)

And we came through it.

Daniel reaches down and helps the lead MONK to his feet.

DANIEL

Please...you don't have to do this --

O'NEILL

Ask them to take us to the nearest city.

Daniel shrugs, smiling back at the Monk.

DANIEL

Would you take us -- ?

THE MONK

Smiles for the first time, and nods, understanding.

MONK

City... Yes. *Chulak*. Yes.

All of the Monks stand, and turn to lead the way back down the slope.

DANIEL

Chulak.

(CONTINUED)

CONTINUED:

MONK  
Chulak, yes. Come.

DANIEL  
He's taking us to Chulak.

O'NEILL  
I hear its nice this time of year.

And they begin walking down the slope, escorted by the Monks.

DISSOLVE TO:

EXT. CHULAK - CITY - DAY

Shades of ancient Rome, with marble columns, nestled in a deep valley surrounded by mountains. Civilized, but not anywhere near twentieth century human technology. The Chulakians walk the streets in something like robes, and all of them have the distinctive marking on their foreheads.

They get stares from the population, but no hostility...

CLAYMAN  
Everyone looks so...human.

DANIEL  
Maybe they are.  
(off O'Neill's look)  
The people of Abydos were as human as you or I. They were just separated from the rest of humanity for five thousand years...  
(beat)  
Societies can evolve a lot in that time.

They approach a grand stone staircase that leads to a huge, stone pillared building, and walk up...

INT. ROYAL CHAMBER - PLANET CHULAK - DAY

The room has been set up for a grand banquet. It seems our team has become the guests of honor. Music plays, and some of the Harem girls begin to dance in an area before them.

They're escorted by the lead Monk to a large table, where food abounds. He bows quickly and gestures that they begin the feast.

DANIEL -- searches the room for Sha're, hoping vainly that she might be there.

CLAYMAN  
Why are they treating us like this?

(CONTINUED)

CONTINUED:

DANIEL  
They think we're Gods.

CLAYMAN  
Incredible...

O'NEILL  
Happens all the time.

O'Neill smiles at a group of Harem women who are looking him over.

DANIEL  
This is a ceremony of some kind... We've been expected.

O'NEILL  
(still smiling)  
What're we expected to *do*?

DANIEL  
I have no idea.  
(looking at the food)  
Eat something.

He reaches for some food, some kind of cooked animal flesh, and tears it off. Smiling at the Monk he begins to eat it, gagging slightly. He can't swallow.

O'NEILL  
Well?

DANIEL  
(mouth full)  
I think I'm going to be sick.

HAREM WOMAN #2 -- Begins belly dancing for him... (Her belly isn't slitted.) She moves before him to the music, seductively.

DANIEL -- forces a swallow that makes his eyes water.

A HANDSOME YOUNG MAN -- appears before Clayman, performing a dance of his own...

ANOTHER HAREM WOMAN -- equally attractive, stands before O'Neill.

THE MONK -- stands behind them, proud of the goods he's offering.

CLAYMAN  
I think we're being offered gifts.

(CONTINUED)

CONTINUED:

DANIEL

(to Monk)

My wife is here... We need to find her. Her name is  
*Sha're*.

The Monk nods.

MONK

Yes, yes! *Sha're*!

He gestures to the woman, misunderstanding. A GONG rings, and the Music comes to a halt.

O'NEILL

Daniel what's happening...

O'Neill -- stops himself in mid sentence as he SEES

ANGLE

Two Serpent Guards enter the room carrying some sort of alien animal parts turned musical instruments -- sort of a cross between a ram's horn and an elephant tusk.

O'NEILL (CONTD)

(sotto)

That's how the aliens who came through the earth gate  
were dressed.

The two Serpent Guards blow the horns. Everyone in the room fall to one knee and bow their heads. Daniel notices what the locals are doing and imitates it, getting on one knee. He looks at the rest of the team --

DANIEL

When in Rome...

O'Neill rolls his eyes as he and Clayman strike the same pose...

ANOTHER ANGLE

Apep and his new queen now enter the banquet room with much ceremony. And as she lifts her head to survey her minions we see that the queen is SHA'RE!

VERY CLOSE ON DANIEL

DANIEL (CONTD)

*Sha're*.

O'Neill doesn't even have time to stop him as Daniel LEAPS over the table, running between the bowing Chulakians, he races toward

(CONTINUED)



CONTINUED:

APEP AND SHA'RE -- across the room. Apep and Sha're are immediately surrounded by attendants, who shield them from Daniel's approach. Daniel stops before her, his eyes filled with hope...

DANIEL (CONT'D)

Sha're, thank God, I thought we'd never...

But Sha're's EYES FLARE WITH LIGHT, like those of a God! Daniel's heart sinks...

O'Neill cocks his weapon, ready to fight. He looks to Clayman, who's preparing along with him, reaching for her weapon.

SHA'RE -- looks down at Daniel, with eyes that are no longer her own... When Apep speaks, his voice booms, amplified and deep:

APEP

Kneel before your queen.

DANIEL

Sha're, it's *me!*

(moving closer)

Sha're -- !

With his next step, Apep raises his hand and, using the Serpent shaped Device atop his hand, discharges a blast that sends Daniel flying backward across half the length of the room.

O'NEILL -- stands and takes aim on Apep, but:

SHA'RE

Stands before her king, protecting him with her own body... And in that moment of hesitation... One of the Serpent Guards STUNS O'Neill with a TASER like weapon, electrocuting him into unconsciousness, and as everything goes BLACK we...

FADE OUT:

END OF ACT FIVE

ACT SIX

FADE IN:

INT. CHULAK - PRISON - NIGHT

CLOSE ON DANIEL -- who's regaining consciousness. The first thing he sees is the face of:

SAMANTHA -- who kneels over him.

DANIEL

Sha're...?

He tries to move, but Samantha keeps a firm hand on his chest.

CLAYMAN

Easy, you've been unconscious for almost a day.

DANIEL

I saw her --

CLAYMAN

I know. We all did...

DANIEL

I saw Sha're..! She was --

(shaking it off)

Where are we?

He lifts his head and tries to SEE:

ANGLE -- REVEALING

Daniel and Samantha, on the dirt floor of the same enormous PRISON building we saw Sha're and Skaara in earlier. There are still hundreds of people here of all races and levels of civilization.

CLAYMAN

Some sort of holding pen.

(beat)

It happened fast. Apep sent you across the room, then a guard zapped the colonel... The next thing I remember we were all here.

Daniel begins to remember what happened.

(CONTINUED)

CONTINUED:

DANIEL

Apep... Apep. That's what he said? Isn't that what he said?

CLAYMAN

You recognize the name?

DANIEL

Yeah, yeah it's...from Egyptian mythology -- Ra was the Sun God who ruled the day... Apep was the Serpent God, Ra's rival, he... ruled the night.

(realizing)

It's right out of the book of the dead... They're *living* it.

(with growing concern)

What's he done to Sha're...?! I've got to find her!

CLAYMAN

We can't.

DANIEL

If I can talk to her, I know I can --

CLAYMAN

(firm)

Daniel... You saw her eyes.

DANIEL

Maybe...its some kind of, some kind of drug...

CLAYMAN

These Hostiles are parasites. They use human beings as hosts. That's what Ra did --

DANIEL

I don't believe it.

(beat)

I'm sorry, I just... I just can't.

O'NEILL -- returns from checking out the prison building.

O'NEILL

If there's a way outta here, I haven't found it yet. There's a big set of doors at the far end, but --

DANIEL

Jack...

O'Neill is surprised to see Daniel alive.

(CONTINUED)

CONTINUED:

O'NEILL

Welcome back. For a while there, I --

DANIEL

Help me. We can find her again --

O'NEILL

Even if we do --

DANIEL

We can take her back with us through the Stargate...

O'NEILL

*Daniel... I'm sorry.*

*(then, gently)*

Get some rest. By all rights you should be dead.

Daniel turns away, betrayed by their common sense, and stares at the ground, lost in thought... O'Neill gives him a break...

O'NEILL (CONTD)

*(to Clayman, sotto)*

You still have the garage door opener?

*(she nods)*

We may have to destroy it. If we can't find a way to escape the mission's a failure anyway... We don't want Bopeep or whatever-his-name is to get that transmitter.

CLAYMAN

He still wouldn't know the code; there's half a million permutations.

O'NEILL

Don't take this personally...

*(but)*

*They're way smarter than we are.*

They're interrupted by a SOUND in the crowd. A FIGHT is going on amid a growing crowd, and O'Neill goes to check it out.

O'NEILL (CONTD)

Stay with Daniel.

O'NEILL

moves through the crowd, pushing onlookers aside to get a better look.

(CONTINUED)

CONTINUED:

O'NEILL'S POV

Of the participants in the fight... A gargantuan, alien looking PRIMITIVE, maybe ten feet tall. and...

SKAARA -- who's seriously overmatched in size if not in spirit. Blood pours from a gash on his face.

O'NEILL -- is both elated to find the boy and horrified to find him in this situation.

O'NEILL (CONTD)

Skaara!

SKAARA

(beaming)

Colonel Jack!

THE PRIMITIVE -- rushes at Skaara, who dodges him, rolling back toward O'Neill, so they're side by side. Though much bigger and stronger than Skaara, O'Neill has to look waaay up at the Primitive too.

O'NEILL

Yeah, nice to see you too; what'd you say to this guy?

SKAARA

Nothing... I don't know.

O'Neill steps before Skaara, in a protective gesture.

O'NEILL

(smiling)

Whatever he did, he won't do again. He's sorry.

SKAARA

(adding)

Sorry.

O'NEILL

See? Sorry. So... We're just gonna go over *there*...

O'Neill nods as he tries to communicate. The Primitive nods in unison.

O'NEILL (CONTD)

(to Skaara)

Okay...walk away.

Skaara and O'Neill take one step, and the Primitive CHARGES at O'NEILL. Sensing his attack, O'Neill deftly submarines the Goliath, sending him flat into the dirt with a thud.

(CONTINUED)

CONTINUED:

O'NEILL -- gets back on his feet quickly, but knows he's just riled the Primitive even more.

O'NEILL (CONT'D)

(to Skaara)

Find Daniel! Go! Go!

Skaara runs into the crowd, calling Daniel's name:

SKAARA

Daniel! DANIEL!

THE PRIMITIVE -- gets to his feet, and this time the crowd wants blood... They narrow the circle, making it harder for O'Neill to maneuver. O'NEILL -- decides he has to fight, and raises his fists...

The Primitive doesn't even flinch as O'Neill gets off several jabs, but the Primitive grabs him in a bear hug... O'Neill is lifted off his feet, and cries out in pain as his ribs are crushed.

THE CROWD -- all men, cheer the warriors on in different -- indistinguishable languages.

THE PRIMITIVE -- glares down at O'Neill, roaring like a T-REX in his face, and O'Neill head butts the Primitive, shattering his nose.

The Primitive releases him, and the crowd roars approval -- This is a better fight than they expected. O'Neill falls to one knee, wind knocked out, clutches his ribs in obvious pain, but the Primitive has only been made angrier with his broken nose, and rushes him again, but this time:

SAMANTHA -- drop kicks him, sending him back several feet...but not down. She takes a defensive position, obviously trained in martial arts.

O'NEILL

Don't let him get close to you, Clayman.

The Primitive charges her. She turns a hard kick into his side, deflecting him, but not hurting him. He looms over her, penning her into the crowd...

O'NEILL -- gets back on his feet and grabs the Primitive around the necks, twisting his head... He's literally riding his back, but he doesn't let go of his vice grip around his neck...

The Primitive begins to weaken, his oxygen cut off, face turning red... He stumbles and fleeting look of victory crosses O'Neill expression -- a look that turns wide-eyed when the Primitive begins falling backwards ON TOP OF HIM. They land together like a tree falling, and O'Neill's breath is knocked from him completely. He releases his choke hold, and the Giant rolls off him...

SAMANTHA -- is about to rush him, when two of the men behind her in the crowd hold her back...

(CONTINUED)

CONTINUED:

O'NEILL -- struggles to catch his breath, but the Primitive looms over him..knowing the kill is his for the taking.

A MAN -- from the crowd tosses a large, alien looking bone in the Primitive's direction... A weapon. These people want to see blood.

THE PRIMITIVE raises the bone high in the air, ready to smash O'Neill's skull with it, when

A BOLT OF ENERGY -- explodes the huge BONE from the Primitive's hand, burning it in the process, making him roar in pain. O'Neill turns to SEE

DANIEL AND SKAARA

standing alongside a Serpent Guard, with a long STAFF WEAPON... It's TEAL'C.

TEAL'C

(to Primitive, an order)

*Glonna!*

THE PRIMITIVE -- cowers, holding his hand in pain. He walks off, and the crowd disperses. Samantha is released. O'NEILL -- regains his breath, and sits up... as Skaara comes over.

O'NEILL

(to Teal'c)

Thanks.

(beat)

My name's Jack, these are my friends --

TEAL'C

(re: the Primitive)

He is *Javvaha*...primitive. Stay away.

O'Neill struggles to his feet, hoping he can turn this act of kindness into a way out...

O'NEILL

We will -- Listen, we don't really belong --

But Teal'c turns and walks away. Conversation over.

O'NEILL (CONTD)

(finishing sentence)

...here.

Samantha touches his ribs.

CLAYMAN

You okay?

(CONTINUED)

CONTINUED:

O'NEILL

Never felt better.

SKAARA -- goes up to Daniel, who still looks lost, and forlorn.

SKAARA

Daniel..?

Daniel puts his hand on Skaara's shoulder, and smiles ever so slightly, before walking away. Skaara looks to O'Neill, wondering what's going on. O'Neill can't tell him.

O'NEILL

C'mon, let's find a way out.

He, Clayman, Skaara continue their search for a means of escape.

EXT. CHULAK -- MOUNTAINTOP - DAWN

Two suns are coming up over Chulak, the Stargate framing their rise over the horizon...

INT. FIELD TENT - DAWN

Kawalsky and the rest of his team are huddled together, frost covered, frozen. They're shivering even in their thermal blankets. Kawalsky stirs, and shivers as he tries to sit up.

KAWALSKY

Warren... Warren!

Warren stirs next to him...

WARREN

(faintly)

Yessir.

KAWALSKY

The sun is...suns are... Comin' up, that means it's gonna get warmer, we made it, we're gonna be all right.

WARREN

We can't go through another night like that, Sergeant...

KAWALSKY

I know. The Colonel should'a sent us a radio message by now.

WARREN

When do you have to make the decision?

(off his look)

Whether or not to go back through the Stargate?

(CONTINUED)



CONTINUED:

KAWALSKY

That'll be about when hell freezes over.

WARREN

I think that pretty much describes our current situation.

KAWALSKY

We're goin' back with SG-1 or not at all.

WARREN

What about our orders -- ?

KAWALSKY

We're ten gajillion light years away, what're they gonna do?

Warren nods as Kawalsky nudges the still sleeping, half frozen soldier beside him.

KAWALSKY (CONT'D)

Rise and shine, boys, it's another fine day on planet Kawalsky!

INT. CHULAK - PRISON - NIGHT

O'Neill, Skaara, Daniel and Clayman are searching the outer wall of the building, hoping to find a weakness. It's mostly steel and concrete... every entrance is guarded. As they search, Skaara tries to ask O'Neill about Sha're, confidentially:

SKAARA

Sha're is...dead?

O'NEILL

Yeah.

(then)

No...

(beat)

You know what, Skaara -- I don't know --

A HUGE COMMOTION -- erupts at the entrance of the room as the huge doors open. A contingent of Serpent Guards are clearing a path for dignitaries who are treated as royalty.

They walk in groups of three -- one male and one female on each side of a center person. The two on the outside of each threesome's EYES GLOW just like Apep's. These people are Gods (or as we'll later come to know them, the Goa'ulds.)

The third person in the center can be male or female and wear a garment that exposes the crossed slit in their bellies. These people are the Demi-Gods (as are all the people of Chulak).

(CONTINUED)

CONTINUED:

The Goa'ulds and Demi-Gods march in grand procession into the prison, well guarded. They're dressed in opulent, shimmering clothes, and walk with the arrogance of kings. Teal'c takes a position in front of them:

TEAL'C

(to the crowd)

*Shaka, ha!*

Teal'c and the other Guards begin ushering the people into lines for "selection". Most of the people move into position as if they've done this before...like cattle.

O'NEILL

What'd he say?

SKAARA

Line up for selection.

CLAYMAN

Selection for what?

SKAARA

To become the children of the Gods.

And as the new information sinks in to O'Neill and Clayman, the last pair in the procession are carried in canopied chairs atop the shoulders of the strongest Guards. When they stop walking, the canopy is pulled back to reveal -- APEP AND HIS NEW QUEEN, *SHA'RE!*

DANIEL

Sha're...

(beat)

Jack, help me. Please.

O'Neill grabs Daniel firmly.

O'NEILL

I won't help you get yourself killed.

A SERPENT GUARD -- gestures with his staff toward O'Neill and Skaara to join the others.

WIDE -- to show the huge line of people from different worlds, as the "Gods" themselves choose among them who will be the host for their new children.

TEAL'C, obviously the Commander of the Prison Guard, stands before the people and shouts:

TEAL'C

(ordering)

*Benna! Ya wan, ya duru!*

(beat)

Kneel before your masters!

(CONTINUED)

CONTINUED:

The long line of people falls to their knees, except for our Team.

CLOSE ON TEAL'C -- who gives a long look to O'Neill. He gets the sense that it would be smart to do what he's told.

O'NEILL -- looks at Clayman, who kneels... Daniel almost collapses. But Skaara stands tall, facing them.

O'NEILL

(sotto)

*Do it.*

Having made his point, Skaara kneels before the Goa'ulds.

A handsome, dignified GOA'ULD smirks as he passes Skaara, pleased at the spirit in the young man. The Goa'Uld's mate keeps going a few steps and pauses before another, stronger looking MAN several feet down the line. She looks to her mate who walks away from Skaara, eyes the Man and nods approval. He gestures to the Serpent Guards:

GOA'ULD

We choose this one.

The terrified MAN is immediately grabbed by the Serpent Guards, and taken out struggling through the huge doors of the building.

APEP AND SHA'RE

preside over the selection atop their golden chairs, like thrones as OTHER GOA'ULDS -- consider their choices:

O'NEILL -- stares defiantly into the glowing eyes of one as he touches his face, turning his head aside, to inspect, as a Serpent Guard keeps a Staff close enough to shoot him if he tries to resist.

SAMANTHA -- is almost chosen by another attractive GOA'ULD WOMAN, who eyes her body carefully, imagining her daughter in Samantha's skin... But she too is passed over, and we PAN TO:

DANIEL -- downcast, staring at the ground. When a tall, GOA'ULD and his mate grab Daniel by the hair and tilts his face upward, tears pour down. He's heartbroken. He never takes his eyes off Sha're as the Goa'uld wipes a tear from Daniel's face.

GOA'ULD #2

This one is passionate...

Daniel so loves Sha're he considers the unthinkable:

DANIEL

How much would I remember if you chose *me* --

(CONTINUED)

CONTINUED:

O'NEILL  
Daniel, what're you doing?

DANIEL  
How much -- !

A SERPENT GUARD -- is outraged that Daniel would speak to a Goa'uld, and butts him hard in the face with the end of the Staff. Another level's his weapon at O'Neill...

SHA'RE -- stares indifferently back at DANIEL -- agonizing in the hope that something of Sha're is still there, asks again:

DANIEL (CONT'D)  
(imploring)  
*Something...of the host must survive.*

TEAL'C -- averts his eyes... ashamed.

THE GOA'ULD - gives Daniel a long look, then shakes his head slowly from side to side, almost enjoying his answer. His eyes glow and his voice booms as he gloats...

GOA'ULD #2  
*Nothing.*

He releases Daniel's hair, and tosses him aside to the ground, disgusted. Instead, the Goa'uld turns to Skaara...smiling.

GOA'ULD #2 (CONT'D)  
We choose *him*.

SKAARA -- is immediately grabbed by two Serpent Guards, and taken away.

SKAARA  
Noool!

O'NEILL  
Skaara!

O'NEILL -- stands, wanting to protect Skaara, but he's struck down by a Guard.

APEP -- stands. Sha're stands along with him, and suddenly the selection process is over. He gives an order to Teal'c, his voice booming, dripping with derision...

APEP  
*Kill the rest.*

(CONTINUED)

CONTINUED:

VERY CLOSE ON O'NEILL

as he realizes they're doomed. At the very same time Skaara disappears through the doors followed by Apep, Sha're and the Goa'uld procession. THE DOORS CLOSE behind the Goa'ulds, the guards fan out across the arena, each taking a section of crowd to slaughter. THE SERPENT GUARDS aim their weapons. O'Neill and Sam realize they're about to be slaughtered, and look desperately for a way out.

O'NEILL -- DIVES for the Serpent Guard aiming at his group, taking him down at the knees. O'Neill throws several punches at the Serpent Guard's face, hitting the metal helmet and probably breaking his own knuckles. As O'Neill tries to shake off the pain, the guard pulls a reversal roll, so that he is now ON TOP OF O'NEILL. He puts his huge hand around O'Neill's throat and starts squeezing the life out of him. Teal'C RUNS over and aims his staff weapon at O'Neill to finish him off. But when O'Neill looks up at him they make eye contact. O'Neill holds the stare.

TEAL'C -- hesitates. Something in him, something we've seen before in smaller measure, a sense of decency.

O'NEILL

(straining, choking)

I can save these people if you help me.

Teal'C FIRES his energy staff at... the Serpent Guard, blowing him off O'Neill, killing him.

O'NEILL (CONTD)

(rubbing his throat)

Thanks.

Suddenly another guard opens fire, slaughtering people all around Samantha and Daniel with energy bolts from his staff.

TEAL'C -- looks at the frightened faces of the people, then raises his weapon over their head, and fires, blowing several holes in the wall behind them. BRIGHT DAYLIGHT bursts through the holes, large enough to climb through. He then turns his weapon on the next closest Serpent Guard, killing him before the man can get off another deadly shot.

O'Neill GRABS the dead guard's staff weapon, and he and Teal'c lay down cover for the remaining humans to escape.

CLAYMAN -- rushes to the hole in the wall and guides the crowd through the opening as O'Neill and Teal'c continue their firefight with the other guards, successfully forcing the rest of them to take cover.

EXT. CHULAK - PRISON - DAY

The hole in the wall is like a tiny crack in a mile-long stone wall at the edge of the city. A stream of people, lead by Clayman, rush down a narrow path toward the MOUNTAINS.

## INT. CHULAK - PRISON - DAY

As the last of the people race out, fleeing for their lives, O'Neill heads for the exit.

O'NEILL

Let's move!

Teal'c just stands there, staring at his dead comrades, stunned. O'Neill realizes that the guard has probably signed his own death warrant by freeing the prisoners:

TEAL'C

I have nowhere to go.

O'NEILL

For *this*, you can stay at *my* place.  
(gesturing)

C'mon.

They head through.

## EXT. CHULAK - PRISON - DAY

O'Neill has to shield his eyes from the bright light of Chulak's binary suns as they step out, smoke pouring from the hole in the giant wall.

O'NEILL

What's your name?

TEAL'C

Teal'c

O'NEILL

Teal'c where will they take Skaara? The boy?

TEAL'C

To the Stargate temple.

O'NEILL

Then *that's* where we're goin'.

DANIEL -- is there to meet them, waiting. O'Neill is sensitive to his loss, but he needs Daniel strong right now.

O'NEILL (CONTD)

You gonna be okay?

(CONTINUED)

CONTINUED:

Daniel nods, emerging, at least for the moment, from his grief, and together they follow the fleeing refugees away from the city into the mountains. And on that image we:

FADE OUT:

END OF ACT SIX

ACT SEVEN

FADE IN:

EXT. CHULAK - FOREST - DAY

A long procession of about fifty people, wind their way through the trees, back up the mountain path to the Stargate.

O'NEILL -- walks up to the lead, where Clayman is taking point.

O'NEILL

Nobody's comin' after us yet... Sam, how're we doin'?

CLAYMAN

We lost a few when we reached the edge of the forest.  
They just ran off...

TEAL'C -- follows up O'Neill, wary of their surroundings, his weapon ready.

TEAL'C

They will be hunted down and killed.

CLAYMAN

Why?

TEAL'C

Any one who does not exist to serve the Gods, is an enemy  
of the Gods.

O'NEILL

(leading)

And that makes you --?

TEAL'C

I cannot change what I am.

(off his look)

I am *Jaffa*. Born a demigod. Bred to serve, that they  
may live.

Daniel, who has been lost in himself up until this point, is piqued:

DANIEL

I don't understand... Demigod?

TEAL'C -- stops walking, and opens his tunic to reveal:

A WORM CREATURE -- poking its translucent white head out in protest.

(CONTINUED)



CONTINUED:

O'NEILL -- jumps back, leveling his weapon.

O'NEILL  
(grimacing)  
What the hell is that?

TEAL'C  
It is an infant *Goa'uld*. The larval form of the Gods. I  
have carried one since I was a child.

O'Neill is truly disgusted, gesturing as the Worm retracts into Teal'c.

O'NEILL  
Well get it outta there!

TEAL'C  
I cannot.

O'NEILL  
Sure ya can, just... Yank it out and step on it.

Teal'c closes his tunic, matter of fact, and begins walking again, unaffected by O'Neill's reaction.

TEAL'C  
It is a symbiote. In exchange for carrying the infant *goa'uld*  
until maturity, a *Jaffa* receives perfect health and long life.

CLAYMAN  
It's replaced your own immune system.

TEAL'C  
Yes. If I were to remove it, I would die.

O'NEILL  
(still disgusted)  
If I were you, I'd take my chances.

TEAL'C  
In a few years, when it becomes mature and I cannot  
receive a new symbiote because I have betrayed them...  
(beat)  
I will die.

O'Neill realizes the extent of Teal'c's sacrifice for them. Daniel is curious:

DANIEL  
What happens when they mature?

(CONTINUED)

CONTINUED:

TEAL'C

Every second spring in a ceremony at the mountain gate, mature *Goa'ulds* are placed in permanent hosts.

(with a look to Daniel)

The symbiote then takes over the host's body.

DANIEL

Forever? Is it reversible?

TEAL'C

(never thought of that)

I am not sure.

O'NEILL

They've got Skaara.

(beat)

Let's hope Kawalsky disobeyed his orders.

And they press on with renewed urgency...

EXT. CHULAK -- MOUNTAIN TOP - DAY

A FLYING BARQUE -- like a floating Royal court, large enough to hold a dozen or more people and ferry them back and forth between the city and the mountain Stargate, comes to rest on a flat snowy landing area below the temple...

AN ARMY TENT -- seemingly abandoned, is crushed under the weight of the gold and copper skirt of the flying platform.

APEP AND SHA'RE -- are seated together in the center of the platform. He orders his guards to disembark:

APEP

*Moleth aka re.*

GUARDS -- prod the "chosen" forward off of the barque, *Skaara among them*. He's shackled, and resists, but eventually is forced toward the Stargate Temple...

Apep turns to a group of four well armed WARRIORS, and gestures downslope:

APEP (CONT'D)

*Kree, ha.*

They nod, and climb back up on the Barque...

The ship leaves, and hovers several hundred feet overhead. As it does it begins to FOLD IN AND UNDER ON ITSELF (much as a Harrier jet's wings fold back) and transforms into a DEATH GLIDER. It now looks more like a sleek fighter craft, curved into the shape of a giant bird of prey (much like the ones in the movie). The death glider blasts down the hill.

## EXT. CHULAK - FOREST - DAY

The thin line of refugees climbs into the trees, growing ever colder as they gain altitude on their trek.

Samantha walks alongside Teal'c now, as O'Neill has taken point.

CLAYMAN

I should thank you.

Teal'c just gives her a look, not understanding what she means.

CLAYMAN (CONT'D)

For rescuing us. All of us. If it wasn't for you --

TEAL'C

The *Goa'ulds* are conquerors... Nothing more. Not worthy of worship or sacrifice... Not true Gods. Many of my people have long believed this -- but the *Goa'ulds* are so powerful...

A SOUND -- stops him... He listens, growing alarmed, then looks to the sky.

O'NEILL -- hears it too, and waves to the refugees, ordering:

O'NEILL

TAKE COVER!

## HIGH ANGLE -- THE MOUNTAINSIDE

On the Death Glider, swooping down over the trees like a fighter jet, firing energy blasts down into the trees.

## ON THE GROUND

EXPLOSIONS -- send dirt and snow up into the air, and the Refugees scream in terror.

O'NEILL (CONT'D)

Stay in the trees!

DANIEL -- unarmed, runs to take cover with a young woman and the huge PRIMITIVE, who grows up at the sky in protest. Daniel tries to get him to keep down, but, there isn't much chance of that...

O'NEILL AND TEAL'C -- return fire with their Staff weapons, but it's a moving target.

A SERIES OF ENERGY BOLTS -- bounce harmlessly off the death glider and it turns for another run.

EXT. CHULAK - MOUNTAIN TOP - DAY

Apep presides over a ceremony, looking at the rising smoke of battle down the mountain. He smiles at the SOUND of explosions echoing his victory... He turns to SEE

A HUMAN HOST -- strapped on the alter, as the SNAKE CREATURE crawls its way up the poor man's body, beginning to burrow its way into his spine..

EXT. CHULAK - FOREST - DAY

O'Neill and Teal'c dive out of the way as an Energy bolt from the glider almost hits them.

O'NEILL

(to Teal'c)  
Any ideas?

TEAL'C

They're trying to pin us down... Warriors must be approaching from the city.

ANGLE

As a MAN is picked off through the trees from above as he tries to flee.

EXT. CHULAK - ROCKY OUTCROP - DAY

The battle races down slope, and we PAN to reveal:

KAWALSKY -- and his men, perched on an outcrop on the mountainside... They're panting, as if they've been running hard to get to this firing position. One of the soldiers, WARREN, is carrying a STINGER anti aircraft missile... It rests on his shoulder, and he turns it toward the target.

WARREN

UP!

KAWALSKY

Hold on... hold on...

EXT. CHULAK - FOREST - DAY

On CLAYMAN -- as a near miss sends dirt and snow all over her.

CLAYMAN

Colonel, we're sitting ducks, here!

EXT. CHULAK - ROCKY OUTCROP - DAY

Kawalsky watches as the glider turns for another attack run... and heads right toward them.

(CONTINUED)

CONTINUED:

KAWALSKY

Now! SHOOT!

The missile FIRES, and streaks across the sky toward the death glider.

The missile explodes as it strikes the glider, sending it careening toward the mountain, swooping low... right toward:

O'NEILL -- who grabs Teal'c by the arm and together they dive downslope into the snow, away from the impact area as:

THE DEATH GLIDER explodes as it crashes into the mountain, sending a tall mushroom cloud into the sky.

EXT. CHULAK - ROCKY OUTCROP - DAY

Kawalsky raises a fist of victory, celebrating:

KAWALSKY

Yyyyes!

EXT. MOUNTAIN TOP - DAY

CLOSE ON APEP, who's smirk of victory dissolves at the sight of the explosion. His eyes flare with light, fury grows on his expression, and he turns back to the ceremony:

APEP

*Jaafa, kree Chaaka Ra!*

(then)

Align the Stargate.

He turns to SEE the last host being prepared, strapped to the altar... Skaara.

EXT. CHULAK - FOREST - DAY

THE PRIMITIVE -- smacks Daniel hard on the back, grunting in satisfaction, nearly sending Daniel back to the ground. O'NEILL -- gets to his feet, and waves down at the refugees.

O'NEILL

The calvary showed up, let's move!

And they come out from behind the trees. Clayman steps out from cover and shouts up:

CLAYMAN

Kawalsky?

O'NEILL

Kawalsky!

EXT. CHULAK - MOUNTAIN TOP - DAY

The Stargate is activated, and the shimmering surface flickers light across the alter.

SKAARA -- lies on the alter, his eyes fixed upon:

SHA'RE -- who looks back at him with distant, different eyes than before.

SKAARA

(imploring)

Sha're... *Charrelia!* Please!

But she turns her back to him, and taking Apep's arm, they turn and enter the Stargate, disappearing, retreating without so much as a look back.

A DEMIGOD MAN -- stands at the end of the Alter, and opens his tunic.

CLOSE ON -- THE SNAKE CREATURE, emerging from the slit...

EXT. CHULAK - ROCKY OUTCROP - DAY

O'Neill and his group meet up with Kawalsky, not far from the Stargate. They high five for the last battle, but immediately set their minds on the next one.

O'NEILL

How many are there?

KAWALSKY

A dozen, maybe more. They're performing some kind of ceremony... When I saw you were in trouble, I --

But O'Neill knows he's running out of time, and runs up the mountain.

O'NEILL

No.

KAWALSKY

Sir -- !

ON O'NEILL

as he uses all that remains of his reserves to try to make it to the Stargate... charging through the rock and snow... Until he hears a SCREAM -- and knows what's happening.

O'NEILL

Skaara! Skaara!

EXT. CHULAK - MOUNTAIN TOP - DAY

As O'Neill reaches the top, nearly exhausted, he SEES:

SKAARA -- standing at the base of the altar, flanked by two Guards with staff weapons. O'Neill slowly approaches him. There's an eerie silence as O'Neill asks hopefully:

O'NEILL

(sotto)

Skaara..?

SKAARA -- smiles...and for a moment, a fleeting moment, O'Neill believes Skaara is still there, but suddenly, the boy's EYES FLARE. O'Neill raises his weapon, to aim at the guards, but the boy raises his hand, bearing a serpentine DEVICE, and sends O'Neill backwards twenty yards into the snow before he can fire...

O'NEILL -- lands with a thud, but still has the strength to watch in horror as:

SKAARA -- turns away with his companions, and steps through the Stargate. Suddenly the shimmering stops, and the Gate closes. For a long beat, there is silence. Then:

ANGLE

As the refugees come up over the hill. Kawalsky and Clayman are the first to make it to O'Neill, and help him to his feet. Daniel doesn't even have to ask... O'Neill tells him.

O'NEILL (CONTD)

(defeated)

He's gone.

DANIEL

Did you see the alignment of the symbols on the Gate?

O'NEILL

No.

Teal'c goes over to Kawalsky, looking down slope, warning:

TEAL'C

Others will be coming. Hurry.

KAWALSKY

(clapping his hands together)

Okay, people, we're goin' on a little field trip!

(to Daniel)

Better get workin' on the Stargate, Daniel, we're not outta this yet.

Taking charge for the moment, allowing O'Neill to recover, Kawalsky orders:

(CONTINUED)

CONTINUED:

KAWALSKY (CONT'D)

Get these people ready to go through.

Warren nods, and begins ushering people to waiting positions near the Stargate.

KAWALSKY (CONT'D)

Casey, help the Lieutenant arm the claymores. Warren and me'll be the last men out.

O'NEILL belays that order, as he puts his grief -- and pain -- behind him.

O'NEILL

Negative, that's *my job*. Lieutenant, help Daniel align the Stargate. Once you send the signal, I want you to go through and tell them we're bringin' company back with us. We have to move before --

A SOUND -- stops him in mid sentence... The sound of an army.

O'NEILL (CONT'D)

Here they come! You know your jobs, people: Go!

The Soldiers take up defensive positions, Kawalsky and Casey, Clayman and Warren...

O'NEILL AND TEAL'C -- race to the Rocky outcrop.

POV -- O'NEILL

As a large army of Serpent Guards charge up the hill, firing energy weapons.

DANIEL -- touches the cartouche section of the alter with his hand, bearing a symbol, and it GLOWS beneath his fingers.

DANIEL

(to Clayman)

Any time, Lieutenant.

THE GATE SPINS, and the first CHEVRON locks in.

INT. STARGATE BASE -- CONTROL ROOM - DAY

The GENERAL is pacing in the control room, when an Alarm goes off:

TECHNICIAN

General, another Gate is locking on.

(reading his instruments)

Still no signal.

The General looks over at Captain Samuels, who shakes his head.

(CONTINUED)



CONTINUED:

GENERAL HAMMOND

Then the doors stay closed.

TECHNICIAN

Wait...

(beat)

There it is!

EXT. CHULAK - MOUNTAIN TOP - DAY

Clayman is aiming the transmitter toward the Gate as another Chevron locks in.

DANIEL

Is it working?

CLAYMAN

I hope so!

EXT. CHULAK - ROCKY OUTCROP - DAY

Teal'c and O'Neill are trying to hold off the approaching army, firing blasts of energy...

INT. STARGATE BASE -- GATE ROOM -- DAY

TWO NEW GIANT STEEL AND CONCRETE DOORS slowly part, and the steel iris doors open inside them. The room begins to shake. Then, the moment the doors fully reveal the Stargate:

IT OPENS WITH A WHOOSH -- sending a swirling blast into the Gate room.

EXT. CHULAK - MOUNTAIN TOP - DAY

The Gate shimmers, and with a look back to Daniel, Clayman prepares to step through.

CLAYMAN

Give me a few seconds, then start sending them through!

THE REFUGEES -- huddle, waiting for their chance to go.

INT. STARGATE BASE -- GATE ROOM - DAY

Soldiers train their guns at the shimmering Stargate, ready to shoot any Hostile coming through the Gate, then:

CLAYMAN -- emerges from the shimmering surface, eyes closed, her frosted face grimacing at the freezing Gate effect. She stumbles, and then raises her hand:

CLAYMAN

Hold your fire!

(CONTINUED)

CONTINUED:

She walks down the ramp almost right into General Hammond.

CLAYMAN (CONT'D)  
General, we've got refugees coming through --

GENERAL HAMMOND  
What?

CLAYMAN  
Tell your men not to shoot!

GENERAL HAMMOND  
*Hold your fire!*

And in a moment, the first pair of refugees step through the Stargate, stumbling down onto the ramp, wide eyed, in awe. Army Medics rush to help them away from the Gate.

GENERAL HAMMOND (CONT'D)  
I hope you know what you're doing, Lieutenant.

EXT. CHULAK - ROCKY OUTCROP - DAY

O'Neill and Teal'c are about to be overrun...

O'NEILL  
We can't hold this position!

Teal'c nods, and they retreat back to the protection of the pillars around the Stargate.

EXT. CHULAK - MOUNTAIN TOP - DAY

From behind one of the pillars, Kawalsky turns the detonator on the first line of claymores.

EXT. CHULAK - ROCKY OUTCROP - DAY

As a handful of Serpent Guards come up and over the rocky outcrop... A HUGE EXPLOSION -- sends them flying into the air.

EXT. CHULAK - MOUNTAIN TOP - DAY

Daniel stands alongside the Stargate, waving refugees through two at a time.

O'NEILL AND TEAL'C -- dive behind the cover of the alter, and take up firing positions the moment they're back on their feet.

O'NEILL  
Daniel, if we can't hold 'em, you're gonna have to go through and tell 'em to shut the doors!

(CONTINUED)

CONTINUED:

KAWALSKY, WARREN AND CASEY -- are firing on automatic now, there are so many targets around them. And it takes hundreds of our conventional bullets to penetrate the serpent guard's armor.

POV -- O'NEILL

They are surrounded now, and the noose is tightening. He SEES the PRIMITIVE throwing huge chunks of rubble from the crumbling temple, itching to join the battle. O'Neill breaks an M-16 out and hands it to the Primitive.

O'NEILL (CONT'D)

Here! Use this!

O'Neill points in the direction of the Serpent Guards, but the Primitive throws the rifle like a javelin instead! It soars fifty yards through the air.

A SERPENT GUARD -- is struck down by the flying weapon...

O'NEILL -- pats the Primitive on the arm.

O'NEILL (CONT'D)

(nodding)

Good!

And he goes back to the fighting.

INT. STARGATE BASE -- GATE ROOM -- DAY

Forty or so refugees huddle in the room at the base of the ramp. Samantha paces nervously among them, worried for the rest of her team...

EXT. CHULAK - MOUNTAIN TOP - DAY

Daniel ushers the last two refugees (except for the Primitive) through the Stargate, and reports:

DANIEL

That's it!

O'NEILL

You go!

DANIEL -- gives him a long look, then steps into the shimmering Gate.

O'NEILL (CONT'D)

Casey, Warren! Go!

They fire off their last shots, and turn to run for the Gate...

(CONTINUED)

CONTINUED:

CASEY -- is struck down by an energy bolt, before he gets there.

WARREN -- stops to help him. O'Neill orders:

O'NEILL (CONT'D)

Warren, leave him!

A SERPENT GUARD -- eludes their fire steals his way to the Stargate, trying to shut the Gate off.

Ducking fire, Warren picks his fallen comrade up, and prepares to step through.

O'NEILL -- trains his weapon on him, ready to fire, when suddenly the Primitive grabs the Guard before he can place his palm on the gate, in a deadly bear hug, squeezing a final scream out of the Guard as he, crushes his ribs...

A SNAKE CREATURE -- pierces the Guard's Tunic, screaming a high pitched sound, even as his host is being crushed, shoots unseen from the dying Guard's body onto:

WARREN -- clinging to his back, just as he stands with Casey in his arms, and rushes through the Stargate.

THE PRIMITIVE -- drops the dead Serpent Guard like a rag doll, and raises his fists in his T-Rex cry. But as he does, he's struck by several energy bolts. He continues his war cry even in death as:

Every human who is still alive has gone through the gate now.

O'NEILL, TEAL'C and KAWALSKY realize they're about to be overrun. They run together, DIVING INTO THE GATE, and we travel with them, through the wormhole, through stars...

Several Serpent guards dive through the gate moments after them...

INT. STARGATE BASE -- GATE ROOM -- DAY

On the other side, O'Neill, Kawalsky and Teal'c literally come flying out of the Gate, landing hard on the ramp, frozen cold...

CLAYMAN -- has been waiting for this moment, and shouts:

CLAYMAN

Now!

GENERAL HAMMOND, grabs the microphone and orders:

GENERAL HAMMOND

CLOSE THE DOORS!

(CONTINUED)

CONTINUED:

THE STEEL IRIS -- closes just as a SERPENT GUARD is stepping through, scissoring his upper body in the closing steel. He doesn't even manage a scream before, mercifully...

THE CONCRETE DOORS -- crush the part of him that made it through...

O'NEILL -- averts his eyes from the final sight, grimacing... A hand reaches down to help him up...It's General Hammond. He gets to his feet, and the two men are face to face on the ramp. Hammond wants an explanation.

GENERAL HAMMOND (CONT'D)

Colonel O'Neill.

O'NEILL

Yessir.

The General doesn't even say anything. He just looks, and we PULL BACK to SEE the crowd of refugees huddling in the Gate room.

TEAL'C -- stands alongside O'Neill, facing the General.

O'NEILL (CONT'D)

Well, sir...

SAMANTHA -- comes to his rescue.

CLAYMAN

We can use the Stargate to send them home.

GENERAL HAMMOND

Who the hell knows where they all came from?

TEAL'C

I do.

The General raises an eyebrow...

GENERAL HAMMOND

And you are?

TEAL'C

I am Teal'c.

Teal'c pronounces the "c" very distinctly. This is all too much for the General.

GENERAL HAMMOND

Teal...what?

(CONTINUED)

CONTINUED:

O'NEILL

Teal'c, sir. He saved our lives. And if you accept my recommendation, he'll be the latest member of SG-1.

Daniel emerges from the crowd of refugees at the base of the ramp:

DANIEL

They're all so grateful... I've already had about five invitations to visit their --

O'Neill suddenly, inexplicably raises his staff weapon in Daniel's direction. Daniel gets nervous.

DANIEL (CONT'D)

Jack, what're you doing?

POV -- O'NEILL

We rack focus from Daniel to WARREN, directly behind Daniel, who's kneeling over the body of his fallen comrade with Kawalsky, just as they're pulling a sheet over his head...

A SNAKE CREATURE is emerging from inside his collar, pushing against his neck.

O'NEILL

Daniel, step out of the way.

WARREN -- turns to see what's wrong, and Kawalsky SEES the Snake creature emerging from inside his jacket. Warren feels the SNAKE trying to penetrate his skin, and cries out.

KAWALSKY

Son of a bitch!

He GRABS THE SNAKE CREATURE with his bare hands, and pulls it out, throwing it on the ground.

O'NEILL -- fires a bolt of energy, at the Snake right there on the concrete floor.

CLOSE ON THE SNAKE CREATURE REMAINS -- still shuddering on the floor, squealing in a high pitch...Its head still trying to move... A heavy BOOT slams down on it.

PAN UP to Daniel, who regards the snake with contempt.

GENERAL HAMMOND -- and Captain Samuels look down at it with disgust.

GENERAL HAMMOND

What was *that*?

O'NEILL

That, sir... Is the *enemy*.

(CONTINUED)

CONTINUED:

The General nods, too overwhelmed for further comment, and continues:

GENERAL HAMMOND

This should be interesting.

CAPTAIN SAMUELS

(announcing)

All SG teams will report for a mission briefing. Oh-eight hundred hours.

(then)

All right, people. Let's start getting these people back home where they belong...

And the SG team personnel begin hustling to get the people to their home planets. Daniel stops and turns to watch the Stargate being prepared. O'Neill is beside him.

DANIEL

She's out there somewhere, Jack.

O'NEILL

I know she is. So's Skaara.

DANIEL

We gonna find them?

O'NEILL

Damn right we are.

As the giant doors open and the iris opens in preparation to send the people to their respective homes... O'Neill stands alongside Daniel, as Samantha and Teal'C join them to take another look at the most magnificent technology man may ever know... and also the most dangerous one... and as they wonder what lies ahead of them, we...

FADE OUT:

END OF SHOW